

Simscape™

Reference

R2012b

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Simscape™ Reference

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Block Reference

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Glossary

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Block Reference

Foundation (p. 1-2)

Basic hydraulic, pneumatic, mechanical, electrical, magnetic, thermal, and physical signal blocks

Utilities (p. 1-17)

Essential environment blocks for creating Physical Networks models

Foundation

Electrical (p. 1-2)	Basic electrical diagram blocks, such as inductors, diodes, capacitors, sensors and sources
Hydraulic (p. 1-5)	Basic hydraulic diagram blocks, such as orifices, chambers, sensors and sources, and hydraulic utilities
Magnetic (p. 1-7)	Basic electromagnetic diagram blocks, such as reluctances, electromagnetic converters, sensors and sources
Mechanical (p. 1-8)	Mechanical elements for rotational and translational motion, as well as mechanical sensors and sources
Physical Signals (p. 1-10)	Blocks for transmitting physical control signals
Pneumatic (p. 1-13)	Basic pneumatic diagram blocks, such as orifices, chambers, sensors and sources, and pneumatic utilities
Thermal (p. 1-15)	Basic thermal blocks, such as heat transfer blocks, thermal mass, sensors and sources

Electrical

Electrical Elements (p. 1-3)	Electrical building blocks, such as inductors, diodes, and capacitors
Electrical Sensors (p. 1-4)	Current and voltage sensors
Electrical Sources (p. 1-4)	Current and voltage sources

Electrical Elements

Capacitor	Simulate linear capacitor in electrical systems
Diode	Simulate piecewise linear diode in electrical systems
Electrical Reference	Simulate connection to electrical ground
Gyrator	Simulate ideal gyrator in electrical systems
Ideal Transformer	Simulate ideal transformer in electrical systems
Inductor	Simulate linear inductor in electrical systems
Mutual Inductor	Simulate mutual inductor in electrical systems
Op-Amp	Simulate ideal operational amplifier
Open Circuit	Simulate electrical port terminator that draws no current
Resistor	Simulate linear resistor in electrical systems
Rotational Electromechanical Converter	Provide interface between electrical and mechanical rotational domains
Switch	Simulate switch controlled by external physical signal
Translational Electromechanical Converter	Provide interface between electrical and mechanical translational domains
Variable Resistor	Simulate linear variable resistor in electrical systems

Electrical Sensors

Current Sensor	Simulate current sensor in electrical systems
Voltage Sensor	Simulate voltage sensor in electrical systems

Electrical Sources

AC Current Source	Simulate ideal sinusoidal current source
AC Voltage Source	Simulate ideal constant voltage source
Controlled Current Source	Simulate ideal current source driven by input signal
Controlled Voltage Source	Simulate ideal voltage source driven by input signal
Current-Controlled Current Source	Simulate linear current-controlled current source
Current-Controlled Voltage Source	Simulate linear current-controlled voltage source
DC Current Source	Simulate ideal constant current source
DC Voltage Source	Simulate ideal constant voltage source
Voltage-Controlled Current Source	Simulate linear voltage-controlled current source
Voltage-Controlled Voltage Source	Simulate linear voltage-controlled voltage source

Hydraulic

Hydraulic Elements (p. 1-5)	Hydraulic building blocks, such as orifices, chambers, and hydro-mechanical converters
Hydraulic Sensors (p. 1-6)	Hydraulic sensors
Hydraulic Sources (p. 1-6)	Hydraulic sources
Hydraulic Utilities (p. 1-6)	Basic hydraulic environment blocks, such as custom hydraulic fluid

Hydraulic Elements

Constant Area Hydraulic Orifice	Simulate hydraulic orifice with constant cross-sectional area
Constant Volume Hydraulic Chamber	Simulate hydraulic capacity of constant volume
Fluid Inertia	Simulate pressure differential across tube or channel due to change in fluid velocity
Hydraulic Cap	Simulate hydraulic port terminator with zero flow
Hydraulic Piston Chamber	Simulate variable volume hydraulic capacity in cylinders
Hydraulic Reference	Simulate connection to atmospheric pressure
Hydraulic Resistive Tube	Simulate hydraulic pipeline which accounts for friction losses only
Linear Hydraulic Resistance	Simulate hydraulic pipeline with linear resistance losses
Rotational Hydro-Mechanical Converter	Simulate ideal hydro-mechanical transducer as building block for rotary actuators

Translational Hydro-Mechanical Converter	Simulate single chamber of hydraulic cylinder as building block for various cylinder models
Variable Area Hydraulic Orifice	Simulate hydraulic variable orifice created by cylindrical spool and sleeve
Variable Hydraulic Chamber	Simulate hydraulic capacity of variable volume with compressible fluid

Hydraulic Sensors

Hydraulic Flow Rate Sensor	Simulate ideal flow meter
Hydraulic Pressure Sensor	Simulate ideal pressure sensing device

Hydraulic Sources

Hydraulic Constant Flow Rate Source	Simulate ideal source of hydraulic energy, characterized by constant flow rate
Hydraulic Constant Pressure Source	Simulate ideal source of hydraulic energy, characterized by constant pressure
Hydraulic Flow Rate Source	Simulate ideal source of hydraulic energy, characterized by flow rate
Hydraulic Pressure Source	Simulate ideal source of hydraulic energy, characterized by pressure

Hydraulic Utilities

Custom Hydraulic Fluid	Set working fluid properties by specifying parameter values
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Magnetic

Magnetic Elements (p. 1-7)	Magnetic building blocks, such as reluctances, electromagnetic converters, and actuators
Magnetic Sensors (p. 1-7)	Flux and mmf sensors
Magnetic Sources (p. 1-7)	Flux and mmf sources

Magnetic Elements

Electromagnetic Converter	Simulate lossless electromagnetic energy conversion device
Magnetic Reference	Simulate reference for magnetic ports
Reluctance	Simulate magnetic reluctance
Reluctance Force Actuator	Simulate magnetomotive device based on reluctance force
Variable Reluctance	Simulate variable reluctance

Magnetic Sensors

Flux Sensor	Simulate ideal flux sensor
MMF Sensor	Simulate ideal magnetomotive force sensor

Magnetic Sources

Controlled Flux Source	Simulate ideal flux source driven by input signal
Controlled MMF Source	Simulate ideal magnetomotive force source driven by input signal

Flux Source

Simulate ideal flux source

MMF Source

Simulate ideal magnetomotive force source

Mechanical

Mechanical Sensors (p. 1-8)

Mechanical sensors and sources

Mechanical Sources (p. 1-9)

Mechanical sensors and sources

Mechanisms (p. 1-9)

Various simple mechanisms

Rotational Elements (p. 1-9)

Mechanical elements for rotational motion

Translational Elements (p. 1-10)

Mechanical elements for translational motion

Mechanical Sensors

Ideal Force Sensor

Simulate force sensor in mechanical translational systems

Ideal Rotational Motion Sensor

Simulate motion sensor in mechanical rotational systems

Ideal Torque Sensor

Simulate torque sensor in mechanical rotational systems

Ideal Translational Motion Sensor

Simulate motion sensor in mechanical translational systems

Mechanical Sources

Ideal Angular Velocity Source	Simulate ideal angular velocity source in mechanical rotational systems
Ideal Force Source	Simulate ideal source of mechanical energy that generates force proportional to the input signal
Ideal Torque Source	Simulate ideal source of mechanical energy that generates torque proportional to the input signal
Ideal Translational Velocity Source	Simulate ideal velocity source in mechanical translational systems

Mechanisms

Gear Box	Simulate gear boxes in mechanical systems
Lever	Simulate lever in mechanical systems
Wheel and Axle	Simulate wheel and axle mechanism in mechanical systems

Rotational Elements

Inertia	Simulate inertia in mechanical rotational systems
Mechanical Rotational Reference	Simulate reference for mechanical rotational ports
Rotational Damper	Simulate viscous damper in mechanical rotational systems
Rotational Free End	Simulate rotational port terminator with zero torque

Rotational Friction	Simulate friction in contact between rotating bodies
Rotational Hard Stop	Simulate double-sided rotational hard stop
Rotational Spring	Simulate ideal spring in mechanical rotational systems

Translational Elements

Mass	Simulate mass in mechanical translational systems
Mechanical Translational Reference	Simulate reference for mechanical translational ports
Translational Damper	Simulate viscous damper in mechanical translational systems
Translational Free End	Simulate translational port terminator with zero force
Translational Friction	Simulate friction in contact between moving bodies
Translational Hard Stop	Simulate double-sided translational hard stop
Translational Spring	Simulate ideal spring in mechanical translational systems

Physical Signals

Delays (p. 1-11)	Model delayed physical signals
Discrete (p. 1-11)	Model discrete and event-based behaviors with physical signals
Functions (p. 1-11)	Perform math operations on physical signals

Linear Operators (p. 1-12)	Simulate continuous-time functions for physical signals
Lookup Tables (p. 1-12)	Perform one- and two-dimensional table lookup to generate physical signals
Nonlinear Operators (p. 1-12)	Simulate discontinuities, such as saturation or dead zone, for physical signals
Sources (p. 1-13)	Simulate physical signal sources

Delays

PS Constant Delay	Delay input physical signal by specified time
PS Variable Delay	Delay input physical signal by variable time

Discrete

Asynchronous Sample & Hold	Output sample-and-hold signal with external trigger
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Functions

PS Add	Add two physical signal inputs
PS Divide	Compute simple division of two input physical signals
PS Gain	Multiply input physical signal by constant
PS Math Function	Apply mathematical function to input physical signal

PS Product	Multiply two physical signal inputs
PS Subtract	Compute simple subtraction of two input physical signals

Linear Operators

PS Integrator	Integrate physical signal
---------------	---------------------------

Lookup Tables

PS Lookup Table (1D)	Approximate one-dimensional function using specified lookup method
PS Lookup Table (2D)	Approximate two-dimensional function using specified lookup method

Nonlinear Operators

PS Abs	Output absolute value of input physical signal
PS Ceil	Output the smallest integer larger than or equal to input physical signal
PS Dead Zone	Provide region of zero output for physical signals
PS Fix	Round input physical signal toward zero
PS Floor	Output the largest integer smaller than or equal to input physical signal
PS Max	Output maximum of two input physical signals
PS Min	Output minimum of two input physical signals

PS Round	Round input physical signal toward nearest integer
PS Saturation	Limit range of physical signal
PS Sign	Output sign of input physical signal
PS Switch	Simulate single-pole double-throw switch controlled by external physical signal

Sources

Counter	Increment output signal by 1 with every time step
PS Constant	Generate constant physical signal
Repeating Sequence	Output periodic piecewise linear signal

Pneumatic

Pneumatic Elements (p. 1-13)	Pneumatic building blocks, such as orifices, chambers, and pneumo-mechanical converters
Pneumatic Sensors (p. 1-14)	Pneumatic sensors
Pneumatic Sources (p. 1-15)	Pneumatic sources
Pneumatic Utilities (p. 1-15)	Basic pneumatic environment blocks, such as gas properties

Pneumatic Elements

Adiabatic Cup	Simulate thermal element with no thermal mass and perfect insulation
Constant Area Pneumatic Orifice	Simulate sharp-edged orifice in pneumatic systems

Constant Area Pneumatic Orifice (ISO 6358)	Simulate fixed-area pneumatic orifice complying with ISO 6358 standard
Constant Volume Pneumatic Chamber	Simulate constant volume pneumatic chamber based on ideal gas law
Pneumatic Absolute Reference	Simulate reference to zero absolute pressure and temperature for pneumatic ports
Pneumatic Atmospheric Reference	Simulate reference to ambient pressure and temperature for pneumatic ports
Pneumatic Piston Chamber	Simulate translational pneumatic piston chamber based on ideal gas law
Pneumatic Resistive Tube	Simulate pressure loss and added heat due to flow resistance in pneumatic pipe
Rotary Pneumatic Piston Chamber	Simulate rotational pneumatic piston chamber based on ideal gas law
Rotational Pneumatic-Mechanical Converter	Provide interface between pneumatic and mechanical rotational domains
Variable Area Pneumatic Orifice	Simulate variable orifice in pneumatic systems

Pneumatic Sensors

Pneumatic Mass & Heat Flow Sensor	Simulate ideal mass flow and heat flow sensor
Pneumatic Pressure & Temperature Sensor	Simulate ideal pressure and temperature sensor

Pneumatic Sources

Controlled Pneumatic Flow Rate Source	Simulate ideal compressor with signal-controlled mass flow rate
Controlled Pneumatic Pressure Source	Simulate ideal compressor with signal-controlled pressure difference
Pneumatic Flow Rate Source	Simulate ideal compressor with constant mass flow rate
Pneumatic Pressure Source	Simulate ideal compressor with constant pressure difference

Pneumatic Utilities

Gas Properties	Specify pneumatic domain properties for attached circuit
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Thermal

Thermal Elements (p. 1-15)	Thermal building blocks, such as thermal mass and various heat transfer blocks
Thermal Sensors (p. 1-16)	Temperature and heat flow sensors and sources
Thermal Sources (p. 1-16)	Temperature and heat flow sensors and sources

Thermal Elements

Conductive Heat Transfer	Simulate heat transfer by conduction
Convective Heat Transfer	Simulate heat transfer by convection
Radiative Heat Transfer	Simulate heat transfer by radiation

Thermal Mass

Simulate mass in thermal systems

Thermal Reference

Simulate reference for thermal ports

Thermal Sensors

Ideal Heat Flow Sensor

Simulate ideal heat flow meter

Ideal Temperature Sensor

Simulate ideal temperature sensor

Thermal Sources

Ideal Heat Flow Source

Simulate ideal source of thermal energy, characterized by heat flow

Ideal Temperature Source

Simulate ideal source of thermal energy, characterized by temperature

Utilities

Connection Port	Create Physical Modeling connector port for subsystem
PS-Simulink Converter	Convert physical signal into Simulink® output signal
Simulink-PS Converter	Convert Simulink input signal into physical signal
Solver Configuration	Represent Physical Networks environment and solver configuration
Two-Way Connection	Create two-way connector port for subsystem

Blocks — Alphabetical List

AC Current Source

Purpose Simulate ideal sinusoidal current source

Library Electrical Sources

Description The AC Current Source block represents an ideal current source that maintains sinusoidal current through it, independent of the voltage across its terminals.



The output current is defined by the following equation:

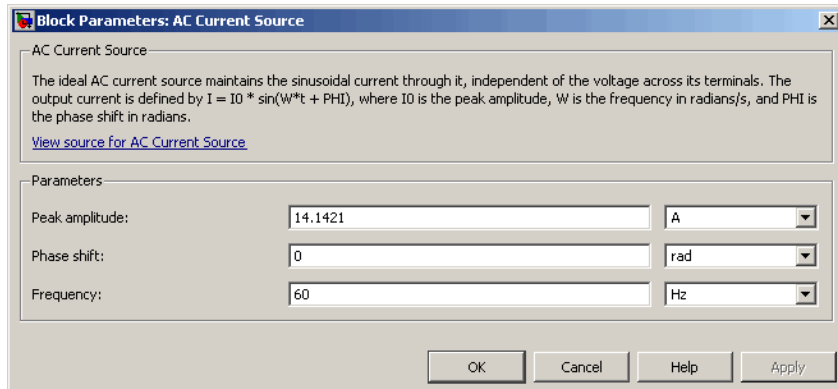
$$I = I_0 \sin(\omega t + \phi)$$

where

I	Current
I_0	Peak amplitude
ω	Frequency
ϕ	Phase shift
t	Time

The positive direction of the current flow is indicated by the arrow.

Dialog Box and Parameters



Peak amplitude

Peak current amplitude. The default value is $10\sqrt{2}$, or 14.1421 A.

Phase shift

Phase shift in angular units. The default value is 0.

Frequency

Current frequency. The default value is 60 Hz.

Ports

The block has two electrical conserving ports associated with its terminals.

See Also

AC Voltage Source

AC Voltage Source

Purpose Simulate ideal constant voltage source

Library Electrical Sources

Description The AC Voltage Source block represents an ideal voltage source that maintains sinusoidal voltage across its output terminals, independent of the current flowing through the source.



The output voltage is defined by the following equation:

$$V = V_0 \sin(\omega t + \varphi)$$

where

V Voltage

V_0 Peak amplitude

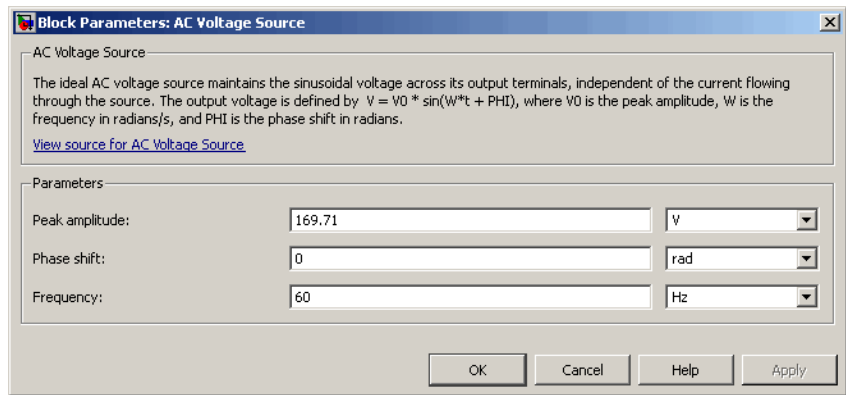
ω Frequency

φ Phase shift

t Time

Connections + and – are conserving electrical ports corresponding to the positive and negative terminals of the voltage source, respectively. The current is positive if it flows from positive to negative, and the voltage across the source is equal to the difference between the voltage at the positive and the negative terminal, $V(+)$ – $V(-)$.

Dialog Box and Parameters



Peak amplitude

Peak voltage amplitude. The default value is $120 \cdot \sqrt{2}$, or 169.71 V.

Phase shift

Phase shift in angular units. The default value is 0.

Frequency

Voltage frequency. The default value is 60 Hz.

Ports

The block has the following ports:

+

Electrical conserving port associated with the source positive terminal.

Electrical conserving port associated with the source negative terminal.

See Also

AC Current Source

Adiabatic Cup

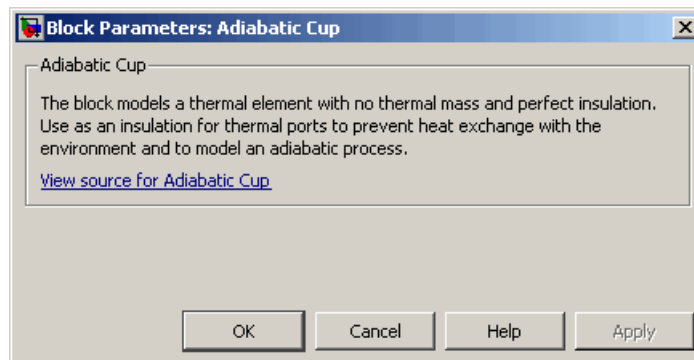
Purpose Simulate thermal element with no thermal mass and perfect insulation

Library Pneumatic Elements

Description The Adiabatic Cup block models a thermal element with no thermal mass and perfect insulation. Use this block as an insulation for thermal ports to prevent heat exchange with the environment and to model an adiabatic process.



Dialog Box and Parameters



The block has no parameters.

Ports The block has one thermal conserving port.

Asynchronous Sample & Hold

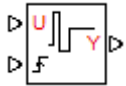
Purpose

Output sample-and-hold signal with external trigger

Library

Physical Signals/Discrete

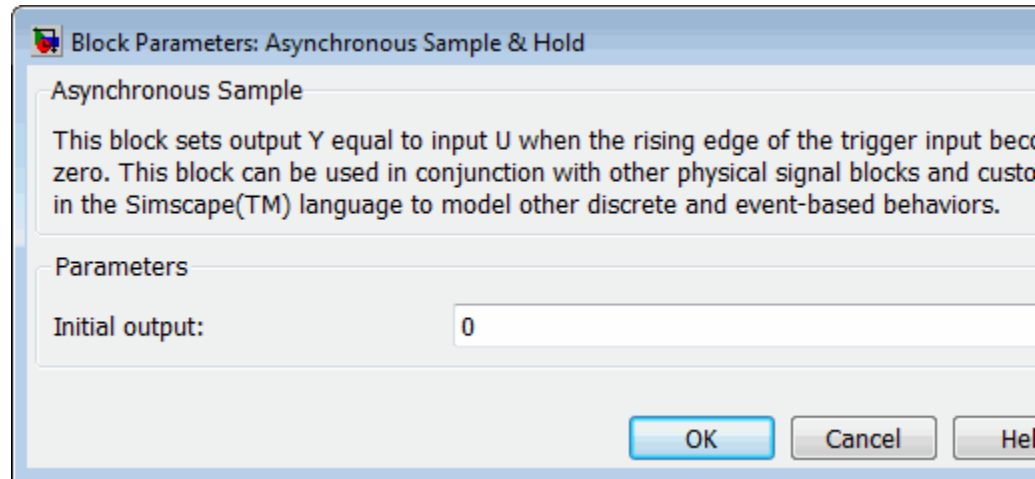
Description



The Asynchronous Sample & Hold block sets the output signal, Y , equal to the input signal, U , when the rising edge of the trigger input becomes greater than zero. Use this block, in conjunction with other physical signal blocks, to model discrete and event-based behaviors.

Both inputs and the output are physical signals.

Dialog Box and Parameters



Initial output

The value of the output signal at time zero. The output of the block remains at this value until the block is triggered by a rising trigger signal becoming positive. The default value is 0.

Ports

The block has two physical signal input ports and one physical signal output port.

Asynchronous Sample & Hold

Examples

The Asynchronous PWM Voltage Source example illustrates how you can use the Asynchronous Sample & Hold block to build components with more complex behaviors. For an alternative discrete-time implementation, see the Discrete-Time PWM Voltage Source example. The discrete-time version is better suited to fixed-step solvers and hardware-in-the-loop applications, whereas the asynchronous implementation is better suited to fast desktop simulation using variable-step solvers.

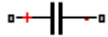
See Also

Counter

Purpose Simulate linear capacitor in electrical systems

Library Electrical Elements

Description The Capacitor block models a linear capacitor, described with the following equation:



$$I = C \frac{dV}{dt}$$

where

I Current

V Voltage

C Capacitance

t Time

The **Initial voltage** parameter sets the initial voltage across the capacitor.

Note This value is not used if the solver configuration is set to **Start simulation from steady state**.

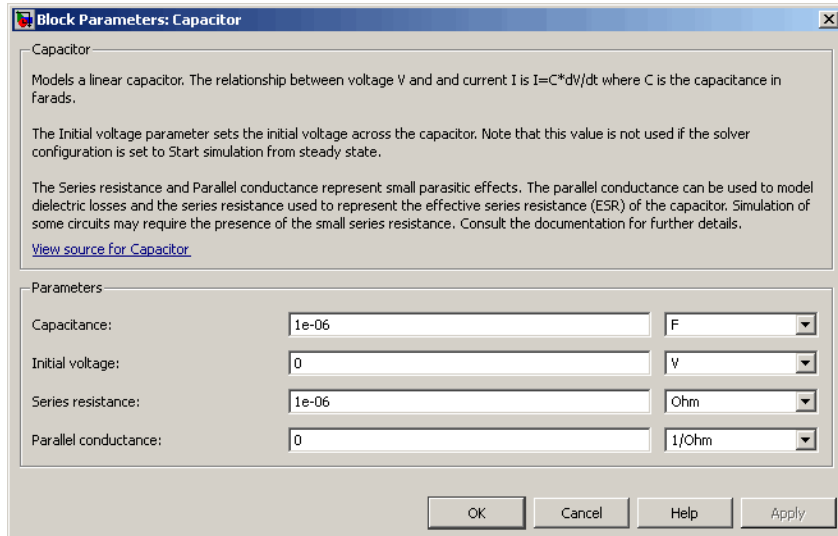
The **Series resistance** and **Parallel conductance** parameters represent small parasitic effects. The parallel conductance directly across the capacitor can be used to model dielectric losses, or equivalently leakage current per volt. The series resistance can be used to represent component effective series resistance (ESR) or connection resistance. Simulation of some circuits may require the presence of the small series resistance. For more information, see “Modeling Best Practices” in the Simscape™ User’s Guide.

Connections + and – are conserving electrical ports corresponding to the positive and negative terminals of the capacitor, respectively. The

Capacitor

current is positive if it flows from positive to negative, and the voltage across the capacitor is equal to the difference between the voltage at the positive and the negative terminal, $V(+)-V(-)$.

Dialog Box and Parameters



Capacitance

Capacitance, in farads. The default value is $1\ \mu\text{F}$.

Initial voltage

Initial voltage across the capacitor. This parameter is not used if the solver configuration is set to **Start simulation from steady state**. The default value is 0.

Series resistance

Represents small parasitic effects. The series resistance can be used to represent component internal resistance. Simulation of some circuits may require the presence of the small series resistance. The default value is $1\ \mu\Omega$.

Parallel conductance

Represents small parasitic effects. The parallel conductance directly across the capacitor can be used to model leakage current per volt. The default value is 0.

Ports

The block has the following ports:

+

Electrical conserving port associated with the capacitor positive terminal.

-

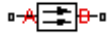
Electrical conserving port associated with the capacitor negative terminal.

Conductive Heat Transfer

Purpose Simulate heat transfer by conduction

Library Thermal Elements

Description The Conductive Heat Transfer block represents a heat transfer by conduction between two layers of the same material. The transfer is governed by the Fourier law and is described with the following equation:



$$Q = k \frac{A}{D} (T_A - T_B)$$

where

Q Heat flow

k Material thermal conductivity

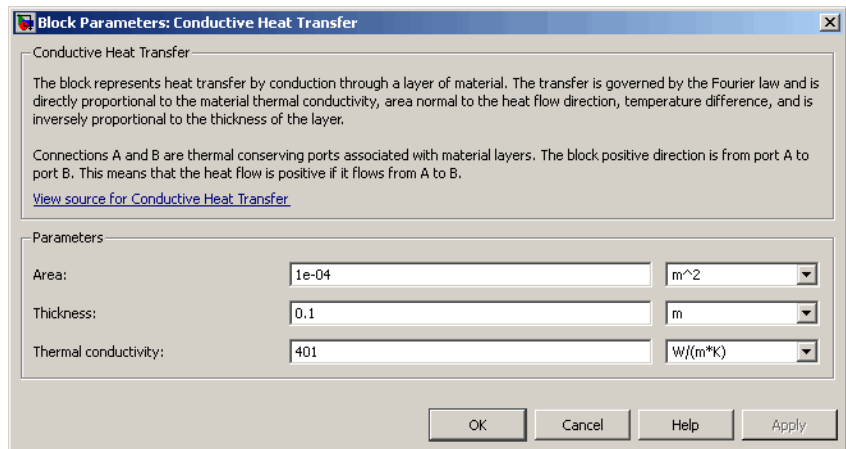
A Area normal to the heat flow direction

D Distance between layers

T_A, T_B Temperatures of the layers

Connections A and B are thermal conserving ports associated with material layers. The block positive direction is from port A to port B. This means that the heat flow is positive if it flows from A to B.

Dialog Box and Parameters



Area

Area of heat transfer, normal to the heat flow direction. The default value is 0.0001 m^2 .

Thickness

Thickness between layers. The default value is 0.1 m .

Thermal conductivity

Thermal conductivity of the material. The default value is 401 W/m/K .

Ports

The block has the following ports:

A

Thermal conserving port associated with layer A.

B

Thermal conserving port associated with layer B.

See Also

Convective Heat Transfer

Radiative Heat Transfer

Connection Port

Purpose Create Physical Modeling connector port for subsystem








Library Utilities

Description The Connection Port block transfers both the conserving and the physical signal connections to the outside boundary of a subsystem block. This transfer is similar to the Inport and Outport blocks in Simulink models. A subsystem needs a Connection Port block for each physical connection line that crosses its boundary. You can manually place a Connection Port block inside a subsystem, or Simulink can automatically insert a Connection Port block when you create a subsystem within an existing network.



Port Appearance on Subsystem Boundary

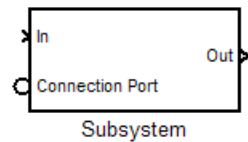
The ports on the subsystem boundary change their appearance depending on the type of port to which the Connection Port block is connected inside the subsystem.

Connection Port Block Inside a Subsystem Connects to and Appears on the Outside Boundary of the Subsystem as ...	
A Conserving port		A square Conserving port 	
A Physical Signal inport or outport		A triangular Physical Signal  inport or outport	
A two-way connector port of the Two-Way Connection block		A two-way connector port 	
A SimMechanics™ connector port, either:		A SimMechanics connector port, either:	
	Round connector port 		Round connector port 
	Body coordinate system port 		Body coordinate system port 

Port Location and Orientation on Subsystem Boundary

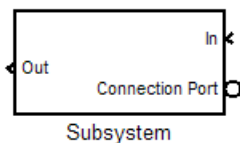
The orientation of the parent subsystem block and your choice of port location determine the Connection Port block port location on the parent subsystem boundary.

- A subsystem is in its fundamental orientation when its Simulink signal inports occur on its left side and its Simulink signal outports occur on its right side.



When a subsystem is oriented in this way, the actual port location on the subsystem boundary respects your choice of port location (left or right) for the connector port.

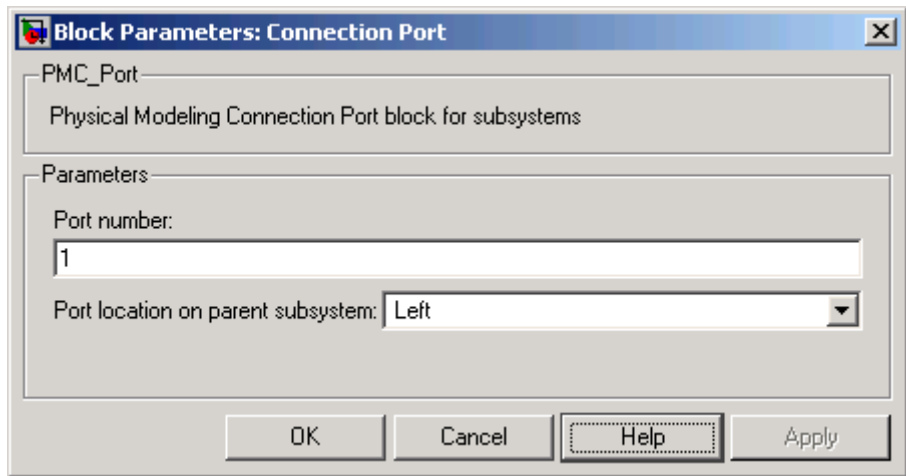
- A subsystem orientation is reversed, with left and right interchanged, when its Simulink signal inports occur on its right side and its Simulink signal outports occur on its left side.



When a subsystem is oriented in this way, the actual port location on the subsystem boundary reverses your choice of port location. If you choose left, the port appears on the right side. If you choose right, the port appears on the left side.

Connection Port

Dialog Box and Parameters



Port number

Labels the subsystem connector port that this block creates. Each connector port on the boundary of a single subsystem requires a unique number as a label. The default value for the first port is 1.

Port location on parent subsystem

Choose here which side of the parent subsystem boundary the port is located. The choices are **Left** or **Right**. The default choice is **Left**.

See “Port Location and Orientation on Subsystem Boundary” on page 2-15.

See Also

In the Simulink documentation, see “Create a Subsystem”.

Constant Area Hydraulic Orifice

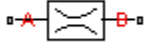
Purpose

Simulate hydraulic orifice with constant cross-sectional area

Library

Hydraulic Elements

Description



The Constant Area Hydraulic Orifice block models a sharp-edged constant-area orifice. The model distinguishes between the laminar and turbulent flow regimes by comparing the Reynolds number with its critical value. The flow rate through the orifice is proportional to the pressure differential across the orifice, and is determined according to the following equations:

$$q = \begin{cases} C_D \square A \sqrt{\frac{2}{\rho} |p| \square \text{sign}(p)} & \text{for } Re \geq Re_{cr} \\ 2C_{DL} \square A \frac{D_H}{\nu \square p} & \text{for } Re < Re_{cr} \end{cases}$$

$$p = p_A - p_B$$

$$Re = \frac{q \square D_H}{A \square \nu}$$

$$C_{DL} = \left(\frac{C_D}{\sqrt{Re_{cr}}} \right)^2$$

$$D_H = \sqrt{\frac{4A}{\pi}}$$

where

q Flow rate

p Pressure differential

p_A, p_B Gauge pressures at the block terminals

Constant Area Hydraulic Orifice

C_D	Flow discharge coefficient
A	Orifice passage area
D_H	Orifice hydraulic diameter
ρ	Fluid density
ν	Fluid kinematic viscosity
Re	Reynolds number
Re_{cr}	Critical Reynolds number

The block positive direction is from port A to port B. This means that the flow rate is positive if it flows from A to B, and the pressure differential is determined as $p = p_A - p_B$.

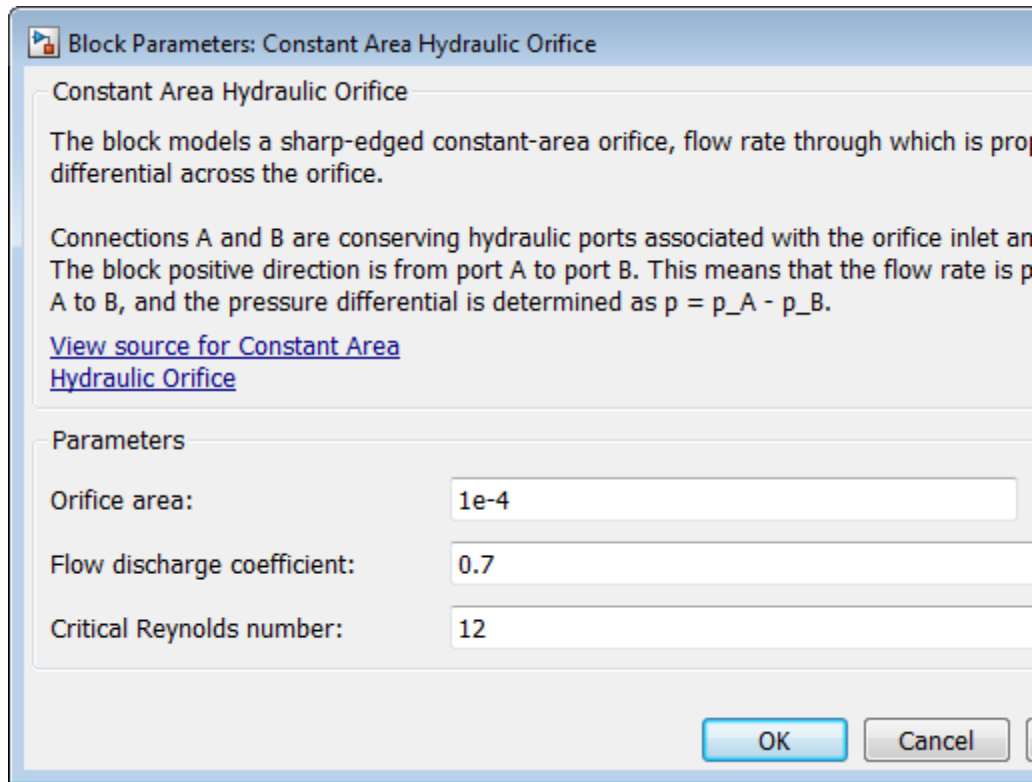
Basic Assumptions and Limitations

The model is based on the following assumptions:

- Fluid inertia is not taken into account.
- The transition between laminar and turbulent regimes is assumed to be sharp and taking place exactly at $Re=Re_{cr}$.

Constant Area Hydraulic Orifice

Dialog Box and Parameters



Orifice area

Orifice passage area. The default value is $1e-4 \text{ m}^2$.

Flow discharge coefficient

Semi-empirical parameter for orifice capacity characterization.

Its value depends on the geometrical properties of the orifice, and usually is provided in textbooks or manufacturer data sheets.

The default value is 0.7.

Critical Reynolds number

The maximum Reynolds number for laminar flow. The transition from laminar to turbulent regime is supposed to take place

Constant Area Hydraulic Orifice

when the Reynolds number reaches this value. The value of the parameter depends on orifice geometrical profile, and the recommendations on the parameter value can be found in hydraulic textbooks. The default value is 12, which corresponds to a round orifice in thin material with sharp edges.

Global Parameters

Fluid density

The parameter is determined by the type of working fluid selected for the system under design. Use the Custom Hydraulic Fluid block, or the Hydraulic Fluid block available with SimHydraulics® block libraries, to specify the fluid properties.

Fluid kinematic viscosity

The parameter is determined by the type of working fluid selected for the system under design. Use the Custom Hydraulic Fluid block, or the Hydraulic Fluid block available with SimHydraulics® block libraries, to specify the fluid properties.

Ports

The block has the following ports:

A

Hydraulic conserving port associated with the orifice inlet.

B

Hydraulic conserving port associated with the orifice outlet.

See Also

Variable Area Hydraulic Orifice

Constant Area Pneumatic Orifice

Purpose

Simulate sharp-edged orifice in pneumatic systems

Library

Pneumatic Elements

Description



The Constant Area Pneumatic Orifice block models the flow rate of an ideal gas through a sharp-edged orifice.

The flow rate through the orifice is proportional to the orifice area and the pressure differential across the orifice.

$$G = C_d \cdot A \cdot p_i \sqrt{\frac{2\gamma - 1}{\gamma - 1} \frac{1}{RT_i} \left[\left(\frac{p_o}{p_i} \right)^{\frac{2}{\gamma}} - \left(\frac{p_o}{p_i} \right)^{\frac{\gamma+1}{\gamma}} \right]}$$

where

G Mass flow rate

C_d Discharge coefficient, to account for effective loss of area due to orifice shape

A Orifice cross-sectional area

p_i, p_o Absolute pressures at the orifice inlet and outlet, respectively. The inlet and outlet change depending on flow direction. For positive flow ($G > 0$), $p_i = p_A$, otherwise $p_i = p_B$.

γ The ratio of specific heats at constant pressure and constant volume, c_p / c_v

R Specific gas constant

T Absolute gas temperature

The choked flow occurs at the critical pressure ratio defined by

$$\beta_{cr} = \frac{p_o}{p_i} = \left(\frac{2}{\gamma + 1} \right)^{\frac{\gamma}{\gamma - 1}}$$

Constant Area Pneumatic Orifice

after which the flow rate depends on the inlet pressure only and is computed with the expression

$$G = C_d A p_i \sqrt{\frac{\gamma}{RT_i} \beta_{cr}^{\frac{\gamma+1}{\gamma}}}$$

The square root relationship has infinite gradient at zero flow, which can present numerical solver difficulties. Therefore, for very small pressure differences, defined by $p_o / p_i > 0.999$, the flow equation is replaced by a linear flow-pressure relationship

$$G = k C_d A T_i^{-0.5} (p_i - p_o)$$

where k is a constant such that the flow predicted for p_o / p_i is the same as that predicted by the original flow equation for $p_o / p_i = 0.999$.

The heat flow out of the orifice is assumed equal to the heat flow into the orifice, based on the following considerations:

- The orifice is square-edged or sharp-edged, and as such is characterized by an abrupt change of the downstream area. This means that practically all the dynamic pressure is lost in the expansion.
- The lost energy appears in the form of internal energy that rises the output temperature and makes it very close to the inlet temperature.

Therefore, $q_i = q_o$, where q_i and q_o are the input and output heat flows, respectively.

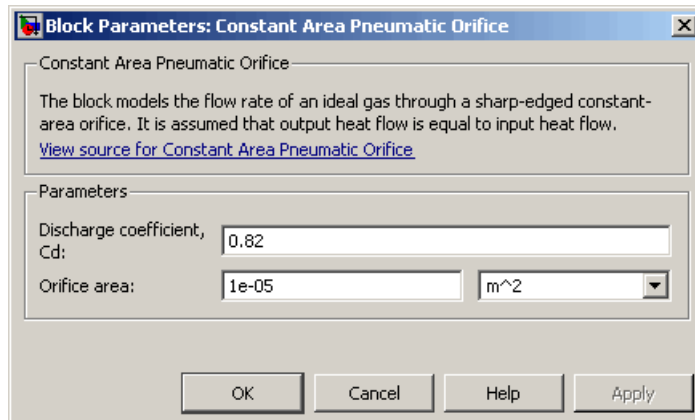
The block positive direction is from port A to port B. This means that the flow rate is positive if it flows from A to B.

Basic Assumptions and Limitations

The model is based on the following assumptions:

- The gas is ideal.
- Specific heats at constant pressure and constant volume, c_p and c_v , are constant.
- The process is adiabatic, that is, there is no heat transfer with the environment.
- Gravitational effects can be neglected.
- The orifice adds no net heat to the flow.

Dialog Box and Parameters



Discharge coefficient, Cd

Semi-empirical parameter for orifice capacity characterization. Its value depends on the geometrical properties of the orifice, and usually is provided in textbooks or manufacturer data sheets. The default value is 0.82.

Orifice area

Specify the orifice cross-sectional area. The default value is $1e-5 \text{ m}^2$.

Ports

The block has the following ports:

Constant Area Pneumatic Orifice

- A Pneumatic conserving port associated with the orifice inlet for positive flow.
- B Pneumatic conserving port associated with the orifice outlet for positive flow.

See Also

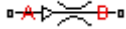
Constant Area Pneumatic Orifice (ISO 6358)
Variable Area Pneumatic Orifice

Constant Area Pneumatic Orifice (ISO 6358)

Purpose Simulate fixed-area pneumatic orifice complying with ISO 6358 standard

Library Pneumatic Elements

Description



The Constant Area Pneumatic Orifice (ISO 6358) block models the flow rate of an ideal gas through a fixed-area sharp-edged orifice. The model conforms to the ISO 6358 standard and is based on the following flow equations, originally proposed by Sanville [1]:

$$G = \begin{cases} k_1 \cdot p_i \left(1 - \frac{p_o}{p_i}\right) \sqrt{\frac{T_{ref}}{T_i}} \cdot \text{sign}(p_i - p_o) & \text{if } \frac{p_o}{p_i} > \beta_{lam} \text{ (laminar)} \\ p_i \cdot C \cdot p_{ref} \sqrt{\frac{T_{ref}}{T_i}} \cdot \sqrt{1 - \left(\frac{p_o - b}{1 - b}\right)^2} & \text{if } \beta_{lam} > \frac{p_o}{p_i} > b \text{ (subsonic)} \\ p_i \cdot C \cdot p_{ref} \sqrt{\frac{T_{ref}}{T_i}} & \text{if } \frac{p_o}{p_i} \leq b \text{ (choked)} \end{cases}$$

$$k_1 = \frac{1}{1 - \beta_{lam}} \cdot C \cdot p_{ref} \sqrt{1 - \left(\frac{\beta_{lam} - b}{1 - b}\right)^2}$$

where

G Mass flow rate

β_{lam} Pressure ratio at laminar flow, a value between 0.999 and 0.995

b Critical pressure ratio, that is, the ratio between the outlet pressure p_o and inlet pressure p_i at which the gas velocity achieves sonic speed

Constant Area Pneumatic Orifice (ISO 6358)

- C Sonic conductance of the component, that is, the ratio between the mass flow rate and the product of inlet pressure p_i and the mass density at standard conditions when the flow is choked
- ρ_{ref} Gas density at which the sonic conductance was measured (1.185 kg/m³ for air)
- p_i, p_o Absolute pressures at the orifice inlet and outlet, respectively. The inlet and outlet change depending on flow direction. For positive flow ($G > 0$), $p_i = p_A$, otherwise $p_i = p_B$.
- T_i, T_o Absolute gas temperatures at the orifice inlet and outlet, respectively
- T_{ref} Gas temperature at which the sonic conductance was measured ($T_{ref} = 293.15$ K)

The equation itself, parameters b and C , and the heuristic on how to measure these parameters experimentally form the basis for the standard ISO 6358 (1989). The values of the critical pressure ratio b and the sonic conductance C depend on a particular design of a component. Typically, they are determined experimentally and are sometimes given on a manufacturer data sheet.

The block can also be parameterized in terms of orifice effective area or flow coefficient, instead of sonic conductance. When doing so, block parameters are converted into an equivalent value for sonic conductance. When specifying effective area, the following formula proposed by Gidlund and detailed in [2] is used:

$$C = 0.128 d^2$$

where

- C Sonic conductance in dm³/(s*bar)
- d Inner diameter of restriction in mm

Constant Area Pneumatic Orifice (ISO 6358)

The effective area (whether specified directly, or calculated when the orifice is parameterized in terms of C_v or K_v , as described below) is used to determine the inner diameter d in the Gidlund formula, assuming a circular cross section.

Gidlund also gives an approximate formula for the critical pressure ratio in terms of the pneumatic line diameter D ,

$$b = 0.41 + 0.272 d / D$$

This equation is not used by the block and you must specify the critical pressure ratio directly.

If the orifice is parameterized in terms of the C_v [2] coefficient, then the C_v coefficient is turned into an equivalent effective orifice area for use in the Gidlund formula:

$$A = 1.6986e - 5 C_v$$

By definition, an opening or restriction has a C_v coefficient of 1 if it passes 1 gpm (gallon per minute) of water at pressure drop of 1 psi.

If the orifice is parameterized in terms of the K_v [2] coefficient, then the K_v coefficient is turned into an equivalent effective orifice area for use in the Gidlund formula:

$$A = 1.1785e - 6 C_v$$

K_v is the SI counterpart of C_v . An opening or restriction has a K_v coefficient of 1 if it passes 1 lpm (liter per minute) of water at pressure drop of 1 bar.

The heat flow out of the orifice is assumed equal to the heat flow into the orifice, based on the following considerations:

- The orifice is square-edged or sharp-edged, and as such is characterized by an abrupt change of the downstream area. This means that practically all the dynamic pressure is lost in the expansion.

Constant Area Pneumatic Orifice (ISO 6358)

- The lost energy appears in the form of internal energy that rises the output temperature and makes it very close to the inlet temperature.

Therefore, $q_i = q_o$, where q_i and q_o are the input and output heat flows, respectively.

The block positive direction is from port A to port B. This means that the flow rate is positive if it flows from A to B.

Basic Assumptions and Limitations

The model is based on the following assumptions:

- The gas is ideal.
- Specific heats at constant pressure and constant volume, c_p and c_v , are constant.
- The process is adiabatic, that is, there is no heat transfer with the environment.
- Gravitational effects can be neglected.
- The orifice adds no net heat to the flow.

Constant Area Pneumatic Orifice (ISO 6358)

Dialog Box and Parameters

Block Parameters: Constant Area Pneumatic Orifice (ISO 6358)

Constant Area Pneumatic Orifice (ISO 6358)

The block models a fixed area pneumatic orifice. The model is based on the Sanville equation and conforms to ISO 6358 standard. The equation requires two parameters to characterize the orifice: the sonic conductance and the critical pressure ratio. The block offers the options to use the Cv coefficient (ANSI/NFPA T3--21.3-1990), the equivalent SI coefficient Kv, or effective area. It is assumed that output heat flow is equal to input heat flow.

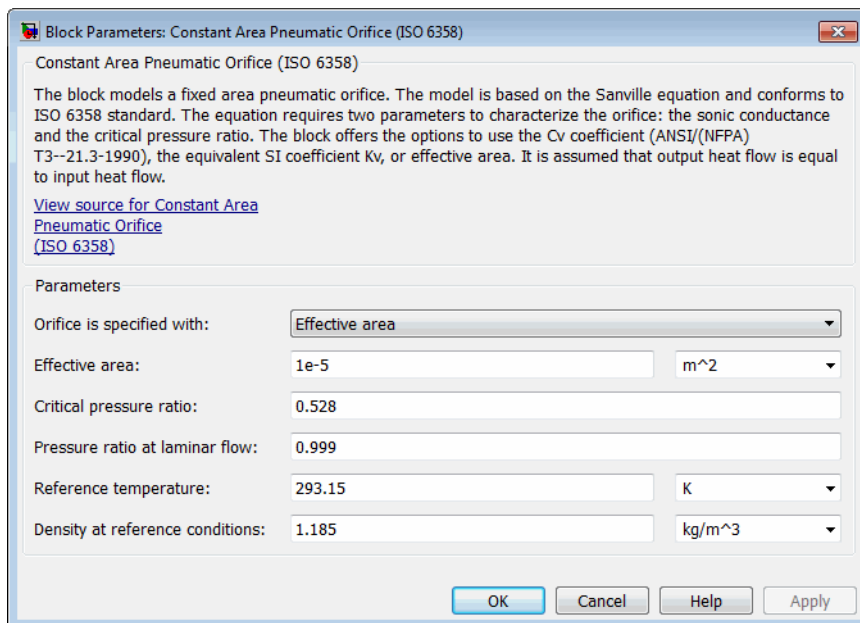
[View source for Constant Area Pneumatic Orifice \(ISO 6358\)](#)

Parameters

Orifice is specified with:	Sonic conductance	
Sonic conductance:	1.6	l/s/bar
Critical pressure ratio:	0.528	
Pressure ratio at laminar flow:	0.999	
Reference temperature:	293.15	K
Density at reference conditions:	1.185	kg/m ³

OK Cancel Help Apply

Constant Area Pneumatic Orifice (ISO 6358)



Constant Area Pneumatic Orifice (ISO 6358)

Block Parameters: Constant Area Pneumatic Orifice (ISO 6358)

Constant Area Pneumatic Orifice (ISO 6358)

The block models a fixed area pneumatic orifice. The model is based on the Sanville equation and conforms to ISO 6358 standard. The equation requires two parameters to characterize the orifice: the sonic conductance and the critical pressure ratio. The block offers the options to use the Cv coefficient (ANSI/NFPA T3--21.3-1990), the equivalent SI coefficient Kv, or effective area. It is assumed that output heat flow is equal to input heat flow.

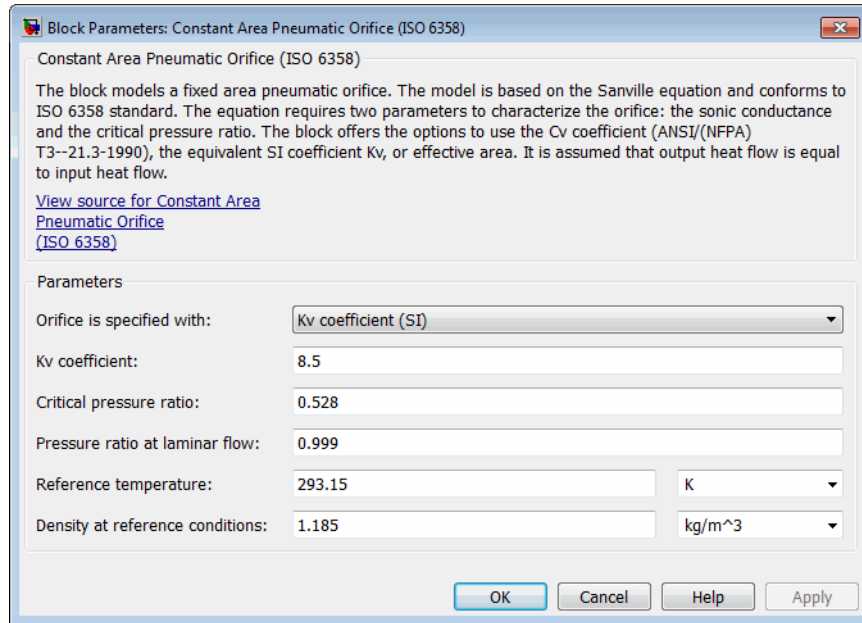
[View source for Constant Area Pneumatic Orifice \(ISO 6358\)](#)

Parameters

Orifice is specified with:	Cv coefficient (USCU)	
Cv coefficient:	0.6	
Critical pressure ratio:	0.528	
Pressure ratio at laminar flow:	0.999	
Reference temperature:	293.15	K
Density at reference conditions:	1.185	kg/m ³

OK Cancel Help Apply

Constant Area Pneumatic Orifice (ISO 6358)



Orifice is specified with

Select one of the following model parameterization methods:

- **Sonic conductance** — Provide value for the sonic conductance of the orifice. The values of the sonic conductance and the critical pressure ratio form the basis for the ISO 6358 compliant flow equations for the orifice. This is the default method.
- **Effective area** — Provide value for the orifice effective area. This value is internally converted by the block into an equivalent value for sonic conductance.
- **Cv coefficient (USCU)** — Provide value for the flow coefficient specified in US units. This value is internally converted by the block into an equivalent value for the orifice effective area.

Constant Area Pneumatic Orifice (ISO 6358)

- **Kv coefficient (SI)** — Provide value for the flow coefficient specified in SI units. This value is internally converted by the block into an equivalent value for the orifice effective area.

Sonic conductance

Specify the sonic conductance of the orifice, that is, the ratio between the mass flow rate and the product of upstream pressure and the mass density at standard conditions when the flow is choked. This value depends on the geometrical properties of the orifice, and usually is provided in textbooks or manufacturer data sheets. The default value is 1.6 l/s/bar. This parameter appears in the dialog box if **Orifice is specified with** parameter is set to Sonic conductance.

Effective area

Specify the orifice cross-sectional area. The default value is $1e-5$ m². This parameter appears in the dialog box if **Orifice is specified with** parameter is set to Effective area.

Cv coefficient

Specify the value for the flow coefficient in US units. The default value is 0.6. This parameter appears in the dialog box if **Orifice is specified with** parameter is set to Cv coefficient (USCU).

Kv coefficient

Specify the value for the flow coefficient in SI units. The default value is 8.5. This parameter appears in the dialog box if **Orifice is specified with** parameter is set to Kv coefficient (SI).

Critical pressure ratio

Specify the critical pressure ratio, that is, the ratio between the downstream pressure and the upstream pressure at which the gas velocity achieves sonic speed. The default value is 0.528.

Pressure ratio at laminar flow

Specify the ratio between the downstream pressure and the upstream pressure at laminar flow. This value can be in the range between 0.995 and 0.999. The default value is 0.999.

Constant Area Pneumatic Orifice (ISO 6358)

Reference temperature

Specify the gas temperature at which the sonic conductance was measured. The default value is 293.15 K.

Density at reference conditions

Specify the gas density at which the sonic conductance was measured. The default value is 1.185 kg/m³.

Ports

The block has the following ports:

A

Pneumatic conserving port associated with the orifice inlet for positive flow.

B

Pneumatic conserving port associated with the orifice outlet for positive flow.

References

[1] Sanville, F. E. "A New Method of Specifying the Flow Capacity of Pneumatic Fluid Power Valves." Paper D3, p.37-47. BHRA. Second International Fluid Power Symposium, Guildford, England, 1971.

[2] Beater, P. *Pneumatic Drives. System Design, Modeling, and Control*. New York: Springer, 2007.

See Also

Constant Area Pneumatic Orifice

Variable Area Pneumatic Orifice

Constant Volume Hydraulic Chamber

Purpose Simulate hydraulic capacity of constant volume

Library Hydraulic Elements

Description



The Constant Volume Hydraulic Chamber block models a fixed-volume chamber with rigid or flexible walls, to be used in hydraulic valves, pumps, manifolds, pipes, hoses, and so on. Use this block in models where you have to account for some form of fluid compressibility. You can select the appropriate representation of fluid compressibility using the block parameters.

Fluid compressibility in its simplest form is simulated according to the following equations:

$$V_f = V_c + \frac{V_c}{E} p$$

$$q = \frac{dV_f}{dt}$$

where

- q Flow rate into the chamber
- V_f Volume of fluid in the chamber
- V_c Geometrical chamber volume
- E Fluid bulk modulus
- p Gauge pressure of fluid in the chamber

If pressure in the chamber is likely to fall to negative values and approach cavitation limit, the above equations must be enhanced. In this block, it is done by representing the fluid in the chamber as a mixture of liquid and a small amount of entrained, nondissolved gas. The mixture bulk modulus is determined as:

Constant Volume Hydraulic Chamber

$$E = E_l \frac{1 + \alpha \left(\frac{p_a}{p_a + p} \right)^{1/n}}{1 + \alpha \frac{p_a^{1/n}}{n \left[(p_a + p) \right]^{\frac{n+1}{n}}} E_l}$$

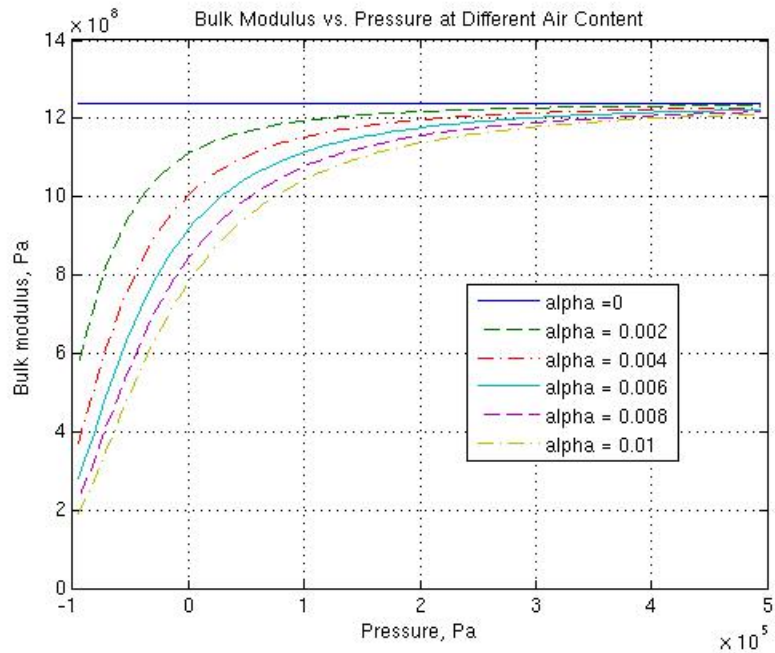
where

- E_l Pure liquid bulk modulus
- p_a Atmospheric pressure
- α Relative gas content at atmospheric pressure, $\alpha = V_g/V_L$
- V_g Gas volume at atmospheric pressure
- V_L Volume of liquid
- n Gas-specific heat ratio

The main objective of representing fluid as a mixture of liquid and gas is to introduce an approximate model of cavitation, which takes place in a chamber if pressure drops below fluid vapor saturation level. As it is seen in the graph below, the bulk modulus of a mixture decreases at $p \rightarrow p_a$, thus considerably slowing down further pressure change.

At high pressure, $p \gg p_a$, a small amount of nondissolved gas has practically no effect on the system behavior.

Constant Volume Hydraulic Chamber



Cavitation is an inherently thermodynamic process, requiring consideration of multiple-phase fluids, heat transfers, etc., and as such cannot be accurately simulated with Simscape software. But the simplified version implemented in the block is good enough to signal if pressure falls below dangerous level, and to prevent computation failure that normally occurs at negative pressures.

If it is known that cavitation is unlikely in the system under design, you can set the relative gas content in the fluid properties to zero, thus increasing the speed of computations. Use the Hydraulic Fluid or the Custom Hydraulic Fluid block to set the fluid properties.

If chamber walls have noticeable compliance, the above equations must be further enhanced by representing geometrical chamber volume as a function of pressure:

Constant Volume Hydraulic Chamber

$$V_c = \pi d^2 / 4 L$$

$$d(s) = \frac{K_p}{1 + \tau s} p(s)$$

where

d	Internal diameter of the cylindrical chamber
L	Length of the cylindrical chamber
K_p	Proportionality coefficient (m/Pa)
τ	Time constant
s	Laplace operator

Coefficient K_p establishes relationship between pressure and the internal diameter at steady-state conditions. For metal tubes, the coefficient can be computed as (see [1]):

$$K_p = \frac{d}{E_M} \left(\frac{D^2 + d^2}{D^2 - d^2} + \nu \right)$$

where

D	Pipe external diameter
E_M	Modulus of elasticity (Young's modulus) for the pipe material
	Poisson's ratio for the pipe material

For hoses, the coefficient can be provided by the manufacturer.

The process of expansion and contraction in pipes and especially in hoses is a complex combination of nonlinear elastic and viscoelastic deformations. This process is approximated in the block with the

Constant Volume Hydraulic Chamber

first-order lag, whose time constant is determined empirically (for example, see [2]).

As a result, by selecting appropriate values, you can implement four different models of fluid compressibility with this block:

- Chamber with rigid walls, no entrained gas in the fluid
- Cylindrical chamber with compliant walls, no entrained gas in the fluid
- Chamber with rigid walls, fluid with entrained gas
- Cylindrical chamber with compliant walls, fluid with entrained gas

The block allows two methods of specifying the chamber size:

- By volume — Use this option for cylindrical or non-cylindrical chambers with rigid walls. You only need to know the volume of the chamber. This chamber type does not account for wall compliance.
- By length and diameter — Use this option for cylindrical chambers with rigid or compliant walls, such as circular pipes or hoses.

The block has one hydraulic conserving port associated with the chamber inlet. The block positive direction is from its port to the reference point. This means that the flow rate is positive if it flows into the chamber.

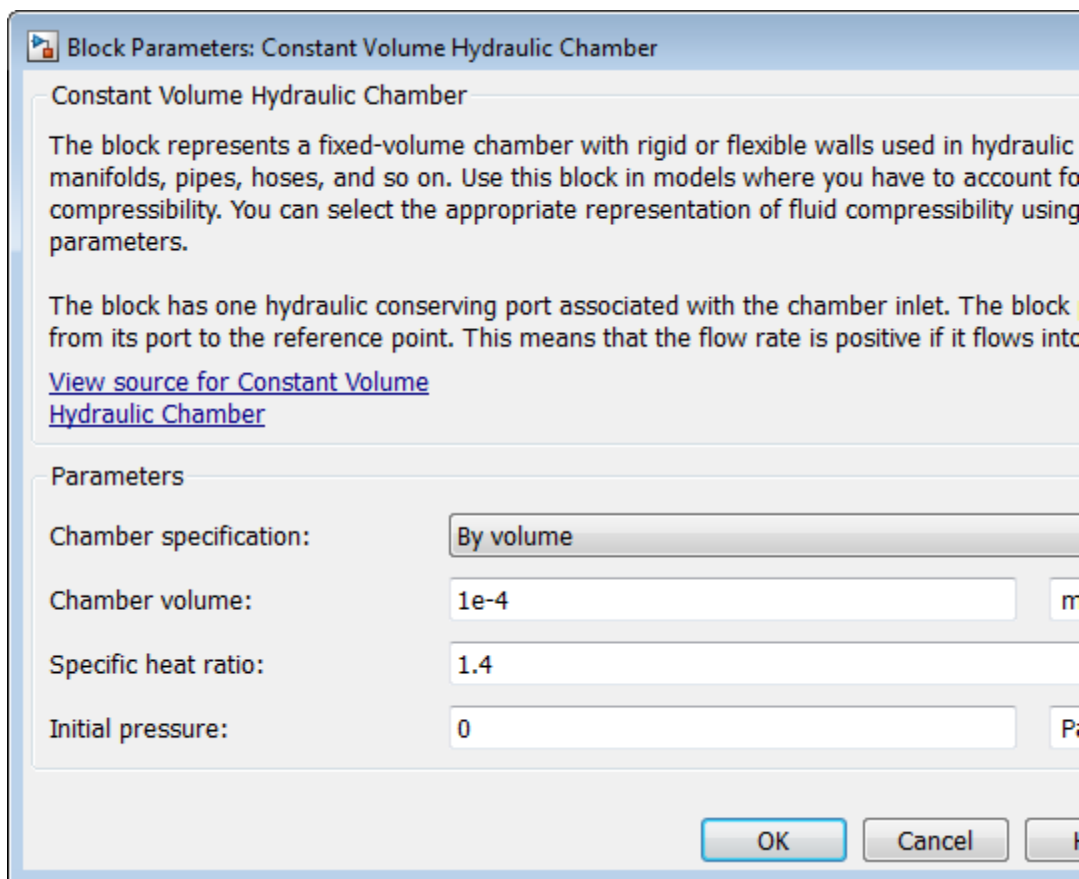
Basic Assumptions and Limitations

The model is based on the following assumptions:


- No inertia associated with pipe walls is taken into account.
- Chamber with compliant walls is assumed to have a cylindrical shape. Chamber with rigid wall can have any shape.

Constant Volume Hydraulic Chamber

Dialog Box and Parameters



Constant Volume Hydraulic Chamber

 Block Parameters: Constant Volume Hydraulic Chamber

Constant Volume Hydraulic Chamber

The block represents a fixed-volume chamber with rigid or flexible walls used in hydraulic manifolds, pipes, hoses, and so on. Use this block in models where you have to account for fluid compressibility. You can select the appropriate representation of fluid compressibility using the parameters.

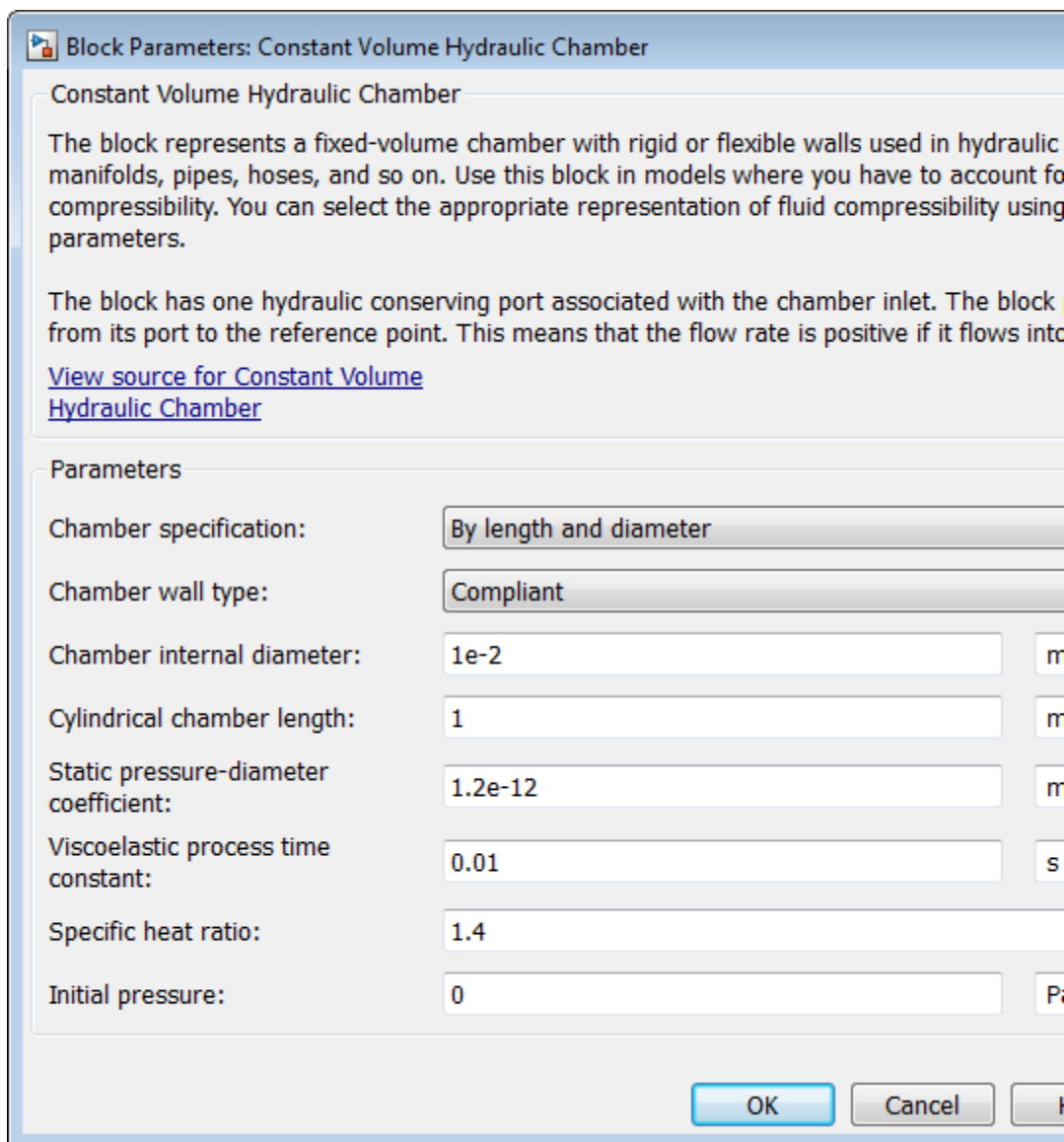
The block has one hydraulic conserving port associated with the chamber inlet. The flow rate is positive if it flows from its port to the reference point. This means that the flow rate is positive if it flows from the chamber to the reference point.

[View source for Constant Volume Hydraulic Chamber](#)

Parameters

Chamber specification:	<input type="text" value="By length and diameter"/>
Chamber wall type:	<input type="text" value="Rigid"/>
Chamber internal diameter:	<input type="text" value="1e-2"/>
Cylindrical chamber length:	<input type="text" value="1"/>
Specific heat ratio:	<input type="text" value="1.4"/>
Initial pressure:	<input type="text" value="0"/>

Constant Volume Hydraulic Chamber



Constant Volume Hydraulic Chamber

Chamber specification

The parameter can have one of two values: **By volume** or **By length and diameter**. The value **By length and diameter** is recommended if a chamber is formed by a circular pipe. If the parameter is set to **By volume**, wall compliance is not taken into account. The default value of the parameter is **By volume**.

Chamber wall type

The parameter can have one of two values: **Rigid** or **Compliant**. If the parameter is set to **Rigid**, wall compliance is not taken into account, which can improve computational efficiency. The value **Compliant** is recommended for hoses and metal pipes, where compliance can affect the system behavior. The default value of the parameter is **Rigid**. The parameter is used if the **Chamber specification** parameter is set to **By length and diameter**.

Chamber volume

Volume of fluid in the chamber. The default value is $1e-4 \text{ m}^3$. The parameter is used if the **Chamber specification** parameter is set to **By volume**.

Chamber internal diameter

Internal diameter of the cylindrical chamber. The default value is 0.01 m. The parameter is used if the **Chamber specification** parameter is set to **By length and diameter**.

Cylindrical chamber length

Length of the cylindrical chamber. The default value is 1 m. The parameter is used if the **Chamber specification** parameter is set to **By length and diameter**.

Static pressure-diameter coefficient

Coefficient K_p that establishes relationship between pressure and the internal diameter at steady-state conditions. The parameter can be determined analytically or experimentally. The default value is $1.2e-12 \text{ m/Pa}$. The parameter is used if **Chamber wall type** is set to **Compliant**.

Constant Volume Hydraulic Chamber

Viscoelastic process time constant

Time constant in the transfer function relating pipe internal diameter to pressure variations. With this parameter, the simulated elastic or viscoelastic process is approximated with the first-order lag. The parameter is determined experimentally or provided by the manufacturer. The default value is 0.01 s. The parameter is used if **Chamber wall type** is set to **Compliant**.

Specific heat ratio

Gas-specific heat ratio. The default value is 1.4.

Initial pressure

Initial pressure in the chamber. This parameter specifies the initial condition for use in computing the block's initial state at the beginning of a simulation run. For more information, see "Initial Conditions Computation". The default value is 0.

Restricted Parameters

When your model is in Restricted editing mode, you cannot modify the following parameters:

- **Chamber specification**
- **Chamber wall type**

All other block parameters are available for modification. The actual set of modifiable block parameters depends on the values of the **Tube cross section type** and **Chamber wall type** parameters at the time the model entered Restricted mode.

Global Parameters

Fluid bulk modulus

The parameter is determined by the type of working fluid selected for the system under design. Use the Hydraulic Fluid block or the Custom Hydraulic Fluid block to specify the fluid properties.

Nondissolved gas ratio

Nondissolved gas relative content determined as a ratio of gas volume to the liquid volume. The parameter is determined by the

Constant Volume Hydraulic Chamber

type of working fluid selected for the system under design. Use the Hydraulic Fluid block or the Custom Hydraulic Fluid block to specify the fluid properties.

Ports The block has one hydraulic conserving port associated with the chamber inlet.

References

[1] Meritt, H.E., *Hydraulic Control Systems*, John Wiley & Sons, New York, 1967

[2] Holcke, Jan, *Frequency Response of Hydraulic Hoses*, RIT, FTH, Stockholm, 2002

See Also

Hydraulic Piston Chamber
Variable Hydraulic Chamber

Constant Volume Pneumatic Chamber

Purpose Simulate constant volume pneumatic chamber based on ideal gas law

Library Pneumatic Elements

Description



The Constant Volume Pneumatic Chamber block models a constant volume pneumatic chamber based on the ideal gas law and assuming constant specific heats.

The continuity equation for the network representation of the constant chamber is

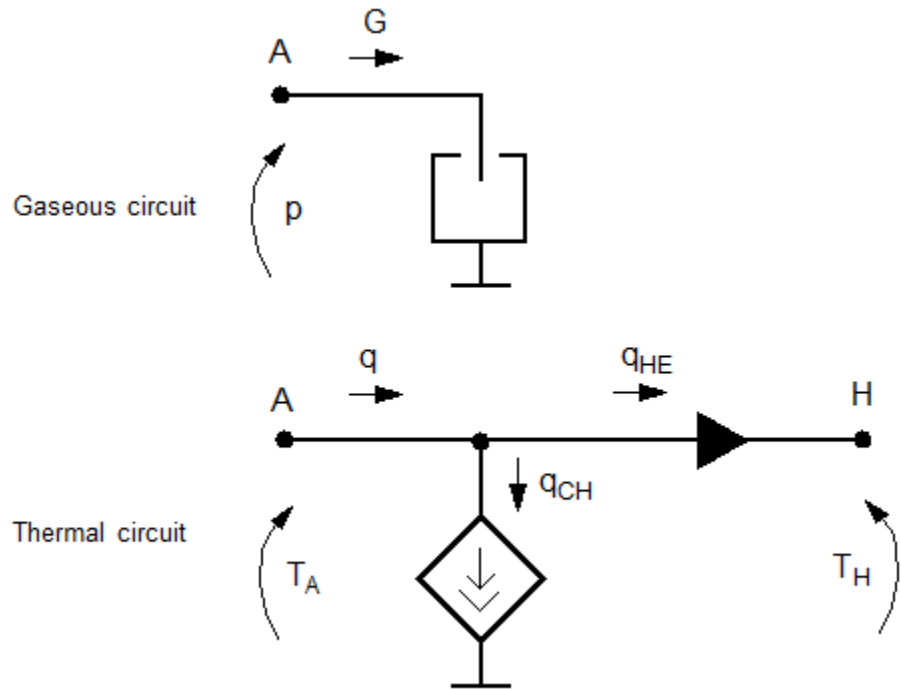
$$G = \frac{V}{RT} \left(\frac{dp}{dt} - \frac{p}{T} \frac{dT}{dt} \right)$$

where

- G Mass flow rate at input port
- V Chamber volume
- p Absolute pressure in the chamber
- R Specific gas constant
- T Absolute gas temperature
- t Time

The equivalent circuit of the Constant Volume Pneumatic Chamber block model is shown in the following illustration. Port A is the pneumatic conserving port associated with the chamber inlet. Port A connects both to the gaseous and the thermal circuit. Port H is a thermal conserving port through which heat exchange with the environment takes place. Port H connects only to the thermal circuit.

Constant Volume Pneumatic Chamber



The diagram shows that the heat flow q to the chamber consists of two components:

- Heat flow q_{CH} , associated with the gaseous process
- Heat flow q_{HE} , associated with the heat exchange with the environment

The heat flow due to gas inflow is

$$q_{CH} = \frac{c_v V}{R} \frac{dp}{dt}$$

where c_v is specific heat at constant volume.

Constant Volume Pneumatic Chamber

The heat exchange with the environment happens through port H, connected to thermal components. To determine the value of the heat exchange flow, the model contains a short-circuit element, resulting in the equation

$$T_A = T_H$$

where both T_A and T_H represent the gas temperature.

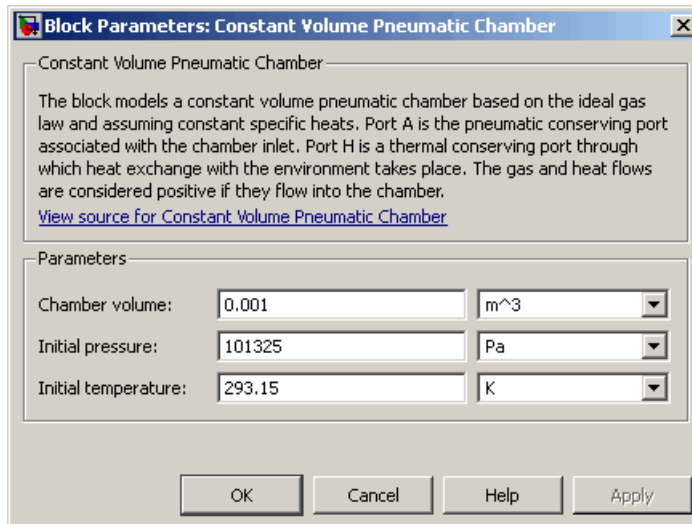
The gas flow and the heat flow are considered positive if they flow into the chamber.

Basic Assumptions and Limitations

The model is based on the following assumptions:

- The gas is ideal.
- Specific heats at constant pressure and constant volume, c_p and c_v , are constant.

Dialog Box and Parameters



Constant Volume Pneumatic Chamber

Chamber volume

Specify the volume of the chamber. The default value is $.001 \text{ m}^3$.

Initial pressure

Specify the initial pressure in the chamber. This parameter specifies the initial condition for use in computing the initial state at the beginning of a simulation run. For more information, see “Initial Conditions Computation”. The default value is 101235 Pa .

Initial temperature

Specify the initial temperature of the gas in the chamber. This parameter specifies the initial condition for use in computing the initial state at the beginning of a simulation run. For more information, see “Initial Conditions Computation”. The default value is 293.15 K .

Ports

The block has the following ports:

A

Pneumatic conserving port associated with the chamber inlet.

H

Thermal conserving port through which heat exchange with the environment takes place.

See Also

Pneumatic Piston Chamber

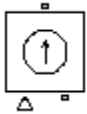
Rotary Pneumatic Piston Chamber

Controlled Current Source

Purpose Simulate ideal current source driven by input signal

Library Electrical Sources

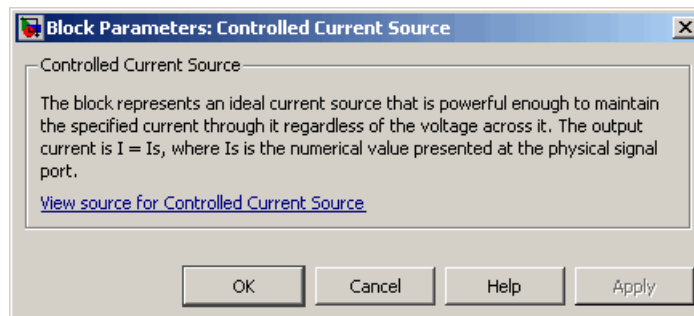
Description The Controlled Current Source block represents an ideal current source that is powerful enough to maintain the specified current through it regardless of the voltage across the source.



The output current is $I = I_s$, where I_s is the numerical value presented at the physical signal port.

The positive direction of the current flow is indicated by the arrow.

Dialog Box and Parameters



The block has no parameters.

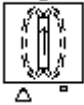
Ports The block has one physical signal input port and two electrical conserving ports associated with its electrical terminals.

See Also Controlled Voltage Source

Purpose Simulate ideal flux source driven by input signal

Library Magnetic Sources

Description

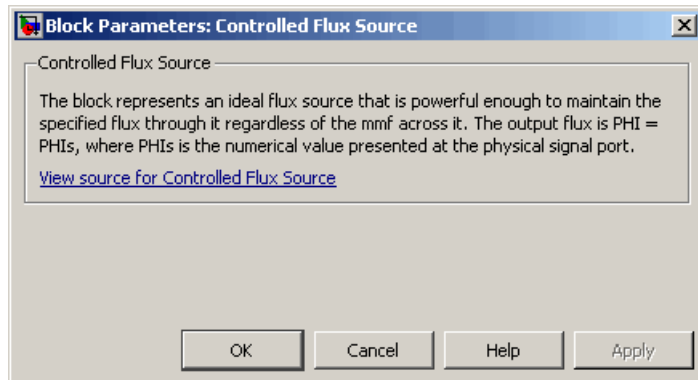


The Controlled Flux Source block represents an ideal flux source that is powerful enough to maintain the specified flux through it regardless of the mmf across the source.

The output flux is $\Phi = \Phi_{in}$, where Φ_{in} is the numerical value presented at the physical signal port.

The positive direction of the flux flow is indicated by the arrow.

Dialog Box and Parameters



The block has no parameters.

Ports The block has one physical signal input port and two magnetic conserving ports associated with its magnetic terminals.

See Also Controlled MMF Source
Flux Source
MMF Source

Controlled MMF Source

Purpose Simulate ideal magnetomotive force source driven by input signal

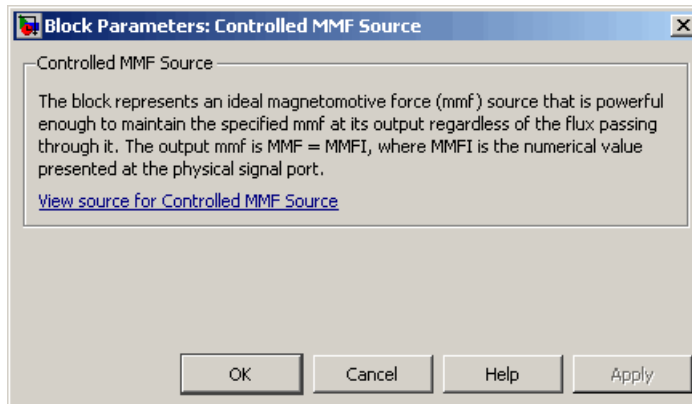
Library Magnetic Sources

Description The Controlled MMF Source block represents an ideal magnetomotive force (mmf) source that is powerful enough to maintain the specified mmf at its output regardless of the flux passing through it.



The output mmf is $MMF = MMFI$, where $MMFI$ is the numerical value presented at the physical signal port.

Dialog Box and Parameters



The block has no parameters.

Ports The block has one physical signal input port and two magnetic conserving ports associated with its magnetic terminals.

See Also Controlled Flux Source
Flux Source
MMF Source

Controlled Pneumatic Flow Rate Source

Purpose Simulate ideal compressor with signal-controlled mass flow rate

Library Pneumatic Sources

Description



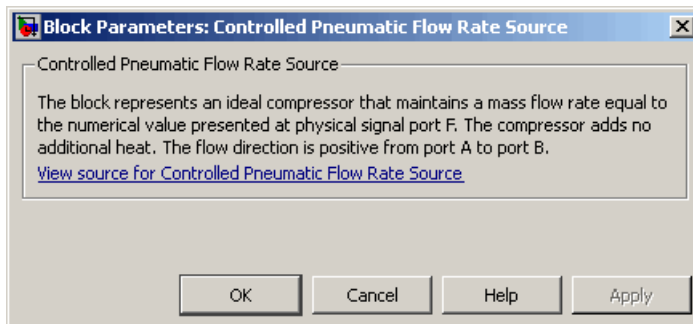
The Controlled Pneumatic Flow Rate Source block represents an ideal compressor that maintains a mass flow rate equal to the numerical value presented at physical signal port F. The compressor adds no heat. Block connections A and B correspond to the pneumatic inlet and outlet ports, respectively, and connection F represents a control signal port.

The block positive direction is from port A to port B. This means that the flow rate is positive if it flows from A to B. The pressure differential is determined as $p = p_A - p_B$ and is negative if pressure at the source outlet is greater than pressure at its inlet. The power generated by the source is negative if the source adds energy to the flow.

Warning

Be careful when driving an orifice directly from a flow rate source. The choked flow condition limits the flow that is possible through an orifice as a function of upstream pressure and temperature. Hence the flow rate value produced by the flow rate source must be compatible with upstream pressure and temperature. Specifying a flow rate that is too high will result in an unsolvable set of equations.

Dialog Box and Parameters



The block has no parameters.

Controlled Pneumatic Flow Rate Source

Ports

The block has the following ports:

- A Pneumatic conserving port associated with the source inlet.
- B Pneumatic conserving port associated with the source outlet.
- F Control signal port.

See Also

Pneumatic Flow Rate Source
Pneumatic Mass & Heat Flow Sensor

Controlled Pneumatic Pressure Source

Purpose Simulate ideal compressor with signal-controlled pressure difference

Library Pneumatic Sources

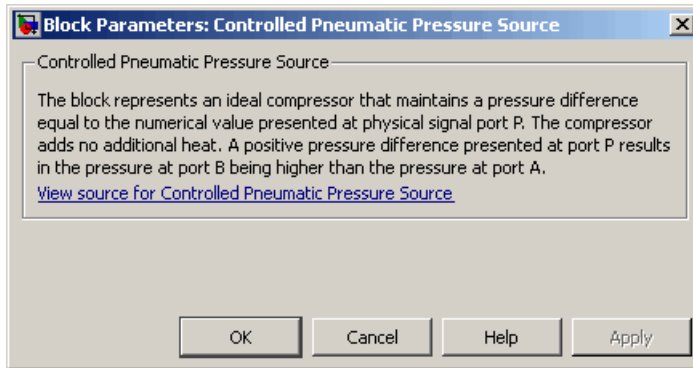
Description



The Controlled Pneumatic Pressure Source block represents an ideal compressor that maintains a pressure difference equal to the numerical value presented at physical signal port F. The compressor adds no heat. Block connections A and B correspond to the pneumatic inlet and outlet ports, respectively, and connection F represents a control signal port.

A positive pressure difference results in the pressure at port B being higher than the pressure at port A.

Dialog Box and Parameters



The block has no parameters.

Ports

The block has the following ports:

- A Pneumatic conserving port associated with the source inlet.
- B Pneumatic conserving port associated with the source outlet.
- F Control signal port.

Controlled Pneumatic Pressure Source

See Also

Pneumatic Pressure Source

Pneumatic Pressure & Temperature Sensor

Purpose Simulate ideal voltage source driven by input signal

Library Electrical Sources

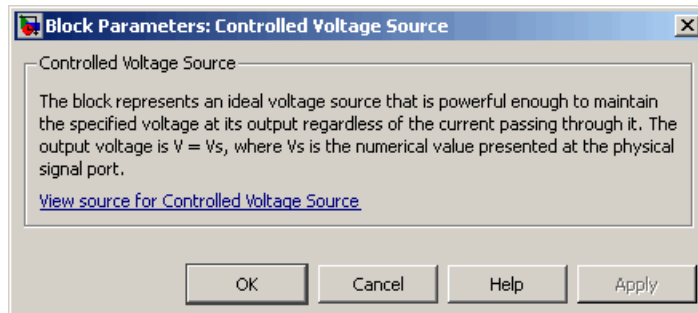
Description



The Controlled Voltage Source block represents an ideal voltage source that is powerful enough to maintain the specified voltage at its output regardless of the current flowing through the source.

The output voltage is $V = V_s$, where V_s is the numerical value presented at the physical signal port.

Dialog Box and Parameters



The block has no parameters.

Ports The block has one physical signal input port and two electrical conserving ports associated with its electrical terminals.

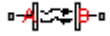
See Also Controlled Current Source

Convective Heat Transfer

Purpose Simulate heat transfer by convection

Library Thermal Elements

Description The Convective Heat Transfer block represents a heat transfer by convection between two bodies by means of fluid motion. The transfer is governed by the Newton law of cooling and is described with the following equation:



$$Q = kA(T_A - T_B)$$

where

Q Heat flow

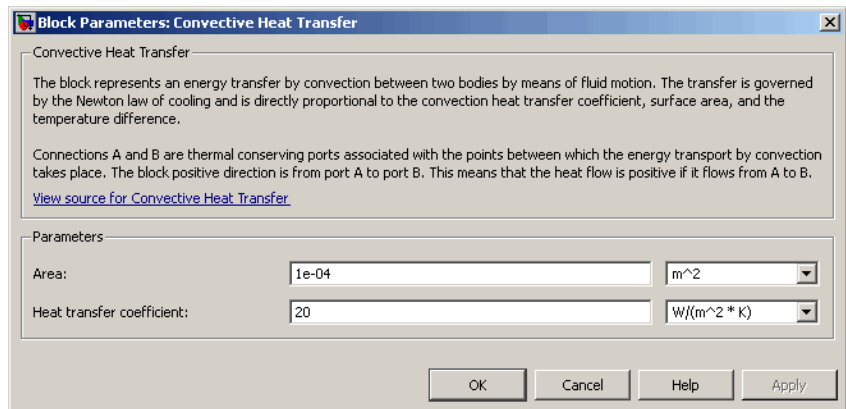
k Convection heat transfer coefficient

A Surface area

T_A, T_B Temperatures of the bodies

Connections A and B are thermal conserving ports associated with the points between which the heat transfer by convection takes place. The block positive direction is from port A to port B. This means that the heat flow is positive if it flows from A to B.

Dialog Box and Parameters



Area

Surface area of heat transfer. The default value is 0.0001 m^2 .

Heat transfer coefficient

Convection heat transfer coefficient. The default value is $20 \text{ W/m}^2/\text{K}$.

Ports

The block has the following ports:

A

Thermal conserving port associated with body A.

B

Thermal conserving port associated with body B.

See Also

Conductive Heat Transfer

Radiative Heat Transfer

Counter

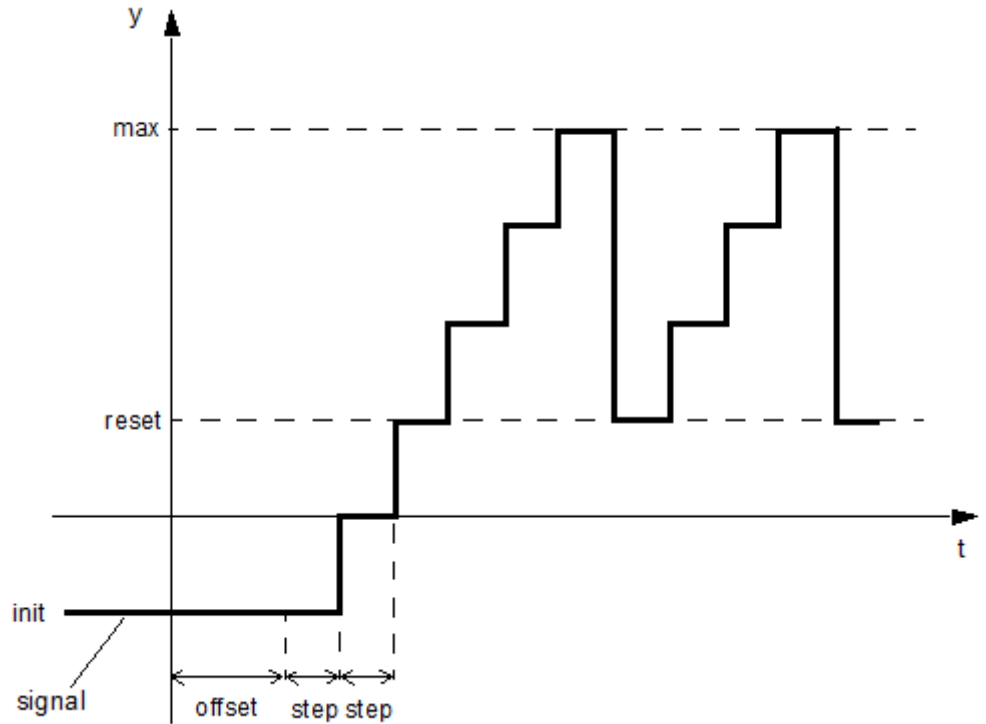
Purpose Increment output signal by 1 with every time step

Library Physical Signals/Sources

Description



The Counter block increments the output signal, y , by 1 with every time step repeatedly between the minimum (reset) value and the maximum value. You can optionally specify an initial signal value, different from the reset value, and an initial time offset. The output signal generated by the block is shown in the following diagram.

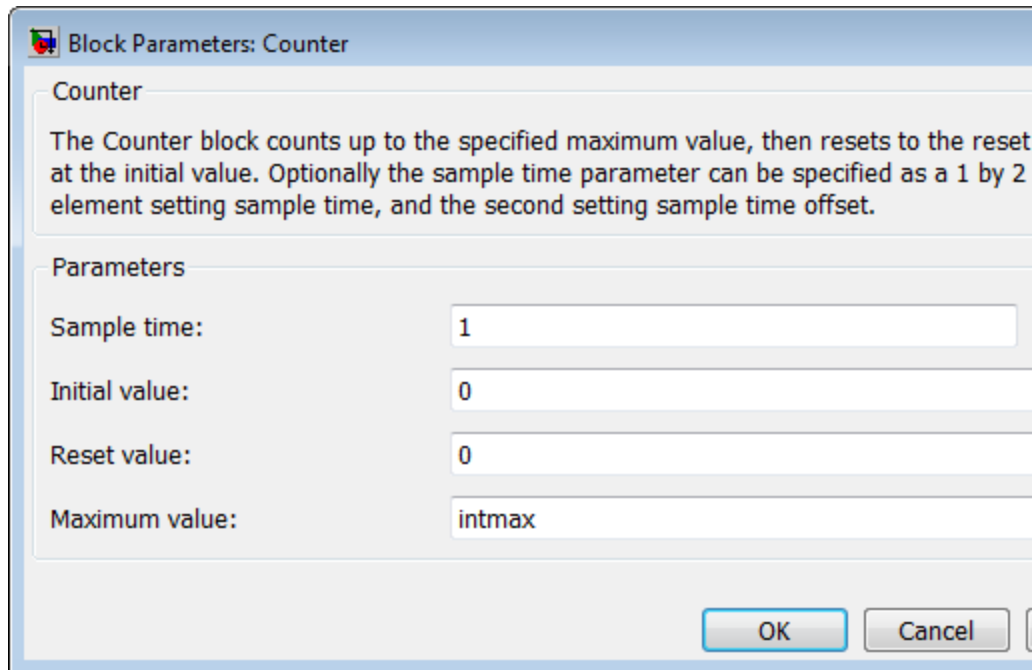


If the initial time offset is specified, the block outputs the initial signal value *init* until the simulation time reaches the *offset* value, at which

point the counting cycle starts. The block outputs the current value for one time step, then repeatedly increments the signal value by 1 and outputs it for one time step, until it reaches the maximum value *max*. The block outputs the *max* value for one time step, then returns to the *reset* value, and the counting cycle starts again.

Use this block, in conjunction with other physical signal blocks, to model discrete behaviors.

Dialog Box and Parameters



Sample time

The value of the time *step* interval. The default *step* value is 1 s. To specify an initial time offset, enter the parameter value as [*step* , *offset*], otherwise the *offset* value is assumed to be 0.

Counter

Initial value

The value of the output signal at the beginning of the first counting cycle. If you specify an initial time offset by using the **Sample time** parameter, the output of the block remains at this value until the simulation time reaches the *offset* value, after which the first counting cycle starts. The value must be an integer. The default value is 0.

Reset value

The value of the output signal at the beginning of each counting cycle except the first one. The output of the block remains at this value for one time *step*, specified by the **Sample time** parameter. The value must be an integer. The default value is 0.

Maximum value

The value of the output signal at the end of the counting cycle. The output of the block remains at this value for one time *step*, specified by the **Sample time** parameter, at which point the signal returns to the **Reset value** and the cycle starts again. The value must be an integer. The default value is `intmax` (2147483647, the largest positive value that can be represented in the MATLAB® software with a 32-bit integer).

Ports

The block has one physical signal output port.

Examples

The Discrete-Time PWM Voltage Source example illustrates how you can use the Counter block to build components with more complex behaviors. For an alternative asynchronous implementation, see the Asynchronous PWM Voltage Source example. The discrete-time version is better suited to fixed-step solvers and hardware-in-the-loop applications, whereas the asynchronous implementation is better suited to fast desktop simulation using variable-step solvers.

See Also

Asynchronous Sample & Hold

Current-Controlled Current Source

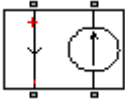
Purpose

Simulate linear current-controlled current source

Library

Electrical Sources

Description



The Current-Controlled Current Source block models a linear current-controlled current source, described with the following equation:

$$I_2 = K I_1$$

where

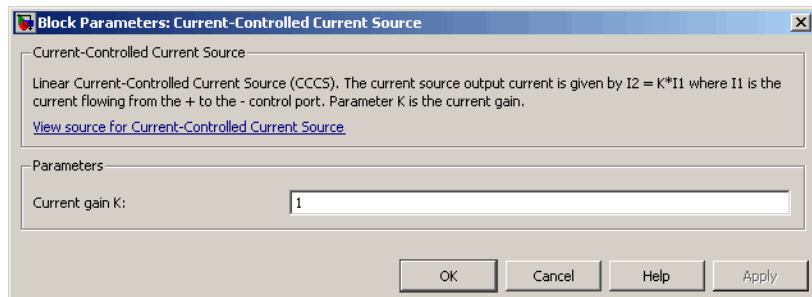
I_2 Output current

K Current gain

I_1 Current flowing from the + to the – control port

To use the block, connect the + and – ports on the left side of the block (the control ports) to the control current source. The arrow between these ports indicates the positive direction of the control current flow. The two ports on the right side of the block (the output ports) generate the output current, with the arrow between them indicating the positive direction of the output current flow.

Dialog Box and Parameters



Current-Controlled Current Source

Current gain K

Ratio of the current between the two output terminals to the current passing between the two control terminals. The default value is 1.

Ports

The block has four electrical conserving ports. Connections + and – on the left side of the block are the control ports. The other two ports are the electrical terminals that provide the output current. The arrows between each pair of ports indicate the positive direction of the current flow.

See Also

Current-Controlled Voltage Source

Voltage-Controlled Current Source

Voltage-Controlled Voltage Source

Current-Controlled Voltage Source

Purpose

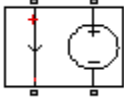
Simulate linear current-controlled voltage source

Library

Electrical Sources

Description

The Current-Controlled Voltage Source block models a linear current-controlled voltage source, described with the following equation:



$$V = K I_1$$

where

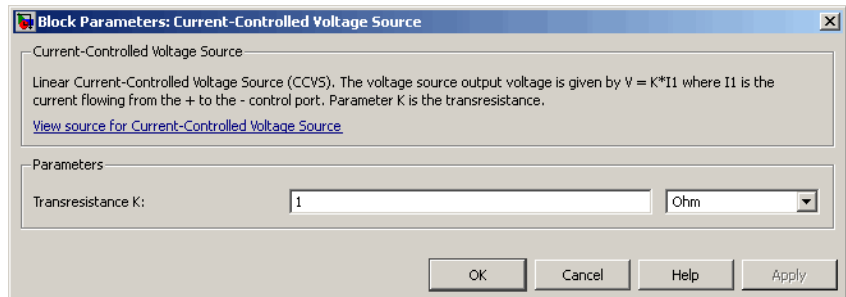
V Voltage

K Transresistance

I_1 Current flowing from the + to the – control port

To use the block, connect the + and – ports on the left side of the block (the control ports) to the control current source. The arrow indicates the positive direction of the current flow. The two ports on the right side of the block (the output ports) generate the output voltage. Polarity is indicated by the + and – signs.

Dialog Box and Parameters



Transresistance K

Ratio of the voltage between the two output terminals to the current passing between the two control terminals. The default value is 1 Ω .

Current-Controlled Voltage Source

Ports

The block has four electrical conserving ports. Connections + and – on the left side of the block are the control ports. The arrow indicates the positive direction of the current flow. The other two ports are the electrical terminals that provide the output voltage. Polarity is indicated by the + and – signs.

See Also

Current-Controlled Current Source

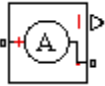
Voltage-Controlled Current Source

Voltage-Controlled Voltage Source

Purpose Simulate current sensor in electrical systems

Library Electrical Sensors

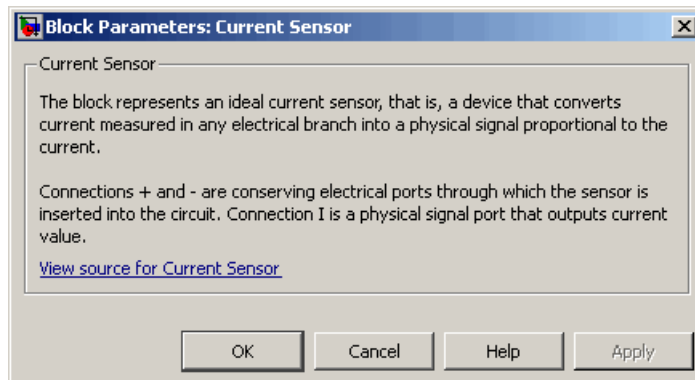
Description



The Current Sensor block represents an ideal current sensor, that is, a device that converts current measured in any electrical branch into a physical signal proportional to the current.

Connections + and – are electrical conserving ports through which the sensor is inserted into the circuit. Connection I is a physical signal port that outputs the measurement result.

Dialog Box and Parameters



The block has no parameters.

Ports

The block has the following ports:

- + Electrical conserving port associated with the sensor positive terminal.
- Electrical conserving port associated with the sensor negative terminal.

Current Sensor

I
Physical signal output port for current.

See Also Voltage Sensor

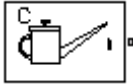
Purpose

Set working fluid properties by specifying parameter values

Library

Hydraulic Utilities

Description



The Custom Hydraulic Fluid block lets you specify the type of hydraulic fluid used in a loop of hydraulic blocks. It provides the hydraulic fluid properties, such as kinematic viscosity, density, and bulk modulus, for all the hydraulic blocks in the loop. These fluid properties are assumed to be constant during simulation time.

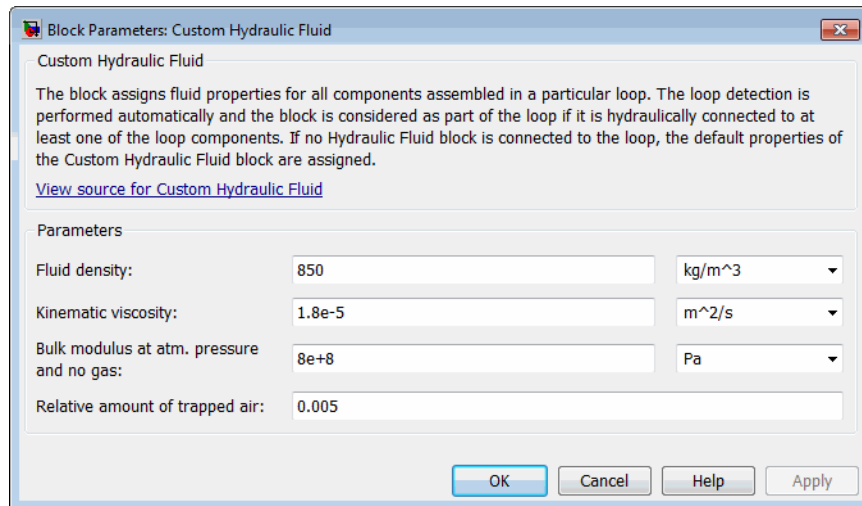
The Custom Hydraulic Fluid block lets you specify the fluid properties, such as kinematic viscosity, density, bulk modulus, and relative amount of entrapped air, as block parameters.

The Custom Hydraulic Fluid block has one port. You can connect it to a hydraulic diagram by branching a connection line off the main line and connecting it to the port. When you connect the Custom Hydraulic Fluid block to a hydraulic line, the software automatically identifies the hydraulic blocks connected to the particular loop and propagates the hydraulic fluid properties to all the hydraulic blocks in the loop.

Each topologically distinct hydraulic loop in a diagram requires the properties of the working fluid to be specified. You can specify these properties by using either a Custom Hydraulic Fluid block or a Hydraulic Fluid block, which is available with SimHydraulics libraries. If no Hydraulic Fluid block or Custom Hydraulic Fluid block is attached to a loop, the hydraulic blocks in this loop use the default fluid, which is equivalent to fluid defined by a Custom Hydraulic Fluid block with the default parameter values.

Custom Hydraulic Fluid

Dialog Box and Parameters



Fluid density

Density of the working fluid. The default value is 850 kg/m³.

Kinematic viscosity

Kinematic viscosity of the working fluid. The default value is 1.8e-5 m²/s.

Bulk modulus at atm. pressure and no gas

Bulk modulus of the working fluid, at atmospheric pressure and with no entrapped air. The default value is 8e8 Pa.

Relative amount of trapped air

Amount of entrained, nondissolved gas in the fluid. The amount is specified as the ratio of gas volume at normal conditions to the fluid volume in the chamber. If set to 0, ideal fluid is assumed. The default value is 0.005.

Ports

The block has one hydraulic conserving port.

See Also

Hydraulic Fluid

Purpose Simulate ideal constant current source

Library Electrical Sources

Description

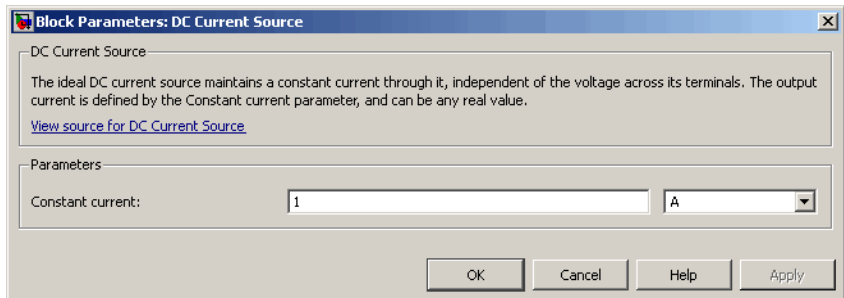


The DC Current Source block represents an ideal current source that is powerful enough to maintain specified current through it regardless of the voltage across the source.

You specify the output current by using the **Constant current** parameter, which can be positive or negative.

The positive direction of the current flow is indicated by the arrow.

Dialog Box and Parameters



Constant current

Output current. You can specify positive or negative values. The default value is 1 A.

Ports The block has two electrical conserving ports associated with its terminals.

See Also DC Voltage Source

DC Voltage Source

Purpose Simulate ideal constant voltage source

Library Electrical Sources

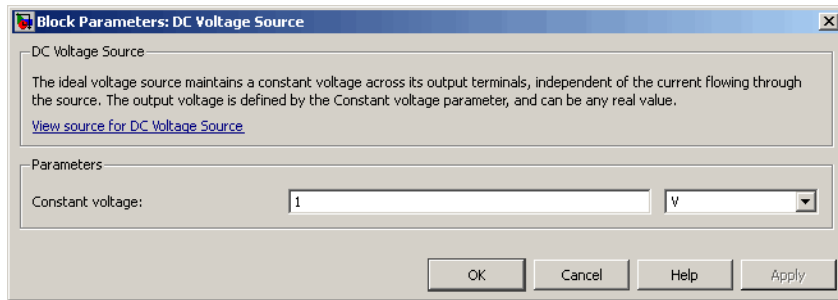
Description The DC Voltage Source block represents an ideal voltage source that is powerful enough to maintain specified voltage at its output regardless of the current flowing through the source.



You specify the output voltage by using the **Constant voltage** parameter, which can be positive or negative.

Connections + and – are conserving electrical ports corresponding to the positive and negative terminals of the voltage source, respectively. The current is positive if it flows from positive to negative, and the voltage across the source is equal to the difference between the voltage at the positive and the negative terminal, $V(+)$ – $V(-)$.

Dialog Box and Parameters



Constant voltage Output voltage. You can specify positive or negative values. The default value is 1 V.

Ports The block has the following ports:

- + Electrical conserving port associated with the source positive terminal.

- Electrical conserving port associated with the source negative terminal.

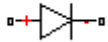
See Also DC Current Source

Diode

Purpose Simulate piecewise linear diode in electrical systems

Library Electrical Elements

Description



The Diode block models a piecewise linear diode. If the voltage across the diode is bigger than the **Forward voltage** parameter value, then the diode behaves like a linear resistor with low resistance, given by the **On resistance** parameter value, plus a series voltage source. If the voltage across the diode is less than the forward voltage, then the diode behaves like a linear resistor with low conductance given by the **Off conductance** parameter value.

When forward biased, the series voltage source is described with the following equation:

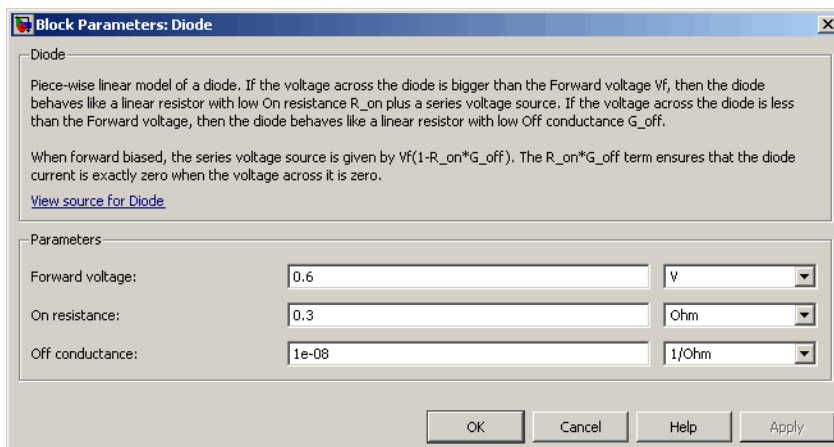
$$V = Vf(1 - R_{on} \cdot G_{off})$$

where

V	Voltage
Vf	Forward voltage
R_{on}	On resistance
G_{off}	Off conductance

The $R_{on} \cdot G_{off}$ term ensures that the diode current is exactly zero when the voltage across it is zero.

Dialog Box and Parameters



Forward voltage

Minimum voltage that needs to be applied for the diode to become forward-biased. The default value is 0.6 V.

On resistance

The resistance of a forward-biased diode. The default value is 0.3 Ω .

Off conductance

The conductance of a reverse-biased diode. The default value is $1e-8$ $1/\Omega$.

Ports

The block has the following ports:

+

Electrical conserving port associated with the diode positive terminal.

-

Electrical conserving port associated with the diode negative terminal.

Electrical Reference

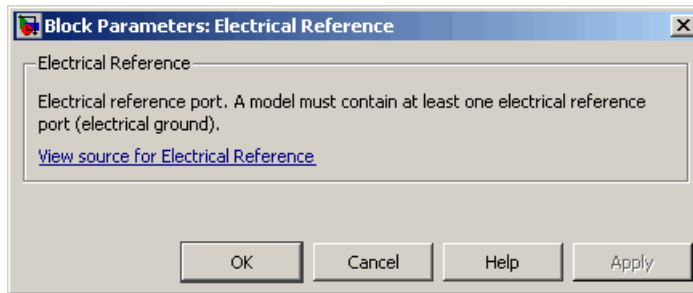
Purpose Simulate connection to electrical ground

Library Electrical Elements

Description The Electrical Reference block represents an electrical ground. Electrical conserving ports of all the blocks that are directly connected to ground must be connected to an Electrical Reference block. A model with electrical elements must contain at least one Electrical Reference block.



Dialog Box and Parameters



The Electrical Reference block has no parameters.

Ports The block has one electrical conserving port.

See Also

- Hydraulic Reference
- Mechanical Rotational Reference
- Mechanical Translational Reference
- Thermal Reference

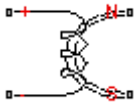
Purpose

Simulate lossless electromagnetic energy conversion device

Library

Magnetic Elements

Description



The Electromagnetic Converter block provides a generic interface between the electrical and magnetic domains.

The block is based on the following equations:

$$F = N \cdot I$$

$$V = -N \cdot \frac{d\Phi}{dt}$$

where

F Magnetomotive force (mmf) across the magnetic ports

Φ Flux through the magnetic ports

I Current through the electrical ports

V Voltage across the electrical ports

N Number of electrical winding turns

t Simulation time

Connections N and S are magnetic conserving ports, and connections + and – are electrical conserving ports. If the current from the electrical + to – ports is positive, then the resulting mmf is positive acting across the magnetic N to S ports. A positive rate of change of flux flowing from N to S results in a negative induced voltage across the + and – ports.

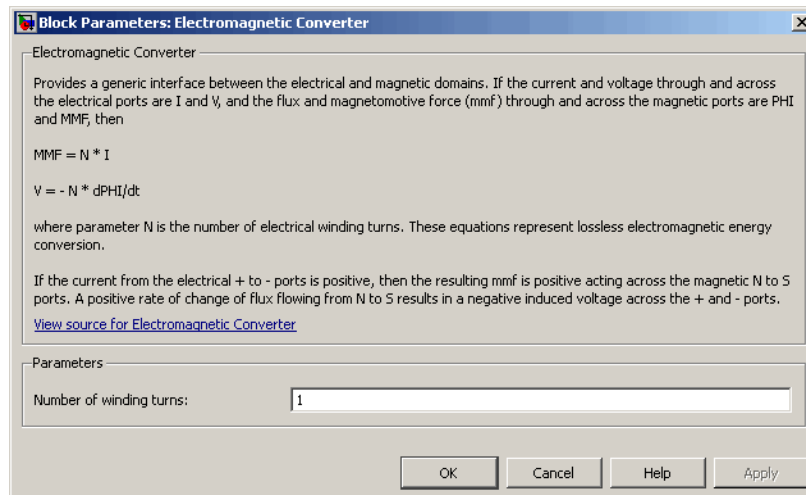
Basic Assumptions and Limitations

The model is based on the following assumption:

- Electromagnetic energy conversion is lossless.

Electromagnetic Converter

Dialog Box and Parameters



Number of winding turns

Number of electrical winding turns. The default value is 1.

Ports

The block has the following ports:

N

Magnetic conserving port associated with the block North terminal.

S

Magnetic conserving port associated with the block South terminal.

+

Positive electrical conserving port.

-

Negative electrical conserving port.

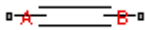
See Also

Reluctance Force Actuator

Purpose Simulate pressure differential across tube or channel due to change in fluid velocity

Library Hydraulic Elements

Description The Fluid Inertia block models pressure differential, due to change in fluid velocity, across a fluid passage of constant cross-sectional area. The pressure differential is determined according to the following equation:



$$p = \rho \frac{L}{A} \frac{dq}{dt}$$

where

ρ	Pressure differential
ρ	Fluid density
L	Passage length
A	Passage area
q	Flow rate
t	Time

Use this block in various pipe or channel models that require fluid inertia to be accounted for.

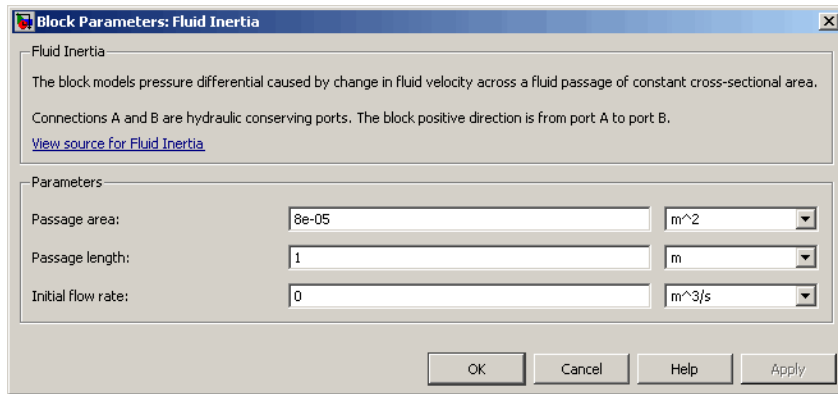
The block positive direction is from port A to port B. This means that the flow rate is positive if it flows from A to B.

Assumptions and Limitations The model is based on the following assumptions:

- Fluid density remains constant.

Fluid Inertia

Dialog Box and Parameters



Passage area

Fluid passage cross-sectional area. The default value is $8e-5 \text{ m}^2$.

Passage length

Length of the fluid passage. The default value is 1 m.

Initial flow rate

Initial flow rate through the passage. This parameter specifies the initial condition for use in computing the block's initial state at the beginning of a simulation run. For more information, see "Initial Conditions Computation". The default value is 0.

Global Parameters

Fluid density

The parameter is determined by the type of working fluid selected for the system under design. Use the Hydraulic Fluid block or the Custom Hydraulic Fluid block to specify the fluid properties.

Ports

The block has the following ports:

A

Hydraulic conserving port associated with the passage inlet.

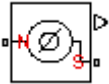
B

Hydraulic conserving port associated with the passage outlet.

Purpose Simulate ideal flux sensor

Library Magnetic Sensors

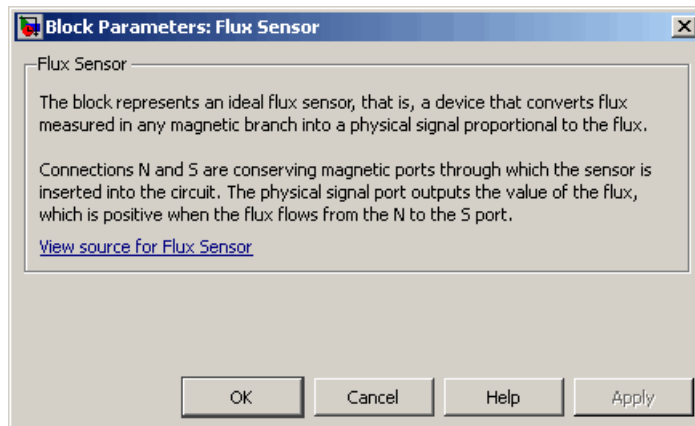
Description



The Flux Sensor block represents an ideal flux sensor, that is, a device that converts flux measured in any magnetic branch into a physical signal proportional to the flux.

Connections N and S are conserving magnetic ports through which the sensor is inserted into the circuit. The physical signal port outputs the value of the flux, which is positive when the flux flows from the N to the S port.

Dialog Box and Parameters



The block has no parameters.

Ports

The block has the following ports:

N

Magnetic conserving port associated with the sensor North terminal.

Flux Sensor

S

Magnetic conserving port associated with the sensor South terminal.

The block also has a physical signal output port, which outputs the value of the flux.

See Also

Controlled Flux Source

Flux Source

Purpose Simulate ideal flux source

Library Magnetic Sources

Description

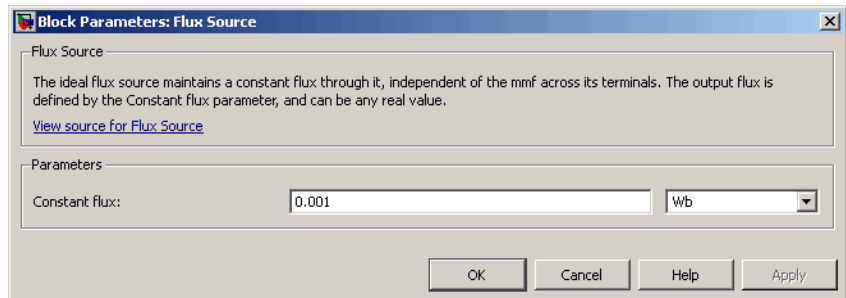


The Flux Source block represents an ideal flux source that is powerful enough to maintain specified constant flux through it, regardless of the mmf across its terminals.

You specify the output flux by using the **Constant flux** parameter, which can be positive, negative, or zero.

The positive direction of the flux flow is indicated by the arrow.

Dialog Box and Parameters



Constant flux

Output flux. You can specify any real value. The default value is 0.001 Wb.

Ports The block has two magnetic conserving ports associated with its terminals.

See Also Controlled Flux Source
Controlled MMF Source
MMF Source

Gas Properties

Purpose Specify pneumatic domain properties for attached circuit

Library Pneumatic Utilities

Description



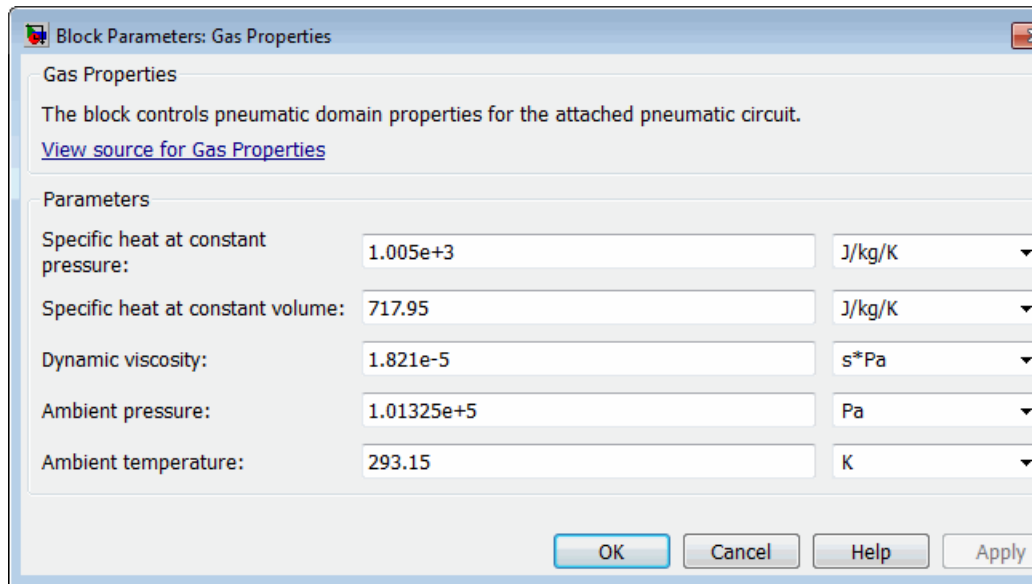
The Gas Properties block defines pneumatic domain properties for a circuit, that is, the gas properties that act as global parameters for all the blocks connected to the pneumatic circuit. These gas properties are assumed to be constant during simulation time.

The Gas Properties block lets you specify the gas properties, such as specific heat at constant pressure and constant volume, as well as viscosity, as block parameters. It also lets you specify ambient pressure and ambient temperature.

The Gas Properties block has one port. You can connect it to a pneumatic diagram by branching a connection line off the main line and connecting it to the port. When you connect the Gas Properties block to a pneumatic line, the software automatically identifies the pneumatic blocks connected to the particular circuit and propagates the gas properties to all the pneumatic blocks in the circuit.

Each topologically distinct pneumatic circuit in a diagram requires exactly one Gas Properties block to be connected to it. Therefore, there must be as many Gas Properties blocks as there are pneumatic circuits in the system. If no Gas Properties block is attached to a circuit, the pneumatic blocks in this circuit use the gas properties corresponding to the default Gas Properties block parameter values.

Dialog Box and Parameters



Specific heat at constant pressure

Specify the gas specific heat at constant pressure. The default value is 1.005e3 J/kg/K.

Specific heat at constant volume

Specify the gas specific heat at constant volume. The default value is 717.95 J/kg/K.

Dynamic viscosity

Specify the gas dynamic viscosity. The default value is 1.821e-5 s*Pa.

Ambient pressure

Specify the gas ambient pressure. The default value is 101325 Pa.

Ambient temperature

Specify the gas ambient temperature. The default value is 293.15 K.

Gas Properties

Ports

The block has one pneumatic conserving port.

Purpose Simulate gear boxes in mechanical systems

Library Mechanisms

Description



The Gear Box block represents an ideal, nonplanetary, fixed gear ratio gear box. The gear ratio is determined as the ratio of the input shaft angular velocity to that of the output shaft.

The gear box is described with the following equations:

$$\omega_1 = N \omega_2$$

$$T_2 = N T_1$$

$$P_1 = \omega_1 T_1$$

$$P_2 = -\omega_2 T_2$$

where

ω_1 Input shaft angular velocity

ω_2 Output shaft angular velocity

N Gear ratio

T_1 Torque on the input shaft

T_2 Torque on the output shaft

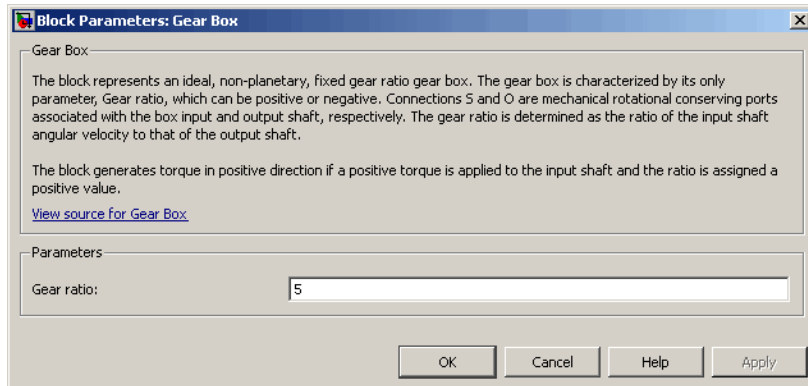
P_1 Power on the input shaft

P_2 Power on the output shaft. Notice the minus sign in computing P_2 . One of the network rules is that the power flowing through a conserving port is positive if it is removed (dissipated) from the circuit, and is negative if the component generates power into the system.

Gear Box

Connections S and O are mechanical rotational conserving ports associated with the box input and output shaft, respectively. The block positive directions are from S to the reference point and from the reference point to O.

Dialog Box and Parameters



Gear ratio

The ratio of the input shaft angular velocity to that of the output shaft. You can specify both positive and negative values. The default value is 5.

Ports

The block has the following ports:

S

Mechanical rotational conserving port associated with input shaft.

O

Mechanical rotational conserving port associated with the output shaft.

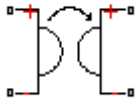
Purpose

Simulate ideal gyrator in electrical systems

Library

Electrical Elements

Description



Gyrators can be used to implement an inductor with a capacitor. The main benefit is that an equivalent inductance can be created with a much smaller physically sized capacitance. In practice, a gyrator is implemented with an op-amp plus additional passive components.

The Gyrator block models an ideal gyrator with no losses, described with the following equations:

$$I1 = G \cdot V2$$

$$I2 = G \cdot V1$$

where

$V1$ Input voltage

$V2$ Output voltage

$I1$ Current flowing into the input + terminal

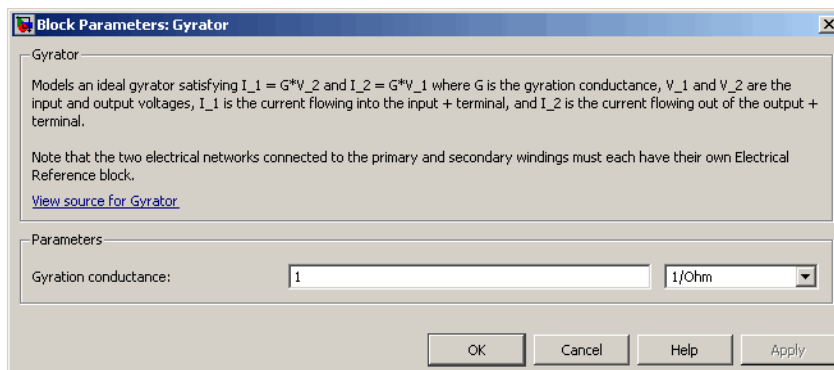
$I2$ Current flowing out of the output + terminal

G Gyration conductance

The two electrical networks connected to the primary and secondary windings must each have their own Electrical Reference block.

Gyrator

Dialog Box and Parameters



Gyration conductance

The gyration conductance constant G . The default value is 1.

Ports

The block has four electrical conserving ports. Polarity is indicated by the + and – signs.

Purpose Simulate hydraulic port terminator with zero flow

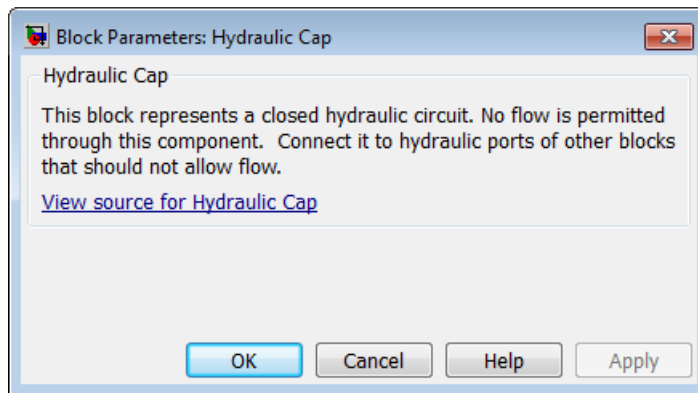
Library Hydraulic Elements

Description



The Hydraulic Cap block represents a hydraulic plug, that is, a hydraulic port with zero flow through it. Physical Network block diagrams do not allow unconnected Conserving ports. Use this block to terminate hydraulic ports (on other blocks) that you wish to cap.

Dialog Box and Parameters



The Hydraulic Cap block has no parameters.

Ports The block has one hydraulic conserving port.

See Also Open Circuit
Rotational Free End
Translational Free End

Hydraulic Constant Flow Rate Source

Purpose Simulate ideal source of hydraulic energy, characterized by constant flow rate

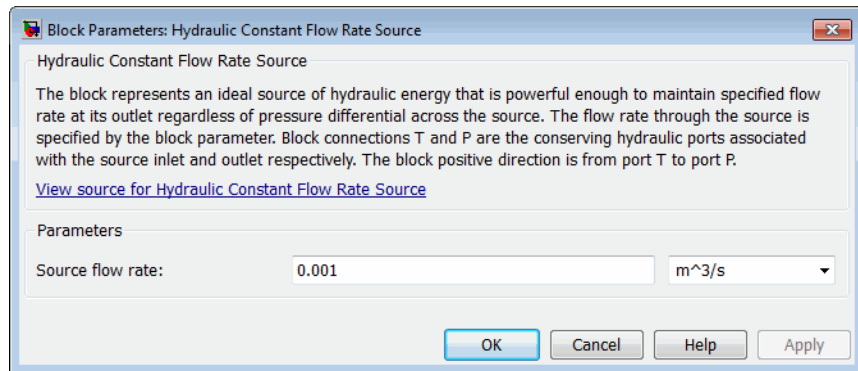
Library Hydraulic Sources

Description The Hydraulic Constant Flow Rate Source block represents an ideal source of hydraulic energy that is powerful enough to maintain specified flow rate at its outlet regardless of the pressure differential across the source. The **Source flow rate** parameter specifies the flow rate through the source.



Block connections T and P correspond to the hydraulic inlet and outlet ports, respectively. The block positive direction is from port T to port P.

Dialog Box and Parameters



Source flow rate
Specifies the flow rate through the source. The default value is 0.001 m³/s.

Ports The block has the following ports:

T
Hydraulic conserving port associated with the source inlet.

P
Hydraulic conserving port associated with the source outlet.

Hydraulic Constant Flow Rate Source

See Also

Hydraulic Flow Rate Sensor

Hydraulic Flow Rate Source

Hydraulic Constant Pressure Source

Purpose Simulate ideal source of hydraulic energy, characterized by constant pressure

Library Hydraulic Sources

Description



The Hydraulic Constant Pressure Source block represents an ideal source of hydraulic energy that is powerful enough to maintain the specified pressure differential between its inlet and outlet regardless of the flow rate through the source.

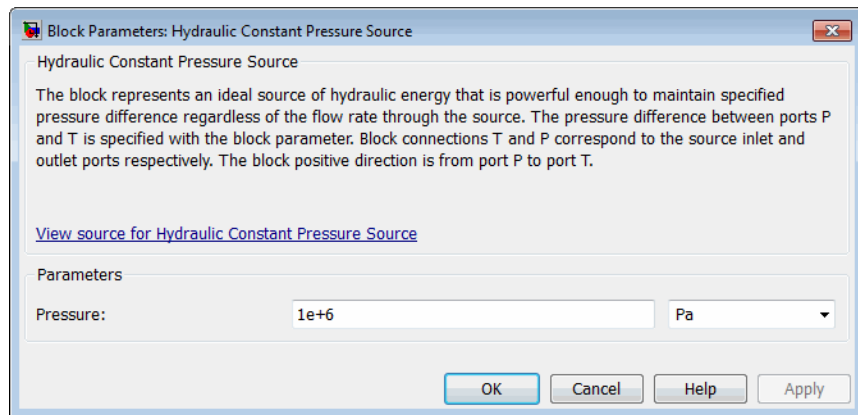
The **Pressure** parameter specifies the pressure differential across the source

$$p = p_P - p_T$$

where p_P , p_T are the gauge pressures at the source ports.

Block connections T and P correspond to the hydraulic inlet and outlet ports, respectively. The block positive direction is from port P to port T.

Dialog Box and Parameters



Pressure

Specifies the pressure difference between the source inlet and outlet. The default value is 1e6 Pa.

Hydraulic Constant Pressure Source

Ports

The block has the following ports:

T

Hydraulic conserving port associated with the source inlet.

P

Hydraulic conserving port associated with the source outlet.

See Also

Hydraulic Pressure Source

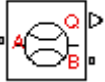
Hydraulic Pressure Sensor

Hydraulic Flow Rate Sensor

Purpose Simulate ideal flow meter

Library Hydraulic Sensors

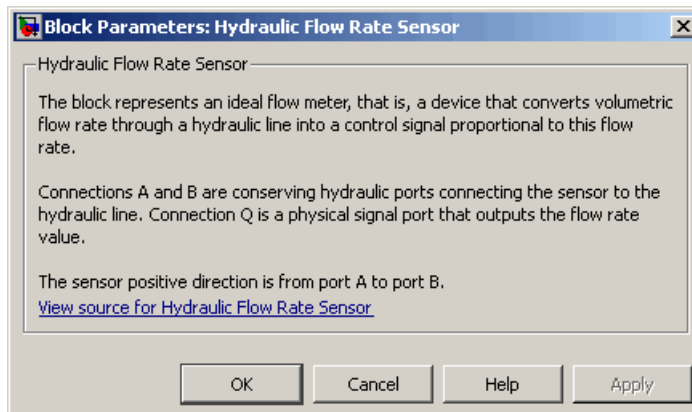
Description



The Hydraulic Flow Rate Sensor block represents an ideal flow meter, that is, a device that converts volumetric flow rate through a hydraulic line into a control signal proportional to this flow rate. The sensor is ideal because it does not account for inertia, friction, delays, pressure loss, and so on.

Connections A and B are conserving hydraulic ports connecting the sensor to the hydraulic line. Connection Q is a physical signal port that outputs the flow rate value. The sensor positive direction is from A to B. This means that the flow rate is positive if it flows from A to B.

Dialog Box and Parameters



The block has no parameters.

Ports

The block has the following ports:

A

Hydraulic conserving port associated with the sensor positive probe.

- B Hydraulic conserving port associated with the sensor negative (reference) probe.
- Q Physical signal port that outputs the flow rate value.

See Also

Hydraulic Constant Flow Rate Source
Hydraulic Flow Rate Source

Hydraulic Flow Rate Source

Purpose Simulate ideal source of hydraulic energy, characterized by flow rate

Library Hydraulic Sources

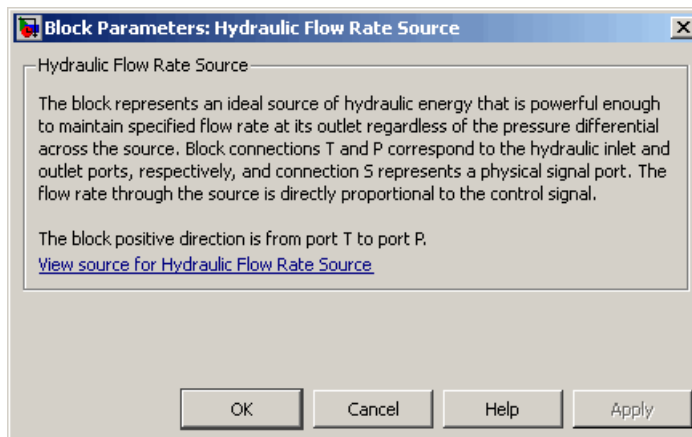
Description



The Hydraulic Flow Rate Source block represents an ideal source of hydraulic energy that is powerful enough to maintain specified flow rate at its outlet regardless of the pressure differential across the source. Block connections T and P correspond to the hydraulic inlet and outlet ports, respectively, and connection S represents a control signal port. The flow rate through the source is directly proportional to the signal at the control port S. The entire variety of Simulink signal sources can be used to generate desired flow rate variation profile.

The block positive direction is from port T to port P. This means that the flow rate is positive if it flows from T to P. The pressure differential is determined as $p = p_T - p_P$ and is negative if pressure at the source outlet is greater than pressure at its inlet. The power generated by the source is negative if the source delivers energy to port P.

Dialog Box and Parameters



The block has no parameters.

Ports

The block has the following ports:

- T Hydraulic conserving port associated with the source inlet.
- P Hydraulic conserving port associated with the source outlet.
- S Control signal port.

See Also

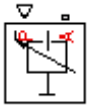
Hydraulic Constant Flow Rate Source
Hydraulic Flow Rate Sensor

Hydraulic Piston Chamber

Purpose Simulate variable volume hydraulic capacity in cylinders

Library Hydraulic Elements

Description



The Hydraulic Piston Chamber block models fluid compressibility in a chamber created by a piston of a cylinder. The fluid is considered to be a mixture of liquid and a small amount of entrained, nondissolved gas. Use this block together with the Translational Hydro-Mechanical Converter block.

Note The Hydraulic Piston Chamber block takes into account only the flow rate caused by fluid compressibility. The fluid volume consumed to create piston velocity is accounted for in the Translational Hydro-Mechanical Converter block.

The chamber is simulated according to the following equations:

$$q = \frac{V_0 + A(x_0 + x_{br})}{E} \frac{dp}{dt}$$

$$E = E_l \frac{1 + \alpha \left(\frac{p_a}{p_a + p} \right)^{1/n}}{1 + \alpha \frac{p_a^{1/n}}{n(p_a + p)^{\frac{n+1}{n}}} E_l}$$

where

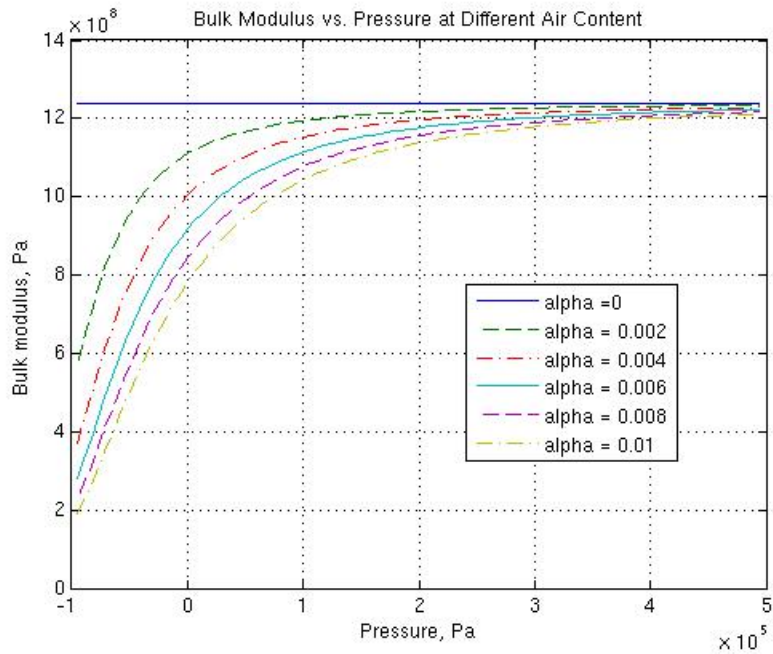
- q Flow rate due to fluid compressibility
- V_0 Dead volume
- A Effective piston area
- x_0 Piston initial position

x	Piston displacement from initial position
or	Chamber orientation with respect to the globally assigned positive direction. If displacement in positive direction increases the volume of the chamber, or equals 1. If displacement in positive direction decreases the volume of the chamber, or equals -1 .
E	Fluid bulk modulus
E_l	Pure liquid bulk modulus
p	Gauge pressure of fluid in the chamber
p_a	Atmospheric pressure
α	Relative gas content at atmospheric pressure, $\alpha = V_g/V_L$
V_g	Gas volume at atmospheric pressure
V_L	Volume of liquid
n	Gas-specific heat ratio

The main objective of representing fluid as a mixture of liquid and gas is to introduce an approximate model of cavitation, which takes place in a chamber if pressure drops below fluid vapor saturation level. As it is seen in the graph below, the bulk modulus of a mixture decreases at $p \rightarrow p_a$, thus considerably slowing down further pressure change.

At high pressure, $p \gg p_a$, a small amount of nondissolved gas has practically no effect on the system behavior.

Hydraulic Piston Chamber



Cavitation is an inherently thermodynamic process, requiring consideration of multiple-phase fluids, heat transfers, etc., and as such cannot be accurately simulated with Simscape software. But the simplified version implemented in the block is good enough to signal if pressure falls below dangerous level, and to prevent computation failure that normally occurs at negative pressures.

Port A is a hydraulic conserving port associated with the chamber inlet. Port P is a physical signal port that controls piston displacement.

The block positive direction is from port A to the reference point. This means that the flow rate is positive if it flows into the chamber.

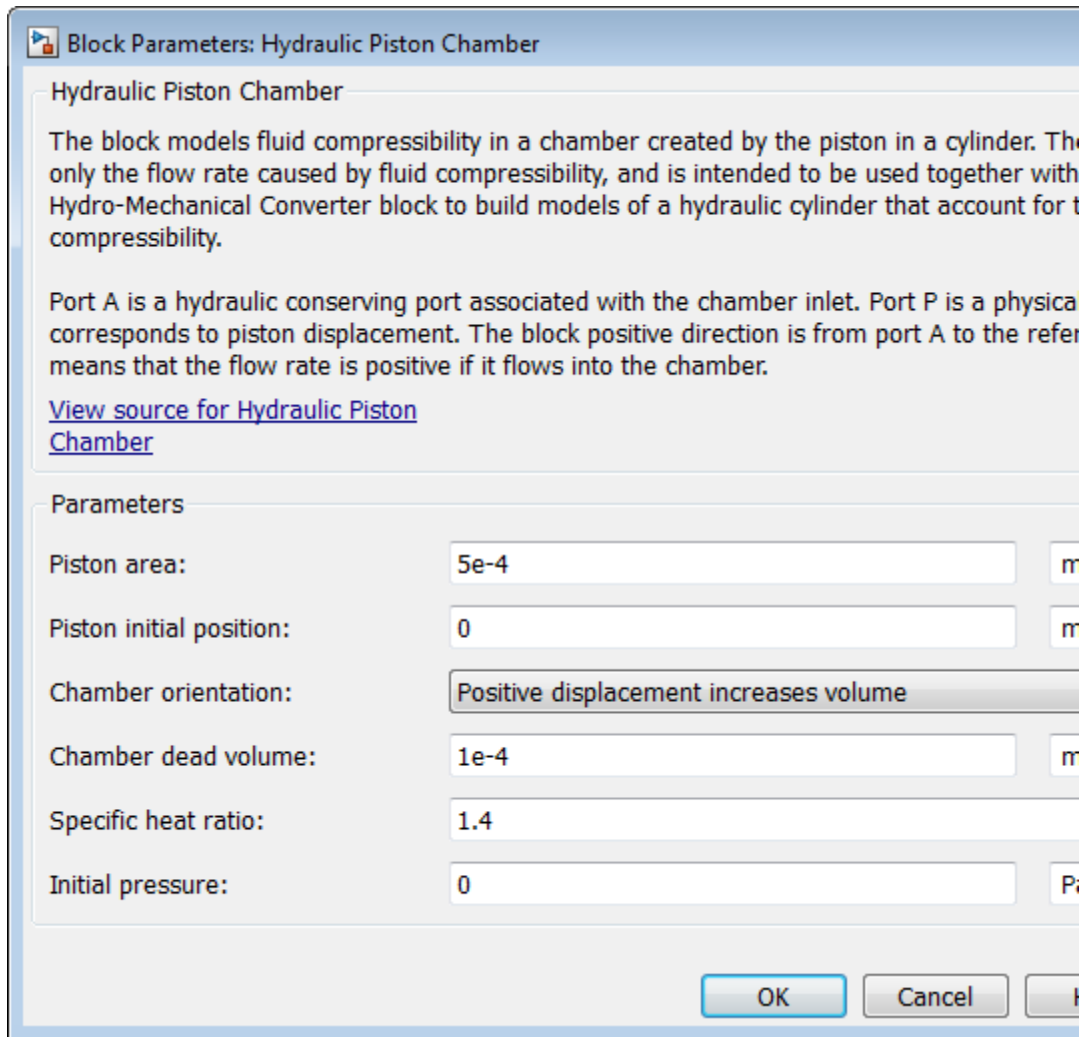
Basic Assumptions and Limitations

The model is based on the following assumptions:

- Fluid density remains constant.
- Chamber volume can not be less that the dead volume.
- Fluid fills the entire chamber volume.

Hydraulic Piston Chamber

Dialog Box and Parameters



Piston area

Effective piston area. The default value is $5e-4 \text{ m}^2$.

Piston initial position

Initial offset of the piston from the cylinder cap. The default value is 0.

Chamber orientation

Specifies chamber orientation with respect to the globally assigned positive direction. The chamber can be installed in two different ways, depending upon whether the piston motion in the positive direction increases or decreases the volume of the chamber. If piston motion in the positive direction decreases the chamber volume, set the parameter to `Positive displacement decreases volume`. The default value is `Positive displacement increases volume`.

Chamber dead volume

Volume of fluid in the chamber at zero piston position. The default value is $1e-4 \text{ m}^3$.

Specific heat ratio

Gas-specific heat ratio. The default value is 1.4.

Initial pressure

Initial pressure in the chamber. This parameter specifies the initial condition for use in computing the block's initial state at the beginning of a simulation run. For more information, see "Initial Conditions Computation". The default value is 0.

Restricted Parameters

When your model is in Restricted editing mode, you cannot modify the following parameter:

- **Chamber orientation**

All other block parameters are available for modification.

Hydraulic Piston Chamber

Global Parameters

Fluid bulk modulus

The parameter is determined by the type of working fluid selected for the system under design. Use the Hydraulic Fluid block or the Custom Hydraulic Fluid block to specify the fluid properties.

Nondissolved gas ratio

Nondissolved gas relative content determined as a ratio of gas volume to the liquid volume. The parameter is determined by the type of working fluid selected for the system under design. Use the Hydraulic Fluid block or the Custom Hydraulic Fluid block to specify the fluid properties.

Ports

The block has the following ports:

A

Hydraulic conserving port associated with the chamber inlet.

P

Physical signal port that controls piston displacement.

See Also

Constant Volume Hydraulic Chamber

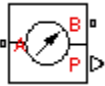
Translational Hydro-Mechanical Converter

Variable Hydraulic Chamber

Purpose Simulate ideal pressure sensing device

Library Hydraulic Sensors

Description

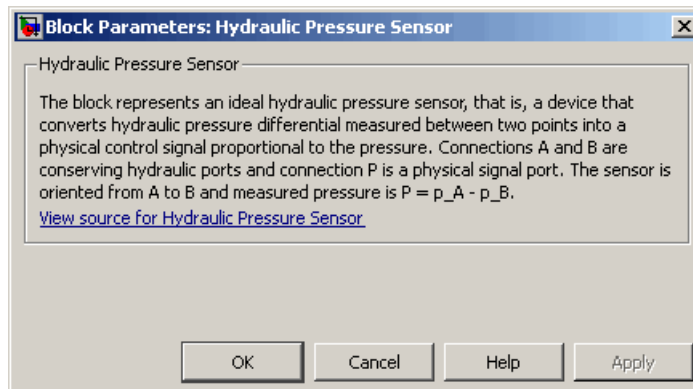


The Hydraulic Pressure Sensor block represents an ideal hydraulic pressure sensor, that is, a device that converts hydraulic pressure differential measured between two points into a control signal proportional to this pressure. The sensor is ideal because it does not account for inertia, friction, delays, pressure loss, and so on.

Connections A and B are conserving hydraulic ports connecting the sensor to the hydraulic line. Connection P is a physical signal port that outputs the pressure value. The sensor positive direction is from A to B.

This means that the pressure differential is determined as $p = p_A - p_B$.

Dialog Box and Parameters



The block has no parameters.

Ports

The block has the following ports:

A

Hydraulic conserving port associated with the sensor positive probe.

Hydraulic Pressure Sensor

- B Hydraulic conserving port associated with the sensor negative (reference) probe.
- P Physical signal port that outputs the pressure value.

See Also

Hydraulic Constant Pressure Source
Hydraulic Pressure Source

Purpose Simulate ideal source of hydraulic energy, characterized by pressure

Library Hydraulic Sources

Description



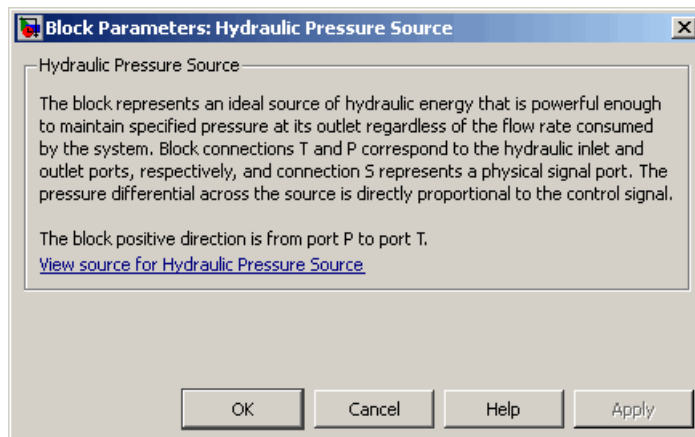
The Hydraulic Pressure Source block represents an ideal source of hydraulic energy that is powerful enough to maintain specified pressure at its outlet regardless of the flow rate consumed by the system. Block connections T and P correspond to the hydraulic inlet and outlet ports, respectively, and connection S represents a control signal port. The pressure differential across the source

$$p = p_P - p_T$$

where p_p , p_T are the gauge pressures at the source ports, is directly proportional to the signal at the control port S. The entire variety of Simulink signal sources can be used to generate desired pressure variation profile.

The block positive direction is from port P to port T. This means that the flow rate is positive if it flows from P to T. The power generated by the source is negative if the source delivers energy to port P.

Dialog Box and Parameters



The block has no parameters.

Hydraulic Pressure Source

Ports

The block has the following ports:

T

Hydraulic conserving port associated with the source inlet.

P

Hydraulic conserving port associated with the source outlet.

S

Control signal port.

See Also

Hydraulic Constant Pressure Source

Hydraulic Pressure Sensor

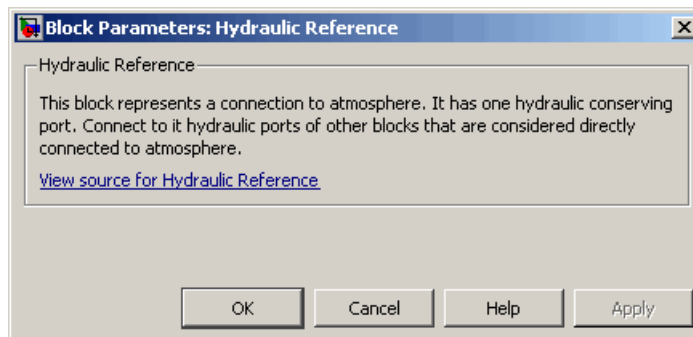
Purpose Simulate connection to atmospheric pressure

Library Hydraulic Elements

Description The Hydraulic Reference block represents a connection to atmospheric pressure. Hydraulic conserving ports of all the blocks that are referenced to atmosphere (for example, suction ports of hydraulic pumps, or return ports of valves, cylinders, pipelines, if they are considered directly connected to atmosphere) must be connected to a Hydraulic Reference block.



Dialog Box and Parameters



The Hydraulic Reference block has no parameters.

Ports The block has one hydraulic conserving port.

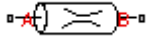
See Also Electrical Reference
Mechanical Rotational Reference
Mechanical Translational Reference
Thermal Reference

Hydraulic Resistive Tube

Purpose Simulate hydraulic pipeline which accounts for friction losses only

Library Hydraulic Elements

Description



The Hydraulic Resistive Tube block models hydraulic pipelines with circular and noncircular cross sections and accounts for resistive property only. In other words, the block is developed with the basic assumption of the steady state fluid momentum conditions. Neither fluid compressibility nor fluid inertia is considered in the model, meaning that features such as water hammer cannot be investigated. If necessary, you can add fluid compressibility, fluid inertia, and other effects to your model using other blocks, thus producing a more comprehensive model.

The end effects are also not considered, assuming that the flow is fully developed along the entire pipe length. To account for local resistances, such as bends, fittings, inlet and outlet losses, and so on, all the resistances are converted into their equivalent lengths, and then the total length of all the resistances is added to the pipe geometrical length.

Pressure loss due to friction is computed with the Darcy equation, in which losses are proportional to the flow regime-dependable friction factor and the square of the flow rate. The friction factor in turbulent regime is determined with the Haaland approximation (see [1]). The friction factor during transition from laminar to turbulent regimes is determined with the linear interpolation between extreme points of the regimes. As a result of these assumptions, the tube is simulated according to the following equations:

$$p = f \frac{(L + L_{eq})}{D_H} \frac{\rho}{2A^2} q |q|$$

$$f = \begin{cases} K_s / Re & \text{for } Re \leq Re_L \\ f_L + \frac{f_T - f_L}{Re_T - Re_L} (Re - Re_L) & \text{for } Re_L < Re < Re_T \\ \frac{1}{\left(-1.8 \log_{10} \left(\frac{6.9}{Re} + \left(\frac{r/D_H}{3.7} \right)^{1.11} \right) \right)^2} & \text{for } Re \geq Re_T \end{cases}$$

$$Re = \frac{q D_H}{A v}$$

where

- ρ Pressure loss along the pipe due to friction
- q Flow rate through the pipe
- Re Reynolds number
- Re_L Maximum Reynolds number at laminar flow
- Re_T Minimum Reynolds number at turbulent flow
- K_s Shape factor that characterizes the pipe cross section
- f_L Friction factor at laminar border
- f_T Friction factor at turbulent border
- A Pipe cross-sectional area
- D_H Pipe hydraulic diameter
- L Pipe geometrical length
- L_{eq} Aggregate equivalent length of local resistances

Hydraulic Resistive Tube

r Height of the roughness on the pipe internal surface

ν Fluid kinematic viscosity

The block positive direction is from port A to port B. This means that the flow rate is positive if it flows from A to B, and the pressure loss is determined as $p = p_A - p_B$.

Basic Assumptions and Limitations

The model is based on the following assumptions:

- Flow is assumed to be fully developed along the pipe length.
- Fluid inertia, fluid compressibility, and wall compliance are not taken into account.

Hydraulic Resistive Tube

Dialog Box and Parameters

Block Parameters: Hydraulic Resistive Tube

Hydraulic Resistive Tube

This block models hydraulic pipelines with circular and noncircular cross sections and property only. To account for local resistances such as bends, fittings, inlet and outlet resistances are converted into their equivalent lengths, and then the total length of all to the pipe geometrical length.

Connections A and B are hydraulic conserving ports. The block positive direction is from A to B. This means that the flow rate is positive if fluid flows from A to B, and the pressure loss is $p_A - p_B$.


[View source for Hydraulic Resistive Tube](#)

Parameters

Tube cross section type:	<input type="text" value="Circular"/>
Tube internal diameter:	<input type="text" value="0.01"/>
Geometrical shape factor:	<input type="text" value="64"/>
Tube length:	<input type="text" value="5"/>
Aggregate equivalent length of local resistances:	<input type="text" value="1"/>
Internal surface roughness height:	<input type="text" value="15e-6"/>
Laminar flow upper margin:	<input type="text" value="2000"/>
Turbulent flow lower margin:	<input type="text" value="4000"/>

OK Cancel

Hydraulic Resistive Tube

 Block Parameters: Hydraulic Resistive Tube

Hydraulic Resistive Tube

This block models hydraulic pipelines with circular and noncircular cross sections and accounts for local resistances. To account for local resistances such as bends, fittings, inlet and outlet losses, these resistances are converted into their equivalent lengths, and then the total length of all the equivalent lengths is added to the pipe geometrical length.

Connections A and B are hydraulic conserving ports. The block positive direction is from port A to port B. This means that the flow rate is positive if fluid flows from A to B, and the pressure loss is determined as $p_A - p_B$.

[View source for Hydraulic Resistive Tube](#)

Parameters

Tube cross section type:	Noncircular
Noncircular tube cross-sectional area:	1e-4 m ²
Noncircular tube hydraulic diameter:	1.12e-2 m
Geometrical shape factor:	64
Tube length:	5 m
Aggregate equivalent length of local resistances:	1 m
Internal surface roughness height:	15e-6 m
Laminar flow upper margin:	2000
Turbulent flow lower margin:	4000

OK Cancel

Tube cross section type

The parameter can have one of two values: **Circular** or **Noncircular**. For a circular tube, you need to specify its internal diameter. For a noncircular tube, you need to specify its hydraulic diameter and tube cross-sectional area. The default value of the parameter is **Circular**.

Tube internal diameter

Tube internal diameter. The parameter is used if **Tube cross section type** is set to **Circular**. The default value is 0.01 m.

Noncircular tube cross-sectional area

Tube cross-sectional area. The parameter is used if **Tube cross section type** is set to **Noncircular**. The default value is $1e-4$ m².

Noncircular tube hydraulic diameter

Hydraulic diameter of the tube cross section. The parameter is used if **Tube cross section type** is set to **Noncircular**. The default value is 0.0112 m.

Geometrical shape factor

The parameter is used for computing friction factor at laminar flow and depends of the shape of the tube cross section. For a tube with noncircular cross section, you must set the factor to an appropriate value, for example, 56 for a square, 96 for concentric annulus, 62 for rectangle (2:1), and so on (see [1]). The default value is 64, which corresponds to a tube with a circular cross section.

Tube length

Tube geometrical length. The default value is 5 m.

Aggregate equivalent length of local resistances

This parameter represents total equivalent length of all local resistances associated with the tube. You can account for the pressure loss caused by local resistances, such as bends, fittings, armature, inlet/outlet losses, and so on, by adding to the pipe geometrical length an aggregate equivalent length of all the local resistances. The default value is 1 m.

Hydraulic Resistive Tube

Internal surface roughness height

Roughness height on the tube internal surface. The parameter is typically provided in data sheets or manufacturer's catalogs. The default value is $1.5e-5$ m, which corresponds to drawn tubing.

Laminar flow upper margin

Specifies the Reynolds number at which the laminar flow regime is assumed to start converting into turbulent. Mathematically, this is the maximum Reynolds number at fully developed laminar flow. The default value is 2000.

Turbulent flow lower margin

Specifies the Reynolds number at which the turbulent flow regime is assumed to be fully developed. Mathematically, this is the minimum Reynolds number at turbulent flow. The default value is 4000.

Restricted Parameters

When your model is in Restricted editing mode, you cannot modify the following parameter:

- **Tube cross section type**

All other block parameters are available for modification. The actual set of modifiable block parameters depends on the value of the **Tube cross section type** parameter at the time the model entered Restricted mode.

Global Parameters

Fluid density

The parameter is determined by the type of working fluid selected for the system under design. Use the Hydraulic Fluid block or the Custom Hydraulic Fluid block to specify the fluid properties.

Fluid kinematic viscosity

The parameter is determined by the type of working fluid selected for the system under design. Use the Hydraulic Fluid block or the Custom Hydraulic Fluid block to specify the fluid properties.

Ports

The block has the following ports:

- A Hydraulic conserving port associated with the tube inlet.
- B Hydraulic conserving port associated with the tube outlet.

References

[1] White, F.M., *Viscous Fluid Flow*, McGraw-Hill, 1991

See Also

Linear Hydraulic Resistance

Ideal Angular Velocity Source

Purpose Simulate ideal angular velocity source in mechanical rotational systems

Library Mechanical Sources

Description

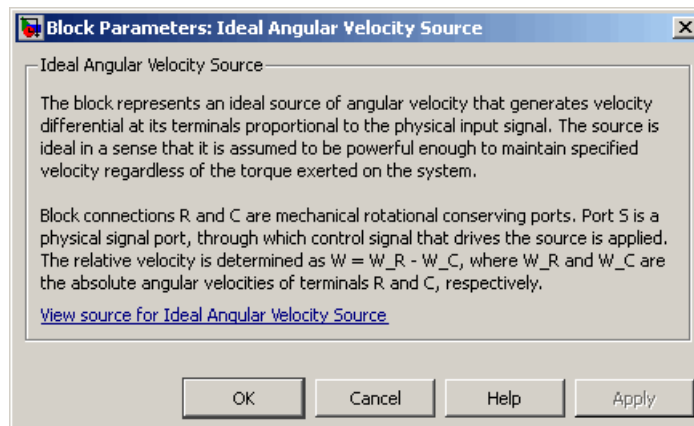


The Ideal Angular Velocity Source block represents an ideal source of angular velocity that generates velocity differential at its terminals proportional to the input physical signal. The source is ideal in a sense that it is assumed to be powerful enough to maintain specified velocity regardless of the torque exerted on the system.

Connections R and C are mechanical rotational conserving ports. Port S is a physical signal port, through which the control signal that drives the source is applied. The relative velocity (velocity differential) across the source is directly proportional to the signal at the control port S. The entire variety of Simulink signal sources can be used to generate the desired velocity variation profile.

The block positive direction is from port R to port C. This means that the velocity is measured as $\omega = \omega_R - \omega_C$, where ω_R , ω_C are the absolute angular velocities at ports R and C, respectively, and torque through the source is positive if it is directed from R to C. The power generated by the source is negative if the source delivers energy to port R.

Dialog Box and Parameters



The block has no parameters.

Ports

The block has the following ports:

R

Mechanical rotational conserving port.

C

Mechanical rotational conserving port associated with the source reference point (case).

S

Physical signal input port, through which the control signal that drives the source is applied.

See Also

Ideal Force Source

Ideal Torque Source

Ideal Translational Velocity Source

Ideal Force Sensor

Purpose Simulate force sensor in mechanical translational systems

Library Mechanical Sensors

Description

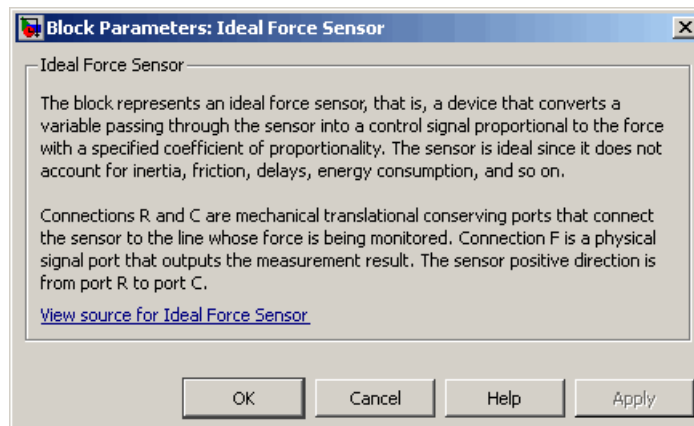


The Ideal Force Sensor block represents a device that converts a variable passing through the sensor into a control signal proportional to the force. The sensor is ideal since it does not account for inertia, friction, delays, energy consumption, and so on.

Connections R and C are mechanical translational conserving ports that connect the block to the line where force is being monitored. Connection F is a physical signal port that outputs the measurement result.

The block positive direction is from port R to port C. This means that positive force applied to port R (the sensor positive probe) generates a positive output signal.

Dialog Box and Parameters



The block has no parameters.

Ports

The block has the following ports:

- R Mechanical translational conserving port associated with the sensor positive probe.
- C Mechanical translational conserving port associated with the sensor negative (reference) probe.
- F Physical signal output port for force.

See Also

Ideal Rotational Motion Sensor

Ideal Torque Sensor

Ideal Translational Motion Sensor

Ideal Force Source

Purpose

Simulate ideal source of mechanical energy that generates force proportional to the input signal

Library

Mechanical Sources

Description

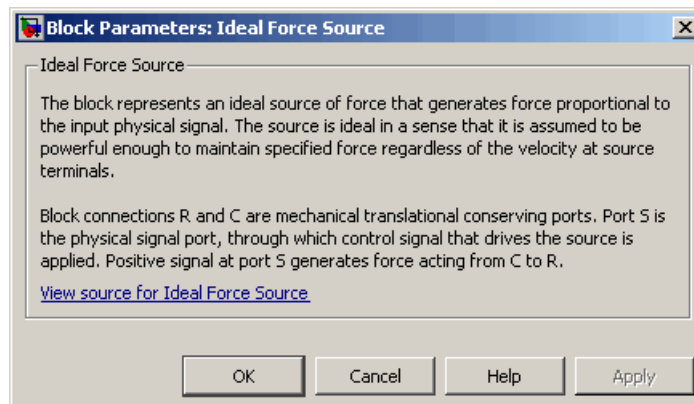


The Ideal Force Source block represents an ideal source of mechanical energy that generates force proportional to the input physical signal. The source is ideal in a sense that it is assumed to be powerful enough to maintain specified force at its output regardless of the velocity at source terminals.

Connections R and C are mechanical translational conserving ports. Port S is a physical signal port, through which the control signal that drives the source is applied. You can use the entire variety of Simulink signal sources to generate the desired force variation profile. Positive signal at port S generates force acting from C to R. The force generated by the source is directly proportional to the signal at the control port S.

The block positive direction is from port C to port R. This means that the force is positive if it acts in the direction from C to R. The relative velocity is determined as $v = v_R - v_C$, where v_R , v_C are the absolute velocities at ports R and C, respectively, and it is negative if velocity at port R is greater than that at port C. The power generated by the source is negative if the source delivers energy to port R.

Dialog Box and Parameters



The block has no parameters.

Ports

The block has the following ports:

R

Mechanical translational conserving port.

C

Mechanical translational conserving port associated with the source reference point (case).

S

Physical signal input port, through which the control signal that drives the source is applied.

See Also

Ideal Angular Velocity Source

Ideal Torque Source

Ideal Translational Velocity Source

Ideal Heat Flow Sensor

Purpose Simulate ideal heat flow meter

Library Thermal Sensors

Description

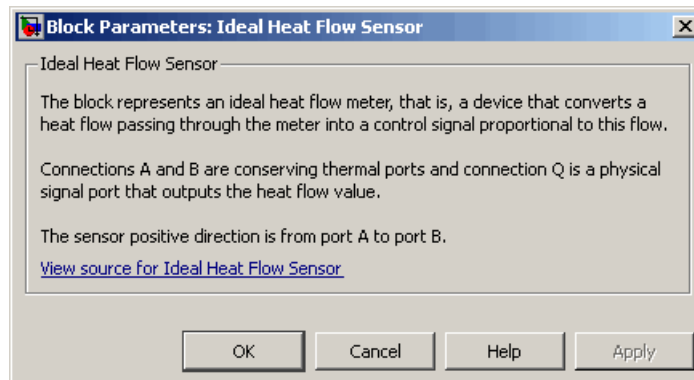


The Ideal Heat Flow Sensor block represents an ideal heat flow meter, that is, a device that converts a heat flow passing through the meter into a control signal proportional to this flow. The meter must be connected in series with the component whose heat flow is being monitored.

Connections A and B are thermal conserving ports. Port Q is a physical signal port that outputs the heat flow value.

The block positive direction is from port A to port B.

Dialog Box and Parameters



The block has no parameters.

Ports

The block has the following ports:

- A Thermal conserving port associated with the sensor positive probe.
- B Thermal conserving port associated with the sensor negative probe.

Q

Physical signal output port for heat flow.

See Also

Ideal Heat Flow Source

Ideal Temperature Sensor

Ideal Temperature Source

Ideal Heat Flow Source

Purpose Simulate ideal source of thermal energy, characterized by heat flow

Library Thermal Sources

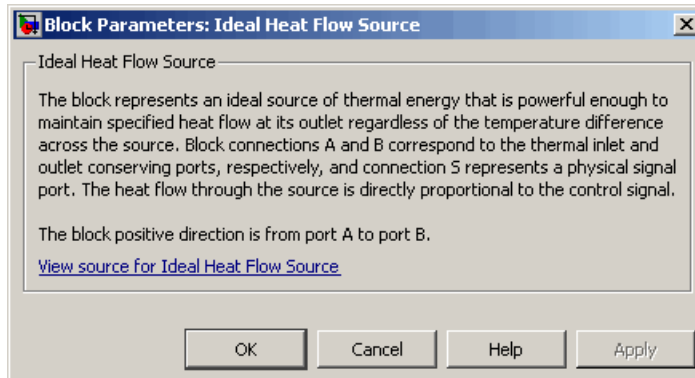
Description The Ideal Heat Flow Source block represents an ideal source of thermal energy that is powerful enough to maintain specified heat flow at its outlet regardless of the temperature difference across the source.



Connections A and B are thermal conserving ports corresponding to the source inlet and outlet, respectively. Port S is a physical signal port, through which the control signal that drives the source is applied. You can use the entire variety of Simulink signal sources to generate the desired heat flow variation profile. The heat flow through the source is directly proportional to the signal at the control port S.

The block positive direction is from port A to port B. This means that positive signal at port S generates heat flow in the direction from A to B.

Dialog Box and Parameters



The block has no parameters.

Ports The block has the following ports:

A Thermal conserving port associated with the source inlet.

B

Thermal conserving port associated with the source outlet.

S

Physical signal input port, through which the control signal that drives the source is applied.

See Also

Ideal Heat Flow Sensor

Ideal Temperature Sensor

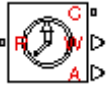
Ideal Temperature Source

Ideal Rotational Motion Sensor

Purpose Simulate motion sensor in mechanical rotational systems

Library Mechanical Sensors

Description



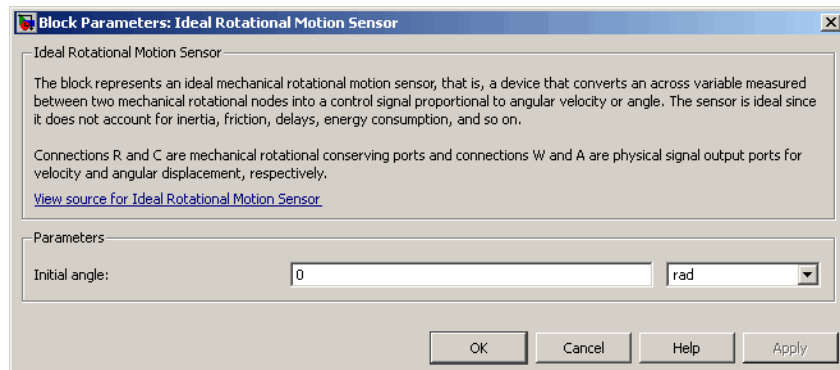
The Ideal Rotational Motion Sensor block represents an ideal mechanical rotational motion sensor, that is, a device that converts an across variable measured between two mechanical rotational nodes into a control signal proportional to angular velocity or angle. You can specify the initial angular position (offset) as a block parameter.

The sensor is ideal since it does not account for inertia, friction, delays, energy consumption, and so on.

Connections R and C are mechanical rotational conserving ports that connect the block to the nodes whose motion is being monitored. Connections W and A are physical signal output ports for velocity and angular displacement, respectively.

The block positive direction is from port R to port C. This means that the velocity is measured as $\omega = \omega_R - \omega_C$, where ω_R , ω_C are the absolute angular velocities at ports R and C, respectively.

Dialog Box and Parameters



Initial angle

Sensor initial angle, or offset (rad). The default value is 0.

Ports

The block has the following ports:

R

Mechanical rotational conserving port associated with the sensor positive probe.

C

Mechanical rotational conserving port associated with the sensor negative (reference) probe.

W

Physical signal output port for angular velocity.

A

Physical signal output port for angular displacement.

See Also

Ideal Force Sensor

Ideal Torque Sensor

Ideal Translational Motion Sensor

Ideal Temperature Sensor

Purpose Simulate ideal temperature sensor

Library Thermal Sensors

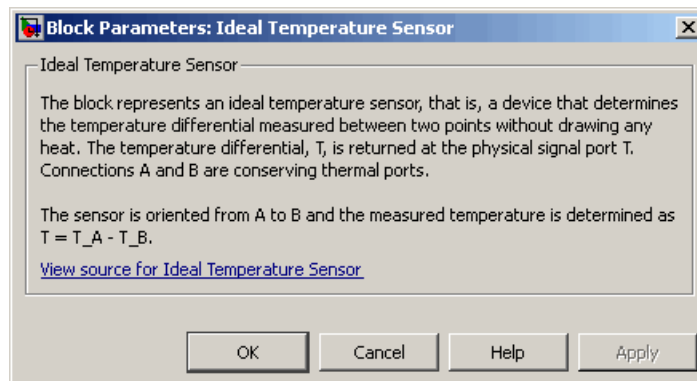
Description The Ideal Temperature Sensor block represents an ideal temperature sensor, that is, a device that determines the temperature differential measured between two points without drawing any heat.



Connections A and B are thermal conserving ports that connect to the two points where temperature is being monitored. Port T is a physical signal port that outputs the temperature differential value.

The block positive direction is from port A to port B. The measured temperature is determined as $T = T_A - T_B$.

Dialog Box and Parameters



The block has no parameters.

Ports The block has the following ports:

- A Thermal conserving port associated with the sensor positive probe.
- B Thermal conserving port associated with the sensor negative probe.

T
Physical signal output port for temperature.

See Also

Ideal Heat Flow Sensor

Ideal Heat Flow Source

Ideal Temperature Source

Ideal Temperature Source

Purpose Simulate ideal source of thermal energy, characterized by temperature

Library Thermal Sources

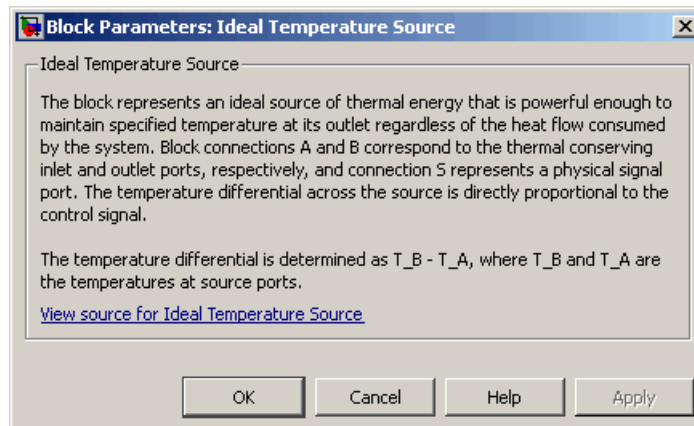
Description The Ideal Temperature Source block represents an ideal source of thermal energy that is powerful enough to maintain specified temperature at its outlet regardless of the heat flow consumed by the system.



Connections A and B are thermal conserving ports corresponding to the source inlet and outlet, respectively. Port S is a physical signal port, through which the control signal that drives the source is applied. You can use the entire variety of Simulink signal sources to generate the desired heat flow variation profile. The temperature differential across the source is directly proportional to the signal at the control port S.

The block positive direction is from port A to port B. This means that the temperature differential is determined as $T_B - T_A$, where T_B and T_A are the temperatures at source ports.

Dialog Box and Parameters



The block has no parameters.

Ports The block has the following ports:

- A Thermal conserving port associated with the source inlet.
- B Thermal conserving port associated with the source outlet.
- S Physical signal input port, through which the control signal that drives the source is applied.

See Also

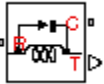
Ideal Heat Flow Sensor
Ideal Heat Flow Source
Ideal Temperature Sensor

Ideal Torque Sensor

Purpose Simulate torque sensor in mechanical rotational systems

Library Mechanical Sensors

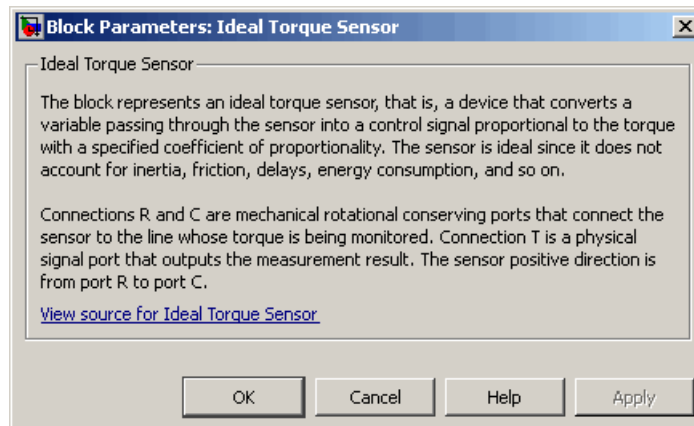
Description The Ideal Torque Sensor block represents a device that converts a variable passing through the sensor into a control signal proportional to the torque. The sensor is ideal since it does not account for inertia, friction, delays, energy consumption, and so on.



Connections R and C are mechanical rotational conserving ports that connect the block to the line where torque is being monitored. Connection T is a physical signal port that outputs the measurement result.

The block positive direction is from port R to port C.

Dialog Box and Parameters



The block has no parameters.

Ports The block has the following ports:

- R Mechanical rotational conserving port associated with the sensor positive probe.

- C Mechanical rotational conserving port associated with the sensor negative (reference) probe.
- T Physical signal output port for torque.

See Also

Ideal Force Sensor

Ideal Rotational Motion Sensor

Ideal Translational Motion Sensor

Ideal Torque Source

Purpose

Simulate ideal source of mechanical energy that generates torque proportional to the input signal

Library

Mechanical Sources

Description

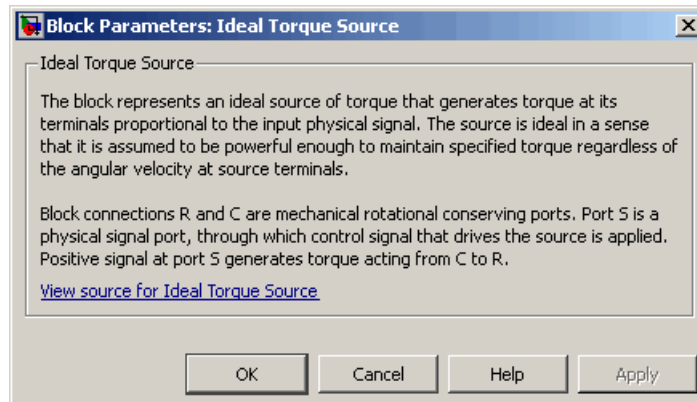


The Ideal Torque Source block represents an ideal source of mechanical energy that generates torque proportional to the input physical signal. The source is ideal in a sense that it is assumed to be powerful enough to maintain specified torque regardless of the angular velocity at source terminals.

Connections R and C are mechanical rotational conserving ports. Port S is a physical signal port, through which the control signal that drives the source is applied. You can use the entire variety of Simulink signal sources to generate the desired torque variation profile. Positive signal at port S generates torque acting from C to R. The torque generated by the source is directly proportional to the signal at the control port S.

The block positive direction is from port C to port R. This means that the torque is positive if it acts in the direction from C to R. The relative velocity is determined as $\omega = \omega_R - \omega_C$, where ω_R , ω_C are the absolute angular velocities at ports R and C, respectively, and it is negative if velocity at port R is greater than that at port C. The power generated by the source is negative if the source delivers energy to port R.

Dialog Box and Parameters



The block has no parameters.

Ports

The block has the following ports:

R

Mechanical rotational conserving port.

C

Mechanical rotational conserving port associated with the source reference point (case).

S

Physical signal input port, through which the control signal that drives the source is applied.

See Also

[Ideal Angular Velocity Source](#)

[Ideal Force Source](#)

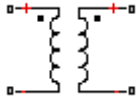
[Ideal Translational Velocity Source](#)

Ideal Transformer

Purpose Simulate ideal transformer in electrical systems

Library Electrical Elements

Description The Ideal Transformer block models an ideal power-conserving transformer, described with the following equations:



$$V1 = N \cdot V2$$

$$I2 = N \cdot I1$$

where

$V1$ Primary voltage

$V2$ Secondary voltage

$I1$ Current flowing into the primary + terminal

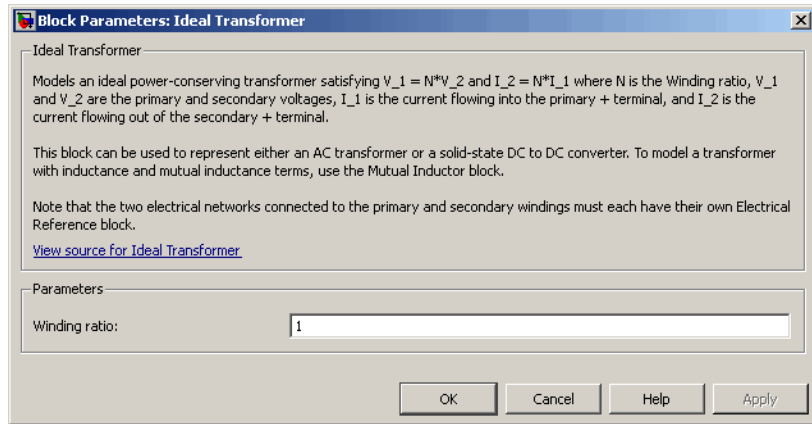
$I2$ Current flowing out of the secondary + terminal

N Winding ratio

This block can be used to represent either an AC transformer or a solid-state DC to DC converter. To model a transformer with inductance and mutual inductance terms, use the Mutual Inductor block.

The two electrical networks connected to the primary and secondary windings must each have their own Electrical Reference block.

Dialog Box and Parameters



Winding ratio

Winding ratio of the transformer, or ratio of primary coil turns to secondary coil turns. The default value is 1.

Ports

The block has four electrical conserving ports. Polarity is indicated by the + and – signs.

See Also

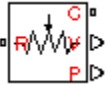
Mutual Inductor

Ideal Translational Motion Sensor

Purpose Simulate motion sensor in mechanical translational systems

Library Mechanical Sensors

Description



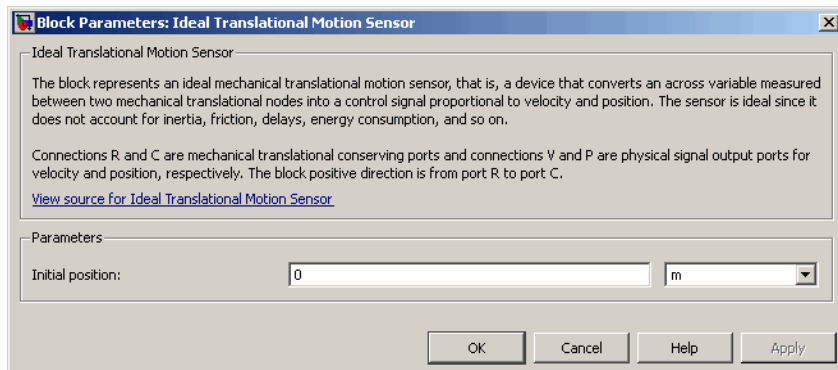
The Ideal Translational Motion Sensor block represents a device that converts an across variable measured between two mechanical translational nodes into a control signal proportional to velocity or position. You can specify the initial position (offset) as a block parameter.

The sensor is ideal since it does not account for inertia, friction, delays, energy consumption, and so on.

Connections R and C are mechanical translational conserving ports that connect the block to the nodes whose motion is being monitored. Connections V and P are physical signal output ports for velocity and position, respectively.

The block positive direction is from port R to port C. This means that the velocity is measured as $v = v_R - v_C$, where v_R, v_C are the absolute velocities at ports R and C, respectively.

Dialog Box and Parameters



Initial position

Sensor initial position, or offset (m). The default value is 0.

Ideal Translational Motion Sensor

Ports

The block has the following ports:

R

Mechanical translational conserving port associated with the sensor positive probe.

C

Mechanical translational conserving port associated with the sensor negative (reference) probe.

V

Physical signal output port for velocity.

P

Physical signal output port for position.

See Also

Ideal Force Sensor

Ideal Rotational Motion Sensor

Ideal Torque Sensor

Ideal Translational Velocity Source

Purpose Simulate ideal velocity source in mechanical translational systems

Library Mechanical Sources

Description

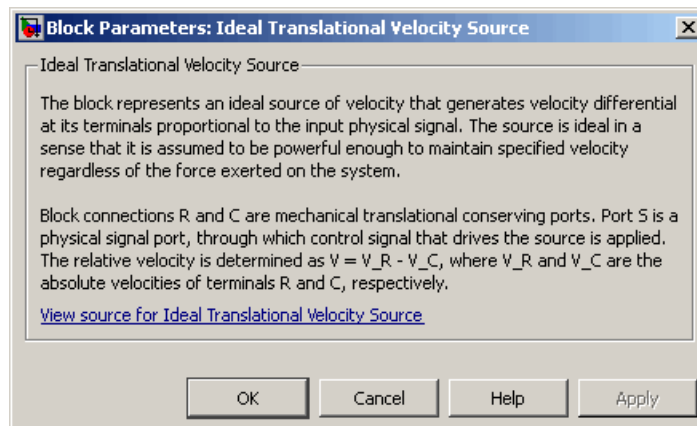


The Ideal Translational Velocity Source block represents an ideal source of velocity that generates velocity differential at its terminals proportional to the input physical signal. The source is ideal in a sense that it is assumed to be powerful enough to maintain specified velocity regardless of the force exerted on the system.

Connections R and C are mechanical translational conserving ports. Port S is a physical signal port, through which the control signal that drives the source is applied. The relative velocity (velocity differential) across the source is directly proportional to the signal at the control port S. The entire variety of Simulink signal sources can be used to generate the desired velocity variation profile.

The block positive direction is from port R to port C. This means that the velocity is measured as $v = v_R - v_C$, where v_R , v_C are the absolute velocities at ports R and C, respectively, and force through the source is negative if it acts from C to R. The power generated by the source is negative if the source delivers energy to port R.

Dialog Box and Parameters



Ideal Translational Velocity Source

The block has no parameters.

Ports

The block has the following ports:

R

Mechanical translational conserving port.

C

Mechanical translational conserving port associated with the source reference point (case).

S

Physical signal input port, through which the control signal that drives the source is applied.

See Also

[Ideal Angular Velocity Source](#)

[Ideal Force Source](#)

[Ideal Torque Source](#)

Inductor

Purpose Simulate linear inductor in electrical systems

Library Electrical Elements

Description The Inductor block models a linear inductor, described with the following equation:



$$V = L \frac{dI}{dt}$$

where

I Current

V Voltage

L Inductance

t Time

The **Initial current** parameter sets the initial current through the inductor.

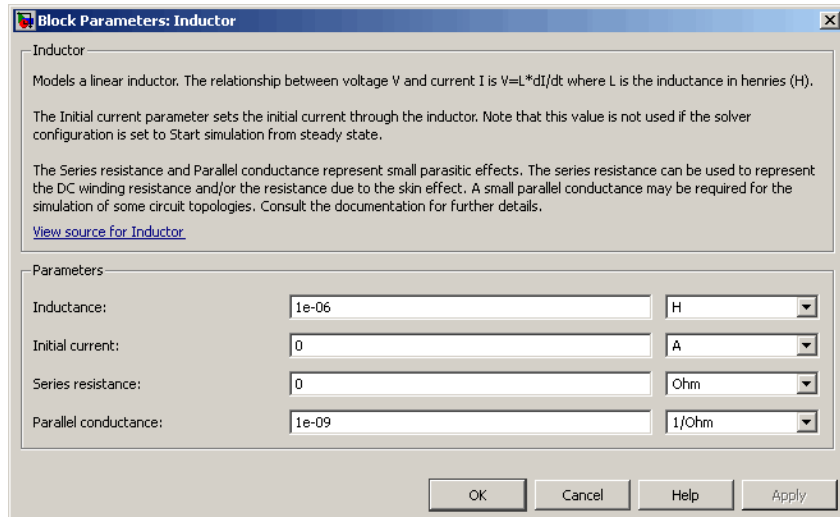
Note This value is not used if the solver configuration is set to **Start simulation from steady state**.

The **Series resistance** and **Parallel conductance** parameters represent small parasitic effects. The series resistance can be used to represent the DC winding resistance or the resistance due to the skin effect. Simulation of some circuits may require the presence of a small parallel conductance. For more information, see “Modeling Best Practices” in the Simscape User’s Guide.

Connections + and – are conserving electrical ports corresponding to the positive and negative terminals of the inductor, respectively. The current is positive if it flows from positive to negative, and the voltage

across the inductor is equal to the difference between the voltage at the positive and the negative terminal, $V(+)$ – $V(-)$.

Dialog Box and Parameters



Inductance

Inductance, in henries. The default value is 1 μ H.

Initial current

Initial current through the inductor. This parameter is not used if the solver configuration is set to **Start simulation from steady state**. The default value is 0.

Series resistance

Represents small parasitic effects. The series resistance can be used to represent the DC winding resistance. The default value is 0.

Parallel conductance

Represents small parasitic effects. The parallel conductance across the inductor can be used to model insulation conductance. Simulation of some circuits may require the presence of a small parallel conductance. The default value is $1e-9$ $1/\Omega$.

Inductor

Ports

The block has the following ports:

+

Electrical conserving port associated with the inductor positive terminal.

-

Electrical conserving port associated with the inductor negative terminal.

Purpose

Simulate inertia in mechanical rotational systems

Library

Mechanical Rotational Elements

Description



The Inertia block represents an ideal mechanical rotational inertia, described with the following equation:

$$T = J \frac{d\omega}{dt}$$

where

T Inertia torque

J Inertia

ω Angular velocity

t Time

The block has one mechanical rotational conserving port. The block positive direction is from its port to the reference point. This means that the inertia torque is positive if inertia is accelerated in the positive direction.

Dialog Box and Parameters

Block Parameters: Inertia

Inertia

The block represents an ideal mechanical rotational inertia.

The block has one mechanical rotational conserving port. The block positive direction is from its port to the reference point. This means that the inertia torque is positive if the inertia is accelerated in the positive direction.

[View source for Inertia](#)

Parameters

Inertia:

Initial velocity:

OK Cancel Help Apply

Inertia

Inertia

Inertia. The default value is $0.001 \text{ kg}\cdot\text{m}^2$.

Initial velocity

Initial angular velocity of the inertia. This parameter specifies the initial condition for use in computing the block's initial state at the beginning of a simulation run. For more information, see "Initial Conditions Computation". The default value is 0.

Ports

The block has one mechanical rotational conserving port, associated with the inertia connection to the system.

See Also

Mass

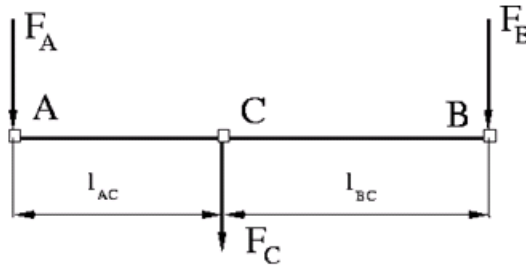
Purpose Simulate lever in mechanical systems

Library Mechanisms

Description



The Lever block represents a mechanical lever in its generic form, known as a free or summing lever, shown in the following schematic.



The summing lever equations are derived with the assumption of small angle deviation from initial position:

$$v_C = K_{AC}v_A + K_{BC}v_B$$

$$F_A = K_{AC}F_C$$

$$F_B = K_{BC}F_C$$

$$K_{AC} = \frac{l_{BC}}{l_{AC} + l_{BC}}$$

$$K_{BC} = \frac{l_{AC}}{l_{AC} + l_{BC}}$$

where

Lever

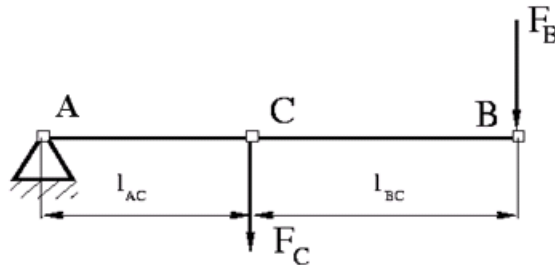
v_A, v_B, v_C Lever joints velocities

F_A, F_B, F_C Lever joints forces

l_{AC}, l_{BC} Arm lengths

The above equations were derived with the assumption that the lever sums forces and motions at node C. The assumption was arbitrary and does not impose any limitations on how the forces or motions are applied to the lever. In other words, any of the lever nodes can be “input” or “output” nodes, depending on the value of the force. Moreover, any of the block nodes can be connected to the reference point, thus converting a three-node lever into a first-class lever, with the fulcrum at the end, or a second-class lever, with the fulcrum in the middle.

The following illustration shows a schematic of a two-node first-class lever, with the fulcrum at node A.

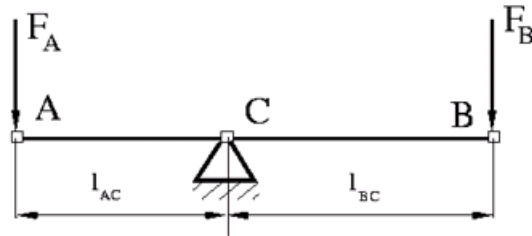


It is described with the following equations:

$$v_C = K_{BC} v_B$$

$$F_B = K_{BC} F_C$$

The next illustration shows a schematic of a second-class lever, with the fulcrum in the middle.



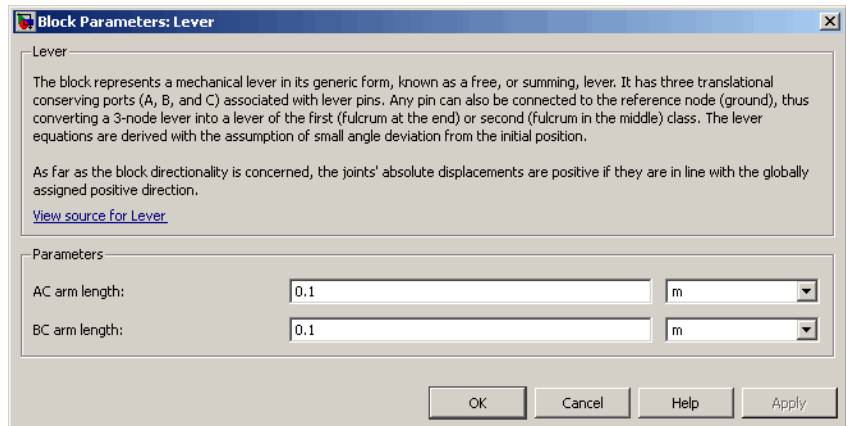
It is described with the following equations:

$$v_A = -\frac{l_{AC}}{l_{BC}} v_B$$

$$F_B = -\frac{l_{AC}}{l_{BC}} F_A$$

As far as the block directionality is concerned, the joints' absolute displacements are positive if they are in line with the globally assigned positive direction.

Dialog Box and Parameters



Lever

AC arm length

Arm length between nodes A and C. The default value is 0.1 m.

BC arm length

Arm length between nodes B and C. The default value is 0.1 m.

Ports

The block has the following ports:

A

Mechanical translational conserving port associated with the node A of the lever.

B

Mechanical translational conserving port associated with the node B of the lever.

C

Mechanical translational conserving port associated with the node C of the lever.

Examples

The Linkage Mechanism example illustrates the use of the Lever block in three different modes. Linkages L_1 and L_4 simulate first-class levers with the fulcrum at the end. Linkage L_2 represents a summing lever. Linkage L_3 simulates a second-class lever with the fulcrum in the middle.

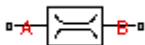
Purpose

Simulate hydraulic pipeline with linear resistance losses

Library

Hydraulic Elements

Description

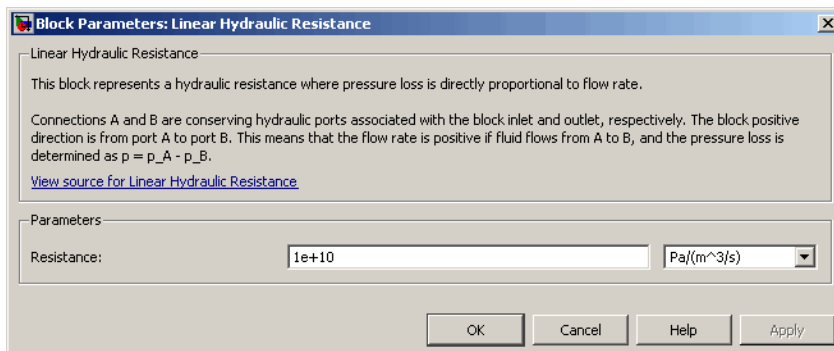


The Linear Hydraulic Resistance block represents a hydraulic resistance where pressure loss is directly proportional to flow rate. This block can be useful at preliminary stages of development, or as a powerful means to speed up the simulation, especially if the flow rate varies insignificantly with respect to the operating point.

Connections A and B are conserving hydraulic ports associated with the block inlet and outlet, respectively.

The block positive direction is from port A to port B. This means that the flow rate is positive if fluid flows from A to B, and the pressure loss is determined as $p = p_A - p_B$.

Dialog Box and Parameters



Resistance

The linear resistance coefficient. The default value is $10e9 \text{ Pa}/(\text{m}^3/\text{s})$.

Ports

The block has the following ports:

A

Hydraulic conserving port associated with the resistance inlet.

Linear Hydraulic Resistance

B Hydraulic conserving port associated with the resistance outlet.

See Also Hydraulic Resistive Tube

Purpose Simulate reference for magnetic ports

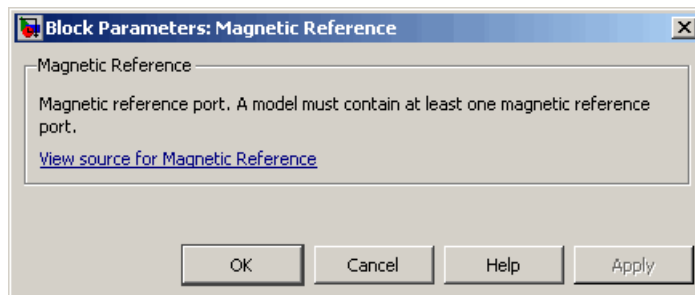
Library Magnetic Elements

Description



The Magnetic Reference block represents a reference point for all magnetic conserving ports. A model with magnetic elements must contain at least one Magnetic Reference block.

Dialog Box and Parameters



The Magnetic Reference block has no parameters.

Ports The block has one magnetic conserving port.

See Also

- Electrical Reference
- Hydraulic Reference
- Mechanical Rotational Reference
- Mechanical Translational Reference
- Thermal Reference

Mass

Purpose

Simulate mass in mechanical translational systems

Library

Mechanical Translational Elements

Description

The Mass block represents an ideal mechanical translational mass, described with the following equation:



$$F = m \frac{dv}{dt}$$

where

F Inertia force

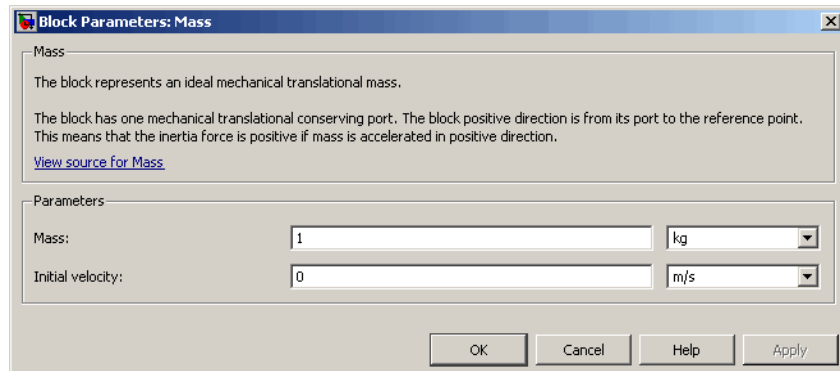
m Mass

v Velocity

t Time

The block has one mechanical translational conserving port. The block positive direction is from its port to the reference point. This means that the inertia force is positive if mass is accelerated in positive direction.

Dialog Box and Parameters



Mass

Mass. The default value is 1 kg.

Initial velocity

Initial velocity of the mass. This parameter specifies the initial condition for use in computing the block's initial state at the beginning of a simulation run. For more information, see "Initial Conditions Computation". The default value is 0.

Ports

The block has one mechanical translational conserving port, associated with the mass connection to the system.

See Also

Inertia

Mechanical Rotational Reference

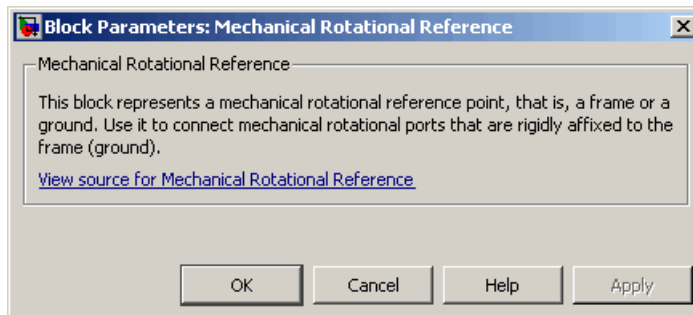
Purpose Simulate reference for mechanical rotational ports

Library Mechanical Rotational Elements

Description The Mechanical Rotational Reference block represents a reference point, or frame, for all mechanical rotational ports. All rotational ports that are rigidly clamped to the frame (ground) must be connected to a Mechanical Rotational Reference block.



Dialog Box and Parameters



The Mechanical Rotational Reference block has no parameters.

Ports The block has one mechanical rotational port.

See Also

- Electrical Reference
- Hydraulic Reference
- Mechanical Translational Reference
- Thermal Reference

Mechanical Translational Reference

Purpose Simulate reference for mechanical translational ports

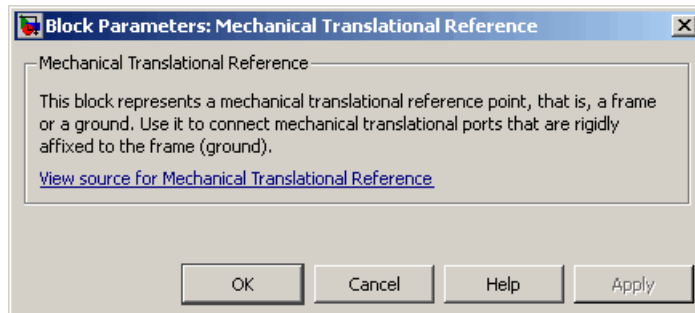
Library Mechanical Translational Elements

Description



The Mechanical Translational Reference block represents a reference point, or frame, for all mechanical translational ports. All translational ports that are rigidly clamped to the frame (ground) must be connected to a Mechanical Translational Reference block.

Dialog Box and Parameters



The Mechanical Translational Reference block has no parameters.

Ports The block has one mechanical translational port.

See Also

- Electrical Reference
- Hydraulic Reference
- Mechanical Rotational Reference
- Thermal Reference

MMF Sensor

Purpose Simulate ideal magnetomotive force sensor

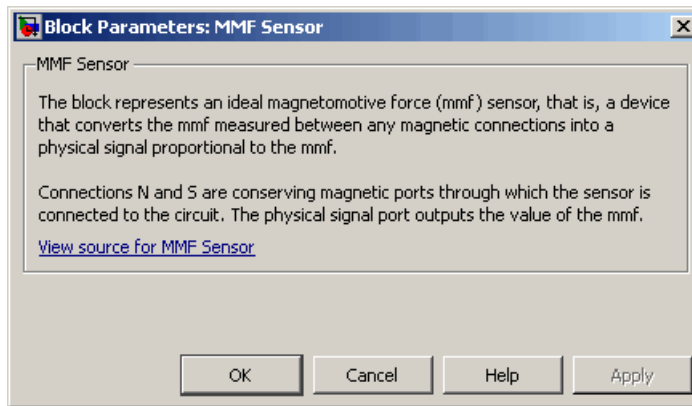
Library Magnetic Sensors

Description The MMF Sensor block represents an ideal magnetomotive force (mmf) sensor, that is, a device that converts the mmf measured between any magnetic connections into a physical signal proportional to the mmf.



Connections N and S are conserving magnetic ports through which the sensor is connected to the circuit. The physical signal port outputs the value of the mmf.

Dialog Box and Parameters



The block has no parameters.

Ports The block has the following ports:

N
Magnetic conserving port associated with the sensor North terminal.

S
Magnetic conserving port associated with the sensor South terminal.

The block also has a physical signal output port, which outputs the value of the mmf.

See Also

Controlled MMF Source

MMF Source

MMF Source

Purpose Simulate ideal magnetomotive force source

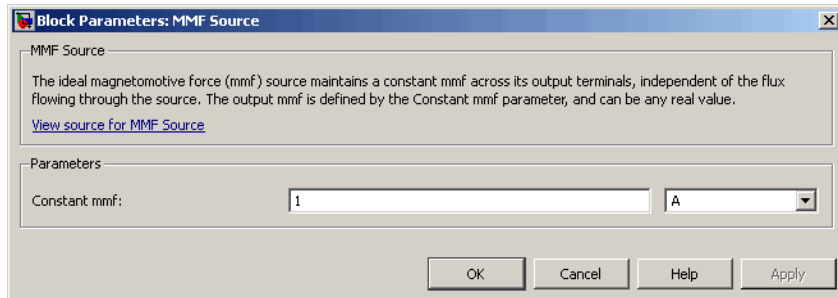
Library Magnetic Sources

Description The MMF Source block represents an ideal magnetomotive force (mmf) source that is powerful enough to maintain specified constant mmf across its output terminals, regardless of the flux flowing through the source.



You specify the output mmf by using the **Constant mmf** parameter, which can be positive, negative, or zero.

Dialog Box and Parameters



Constant mmf

Output mmf. You can specify any real value. The default value is 1 A.

Ports The block has two magnetic conserving ports associated with its terminals.

See Also Controlled Flux Source
Controlled MMF Source
Flux Source

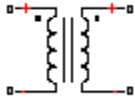
Purpose

Simulate mutual inductor in electrical systems

Library

Electrical Elements

Description



The Mutual Inductor block models a mutual inductor, described with the following equations:

$$V1 = L1 \frac{dI1}{dt} + M \frac{dI2}{dt}$$

$$V2 = L2 \frac{dI2}{dt} + M \frac{dI1}{dt}$$

$$M = k\sqrt{L1L2}$$

where

$V1$	Voltage across winding 1
$V2$	Voltage across winding 2
$I1$	Current flowing into the + terminal of winding 1
$I2$	Current flowing into the + terminal of winding 2
$L1, L2$	Winding self-inductances
M	Mutual inductance
k	Coefficient of coupling, $0 < k < 1$
t	Time

The **Winding 1 initial current** and **Winding 2 initial current** parameters set the initial current through windings 1 and 2.

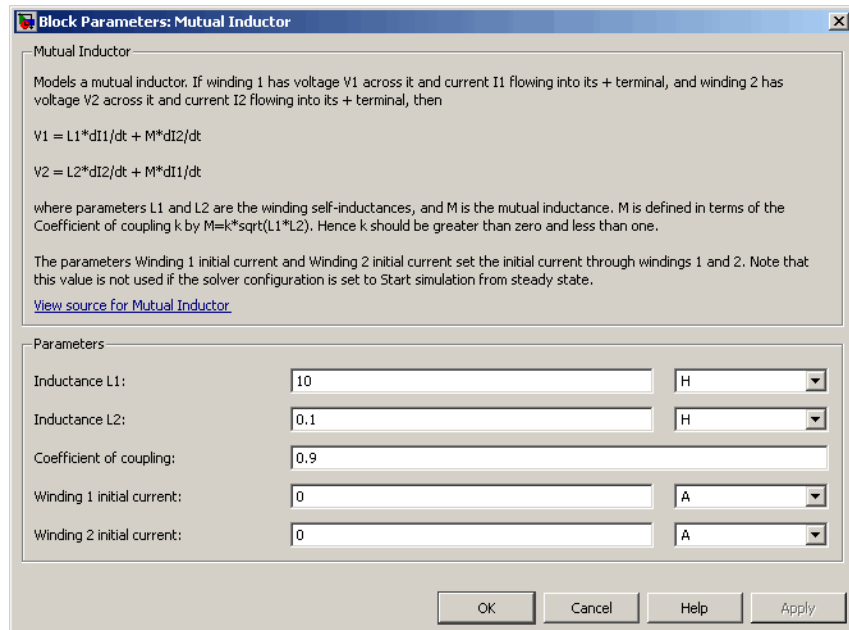
Note These values are not used if the solver configuration is set to **Start simulation from steady state**.

Mutual Inductor

Dialog Box and Parameters

This block can be used to represent an AC transformer. If inductance and mutual inductance terms are not important in a model, or are unknown, you can use the Ideal Transformer block instead.

The two electrical networks connected to the primary and secondary windings must each have their own Electrical Reference block.



Inductance L1

Self-inductance of the first winding. The default value is 10 H.

Inductance L2

Self-inductance of the second winding. The default value is 0.1 H.

Coefficient of coupling

Coefficient of coupling, which defines the mutual inductance. The parameter value should be greater than zero and less than 1. The default value is 0.9.

Winding 1 initial current

Initial current through the first winding. This parameter is not used if the solver configuration is set to **Start simulation from steady state**. The default value is 0.

Winding 2 initial current

Initial current through the second winding. This parameter is not used if the solver configuration is set to **Start simulation from steady state**. The default value is 0.

Ports

The block has four electrical conserving ports. Polarity is indicated by the + and – signs.

See Also

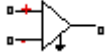
Ideal Transformer

Op-Amp

Purpose Simulate ideal operational amplifier

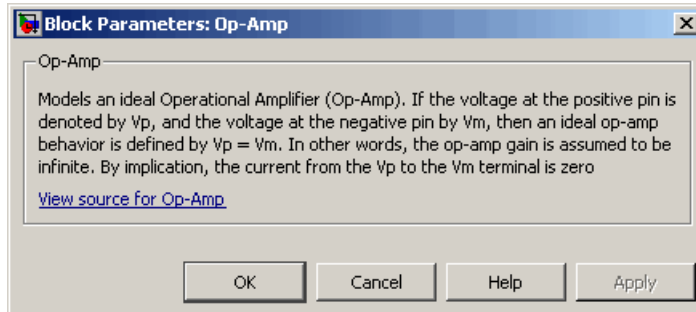
Library Electrical Elements

Description



The Op-Amp block models an ideal operational amplifier (op-amp). If the voltage at the positive pin is denoted by V_p , and the voltage at the negative pin by V_m , then an ideal op-amp behavior is defined by $V_p = V_m$. In other words, the op-amp gain is assumed to be infinite. By implication, the current from the V_p to the V_m terminal is zero.

Dialog Box and Parameters



The Op-Amp block has no parameters.

Ports

The block has three electrical conserving ports.

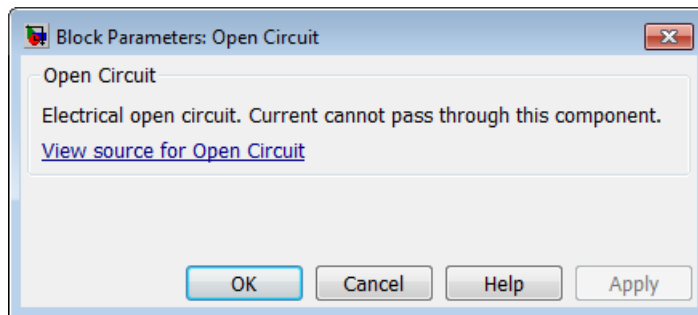
Purpose Simulate electrical port terminator that draws no current

Library Electrical Elements

Description The Open Circuit block represents an electrical terminal that draws no current. Physical Network block diagrams do not allow unconnected Conserving ports. Use this block to terminate electrical ports (on other blocks) that you wish to leave open-circuit.



Dialog Box and Parameters



The Open Circuit block has no parameters.

Ports The block has one electrical conserving port.

See Also Hydraulic Cap
Rotational Free End
Translational Free End

Pneumatic Absolute Reference

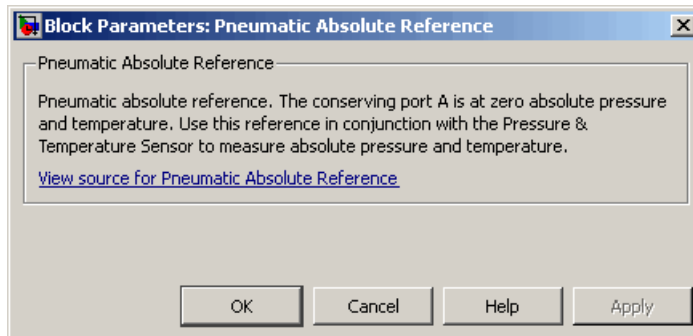
Purpose Simulate reference to zero absolute pressure and temperature for pneumatic ports

Library Pneumatic Elements

Description The Pneumatic Absolute Reference block provides a pneumatic reference port at zero absolute pressure and temperature. Use this block with the Pneumatic Pressure & Temperature Sensor block to create Physical Signals corresponding to absolute pressure and temperature.



Dialog Box and Parameters



The block has no parameters.

Ports The block has one pneumatic conserving port, which is at zero absolute pressure and temperature.

See Also Pneumatic Atmospheric Reference
Pneumatic Pressure & Temperature Sensor

Pneumatic Atmospheric Reference

Purpose Simulate reference to ambient pressure and temperature for pneumatic ports

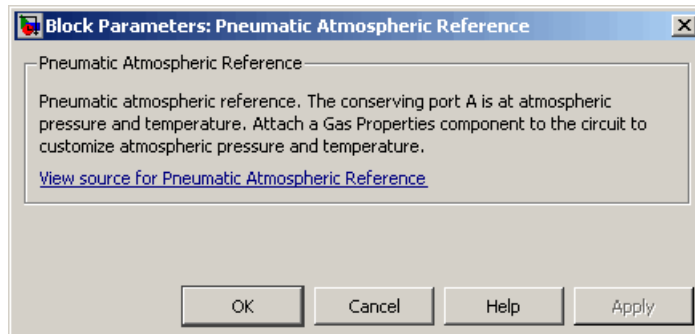
Library Pneumatic Elements

Description



The Pneumatic Atmospheric Reference block provides a pneumatic reference port with pressure and temperature values set to the ambient temperature and pressure. The Gas Properties block, if present, specifies the values for ambient temperature and pressure for all pneumatic blocks in the circuit. If a pneumatic circuit does not contain a Gas Properties block, ambient temperature and pressure are set to default values of 293.15 K and 101,325 Pa. Use the Pneumatic Atmospheric Reference block with the Pneumatic Pressure Source block to model an ideal pressure source that takes atmospheric air, and increases the pressure by a constant amount.

Dialog Box and Parameters



The block has no parameters.

Ports The block has one pneumatic conserving port.

See Also Gas Properties
Pneumatic Absolute Reference
Pneumatic Pressure Source

Pneumatic Flow Rate Source

Purpose Simulate ideal compressor with constant mass flow rate

Library Pneumatic Sources

Description



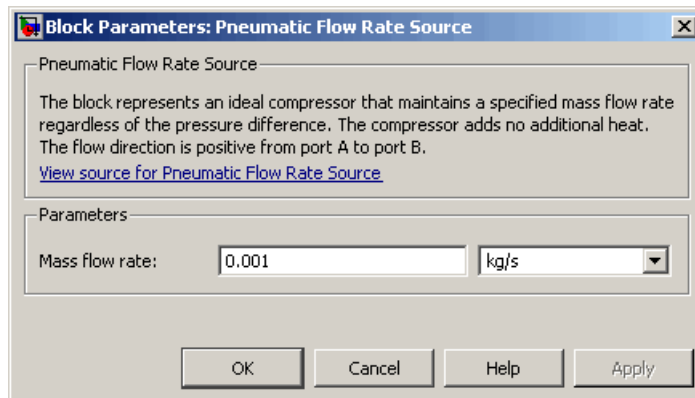
The Pneumatic Flow Rate Source block represents an ideal compressor that maintains a specified mass flow rate regardless of the pressure difference. Use this block when delivery of an actual device is practically independent of the source pressure, for example, in positive displacement compressors. The compressor adds no heat. Block connections A and B correspond to the pneumatic inlet and outlet ports, respectively.

The block positive direction is from port A to port B. This means that the flow rate is positive if it flows from A to B. The pressure differential is determined as $p = p_A - p_B$ and is negative if pressure at the source outlet is greater than pressure at its inlet. The power generated by the source is negative if the source adds energy to the flow.

Warning

Be careful when driving an orifice directly from a flow rate source. The choked flow condition limits the flow that is possible through an orifice as a function of upstream pressure and temperature. Hence the flow rate value produced by the flow rate source must be compatible with upstream pressure and temperature. Specifying a flow rate that is too high will result in an unsolvable set of equations.

Dialog Box and Parameters



Mass flow rate

Specify the mass flow rate of the source. The default value is 0.001 kg/s.

Ports

The block has the following ports:

- A
Pneumatic conserving port associated with the source inlet.
- B
Pneumatic conserving port associated with the source outlet.

See Also

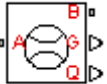
Controlled Pneumatic Flow Rate Source
Pneumatic Mass & Heat Flow Sensor

Pneumatic Mass & Heat Flow Sensor

Purpose Simulate ideal mass flow and heat flow sensor

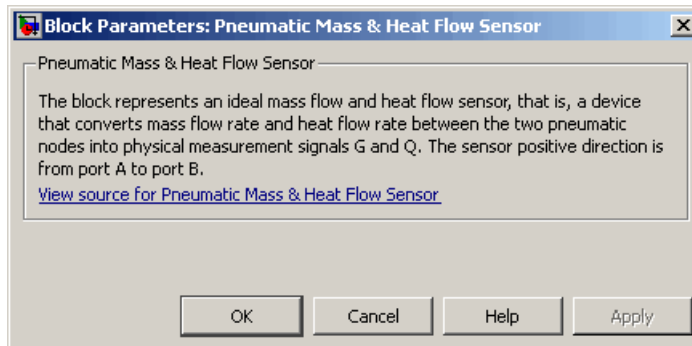
Library Pneumatic Sensors

Description The Pneumatic Mass & Heat Flow Sensor block represents an ideal mass flow and heat flow sensor, that is, a device that converts mass flow rate and heat flow rate between the two pneumatic nodes into physical measurement signals G and Q, respectively.



The sensor positive direction is from port A to port B.

Dialog Box and Parameters



The block has no parameters.

Ports The block has the following ports:

A Pneumatic conserving port associated with the sensor inlet.

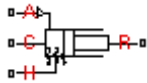
B Pneumatic conserving port associated with the sensor outlet.

See Also Controlled Pneumatic Flow Rate Source
Pneumatic Flow Rate Source

Purpose Simulate translational pneumatic piston chamber based on ideal gas law

Library Pneumatic Elements

Description



The Pneumatic Piston Chamber block models a pneumatic piston chamber based on the ideal gas law and assuming constant specific heats. Use this model as a building block for pneumatic translational actuators. The piston can exert force in one direction only, and the direction is set by the **Chamber orientation** parameter.

The continuity equation for the network representation of the piston chamber is

$$G = \frac{V_0 + A \square x}{RT} \left(\frac{dp}{dt} - \frac{p}{T} \frac{dT}{dt} \right) + \frac{A}{RT} \square p \square \frac{dx}{dt}$$

where

G	Mass flow rate at input port
V_0	Initial chamber volume
A	Piston effective area
x	Piston displacement
p	Absolute pressure in the chamber
R	Specific gas constant
T	Absolute gas temperature
t	Time

The energy equation is

$$q = \frac{c_v}{R} (V_0 + A \square x) \frac{dp}{dt} + \frac{c_p \square A}{R} p \frac{dx}{dt} - q_w$$

where

Pneumatic Piston Chamber

- q Heat flow due to gas inflow in the chamber (through the pneumatic port)
- q_w Heat flow through the chamber walls (through the thermal port)
- c_v Specific heat at constant volume
- c_p Specific heat at constant pressure

The force equation is

$$F = (p - p_a) \square A$$

where p_a is the atmospheric pressure acting on the outside of the piston.

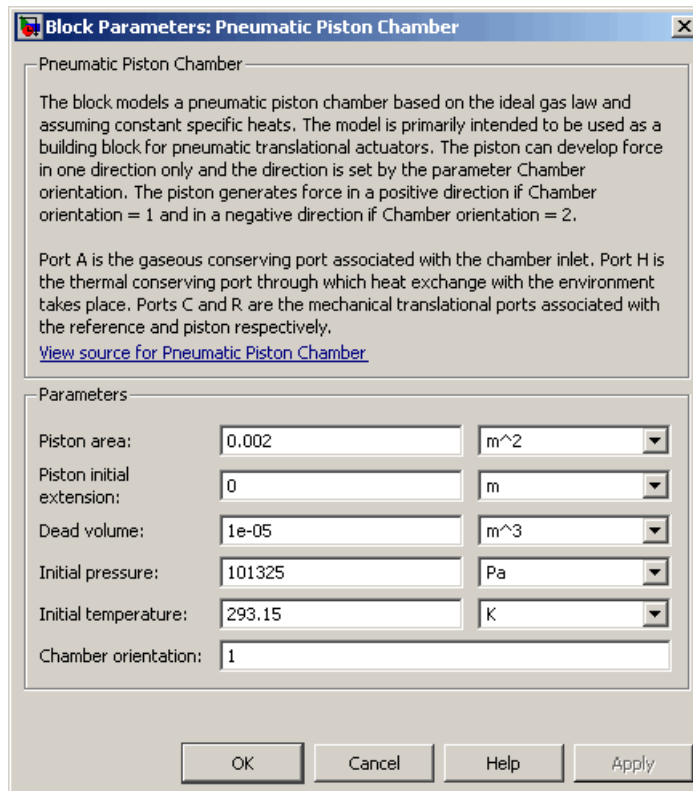
Port A is the pneumatic conserving port associated with the chamber inlet. Port H is a thermal conserving port through which heat exchange with the environment takes place. Ports C and R are mechanical translational conserving ports associated with the piston case and rod, respectively. The gas flow and the heat flow are considered positive if they flow into the chamber.

Basic Assumptions and Limitations

The model is based on the following assumptions:

- The gas is ideal.
- Specific heats at constant pressure and constant volume, c_p and c_v , are constant.

Dialog Box and Parameters



Piston area

Specify the effective piston area. The default value is .002 m².

Piston initial extension

Specify the initial offset of the piston from the cylinder cap. The default value is 0.

Dead volume

Specify the volume of gas in the chamber at zero piston position. The default value is 1e-5 m³.

Pneumatic Piston Chamber

Initial pressure

Specify the initial pressure in the chamber. This parameter specifies the initial condition for use in computing the initial state at the beginning of a simulation run. For more information, see “Initial Conditions Computation”. The default value is 101235 Pa.

Initial temperature

Specify the initial temperature of the gas in the chamber. This parameter specifies the initial condition for use in computing the initial state at the beginning of a simulation run. For more information, see “Initial Conditions Computation”. The default value is 293.15 K.

Chamber orientation

Specify the direction of force generation. The piston generates force in a positive direction if this parameter is set to 1 (the default). If you set this parameter to 2, the piston generates force in a negative direction.

Ports

The block has the following ports:

A

Pneumatic conserving port associated with the chamber inlet.

H

Thermal conserving port through which heat exchange with the environment takes place.

R

Mechanical translational conserving port associated with the piston (rod).

C

Mechanical translational conserving port associated with the reference (case).

See Also

Constant Volume Pneumatic Chamber

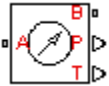
Rotary Pneumatic Piston Chamber

Pneumatic Pressure & Temperature Sensor

Purpose Simulate ideal pressure and temperature sensor

Library Pneumatic Sensors

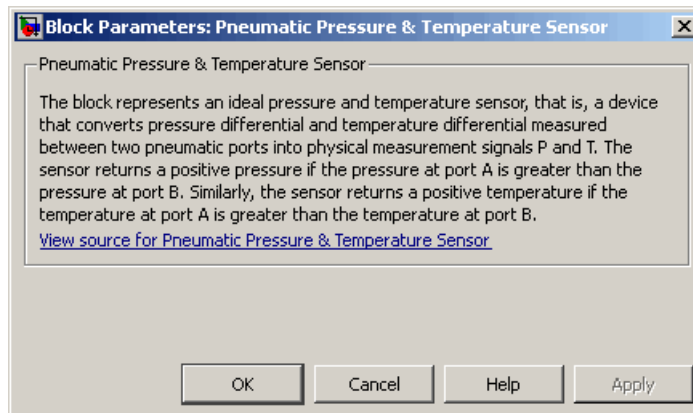
Description



The Pneumatic Pressure & Temperature Sensor block represents an ideal pressure and temperature sensor, that is, a device that converts pressure differential and temperature differential measured between two pneumatic ports into physical measurement signals P and T, respectively.

The sensor positive direction is from port A to port B. This means that the sensor returns a positive pressure if the pressure at port A is greater than the pressure at port B. Similarly, the sensor returns a positive temperature if the temperature at port A is greater than the temperature at port B.

Dialog Box and Parameters



The block has no parameters.

Ports

The block has the following ports:

- A Pneumatic conserving port associated with the sensor inlet.

Pneumatic Pressure & Temperature Sensor

B

Pneumatic conserving port associated with the sensor outlet.

See Also

Controlled Pneumatic Pressure Source

Pneumatic Pressure Source

Purpose Simulate ideal compressor with constant pressure difference

Library Pneumatic Sources

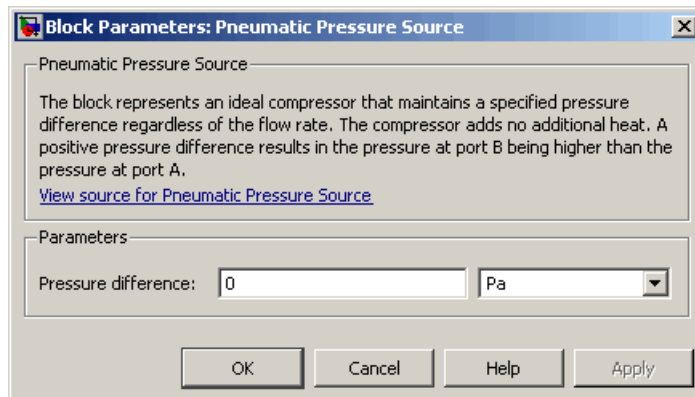
Description



The Pneumatic Pressure Source block represents an ideal compressor that maintains a specified pressure difference regardless of the flow rate. Use this block when pressure of an actual device is practically independent of the source flow rate, for example, in factory network outlets or large capacity receivers. The compressor adds no heat. Block connections A and B correspond to the pneumatic inlet and outlet ports, respectively.

A positive pressure difference results in the pressure at port B being higher than the pressure at port A.

Dialog Box and Parameters



Pressure difference

Specify the pressure difference across the source. The default value is 0.

Ports

The block has the following ports:

A

Pneumatic conserving port associated with the source inlet.

Pneumatic Pressure Source

B

Pneumatic conserving port associated with the source outlet.

See Also

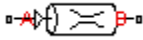
Controlled Pneumatic Pressure Source

Pneumatic Pressure & Temperature Sensor

Purpose Simulate pressure loss and added heat due to flow resistance in pneumatic pipe

Library Pneumatic Elements

Description



The Pneumatic Resistive Tube block models the loss in pressure and heating due to viscous friction along a short stretch of pipe with circular cross section. Use this block with the Constant Volume Pneumatic Chamber block to build a model of a pneumatic transmission line.

The tube is simulated according to the following equations:

$$p_i - p_o = \begin{cases} \frac{RT_i}{p_i} \frac{32\mu L}{AD^2} G & \text{for } Re < Re_{lam} \text{ (laminar flow)} \\ f \frac{RT_i}{p_i} \frac{L}{D} \frac{G^2}{2A^2} & \text{for } Re > Re_{turb} \text{ (turbulent flow)} \end{cases}$$

where

p_i, p_o Absolute pressures at the tube inlet and outlet, respectively. The inlet and outlet change depending on flow direction. For positive flow ($G > 0$), $p_i = p_A$, otherwise $p_i = p_B$.

T_i, T_o Absolute gas temperatures at the tube inlet and outlet, respectively

G Mass flow rate

μ Gas viscosity

f Friction factor for turbulent flow

D Tube internal diameter

A Tube cross-sectional area

L Tube length

Re Reynolds number

Pneumatic Resistive Tube

The friction factor for turbulent flow is approximated by the Haaland function

$$f = \left(-1.8 \log_{10} \left(\frac{6.9}{Re} + \left(\frac{e}{3.7D} \right)^{1.11} \right) \right)^{-2}$$

where e is the surface roughness for the pipe material.

The Reynolds number is defined as:

$$Re = \rho v D / \mu$$

where ρ is the gas density and v is the gas velocity. Gas velocity is related to mass flow rate by

$$G = \rho v A$$

For flows between Re_{lam} and Re_{turb} , a linear blend is implemented between the flow predicted by the two equations.

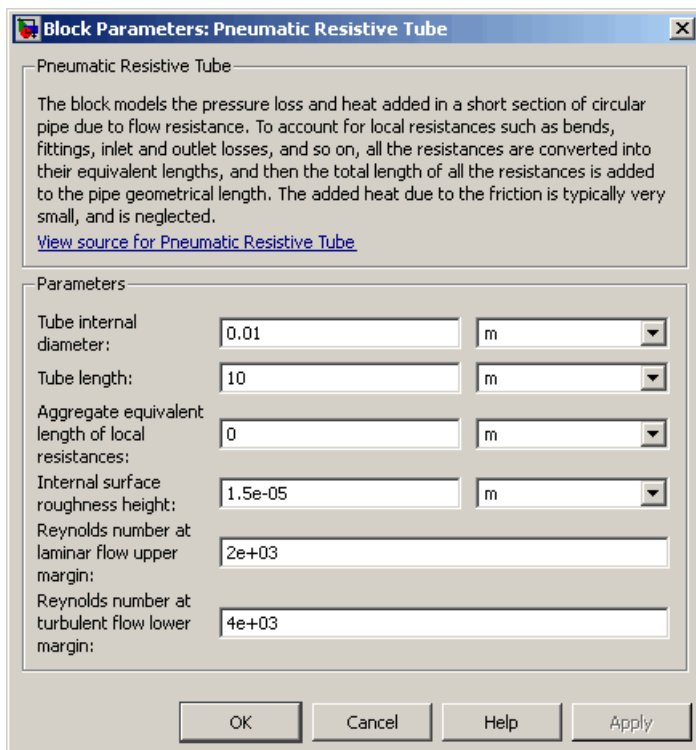
In a real pipe, loss in kinetic energy due to friction is turned into added heat energy. However, the amount of heat is very small, and is neglected in the Pneumatic Resistive Tube block. Therefore, $q_i = q_o$, where q_i and q_o are the input and output heat flows, respectively.

Basic Assumptions and Limitations

The model is based on the following assumptions:

- The gas is ideal.
- The pipe has a circular cross section.
- The process is adiabatic, that is, there is no heat transfer with the environment.
- Gravitational effects can be neglected.
- The flow resistance adds no net heat to the flow.

Dialog Box and Parameters



Tube internal diameter

Internal diameter of the tube. The default value is 0.01 m.

Tube length

Tube geometrical length. The default value is 10 m.

Aggregate equivalent length of local resistances

This parameter represents total equivalent length of all local resistances associated with the tube. You can account for the pressure loss caused by local resistances, such as bends, fittings, armature, inlet/outlet losses, and so on, by adding to the pipe geometrical length an aggregate equivalent length of all the local resistances. The default value is 0.

Pneumatic Resistive Tube

Internal surface roughness height

Roughness height on the tube internal surface. The parameter is typically provided in data sheets or manufacturer catalogs. The default value is $1.5e-5$ m, which corresponds to drawn tubing.

Reynolds number at laminar flow upper margin

Specifies the Reynolds number at which the laminar flow regime is assumed to start converting into turbulent flow. Mathematically, this value is the maximum Reynolds number at fully developed laminar flow. The default value is 2000.

Reynolds number at turbulent flow lower margin

Specifies the Reynolds number at which the turbulent flow regime is assumed to be fully developed. Mathematically, this value is the minimum Reynolds number at turbulent flow. The default value is 4000.

Ports

The block has the following ports:

A

Pneumatic conserving port associated with the tube inlet for positive flow.

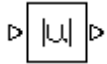
B

Pneumatic conserving port associated with the tube outlet for positive flow.

See Also

Constant Volume Pneumatic Chamber

- Purpose** Output absolute value of input physical signal
- Library** Physical Signals/Nonlinear Operators
- Description** The PS Abs block returns the absolute value of the input physical signal:



$$y = |u|$$

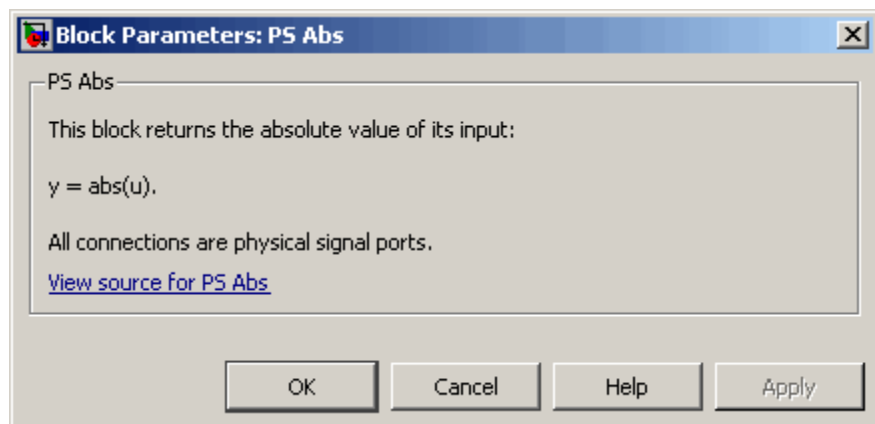
where

u Physical signal at the input port

y Physical signal at the output port

Both the input and the output are physical signals.

Dialog Box and Parameters



The PS Abs block has no parameters.

- Ports** The block has one physical signal input port and one physical signal output port.

PS Abs

See Also

PS Dead Zone

PS Max

PS Min

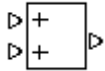
PS Saturation

PS Sign

Purpose Add two physical signal inputs

Library Physical Signals/Functions

Description The PS Add block outputs the sum of two input physical signals:



$$y = u_1 + u_2$$

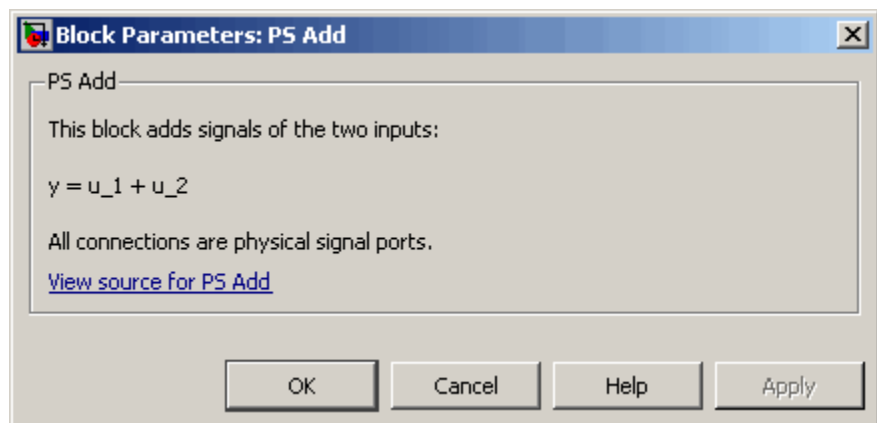
where

u_1 Physical signal at the first input port

u_2 Physical signal at the second input port

y Physical signal at the output port

Dialog Box and Parameters



The PS Add block has no parameters.

Ports The block has two physical signal input ports and one physical signal output port.

See Also PS Divide

PS Gain

PS Add

PS Math Function

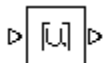
PS Product

PS Subtract

Purpose Output the smallest integer larger than or equal to input physical signal

Library Physical Signals/Nonlinear Operators

Description



The PS Ceil block rounds the input physical signal toward positive infinity, that is, to the nearest integer larger than or equal to the input value:

$$y = \text{ceil}(u)$$

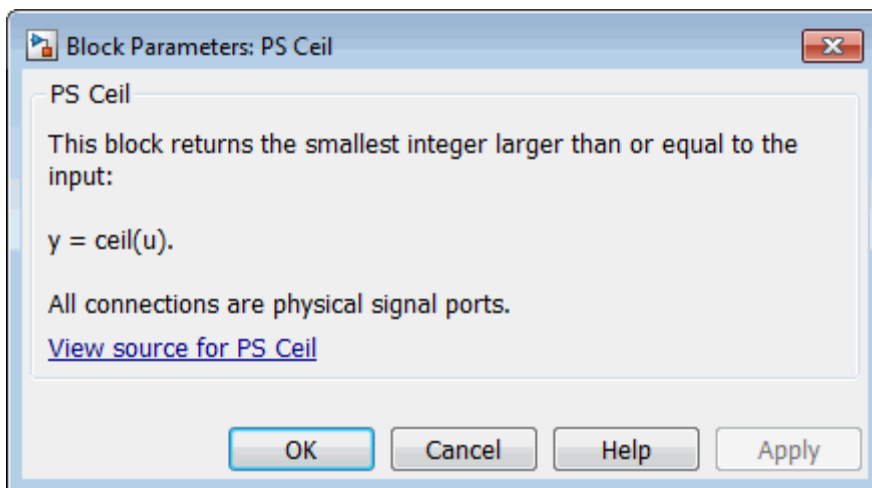
where

u Physical signal at the input port

y Physical signal at the output port

Both the input and the output are physical signals.

Dialog Box and Parameters



The PS Ceil block has no parameters.

PS Ceil

Ports

The block has one physical signal input port and one physical signal output port.

See Also

ceil

PS Fix

PS Floor

PS Round

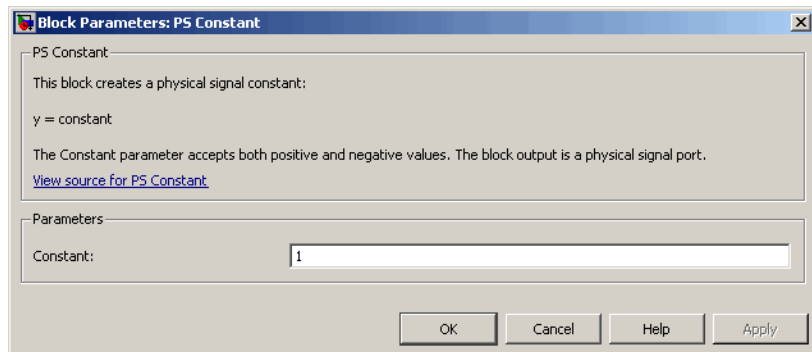
Purpose Generate constant physical signal

Library Physical Signals/Sources

Description The PS Constant block generates a physical signal of a constant value. You specify the value of the signal as the **Constant** parameter.



Dialog Box and Parameters



Constant

The signal value. You can specify both positive and negative values.

Ports The block has one physical signal output port.

PS Constant Delay

Purpose Delay input physical signal by specified time

Library Physical Signals/Delays

Description The PS Constant Delay block generates the output physical signal, y , by delaying the input physical signal, u :



$$y = u (t - \tau)$$

where τ is the delay time.

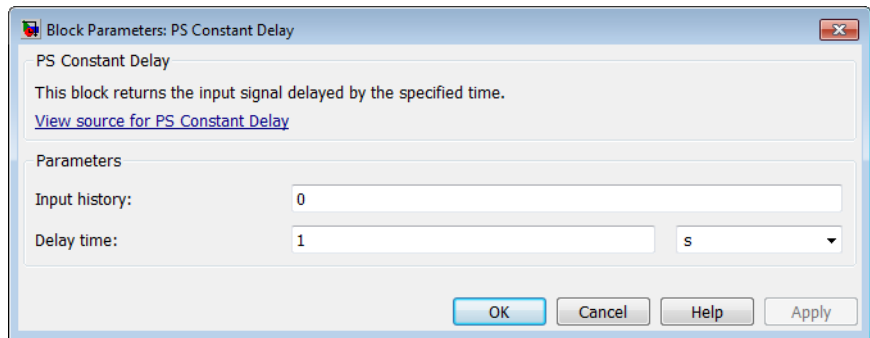
The delay time is constant throughout the simulation. You specify the value of the delay time as the **Delay time** parameter.

For the initial time interval, when $t \leq \text{StartTime} + \tau$, the block outputs the **Input history** parameter value.

Note

- When simulating a model that contains blocks with delays, memory allocation for storing the data history is controlled by the **Delay memory budget [kB]** parameter in the Solver Configuration block. If this budget is exceeded, simulation errors out. You can adjust this parameter value based on your available memory resources.
 - For recommendation on how to linearize a model that contains blocks with delays, see “Linearizing with Simulink Linearization Blocks”.
-

Dialog Box and Parameters



Input history

The output signal value during the initial time interval, until the specified delay time elapses after the start of simulation. The default value is 0.

Delay time

The delay time for the signal. The parameter value must be positive. The default value is 1 s.

Ports

The block has one physical signal input port and one physical signal output port.

See Also

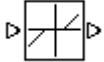
PS Variable Delay

PS Dead Zone

Purpose Provide region of zero output for physical signals

Library Physical Signals/Nonlinear Operators

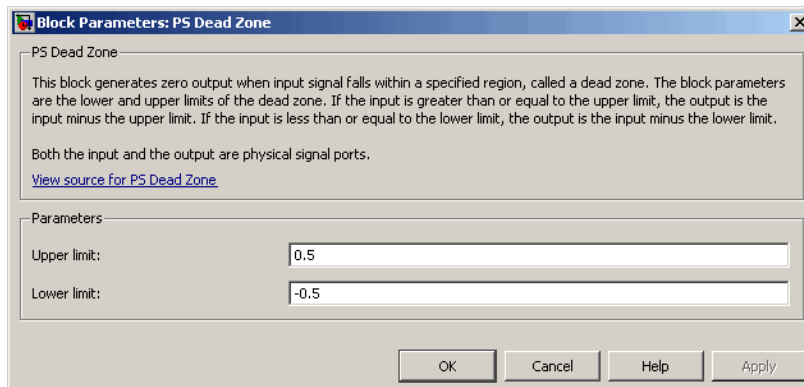
Description The PS Dead Zone block generates zero output when input signal falls within a specified region, called a dead zone. You can specify the lower and upper limits of the dead zone as block parameters. The block output depends on the input and dead zone:



- If the input is within the dead zone (greater than the lower limit and less than the upper limit), the output is zero.
- If the input is greater than or equal to the upper limit, the output is the input minus the upper limit.
- If the input is less than or equal to the lower limit, the output is the input minus the lower limit.

Both the input and the output are physical signals.

Dialog Box and Parameters



Upper limit

The upper limit, or end, of the dead zone. The default value is 0.5.

Lower limit

The lower limit, or start, of the dead zone. The default value is -0.5.

Ports

The block has one physical signal input port and one physical signal output port.

See Also

PS Abs

PS Max

PS Min

PS Saturation

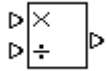
PS Sign

PS Divide

Purpose Compute simple division of two input physical signals

Library Physical Signals/Functions

Description The PS Divide block divides one physical signal input by another and outputs the difference:



$$y = u_1 \div u_2$$

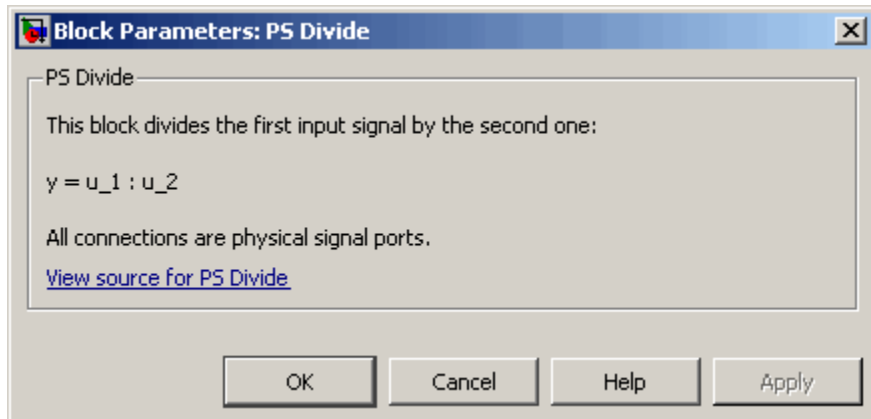
where

u_1 Physical signal at the first input port (marked with the x sign)

u_2 Physical signal at the second input port (marked with the ÷ sign)

y Physical signal at the output port

Dialog Box and Parameters



The PS Divide block has no parameters.

Ports The block has two physical signal input ports and one physical signal output port.

See Also

PS Add

PS Gain

PS Math Function

PS Product

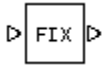
PS Subtract

PS Fix

Purpose Round input physical signal toward zero

Library Physical Signals/Nonlinear Operators

Description The PS Fix block rounds the input physical signal toward zero, that is, for a positive signal returns the nearest integer smaller than or equal to the input value, and for a negative signal returns the nearest integer larger than or equal to the input value:



$$y = \text{fix}(u)$$

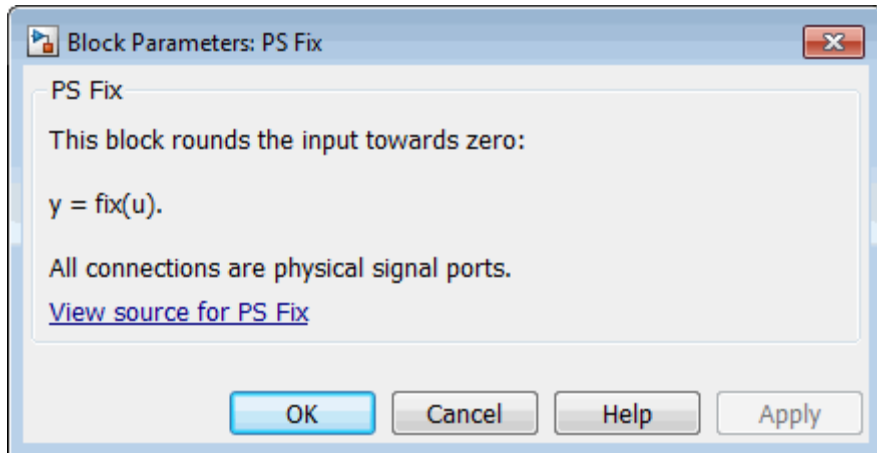
where

u Physical signal at the input port

y Physical signal at the output port

Both the input and the output are physical signals.

Dialog Box and Parameters



The PS Fix block has no parameters.

Ports The block has one physical signal input port and one physical signal output port.

See Also `fix`
PS Ceil
PS Floor
PS Round

PS Floor

Purpose Output the largest integer smaller than or equal to input physical signal

Library Physical Signals/Nonlinear Operators

Description The PS Floor block rounds the input physical signal toward negative infinity, that is, to the nearest integer smaller than or equal to the input value:



$$y = \text{floor}(u)$$

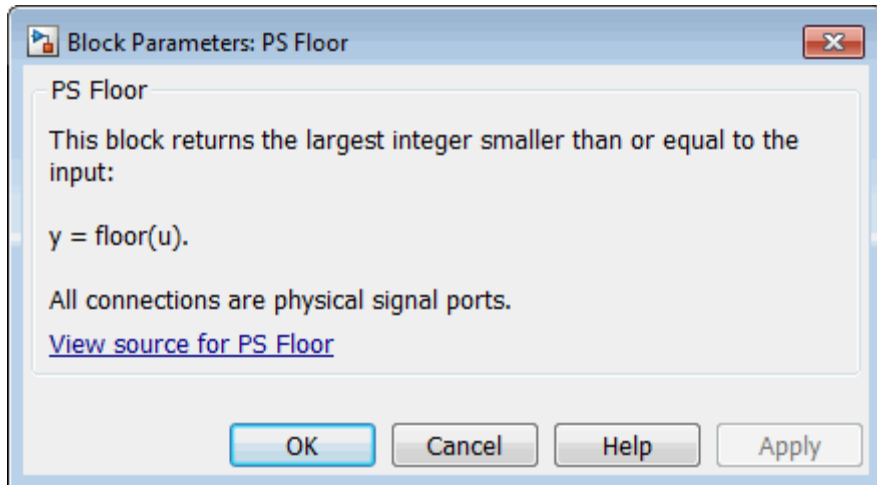
where

u Physical signal at the input port

y Physical signal at the output port

Both the input and the output are physical signals.

Dialog Box and Parameters



The PS Floor block has no parameters.

Ports The block has one physical signal input port and one physical signal output port.

See Also

- floor
- PS Ceil
- PS Fix
- PS Round

PS Gain

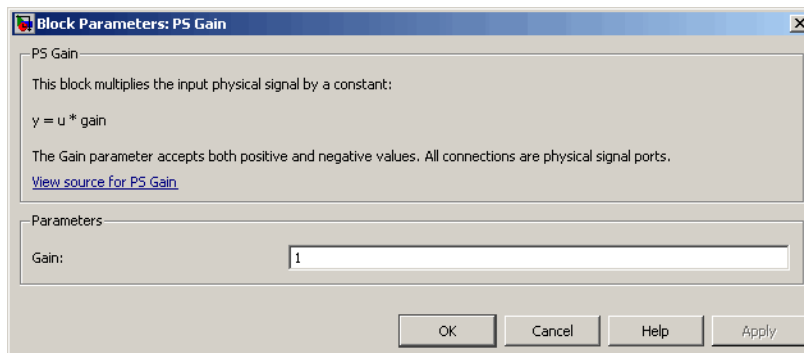
Purpose Multiply input physical signal by constant

Library Physical Signals/Functions

Description The PS Gain block multiplies the input physical signal by a constant value (gain). You specify the value of the gain as the **Gain** parameter.



Dialog Box and Parameters



Gain The multiplication coefficient. You can specify both positive and negative values.

Ports The block has one physical signal input port and one physical signal output port.

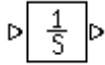
See Also

- PS Add
- PS Divide
- PS Math Function
- PS Product
- PS Subtract

Purpose Integrate physical signal

Library Physical Signals/Linear Operators

Description The PS Integrator block outputs the integral of its input at the current time step. The following equation represents the output of the block:



$$y(t) = \int_{t_0}^t u(t)dt + y_0$$

where

- u Physical signal at the input port
- y_0 Initial condition
- y Physical signal at the output port
- t Time

The PS Integrator block is a dynamic system with one state, its output. The PS Integrator block's input is the state's time derivative:

$$x = y(t)$$

$$x_0 = y_0$$

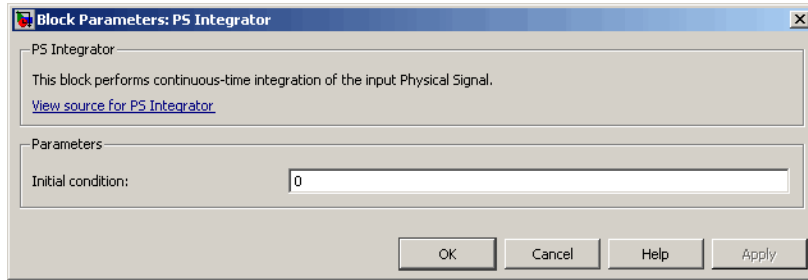
$$\dot{x} = u(t)$$

The solver computes the output of the PS Integrator block at the current time step, using the current input value and the value of the state at the previous time step. To support this computational model, the PS Integrator block saves its output at the current time step for use by the solver to compute its output at the next time step. The block also provides the solver with an initial condition for use in computing the block's initial state at the beginning of a simulation run. The default

PS Integrator

value of the initial condition is 0. You can specify another value for the initial condition as a parameter on the block dialog box.

Dialog Box and Parameters



Initial Condition

Specify the initial condition for use in computing the block's initial state at the beginning of a simulation run. For more information, see "Initial Conditions Computation". The default value is 0.

Ports

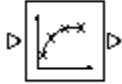
The block has one physical signal input port and one physical signal output port.

Purpose

Approximate one-dimensional function using specified lookup method

Library

Physical Signals/Lookup Tables

Description

The PS Lookup Table (1D) block computes an approximation to some function $y=f(x)$ given data vectors x and y . Both the input and the output are physical signals.

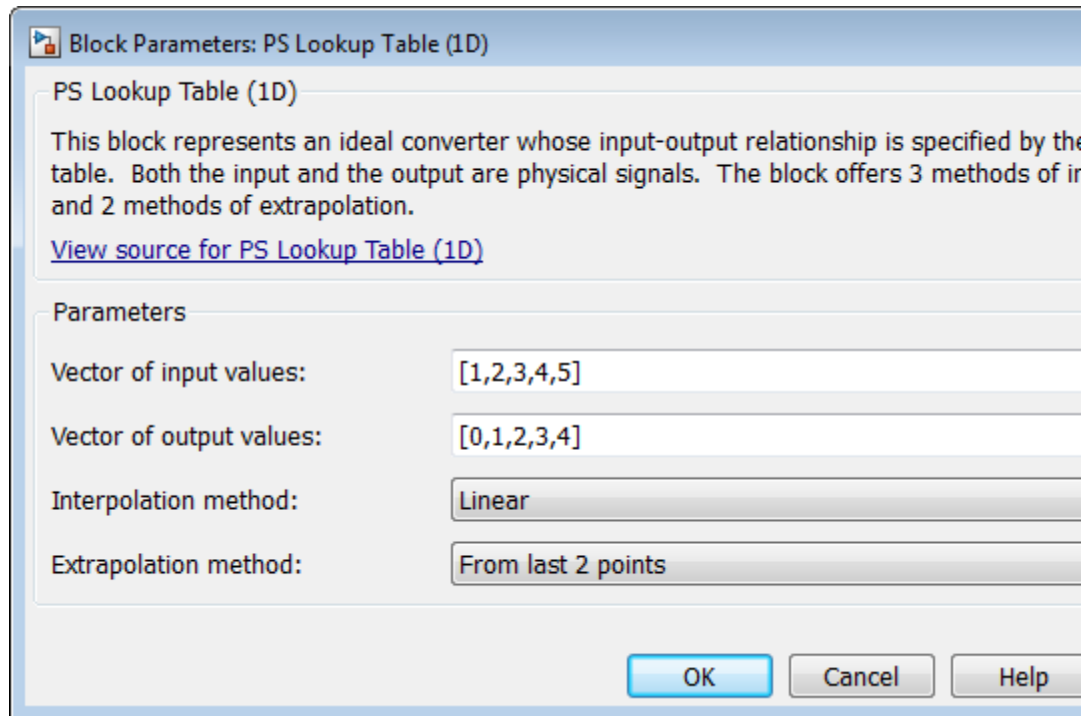
Note To map two physical signal inputs to an output, use the PS Lookup Table (2-D) block.

The length of the x and y data vectors provided to this block must match. Also, the x data vector must be *strictly increasing* (i.e., the value of the next element in the vector is greater than the value of the preceding element).

You define the lookup table by specifying the **Vector of input values** parameter as a 1-by- n vector and the **Vector of output values** parameter as a 1-by- n vector. The block generates output based on the input values using the selected interpolation and extrapolation methods. You have a choice of three interpolation methods and two extrapolation methods.

PS Lookup Table (1D)

Dialog Box and Parameters



Vector of input values

Specify the vector of input values as a one-dimensional array. The input values vector must be strictly increasing. The values can be nonuniformly spaced.

Vector of output values

Specify the vector of output values as a one-dimensional array. The output values vector must be of the same size as the input values vector.

Interpolation method

Select one of the following interpolation methods for approximating the output value when the input value is between two consecutive grid points:

- **Linear** — Uses a linear function.
- **Cubic** — Uses the Piecewise Cubic Hermite Interpolation Polynomial (PCHIP). For more information, see [1] and the `pchip` MATLAB function.
- **Spline** — Uses the cubic spline interpolation algorithm described in [2].

Extrapolation method

Select one of the following extrapolation methods for determining the output value when the input value is outside the range specified in the argument list:

- **From last 2 points** — Extrapolates using the linear method (regardless of the interpolation method specified), based on the last two output values at the appropriate end of the range. That is, the block uses the first and second specified output values if the input value is below the specified range, and the two last specified output values if the input value is above the specified range.
- **From last point** — Uses the last specified output value at the appropriate end of the range. That is, the block uses the last specified output value for all input values greater than the last specified input argument, and the first specified output value for all input values less than the first specified input argument.

Restricted Parameters

When your model is in Restricted editing mode, you cannot modify the following parameters:

- **Interpolation method**
- **Extrapolation method**

All other block parameters are available for modification.

PS Lookup Table (1D)

Ports The block has one physical signal input port and one physical signal output port.

References [1] D. Kahaner, Cleve Moler, Stephen Nash, *Numerical Methods and Software*, Prentice Hall, 1988
[2] W.H. Press, B.P. Flannery, S.A. Teukolsky, W.T. Wetterling, *Numerical Recipes in C: The Art of Scientific Computing*, Cambridge University Press, 1992

See Also PS Lookup Table (2D)

Purpose

Approximate two-dimensional function using specified lookup method

Library

Physical Signals/Lookup Tables

Description



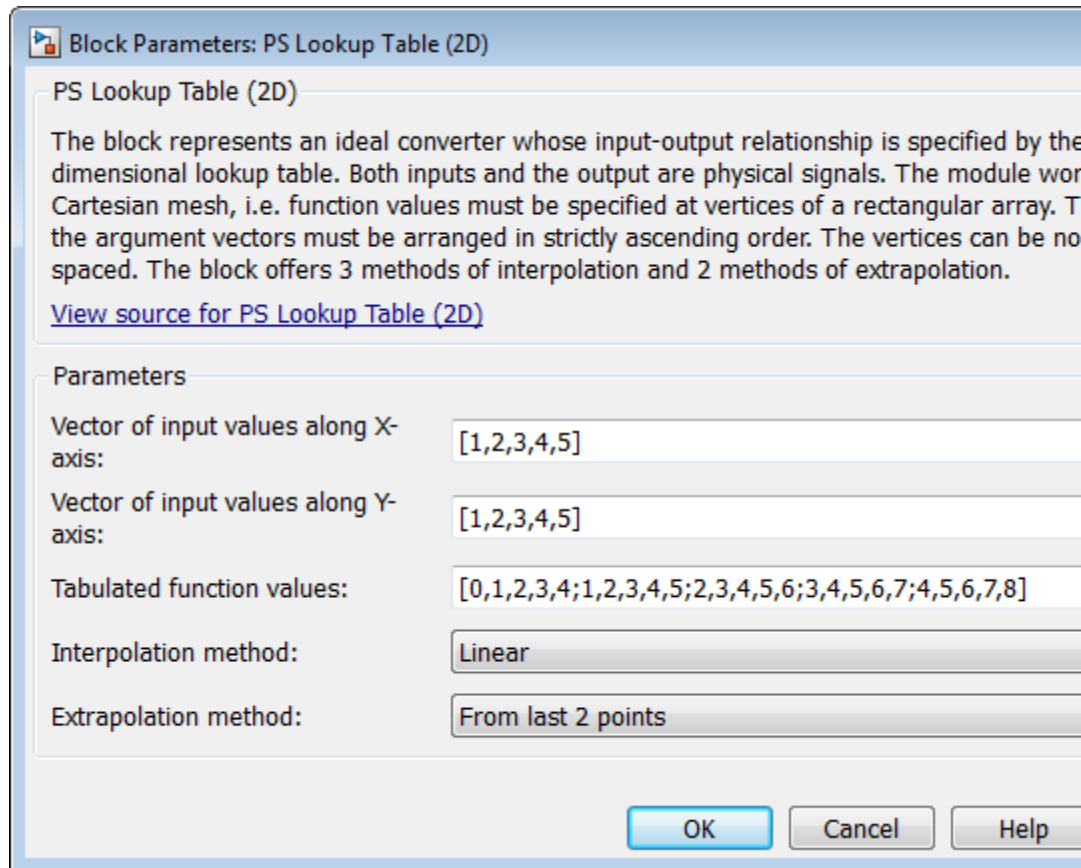
The PS Lookup Table (2D) block computes an approximation to some function $z=f(x,y)$ given the x , y , z data points. The two inputs and the output are physical signals.

The x and y data vectors must be *strictly increasing* (i.e., the value of the next element in the vector is greater than the value of the preceding element). The matrix size of the tabulated function values must match the dimensions defined by the input vectors.

You define the lookup table by specifying the **Vector of input values along X-axis** parameter as a 1-by- m vector of x data points, the **Vector of input values along Y-axis** parameter as a 1-by- n vector of y data points, and the **Tabulated function values** as an m -by- n matrix of z data points. The block works on Cartesian mesh, i.e., function values must be specified at vertices of a rectangular array. The block generates output based on the input grid lookup using the selected interpolation and extrapolation methods. You have a choice of three interpolation methods and two extrapolation methods.

PS Lookup Table (2D)

Dialog Box and Parameters



Vector of input values along X-axis

Specify the vector of input values along the x -axis as a 1-by- m array. The input values vector must be strictly increasing. The values can be nonuniformly spaced.

Vector of input values along Y-axis

Specify the vector of input values along the y -axis as a 1-by- n array. The input values vector must be strictly increasing. The values can be nonuniformly spaced.

Tabulated function values

Specify the output values as an m -by- n matrix, defining the function values at the input grid vertices. The matrix size must match the dimensions defined by the input vectors.

Interpolation method

Select one of the following interpolation methods for approximating the output value when the input value is between two consecutive grid points:

- **Linear** — Uses a bilinear interpolation algorithm, which is an extension of linear interpolation for functions in two variables. The method performs linear interpolation first in x -direction and then in y -direction.
- **Cubic** — Uses the bicubic interpolation algorithm described in [1].
- **Spline** — Uses the bicubic spline interpolation algorithm described in [1].

Extrapolation method

Select one of the following extrapolation methods for determining the output value when the input value is outside the range specified in the argument list:

- **From last 2 points** — Extrapolates using the linear method (regardless of the interpolation method specified) based on the last two output values at the appropriate grid location, similar to PS Lookup Table (1D) block.
- **From last point** — Uses the last specified output value at the appropriate grid location, similar to PS Lookup Table (1D) block..

Restricted Parameters

When your model is in Restricted editing mode, you cannot modify the following parameters:

- **Interpolation method**

PS Lookup Table (2D)

- **Extrapolation method**

All other block parameters are available for modification.

Ports

The block has two physical signal input ports and one physical signal output port.

References

[1] W.H.Press, B.P.Flannery, S.A.Teukolsky, W.T.Wetterling, *Numerical Recipes in C: The Art of Scientific Computing*, Cambridge University Press, 1992

See Also

PS Lookup Table (1D)

Purpose Apply mathematical function to input physical signal

Library Physical Signals/Functions

Description



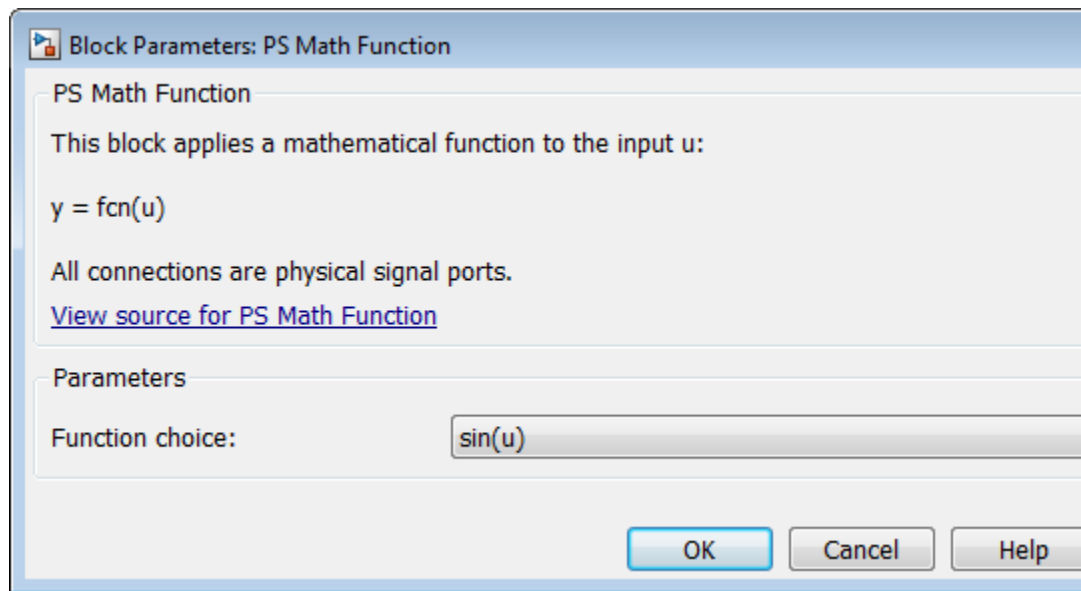
The PS Math Function block applies a mathematical function to the input physical signal, u . The block output is the result of the operation of the function on the input. You can select one of the following functions from the **Function choice** parameter list.

Function	Description	Mathematical Expression
$\sin(u)$	Sinus	$\sin(u)$
$\cos(u)$	Cosinus	$\cos(u)$
$\exp(u)$	Exponential	e^u
$\log(u)$	Natural logarithm	$\ln(u)$
10^u	Power of base 10	10^u
$\log_{10}(u)$	Common (base 10) logarithm	$\log(u)$
u^2	Power 2	u^2
$\text{sqrt}(u)$	Square root	$u^{0.5}$
$1/u$	Reciprocal	$1/u$

The PS Math Function block issues a simulation-time error when the input falls out of the expected domain for the particular function used. For example, if set to `sqrt`, the PS Math Function block issues an error if it receives negative input during simulation.

PS Math Function

Dialog Box and Parameters



Function choice

Select the function to perform. The block output is the result of the operation of the function on the input.

Ports

The block has one physical signal input port and one physical signal output port.

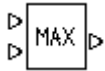
See Also

PS Add
PS Divide
PS Gain
PS Product
PS Subtract

Purpose Output maximum of two input physical signals

Library Physical Signals/Nonlinear Operators

Description The PS Max block outputs the maximum of its two input physical signals:



$$y = \max(u_1, u_2)$$

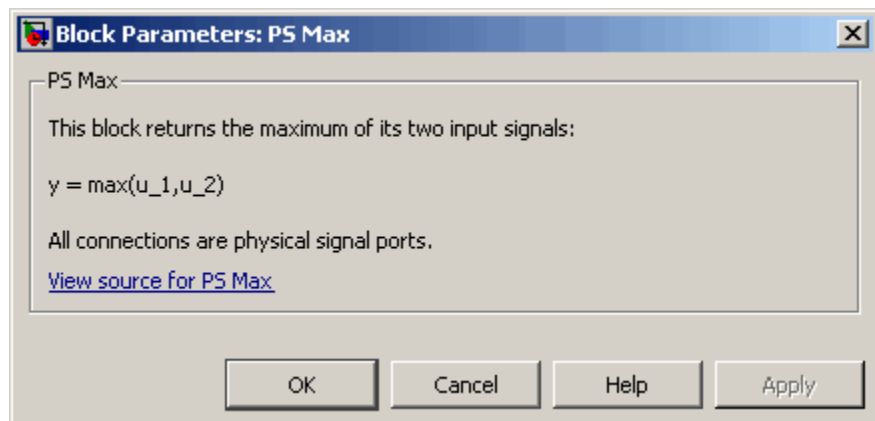
where

u_1 Physical signal at the first input port

u_2 Physical signal at the second input port

y Physical signal at the output port

Dialog Box and Parameters



The PS Max block has no parameters.

Ports The block has two physical signal input ports and one physical signal output port.

PS Max

See Also

PS Abs

PS Dead Zone

PS Min

PS Saturation

PS Sign

Purpose	Output minimum of two input physical signals
Library	Physical Signals/Nonlinear Operators
Description	The PS Min block outputs the minimum of its two input physical signals:

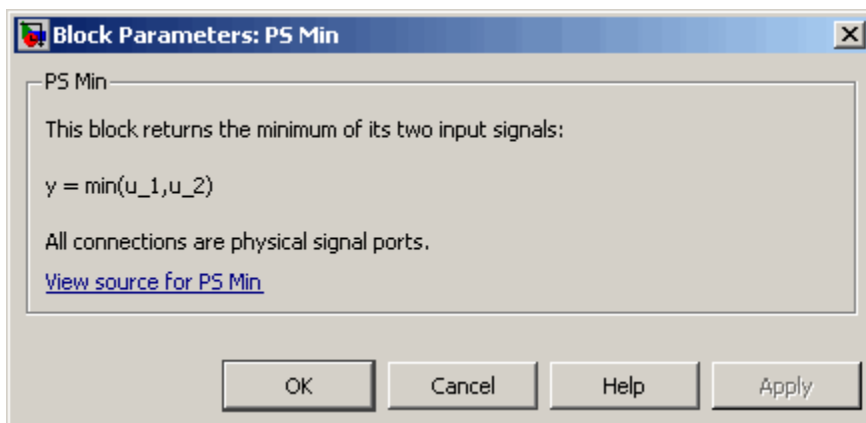


$$y = \min(u_1, u_2)$$

where

u_1	Physical signal at the first input port
u_2	Physical signal at the second input port
y	Physical signal at the output port

Dialog Box and Parameters



The PS Min block has no parameters.

Ports	The block has two physical signal input ports and one physical signal output port.
--------------	--

See Also	PS Abs PS Dead Zone
-----------------	------------------------

PS Min

PS Max

PS Saturation

PS Sign

Purpose Multiply two physical signal inputs

Library Physical Signals/Functions

Description The PS Product block outputs the product of two input physical signals:



$$y = u_1 \cdot u_2$$

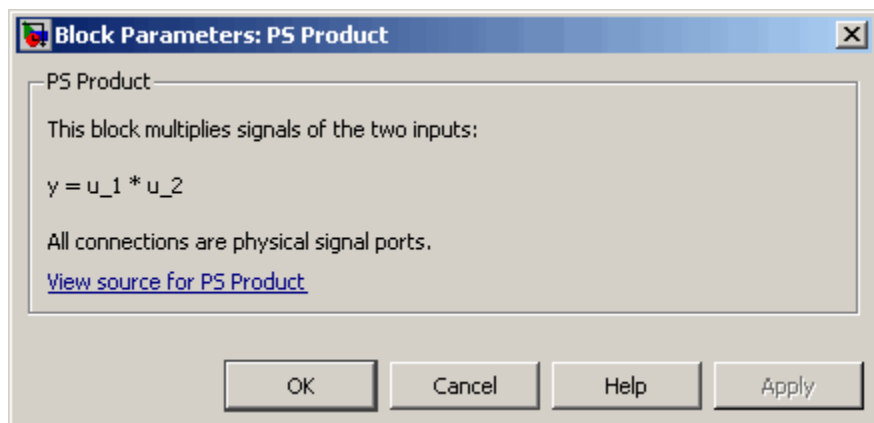
where

u_1 Physical signal at the first input port

u_2 Physical signal at the second input port

y Physical signal at the output port

Dialog Box and Parameters



The PS Product block has no parameters.

Ports The block has two physical signal input ports and one physical signal output port.

See Also PS Add
PS Divide

PS Product

PS Gain

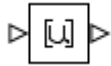
PS Math Function

PS Subtract

Purpose Round input physical signal toward nearest integer

Library Physical Signals/Nonlinear Operators

Description The PS Round block rounds the input physical signal toward the nearest integer:



$$y = \text{round}(u)$$

where

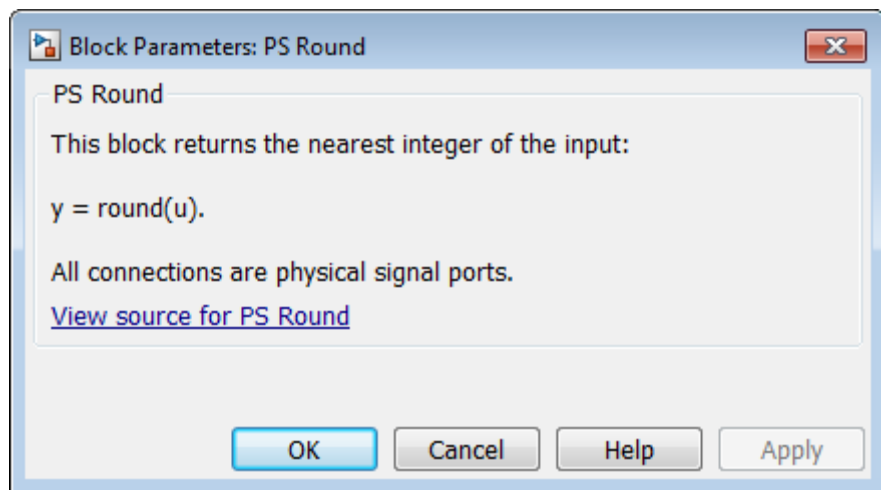
u Physical signal at the input port

y Physical signal at the output port

Positive signals with a fractional part of 0.5 round up to the nearest positive integer. Negative signals with a fractional part of -0.5 round down to the nearest negative integer.

Both the input and the output are physical signals.

Dialog Box and Parameters



The PS Round block has no parameters.

PS Round

Ports

The block has one physical signal input port and one physical signal output port.

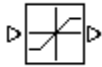
See Also

round
PS Ceil
PS Fix
PS Floor

Purpose Limit range of physical signal

Library Physical Signals/Nonlinear Operators

Description

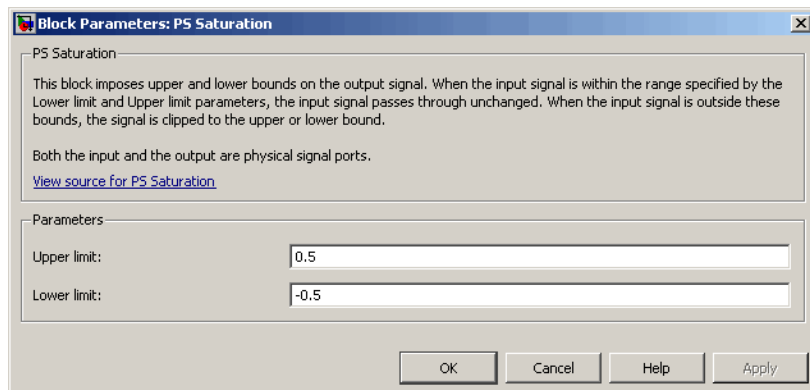


The PS Saturation block imposes upper and lower bounds on a physical signal. When the input signal is within the range specified by the **Lower limit** and **Upper limit** parameters, the input signal passes through unchanged. When the input signal is outside these bounds, the signal is clipped to the upper or lower bound.

When the **Lower limit** and **Upper limit** parameters are set to the same value, the block outputs that value.

Both the input and the output are physical signals.

Dialog Box and Parameters



Upper limit

The upper bound on the input signal. When the input signal to the Saturation block is above this value, the output of the block is clipped to this value. The default is 0.5.

Lower limit

The lower bound on the input signal. When the input signal to the Saturation block is below this value, the output of the block is clipped to this value. The default is -0.5.

PS Saturation

Ports

The block has one physical signal input port and one physical signal output port.

See Also

PS Abs

PS Dead Zone

PS Max

PS Min

PS Sign

Purpose Output sign of input physical signal

Library Physical Signals/Nonlinear Operators

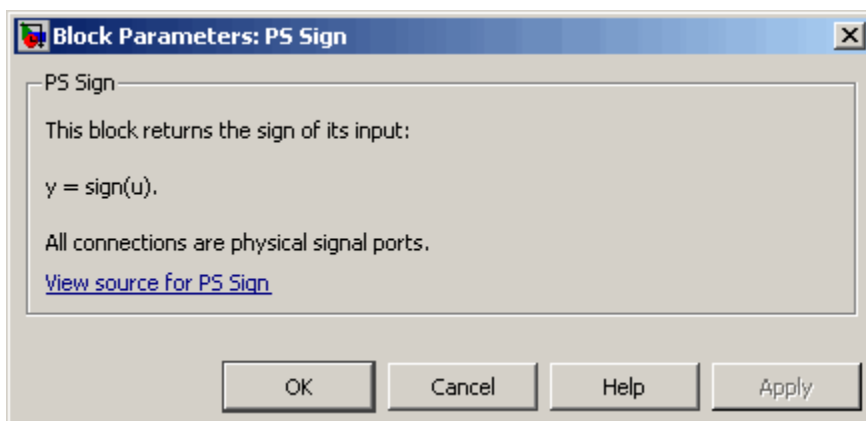
Description The PS Sign block returns the sign of the input physical signal:



- The output is 1 when the input is greater than zero.
- The output is 0 when the input is equal to zero.
- The output is -1 when the input is less than zero.

Both the input and the output are physical signals.

Dialog Box and Parameters



The PS Sign block has no parameters.

Ports The block has one physical signal input port and one physical signal output port.

See Also PS Abs

PS Dead Zone

PS Max

PS Sign

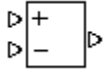
PS Min

PS Saturation

Purpose Compute simple subtraction of two input physical signals

Library Physical Signals/Functions

Description The PS Subtract block subtracts one physical signal input from another and outputs the difference:



$$y = u_1 - u_2$$

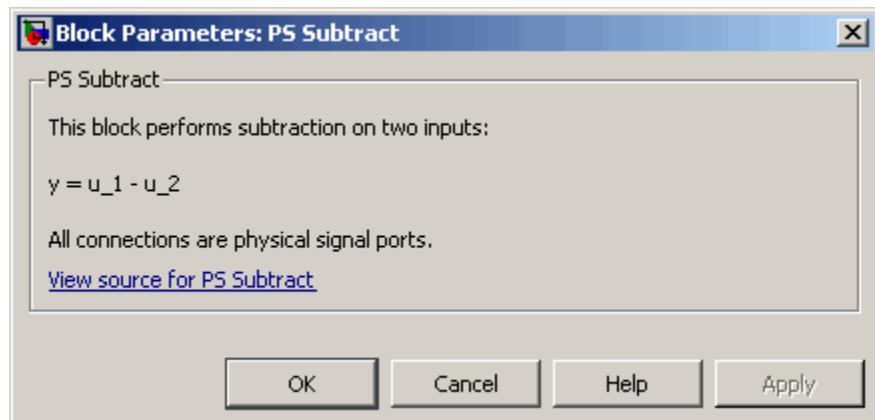
where

u_1 Physical signal at the first input port (marked with the plus sign)

u_2 Physical signal at the second input port (marked with the minus sign)

y Physical signal at the output port

Dialog Box and Parameters



The PS Subtract block has no parameters.

Ports The block has two physical signal input ports and one physical signal output port.

PS Subtract

See Also

PS Add

PS Divide

PS Gain

PS Math Function

PS Product

Purpose

Simulate single-pole double-throw switch controlled by external physical signal

Library

Physical Signals/Nonlinear Operators

Description

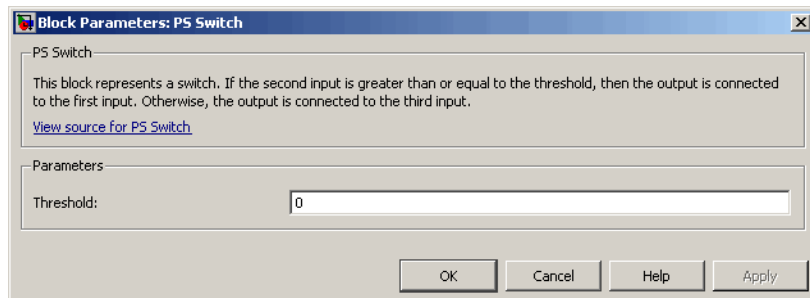


The PS Switch block compares the value of the physical signal presented at the second (middle) input port to the threshold value:

- If the control input value is greater than or equal to the threshold, the output is connected to the first input. This is the default connection shown in the block icon.
- If the control input value is less than the threshold, the output is connected to the third input.

The second (middle) input port is the control port and it never connects to the output. All the inputs and the output are physical signals.

Dialog Box and Parameters



Threshold

The threshold value for opening and closing the switch. If the control physical signal, presented at the second (middle) input port, is greater than or equal to this value, then the output is connected to the first input. Otherwise, the output is connected to the third input. The default value is 0.

PS Switch

Ports

The block has three physical signal input ports and one physical signal output port.

See Also

Switch

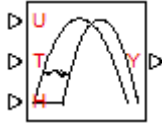
Purpose

Delay input physical signal by variable time

Library

Physical Signals/Delays

Description



The PS Variable Delay block generates the output physical signal, y , by delaying the input physical signal, u :

$$y = u(t - \tau)$$

where τ is the delay time, which can vary throughout the simulation. You supply the delay time as a signal through the input port T .

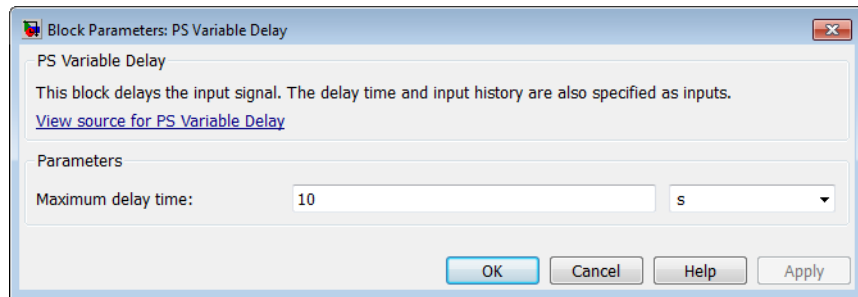
For the initial time interval, when $t \leq \text{StartTime} + \tau$, the block outputs the value of the signal supplied through the input port H .

Note

- When simulating a model that contains blocks with delays, memory allocation for storing the data history is controlled by the **Delay memory budget [kB]** parameter in the Solver Configuration block. If this budget is exceeded, simulation errors out. You can adjust this parameter value based on your available memory resources.
 - For recommendation on how to linearize a model that contains blocks with delays, see “Linearizing with Simulink Linearization Blocks”.
-

PS Variable Delay

Dialog Box and Parameters



Maximum delay time

The upper limit for the delay time. Exceeding the maximum delay time during simulation results in a runtime error. The parameter value must be positive. The default value is 10 s.

Ports

The block has the following ports:

U

Physical signal input port for the original signal.

T

Physical signal input port that supplies the delay time.

H

Physical signal input port that supplies the output signal for the initial time interval, when time since the start of simulation is less than or equal to the delay time.

Y

Physical signal output port for the delayed signal.

See Also

PS Constant Delay

Purpose Convert physical signal into Simulink output signal

Library Utilities

Description

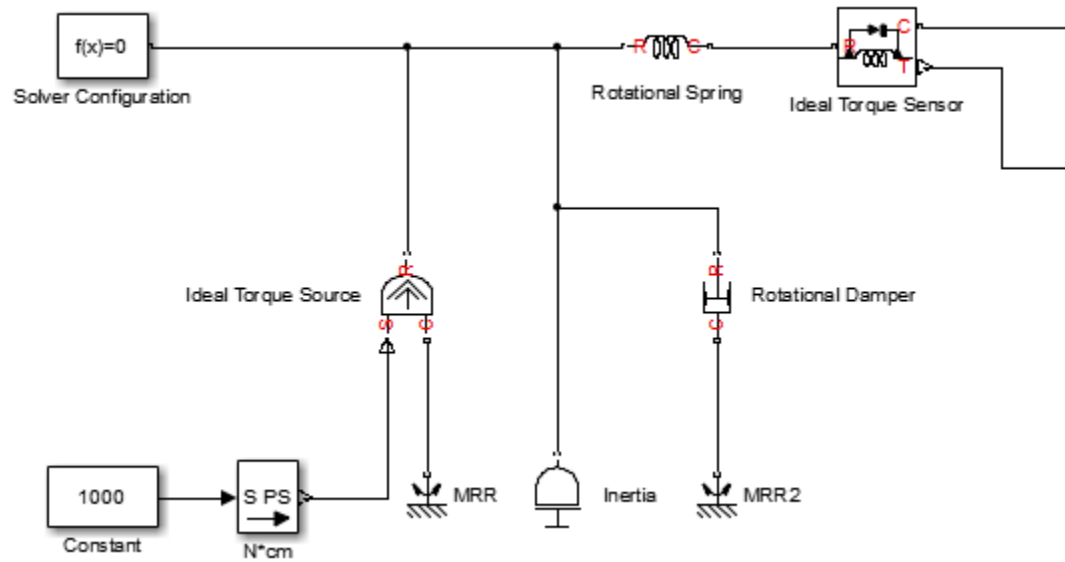


The PS-Simulink Converter block converts a physical signal into a Simulink output signal. Use this block to connect outputs of a Physical Network diagram to Simulink scopes or other Simulink blocks.

The **Output signal unit** parameter lets you specify the desired units for the output signal. These units must be commensurate with the units of the input physical signal coming into the block. The Simulink output signal is unitless, but if you specify a desired output unit, the block applies a gain equal to the conversion factor before outputting the Simulink signal. For example, if the input physical signal coming into the block is displacement, in meters, and you set **Output signal unit** to mm, the block multiplies the value of the input signal by 10e3 before outputting it.

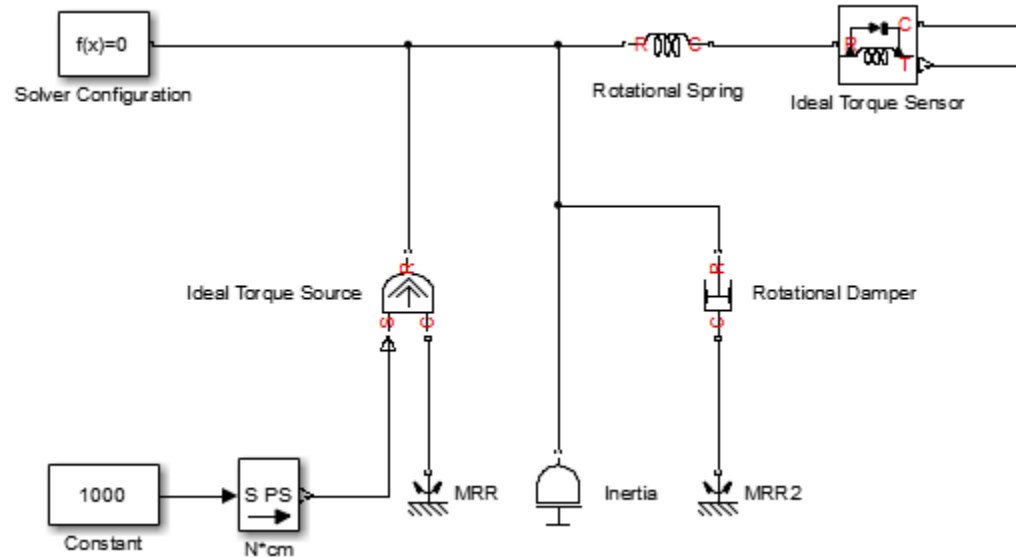
In the diagram below, the input signal for the PS-Simulink Converter block is torque in N*m, and if you do not specify the output signal unit, the Display block shows the value of 10. If you change the **Output signal unit** parameter value in the PS-Simulink Converter block to N*cm, the torque value in the Display block changes to 1000, as shown in the diagram.

PS-Simulink Converter



Note Currently, physical units are not propagated through the blocks in the Physical Signals library, such as PS Add, PS Gain, and so on. If your diagram contains a Physical Signals block before a PS-Simulink Converter block, the unit specification in the PS-Simulink Converter block is ignored.

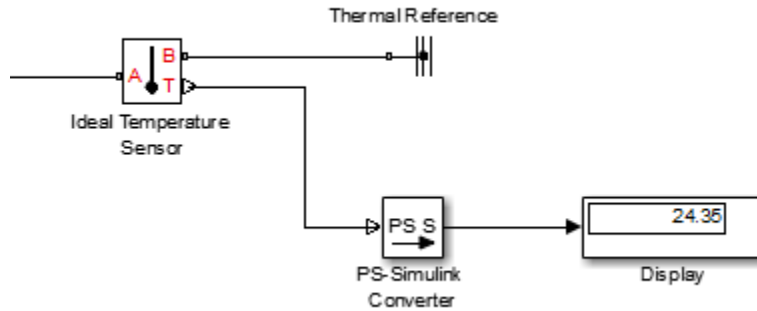
In the following example, the PS-Simulink Converter block is installed after the PS Gain1 block. The display reading will remain the same regardless of the **Output signal unit** parameter setting in the PS-Simulink Converter block.



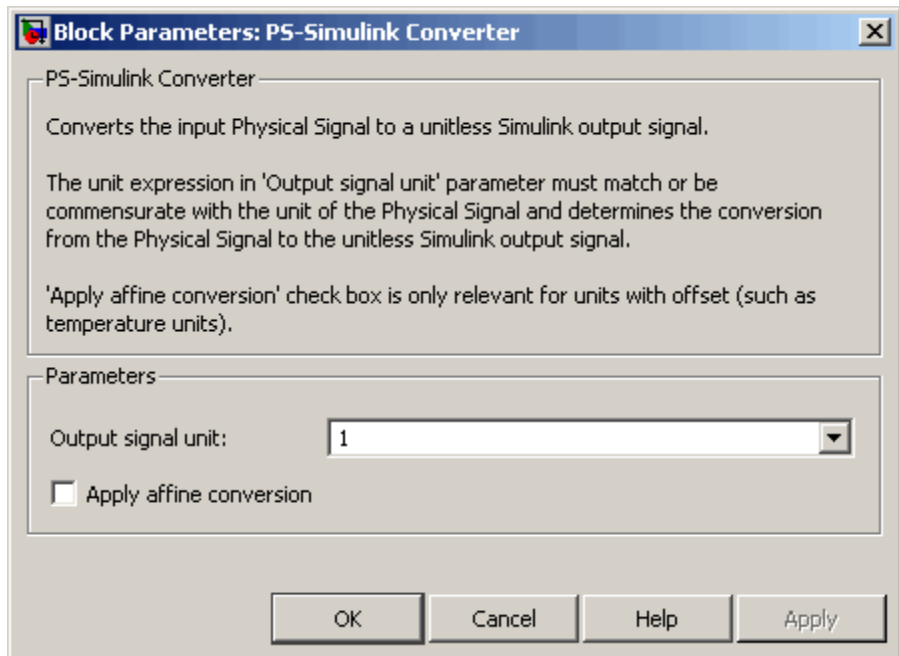
When the output signal is related to thermodynamic variables and contains units of temperature, you must decide whether affine conversion needs to be applied. For more information, see “When to Apply Affine Conversion”. Usually, if the output signal represents a relative temperature, that is, a change in temperature, you need to apply linear conversion, $\Delta T_{new} = L * \Delta T_{old}$ (the default method). However, if the output signal represents an absolute temperature, you need to apply affine conversion, $T_{new} = L * T_{old} + O$.

In the following diagram, the Display block shows the room temperature. If you want to display it in degrees Celsius, open the PS-Simulink Converter block, type C in the **Output signal unit** field, and select the **Apply affine conversion** check box. The display reading is 24.35. However, if you leave the **Apply affine conversion** check box clear, the Display block would show 297.5.

PS-Simulink Converter



Dialog Box and Parameters



Output signal unit

Specify the desired units for the output signal. These units must be commensurate with the units of the input physical signal coming into the block. The system compares the units you specified with the actual units of the input physical signal and applies a gain equal to the conversion factor before outputting the Simulink signal. You can select a unit from the drop-down list, or type the desired unit name, such as rpm, or a valid expression, such as rad/s. For more information and a list of unit abbreviations, see “How to Specify Units in Block Dialogs” and “Unit Definitions”. The default value is 1, which means that the unit is not specified. If you do not specify a unit, or if the unit matches the actual units of the input physical signal, no gain is applied.

Apply affine conversion

This check box is applicable only for units that can be converted either with or without an affine offset, such as thermal units. For more information, see “Thermal Unit Conversions”.

Restricted Parameters

When your model is in Restricted editing mode, you cannot modify any of the block parameters.

Ports

The block has a physical signal input port, located on its left side, and a Simulink output port, located on its right side (in the block default orientation).

See Also

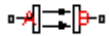
Simulink-PS Converter

Radiative Heat Transfer

Purpose Simulate heat transfer by radiation

Library Thermal Elements

Description



The Radiative Heat Transfer block represents a heat transfer by radiation between two surfaces in such a way that the energy of emitting body is completely absorbed by a receiving body. The transfer is governed by the Stefan-Boltzmann law and is described with the following equation:

$$Q = kA(T_A^4 - T_B^4)$$

where

Q Heat flow

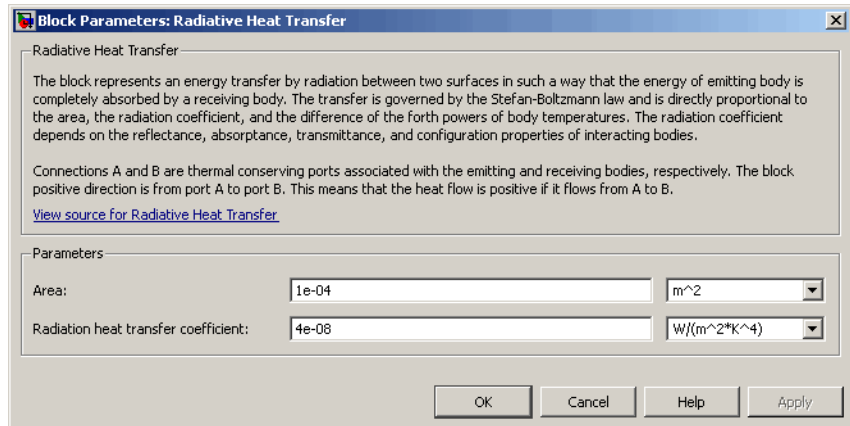
k Radiation heat transfer coefficient

A Surface area

T_A, T_B Temperatures of the bodies

Connections A and B are thermal conserving ports associated with the emitting and receiving bodies, respectively. The block positive direction is from port A to port B. This means that the heat flow is positive if it flows from A to B.

Dialog Box and Parameters



Area

Surface area of heat transfer. The default value is 0.0001 m^2 .

Radiation heat transfer coefficient

Heat transfer coefficient according to the Stefan-Boltzmann law. The default value is $4e-8 \text{ W/m}^2/\text{K}^4$.

Ports

The block has the following ports:

A

Thermal conserving port associated with body A.

B

Thermal conserving port associated with body B.

See Also

Conductive Heat Transfer

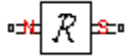
Convective Heat Transfer

Reluctance

Purpose Simulate magnetic reluctance

Library Magnetic Elements

Description



The Reluctance block models a magnetic reluctance, that is, a component that resists flux flow. The ratio of the magnetomotive force (mmf) across the component to the resulting flux that flows through the component is constant, and the ratio value is defined as the reluctance. Reluctance depends on the geometry of the section being modeled.

The block is based on the following equations:

$$F = \Phi \cdot \mathfrak{R}$$

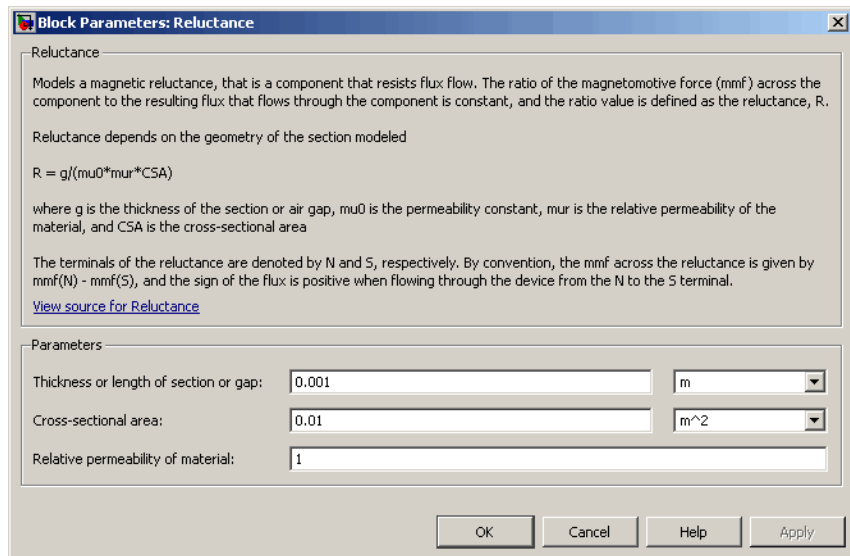
$$\mathfrak{R} = \frac{g}{\mu_0 \cdot \mu_r \cdot A}$$

where

- F Magnetomotive force (mmf) across the component
- Φ Flux through the component
- \mathfrak{R} Reluctance
- g Thickness of the section being modeled, or length of air gap
- μ_0 Permeability constant
- μ_r Relative permeability of the material
- A Cross-sectional area of the section being modeled

Connections N and S are magnetic conserving ports. The mmf across the reluctance is given by $F(N) - F(S)$, and the sign of the flux is positive when flowing through the device from N to S.

Dialog Box and Parameters



Thickness or length of section or gap

Thickness of the section being modeled, or length of air gap. The default value is 0.001 m.

Cross-sectional area

Area of the section being modeled. The default value is 0.01 m².

Relative permeability of material

Relative permeability of the section material. The default value is 1.

Ports

The block has the following ports:

N

Magnetic conserving port associated with the block North terminal.

S

Magnetic conserving port associated with the block South terminal.

Reluctance

See Also

Variable Reluctance

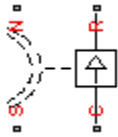
Purpose

Simulate magnetomotive device based on reluctance force

Library

Magnetic Elements

Description



The Reluctance Force Actuator block models a generic magnetomotive device based on reluctance force.

The block is based on the following equations:

$$F = -0.5 \cdot \Phi^2 \cdot \frac{d\mathfrak{R}}{dx}$$

$$\mathfrak{R}(x) = \frac{x}{\mu_0 \cdot \mu_r \cdot A}$$

$$u = dx$$

where

F Reluctance force

Φ Flux in the magnetic circuit

\mathfrak{R} Reluctance

x Thickness or length of the air gap

μ_0 Permeability constant

μ_r Relative permeability of the material

A Cross-sectional area of the section being modeled

u Velocity

Connections N and S are magnetic conserving ports, and connections C and R are mechanical translational conserving ports. The magnetic force produced by the actuator acts to close the gap, therefore the resulting force is negative when it acts from C to R.

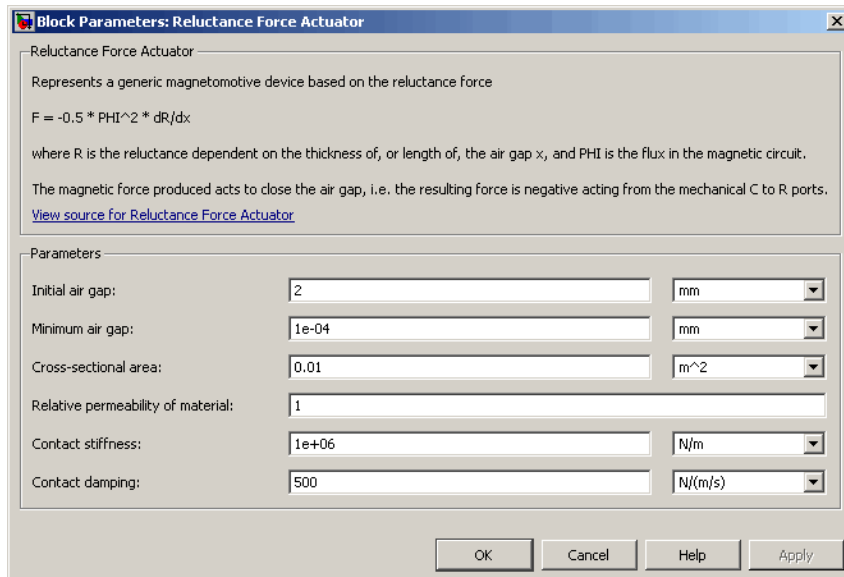
Reluctance Force Actuator

Basic Assumptions and Limitations

The model is based on the following assumptions:

- The current excitation in the system is constant.
- Only axial reluctance is modeled.

Dialog Box and Parameters



Initial air gap

Thickness or length of air gap at the beginning of simulation. The default value is 2 mm.

Minimum air gap

Minimal value of air gap, with the reluctance force acting to close the air gap. The parameter value has to be greater than 0. The default value is 1e-4 mm.

Cross-sectional area

Area of the section being modeled. The default value is 0.01 m².

Relative permeability of material

Relative permeability of the section material. The default value is 1.

Contact stiffness

Stiffness that models the hard stop at the minimum air gap position. The default value is 10e6 N/m.

Contact damping

Damping that models the hard stop at the minimum air gap position. The default value is 500 N/(m/s).

Ports

The block has the following ports:

N

Magnetic conserving port associated with the block North terminal.

S

Magnetic conserving port associated with the block South terminal.

R

Mechanical translational conserving port associated with the rod.

C

Mechanical translational conserving port associated with the case.

See Also

Reluctance

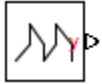
Variable Reluctance

Repeating Sequence

Purpose Output periodic piecewise linear signal

Library Physical Signals/Sources

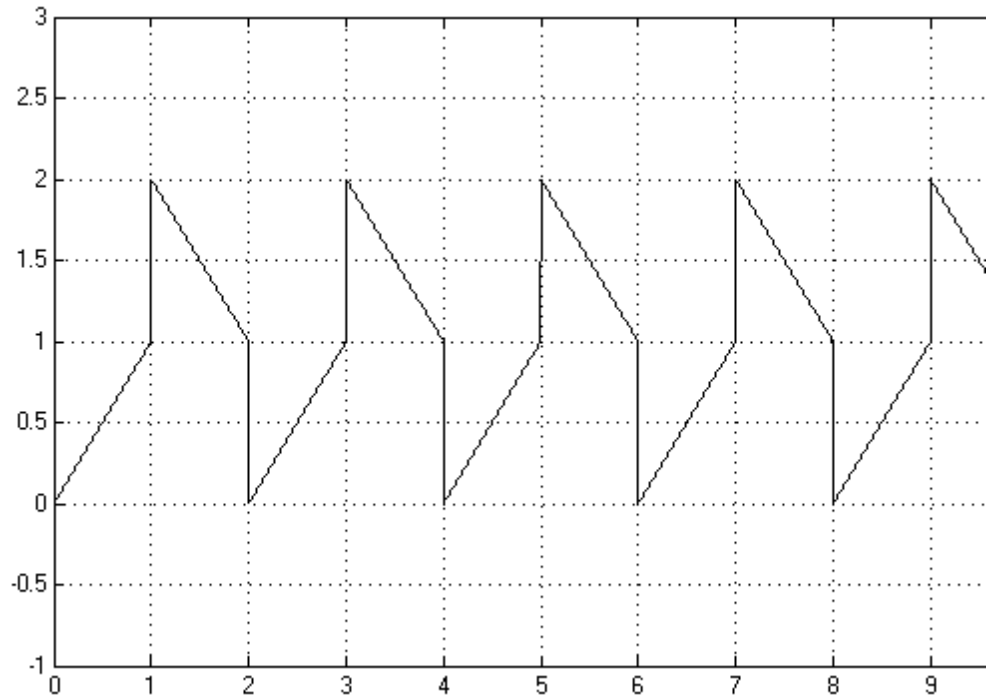
Description



The Repeating Sequence block outputs a periodic piecewise linear signal, y . You can optionally specify an initial signal value and an initial time offset. The repeating sequence consists of a number of linear segments, connected to each other. The number of segments must be no greater than 20. You specify how to connect the segments by choosing a signal type. For the same set of block parameter values, the resulting output signal will be different depending on the signal type:

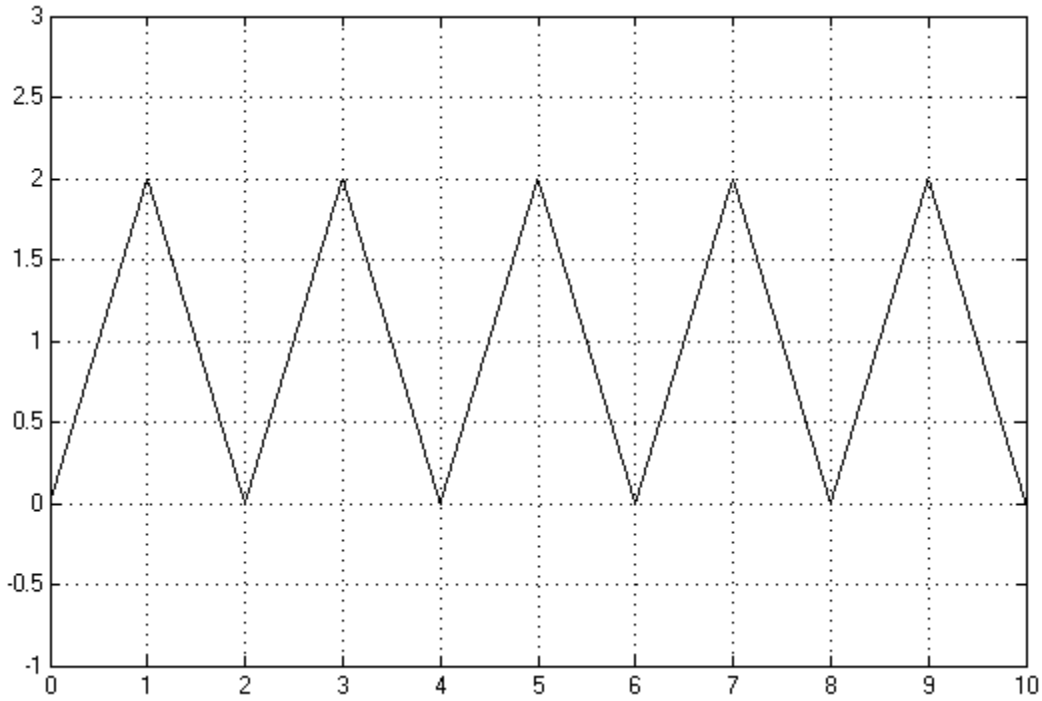
- **Discontinuous** — Each linear segment in the repeating sequence is defined by its duration, start value, and end value. If the end value of a segment is not the same as the start value of the next segment, they are connected by a vertical line.

Repeating Sequence



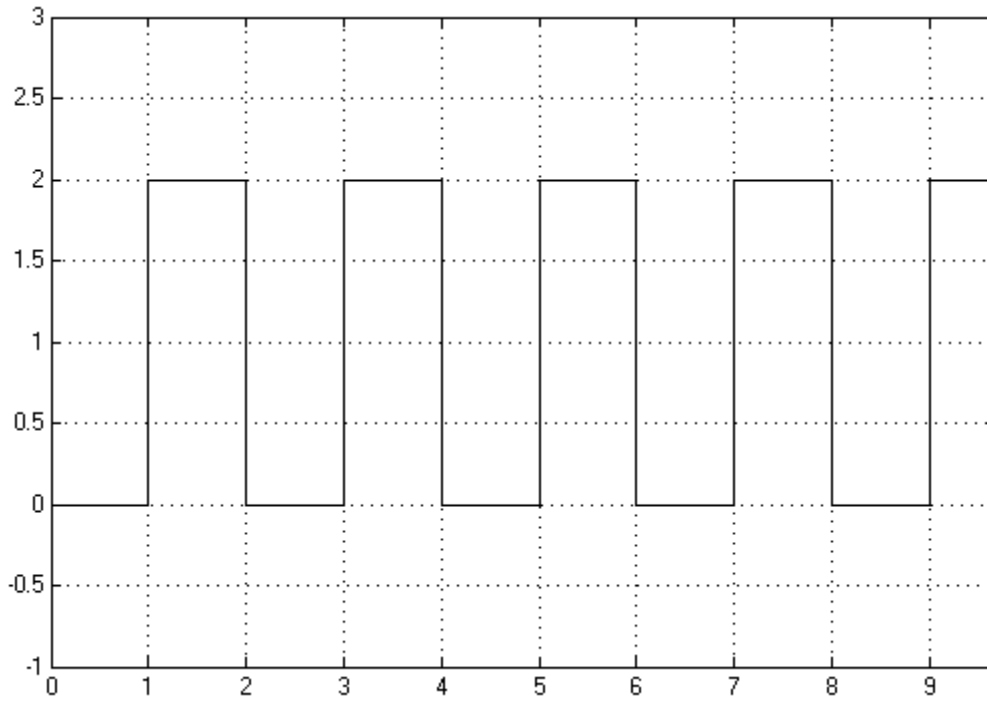
- **Continuous** — Each linear segment in the repeating sequence is defined by its duration and start value. The end value of a segment is the same as the start value of the next segment.

Repeating Sequence



- Discrete — Each linear segment in the repeating sequence is defined by its duration and start value. The end value of a segment is the same as its start value.

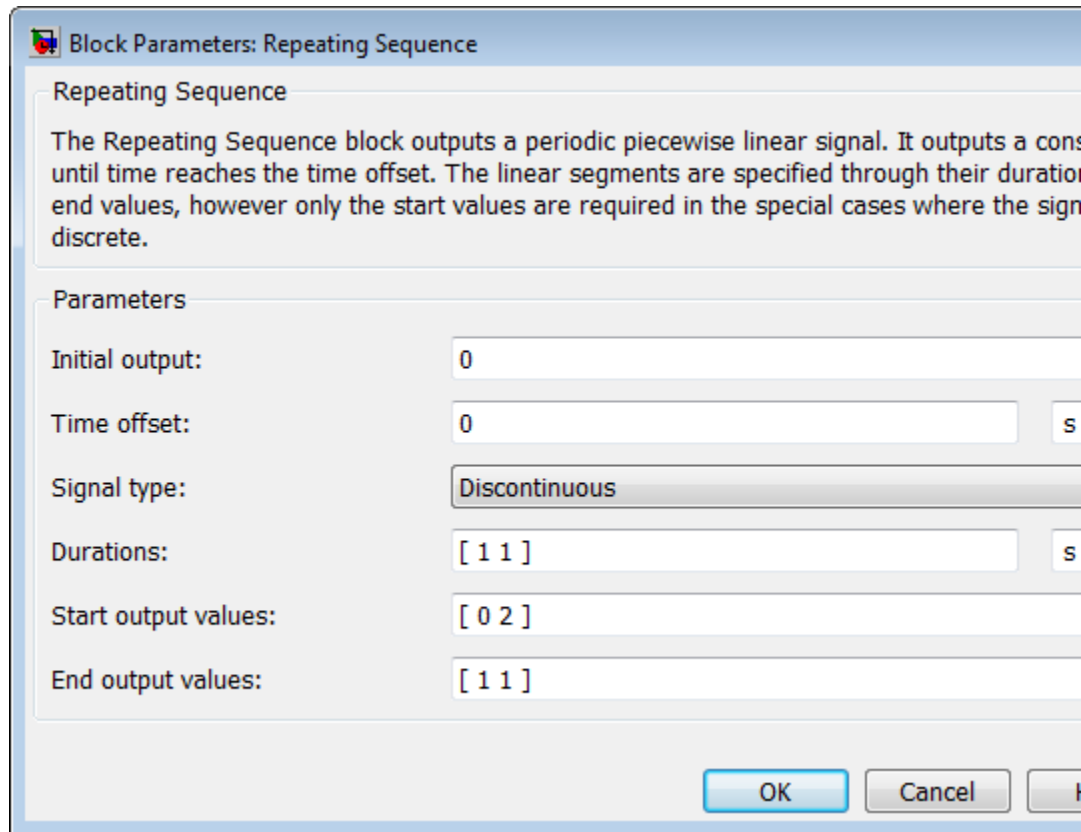
Repeating Sequence



Use this block to generate various types of physical signals, such as pulse, sawtooth, stair, and so on.

Repeating Sequence

Dialog Box and Parameters



Initial output

The value of the output signal at time zero. The output of the block remains at this value until the simulation time reaches the **Time offset** value. The default value is 0.

Time offset

The value of the initial time offset, before the start of the repeating sequence. During this time, the output of the block remains at the **Initial output** value. The default value is 0.

Signal type

Select one of the following signal types:

- **Discontinuous** — For each linear segment in the repeating sequence, define its duration, start value, and end value. If the end value of a segment is not the same as the start value of the next segment, they are connected by a vertical line. This is the default method.
- **Continuous** — For each linear segment in the repeating sequence, define its duration and start value. The end value of a segment is the same as the start value of the next segment.
- **Discrete** — For each linear segment in the repeating sequence, define its duration and start value. The end value of a segment is the same as its start value.

Durations

Specify the linear segment durations as a 1-by- n row vector, where n is the number of linear segments in the repeating sequence. n must be no greater than 20. The default is [1 1]s, which means two linear segments, each lasting 1 second.

Start output values

Specify the start values of the output signal for each linear segment as a 1-by- n row vector, where n is the number of linear segments in the repeating sequence. The size of the vector must be no greater than 20 and must match the size of the **Durations** row vector. The default is [0 2], which means that the first of the two linear segments starts at 0, and the second one starts at 2.

End output values

Specify the end values of the output signal for each linear segment as a 1-by- n row vector, where n is the number of linear segments in the repeating sequence. The size of the vector must be no greater than 20 and must match the size of the **Durations** row vector. The default is [1 1]. This parameter is only visible if the **Signal type** parameter is set to **Discontinuous**. For other signal types, the end value of a segment is defined either by the

Repeating Sequence

start value of the next segment (Continuous) or the start value of the same segment (Discrete).

Ports

The block has one physical signal output port.

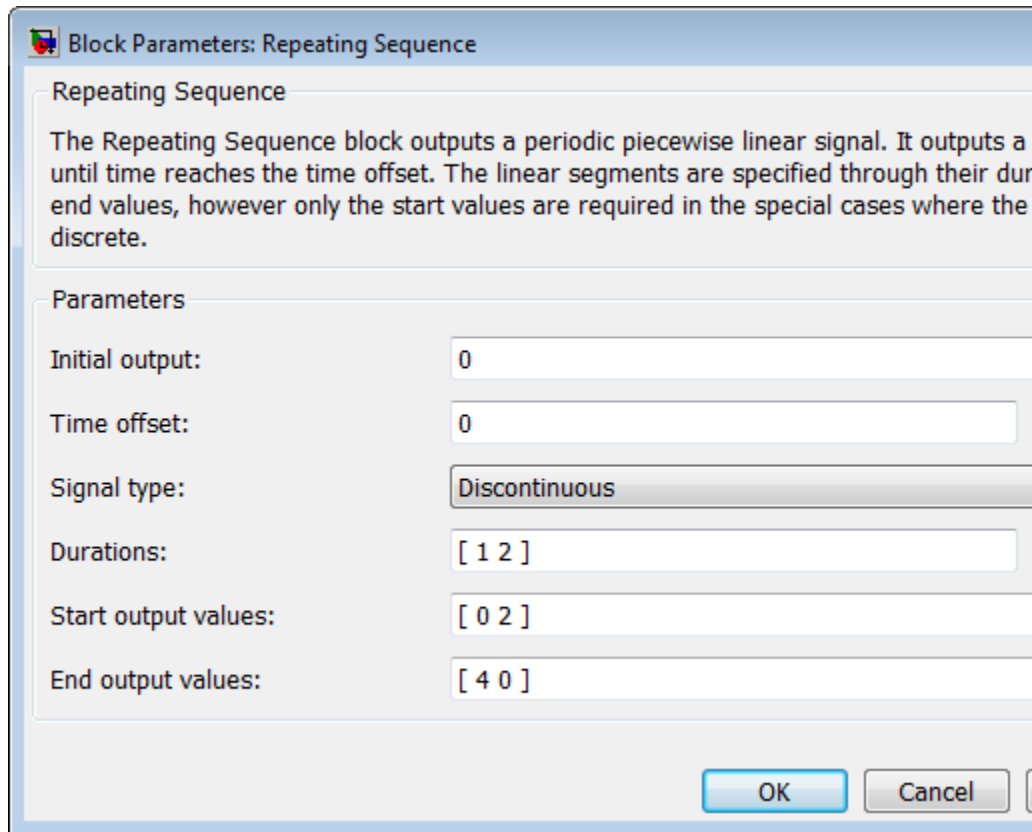
Examples

Discontinuous Repeating Sequence

This example shows the mapping between the block parameter values and the resulting output signal.

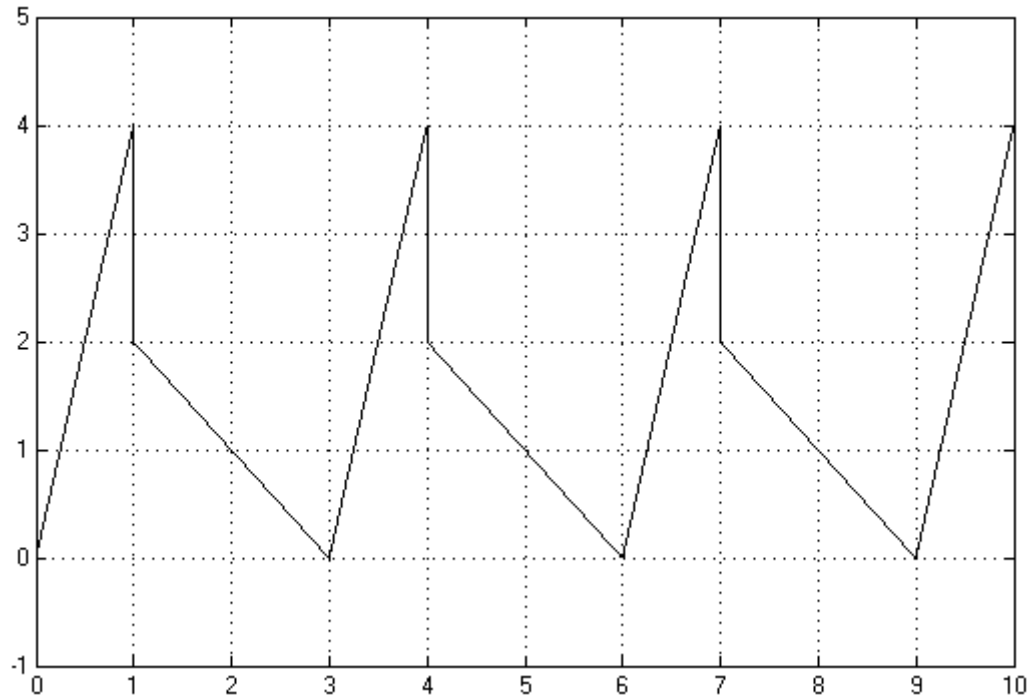
Set the block parameters as shown:

Repeating Sequence



The following plot shows the resulting block output.

Repeating Sequence



The signal starts at 0 and consists of two linear segments. The duration of the first segment is 1 second, the segment starts at 0 and ends at 4. The signal is discontinuous, and the end value of the first segment is different than the start value of the second segment, therefore they are connected by a vertical line. The second segment starts at 2, lasts for 2 seconds, and ends at 0, after which the sequence repeats.

See Also

Counter

Purpose Simulate linear resistor in electrical systems

Library Electrical Elements

Description The Resistor block models a linear resistor, described with the following equation:



$$V = IR$$

where

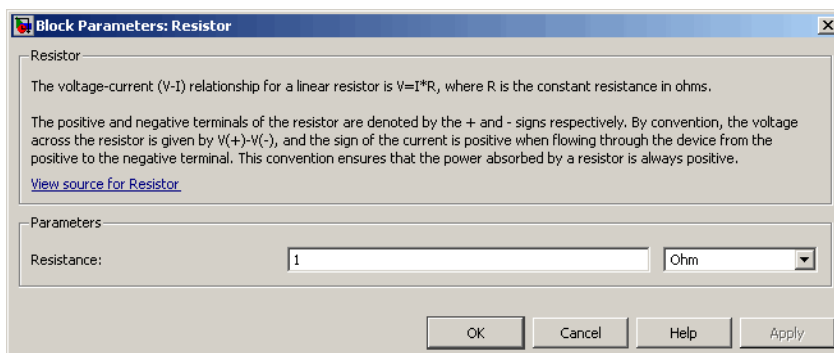
V Voltage

I Current

R Resistance

Connections + and – are conserving electrical ports corresponding to the positive and negative terminals of the resistor, respectively. By convention, the voltage across the resistor is given by $V(+)$ – $V(-)$, and the sign of the current is positive when flowing through the device from the positive to the negative terminal. This convention ensures that the power absorbed by a resistor is always positive.

Dialog Box and Parameters



Resistance

Resistance, in ohms. The default value is 1 Ω .

Resistor

Ports

The block has the following ports:

+

Electrical conserving port associated with the resistor positive terminal.

-

Electrical conserving port associated with the resistor negative terminal.

See Also

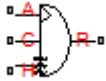
Variable Resistor

Rotary Pneumatic Piston Chamber

Purpose Simulate rotational pneumatic piston chamber based on ideal gas law

Library Pneumatic Elements

Description



The Rotary Pneumatic Piston Chamber block models a pneumatic rotary piston chamber based on the ideal gas law and assuming constant specific heats. Use this model as a building block for pneumatic rotational actuators. The piston can generate torque in one direction only, and the direction is set by the **Chamber orientation** parameter.

The continuity equation for the network representation of the piston chamber is

$$G = \frac{V_0 + D\Theta}{RT} \left(\frac{dp}{dt} - \frac{p}{T} \frac{dT}{dt} \right) + \frac{D}{RT} p \frac{d\Theta}{dt}$$

where

- G Mass flow rate at input port
- V_0 Initial chamber volume
- D Piston displacement (volume per unit angle)
- Θ Piston angle
- p Absolute pressure in the chamber
- R Specific gas constant
- T Absolute gas temperature
- t Time

The energy equation is

$$q = \frac{c_v}{R} (V_0 + D\Theta) \frac{dp}{dt} + \frac{c_p D}{R} p \frac{d\Theta}{dt} - q_w$$

where

Rotary Pneumatic Piston Chamber

q	Heat flow due to gas inflow in the chamber (through the pneumatic port)
q_w	Heat flow through the chamber walls (through the thermal port)
c_v	Specific heat at constant volume
c_p	Specific heat at constant pressure

The torque equation is

$$\tau = p \square D$$

Port A is the pneumatic conserving port associated with the chamber inlet. Port H is a thermal conserving port through which heat exchange with the environment takes place. Ports C and R are mechanical rotational conserving ports associated with the piston case and rod, respectively. The gas flow and the heat flow are considered positive if they flow into the chamber.

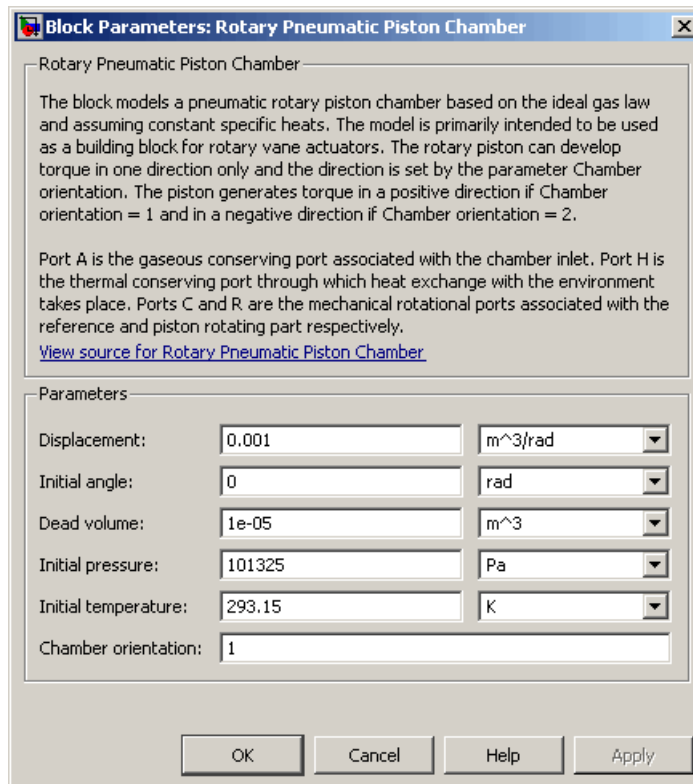
Basic Assumptions and Limitations

The model is based on the following assumptions:

- The gas is ideal.
- Specific heats at constant pressure and constant volume, c_p and c_v , are constant.

Rotary Pneumatic Piston Chamber

Dialog Box and Parameters



Displacement

Specify the effective piston displacement, as volume per unit angle. The default value is $.001 \text{ m}^3/\text{rad}$.

Initial angle

Specify the initial piston angle. The default value is 0.

Dead volume

Specify the volume of gas in the chamber at zero piston position. The default value is $1\text{e-}5 \text{ m}^3$.

Rotary Pneumatic Piston Chamber

Initial pressure

Specify the initial pressure in the chamber. This parameter specifies the initial condition for use in computing the initial state at the beginning of a simulation run. For more information, see “Initial Conditions Computation”. The default value is 101235 Pa.

Initial temperature

Specify the initial temperature of the gas in the chamber. This parameter specifies the initial condition for use in computing the initial state at the beginning of a simulation run. For more information, see “Initial Conditions Computation”. The default value is 293.15 K.

Chamber orientation

Specify the direction of torque generation. The piston generates torque in a positive direction if this parameter is set to 1 (the default). If you set this parameter to 2, the piston generates torque in a negative direction.

Ports

The block has the following ports:

A

Pneumatic conserving port associated with the chamber inlet.

H

Thermal conserving port through which heat exchange with the environment takes place.

R

Mechanical rotational conserving port associated with the piston (rod).

C

Mechanical rotational conserving port associated with the reference (case).

See Also

Constant Volume Pneumatic Chamber

Pneumatic Piston Chamber

Purpose

Simulate viscous damper in mechanical rotational systems

Library

Mechanical Rotational Elements

Description



The Rotational Damper block represents an ideal mechanical rotational viscous damper described with the following equations:

$$T = D\omega$$

$$\omega = \omega_R - \omega_C$$

where

T Torque transmitted through the damper

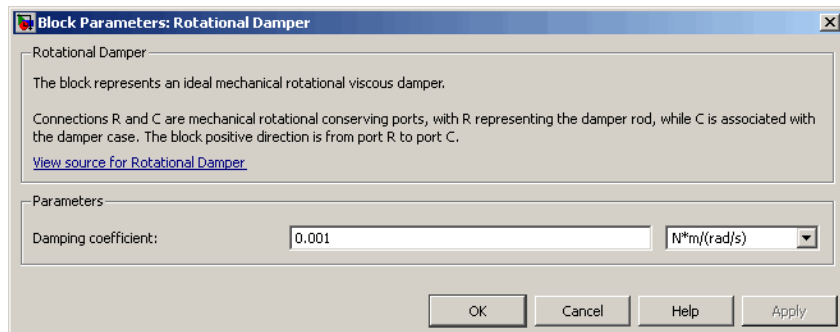
D Damping (viscous friction) coefficient

ω Relative angular velocity

ω_R, ω_C Absolute angular velocities of terminals R and C, respectively

The block positive direction is from port R to port C. This means that the torque is positive if it acts in the direction from R to C.

Dialog Box and Parameters



Damping coefficient

Damping coefficient, defined by viscous friction. The default value is 0.001 N*m/(rad/s).

Rotational Damper

Ports

The block has the following ports:

R
Mechanical rotational conserving port.

C
Mechanical rotational conserving port.

See Also

Rotational Friction

Rotational Hard Stop

Rotational Spring

Rotational Electromechanical Converter

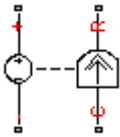
Purpose

Provide interface between electrical and mechanical rotational domains

Library

Electrical Elements

Description



The Rotational Electromechanical Converter block provides an interface between the electrical and mechanical rotational domains. It converts electrical energy into mechanical energy in the form of rotational motion, and vice versa. The converter is described with the following equations:

$$T = K I$$

$$V = K \omega$$

where

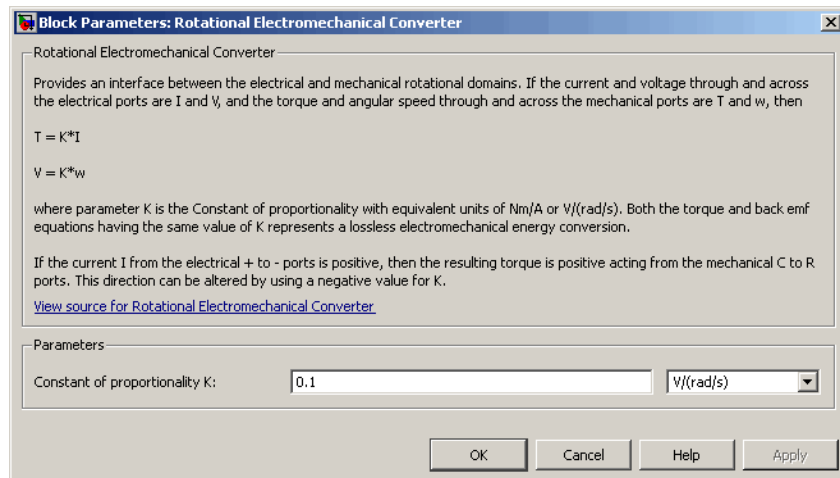
V	Voltage across the electrical ports of the converter
I	Current through the electrical ports of the converter
T	Torque
ω	Angular speed
K	Constant of proportionality

The Rotational Electromechanical Converter block represents a lossless electromechanical energy conversion, therefore the same constant of proportionality is used in both equations.

Connections + and – are conserving electrical ports corresponding to the positive and negative terminals of the converter, respectively. Connections C and R are conserving mechanical rotational ports. If the current flowing from the positive to the negative terminal is positive, then the resulting torque is positive acting from port C to port R. This direction can be altered by using a negative value for K .

Rotational Electromechanical Converter

Dialog Box and Parameters



Constant of proportionality K

Constant of proportionality for electromechanical conversions.
The default value is 0.1 V/(rad/s).

Ports

The block has the following ports:

- + Electrical conserving port associated with the converter positive terminal.
- Electrical conserving port associated with the converter negative terminal.
- C Mechanical rotational conserving port.
- R Mechanical rotational conserving port.

See Also

Translational Electromechanical Converter

Purpose Simulate rotational port terminator with zero torque

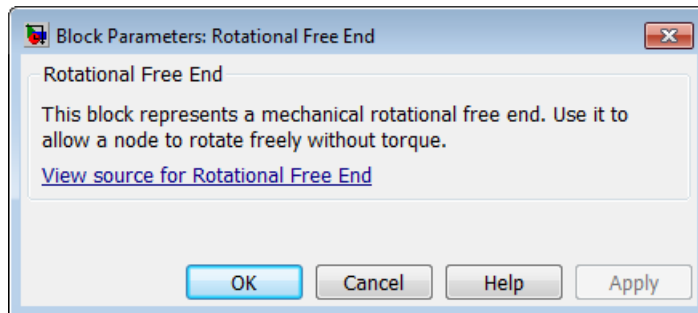
Library Mechanical Rotational Elements

Description



The Rotational Free End block represents a mechanical rotational port that rotates freely, without torque. Physical Network block diagrams do not allow unconnected Conserving ports. Use this block to terminate mechanical rotational ports (on other blocks) that you wish to leave unconnected.

Dialog Box and Parameters



The Rotational Free End block has no parameters.

Ports The block has one mechanical rotational conserving port.

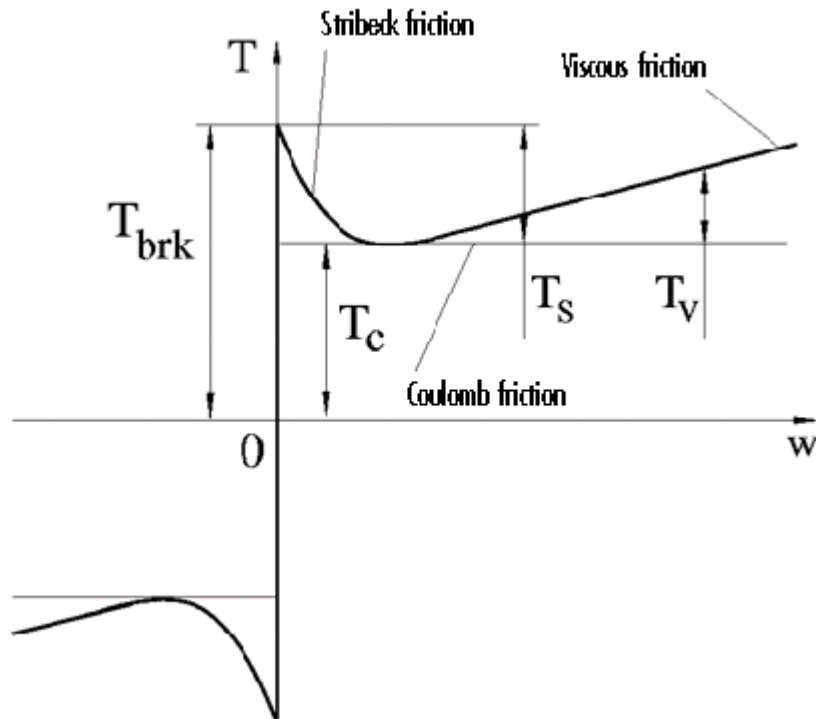
See Also Hydraulic Cap
Open Circuit
Translational Free End

Rotational Friction

Purpose Simulate friction in contact between rotating bodies

Library Mechanical Rotational Elements

Description The Rotational Friction block represents friction in contact between rotating bodies. The friction torque is simulated as a function of relative velocity and is assumed to be the sum of Stribeck, Coulomb, and viscous components, as shown in the following figure.



The Stribeck friction, T_s , is the negatively sloped characteristics taking place at low velocities (see [1]). The Coulomb friction, T_c , results in

a constant torque at any velocity. The viscous friction, T_v , opposes motion with the torque directly proportional to the relative velocity. The sum of the Coulomb and Stribeck frictions at the vicinity of zero velocity is often referred to as the breakaway friction, T_{brk} . The friction is approximated with the following equations:

$$T = (T_C + (T_{brk} - T_C) \exp(-c_v |\omega|)) \text{sign}(\omega) + f \omega$$

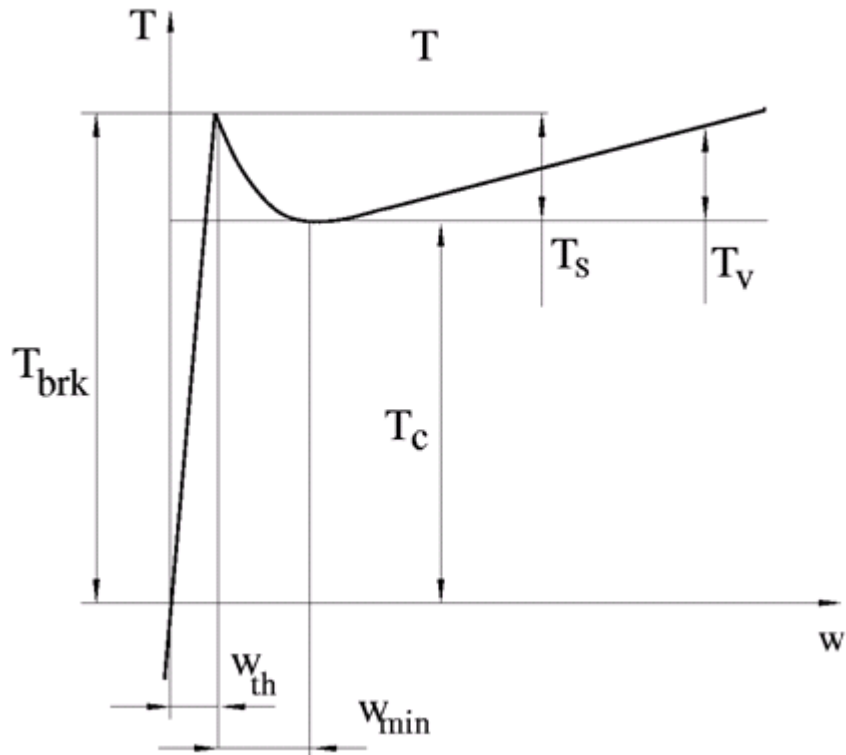
$$\omega = \omega_R - \omega_C$$

where

T	Friction torque
T_C	Coulomb friction torque
T_{brk}	Breakaway friction torque
c_v	Coefficient
ω	Relative velocity
ω_R, ω_C	Absolute angular velocities of terminals R and C, respectively
f	Viscous friction coefficient

The approximation above is too idealistic and has a substantial drawback. The characteristic is discontinuous at $\omega = 0$, which creates considerable computational problems. It has been proven that the discontinuous friction model is a nonphysical simplification in the sense that the mechanical contact with distributed mass and compliance cannot exhibit an instantaneous change in torque (see [1]). There are numerous models of friction without discontinuity. The Rotational Friction block implements one of the simplest versions of continuous friction models. The friction torque-relative velocity characteristic of this approximation is shown in the following figure.

Rotational Friction



The discontinuity is eliminated by introducing a very small, but finite, region in the zero velocity vicinity, within which friction torque is assumed to be linearly proportional to velocity, with the proportionality coefficient T_{brk}/ω_{th} , where ω_{th} is the velocity threshold. It has been proven experimentally that the velocity threshold in the range between 10^{-3} and 10^{-5} rad/s is a good compromise between the accuracy and computational robustness and effectiveness. Notice that friction torque computed with this approximation does not actually stop relative motion when an acting torque drops below breakaway friction level. The bodies will creep relative to each other at a very small velocity proportional to acting torque.

As a result of introducing the velocity threshold, the block equations are slightly modified:

- If $|\omega| \geq \omega_{th}$,

$$T = (T_C + (T_{brk} - T_C) \exp(-c_v |\omega|)) \text{sign}(\omega) + f \omega$$

- If $|\omega| < \omega_{th}$,

$$T = \omega \frac{(f \omega_{th} + (T_C + (T_{brk} - T_C) \exp(-c_v \omega_{th})))}{\omega_{th}}$$

The block positive direction is from port R to port C. This means that if the port R velocity is greater than that of port C, the block transmits torque from R to C.

Dialog Box and Parameters

Block Parameters: Rotational Friction

Rotational Friction

The block represents friction in the contact between rotating bodies. The friction force is simulated as a function of relative velocity and assumed to be the sum of Stribeck, Coulomb, and viscous components. The sum of the Coulomb and Stribeck frictions at zero velocity is often referred to as the breakaway friction.

Connections R and C are mechanical rotational conserving ports. The block positive direction is from port R to port C. This means that if port R velocity is greater than that of port C, the block transmits torque from port R to port C.

[View source for Rotational Friction](#)

Parameters

Breakaway friction torque:	25	N*m
Coulomb friction torque:	20	N*m
Viscous friction coefficient:	0.001	N*m/(rad/s)
Transition approximation coefficient:	10	s/rad
Linear region velocity threshold:	1e-04	rad/s

OK Cancel Help Apply

Rotational Friction

Breakaway friction torque

Breakaway friction torque, which is the sum of the Coulomb and the static frictions. It must be greater than or equal to the Coulomb friction torque value. The default value is 25 N*m.

Coulomb friction torque

Coulomb friction torque, which is the friction that opposes rotation with a constant torque at any velocity. The default value is 20 N*m.

Viscous friction coefficient

Proportionality coefficient between the friction torque and the relative angular velocity. The parameter value must be greater than or equal to zero. The default value is 0.001 N*m/(rad/s).

Transition approximation coefficient

The parameter sets the value of coefficient c_v , which is used for the approximation of the transition between the static and the Coulomb frictions. Its value is assigned based on the following considerations: the static friction component reaches approximately 95% of its steady-state value at velocity $3/c_v$, and 98% at velocity $4/c_v$, which makes it possible to develop an approximate relationship $c_v \sim 4/\omega_{min}$, where ω_{min} is the relative velocity at which friction torque has its minimum value. By default, c_v is set to 10 rad/s, which corresponds to a minimum friction at velocity of about 0.4 s/rad.

Linear region velocity threshold

The parameter sets the small vicinity near zero velocity, within which friction torque is considered to be linearly proportional to the relative velocity. MathWorks recommends that you use values in the range between 1e-5 and 1e-3 rad/s. The default value is 1e-4 rad/s.

Ports

The block has the following ports:

R

Mechanical rotational conserving port.

C

Mechanical rotational conserving port.

Examples

The Mechanical Rotational System with Stick-Slip Motion example illustrates the use of the Rotational Friction block in mechanical systems. The friction element is installed between the load and the velocity source, and there is a difference between the breakaway and the Coulomb frictions. As a result, stick-slip motion is developed in the regions of constant velocities.

References

[1] B. Armstrong, C.C. de Wit, *Friction Modeling and Compensation*, The Control Handbook, CRC Press, 1995

See Also

Rotational Damper

Rotational Hard Stop

Rotational Spring

Rotational Hard Stop

Purpose Simulate double-sided rotational hard stop

Library Mechanical Rotational Elements

Description



The Rotational Hard Stop block represents a double-sided mechanical rotational hard stop that restricts motion of a body between upper and lower bounds. Both ports of the block are of mechanical rotational type. The impact interaction between the slider and the stops is assumed to be elastic. The stop is implemented as a spring that comes into contact with the slider as the gap is cleared. The spring opposes slider penetration into the stop with the force linearly proportional to this penetration. To account for energy dissipation and nonelastic effects, the damping is introduced as a block parameter, thus making it possible to account for energy loss.

The hard stop is described with the following equations:

$$T = \begin{cases} K_p \delta + D_p (\omega_R - \omega_C) & \text{for } \delta \geq g_p \\ 0 & \text{for } g_n < \delta < g_p \\ K_n \delta + D_n (\omega_R - \omega_C) & \text{for } \delta \leq g_n \end{cases}$$

$$\delta = \varphi_R - \varphi_C$$

$$\omega_R = \frac{d\varphi_R}{dt}$$

$$\omega_C = \frac{d\varphi_C}{dt}$$

where

T Interaction torque between the slider and the case
Relative angular displacement between the slider and the case

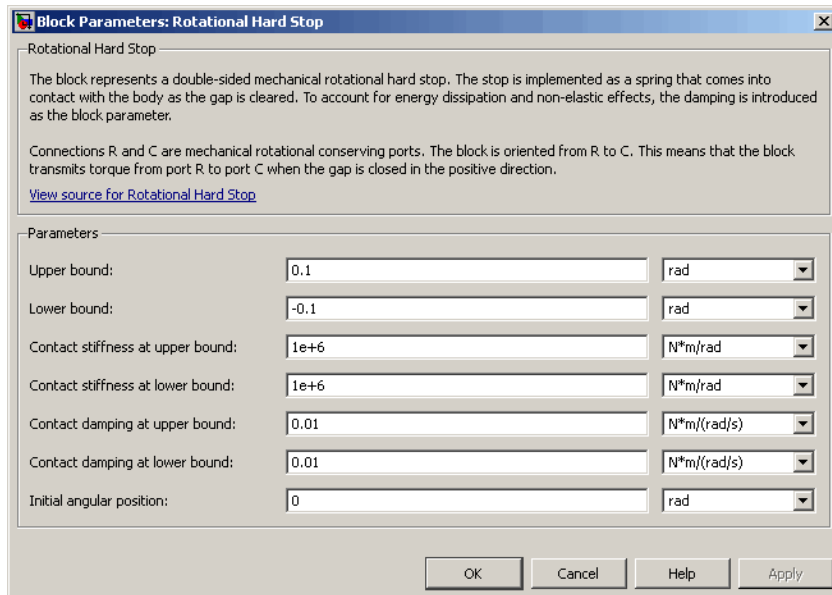
g_p	Gap between the slider and the case in positive direction
g_n	Gap between the slider and the case in negative direction
ω_R, ω_C	Absolute angular velocities of terminals R and C, respectively
ϕ_R, ϕ_C	Absolute angular displacements of terminals R and C, respectively
K_p	Contact stiffness at positive restriction
K_n	Contact stiffness at negative restriction
D_p	Damping coefficient at positive restriction
D_n	Damping coefficient at negative restriction
t	Time

The equations are derived with respect to the local coordinate system whose axis is directed clockwise from port R to port C. The terms “positive” and “negative” in the variable descriptions refer to this coordinate system, and the gap in negative direction must be specified with negative value. If the local coordinate system is not aligned with the globally assigned positive direction, the gaps interchange their values with respective sign adjustment.

The block is oriented from R to C. This means that the block transmits torque from port R to port C when the gap in positive direction is cleared up.

Rotational Hard Stop

Dialog Box and Parameters



Upper bound

Gap between the slider and the upper bound. The direction is specified with respect to the local coordinate system, with the slider located in the origin. A positive value of the parameter specifies the gap between the slider and the upper bound. A negative value sets the slider as penetrating into the upper bound. The default value is 0.1 rad.

Lower bound

Gap between the slider and the lower bound. The direction is specified with respect to the local coordinate system, with the slider located in the origin. A negative value of the parameter specifies the gap between the slider and the lower bound. A positive value sets the slider as penetrating into the lower bound. The default value is -0.1 rad.

Contact stiffness at upper bound

The parameter specifies the elastic property of colliding bodies when the slider hits the upper bound. The greater the value of the parameter, the less the bodies penetrate into each other, the more rigid the impact becomes. Lesser value of the parameter makes contact softer, but generally improves convergence and computational efficiency. The default value is $1e6$ N*m/rad.

Contact stiffness at lower bound

The parameter specifies the elastic property of colliding bodies when the slider hits the lower bound. The greater the value of the parameter, the less the bodies penetrate into each other, the more rigid the impact becomes. Lesser value of the parameter makes contact softer, but generally improves convergence and computational efficiency. The default value is $1e6$ N*m/rad.

Contact damping at upper bound

The parameter specifies dissipating property of colliding bodies when the slider hits the upper bound. At zero damping, the impact is close to an absolutely elastic one. The greater the value of the parameter, the more energy dissipates during an interaction. Keep in mind that damping affects slider motion as long as the slider is in contact with the stop, including the period when slider is pulled back from the contact. For computational efficiency and convergence reasons, MathWorks recommends that you assign a nonzero value to this parameter. The default value is 0.01 N*m*s/rad.

Contact damping at lower bound

The parameter specifies dissipating property of colliding bodies when the slider hits the lower bound. At zero damping, the impact is close to an absolutely elastic one. The greater the value of the parameter, the more energy dissipates during an interaction. Keep in mind that damping affects slider motion as long as the slider is in contact with the stop, including the period when slider is pulled back from the contact. For computational efficiency and convergence reasons, MathWorks recommends that

Rotational Hard Stop

you assign a nonzero value to this parameter. The default value is $0.01 \text{ N}\cdot\text{m}\cdot\text{s}/\text{rad}$.

Initial angular position

The initial position of the slider, in angular units, with respect to the local coordinate system that is used for specifying upper and lower bounds. This parameter specifies the initial condition for use in computing the block's initial state at the beginning of a simulation run. For more information, see "Initial Conditions Computation". The default value is 0.

Ports

The block has the following ports:

R

Mechanical rotational conserving port associated with the slider that travels between stops installed on the case.

C

Mechanical rotational conserving port associated with the case.

See Also

Rotational Damper

Rotational Friction

Rotational Spring

Rotational Hydro-Mechanical Converter

Purpose

Simulate ideal hydro-mechanical transducer as building block for rotary actuators

Library

Hydraulic Elements

Description



The Rotational Hydro-Mechanical Converter block models an ideal transducer that converts hydraulic energy into mechanical energy, in the form of rotational motion of the converter shaft, and vice versa. Physically, the converter represents the main component of a single-acting rotary vane actuator. Using this block as a basic element, you can build a large variety of rotary actuators by adding application-specific effects, such as fluid compressibility, leakage, friction, hard stops, and so on.

The converter is simulated according to the following equations:

$$q = D(\omega_S - \omega_C)or$$

$$T = Dp\text{or}$$

where

- q Flow rate to the converter chamber
- D Converter displacement, or fluid volume needed to rotate the shaft per angle unit
- ω_S Converter shaft angular velocity
- ω_C Converter case angular velocity
- F Torque on the shaft
- p Gauge pressure of fluid in the converter chamber
- or Converter orientation with respect to the globally assigned positive direction. If pressure applied at port A generates torque in positive direction, or equals 1. If pressure applied at port A generates torque in negative direction, or equals -1 .

Rotational Hydro-Mechanical Converter

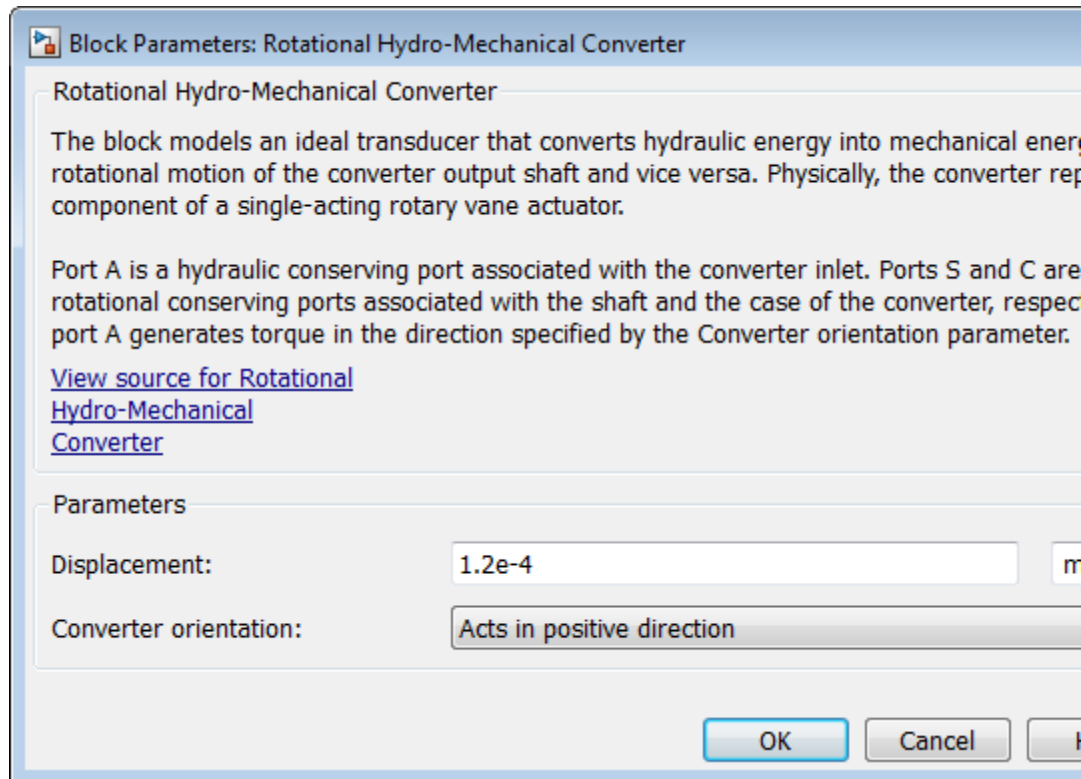
Port A is a hydraulic conserving port associated with the converter inlet. Ports S and C are mechanical rotational conserving ports associated with the shaft and the case of the converter, respectively. Pressure at port A generates torque in the direction specified by the **Converter orientation** parameter.

Basic Assumptions and Limitations

The model is based on the following assumption:

- The block simulates an ideal converter, with only the transduction property considered. No inertia, friction, leakage, or other effects are taken into account.

Dialog Box and Parameters



Rotational Hydro-Mechanical Converter

Displacement

Effective converter displacement. The default value is $1.2e-4$ m³/rad.

Converter orientation

Specifies converter orientation with respect to the globally assigned positive direction. The converter can be installed in two different ways, depending upon whether it generates torque in the positive or in the negative direction when pressure is applied at its inlet. If pressure applied at port A generates torque in negative direction, set the parameter to `Acts in negative direction`. The default value is `Acts in positive direction`.

Restricted Parameters

When your model is in Restricted editing mode, you cannot modify the following parameter:

- **Converter orientation**

All other block parameters are available for modification.

Ports

The block has the following ports:

- A Hydraulic conserving port associated with the converter inlet.
- S Mechanical rotational conserving port associated with the shaft of the converter.
- C Mechanical rotational conserving port associated with the case of the converter.

See Also

Translational Hydro-Mechanical Converter

Rotational Pneumatic-Mechanical Converter

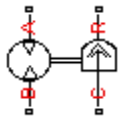
Purpose

Provide interface between pneumatic and mechanical rotational domains

Library

Pneumatic Elements

Description



The Rotational Pneumatic-Mechanical Converter block provides an interface between the pneumatic and the mechanical rotational domains. Use it as a building block for modeling pneumatic pumps and motors.

The pneumatic flow rate and mechanical rotation are related by the following equations:

$$Q = D\omega$$

$$T = \begin{cases} D(p_A - p_B)\eta & \text{for } (p_A - p_B)\omega \geq 0 \\ D(p_A - p_B)/\eta & \text{for } (p_A - p_B)\omega < 0 \end{cases}$$

where

Q Volumetric flow rate flowing from port A to port B

p_A Pressure at port A

p_B Pressure at port B

ω Shaft angular rotational speed

T Mechanical torque

D Volumetric displacement per unit rotation

η Converter efficiency

The torque equation depends on the direction of power flow, and is always such that the conversion results in some thermal losses.

From considering energy flow, the heat flow out (q_o) of the converter must equate to the heat flow in (q_i) minus mechanical work done.

Therefore, the heat equations are:

Rotational Pneumatic-Mechanical Converter

$$q_i = G \cdot c_p \cdot T_i$$

$$q_o = \begin{cases} q_i - D(p_A - p_B) \cdot \omega \cdot \eta & \text{for } (p_A - p_B) \cdot \omega \geq 0 \\ q_i - D(p_A - p_B) \cdot \omega / \eta & \text{for } (p_A - p_B) \cdot \omega < 0 \end{cases}$$

where G is the mass flow rate.

If the pneumatic pressure drops from port A to port B, then the resulting torque is positive acting from the mechanical port C to port R.

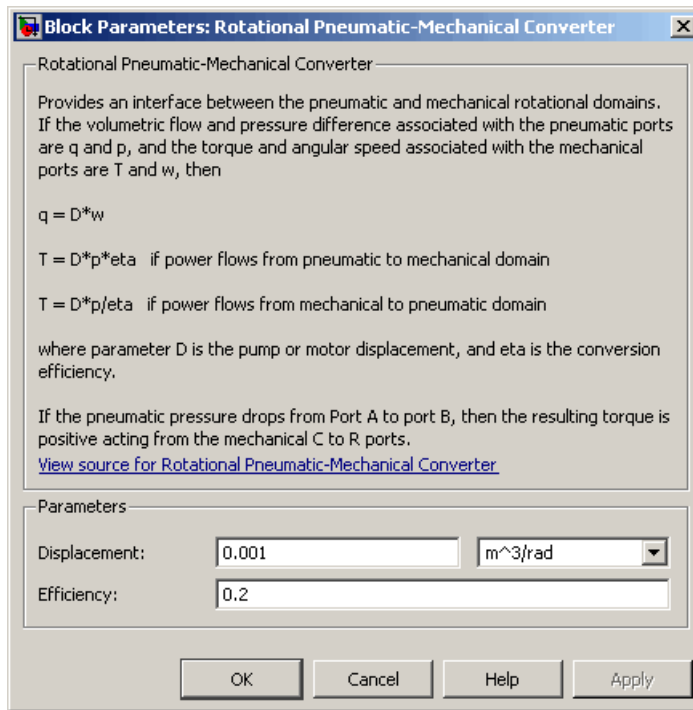
Basic Assumptions and Limitations

The model is based on the following assumptions:

- Conversion efficiency is constant, that is, it does not depend on torque or speed.
- Gas flow rate is linearly dependent of pump speed.
- The process is adiabatic, that is, there is no heat transfer with the environment.
- Gravitational effects can be neglected.

Rotational Pneumatic-Mechanical Converter

Dialog Box and Parameters



Displacement

Specify the effective piston displacement, as volume per unit angle. The default value is $.001 \text{ m}^3/\text{rad}$.

Efficiency

Specify the converter efficiency. The default value is 0.2 .

Ports

The block has the following ports:

A

Pneumatic conserving port associated with the converter inlet.

B

Pneumatic conserving port associated with the converter outlet.

Rotational Pneumatic-Mechanical Converter

R

Mechanical rotational conserving port associated with the piston (rod).

C

Mechanical rotational conserving port associated with the reference (case).

See Also

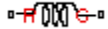
Rotary Pneumatic Piston Chamber

Rotational Spring

Purpose Simulate ideal spring in mechanical rotational systems

Library Mechanical Rotational Elements

Description The Rotational Spring block represents an ideal mechanical rotational linear spring, described with the following equations:



$$T = K\varphi$$

$$\varphi = \varphi_{init} + \varphi_R - \varphi_C$$

$$\omega = \frac{d\varphi}{dt}$$

where

T Torque transmitted through the spring

K Spring rate

φ Relative displacement angle (spring deformation)

φ_{init} Spring preliminary winding (spring offset)

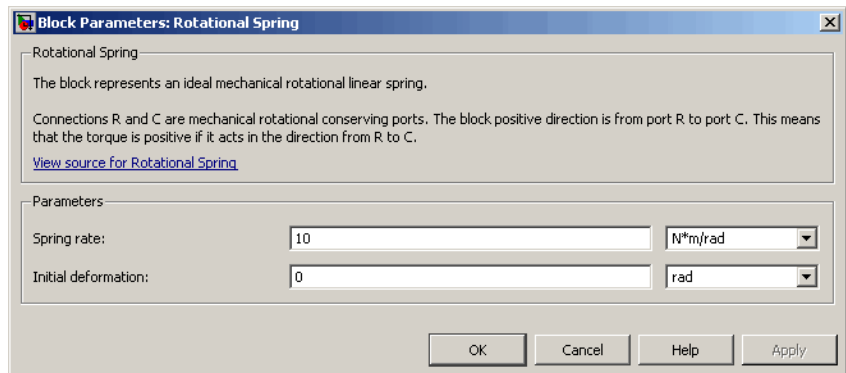
φ_R, φ_C Absolute angular displacements of terminals R and C, respectively

ω Relative angular velocity

t Time

The block positive direction is from port R to port C. This means that the torque is positive if it acts in the direction from R to C.

Dialog Box and Parameters



Spring rate

Spring rate. The default value is 10 N*m/rad.

Initial deformation

Spring initial deformation, or offset, in angular units. The deformation is determined as $\varphi = \varphi_{\text{init}} + \varphi_R - \varphi_C$, where φ_{init} is the initial deformation, and φ_R, φ_C are the absolute angular displacements of terminals R and C in the globally assigned positive direction. The spring can be initially compressed ($\varphi_{\text{init}} > 0$) or stretched ($\varphi_{\text{init}} < 0$). This parameter specifies the initial condition for use in computing the block's initial state at the beginning of a simulation run. For more information, see "Initial Conditions Computation". The default value is 0.

Ports

The block has the following ports:

- R
Mechanical rotational conserving port.
- C
Mechanical rotational conserving port.

See Also

- Rotational Damper
- Rotational Friction

Rotational Spring

Rotational Hard Stop

Purpose Convert Simulink input signal into physical signal

Library Utilities

Description

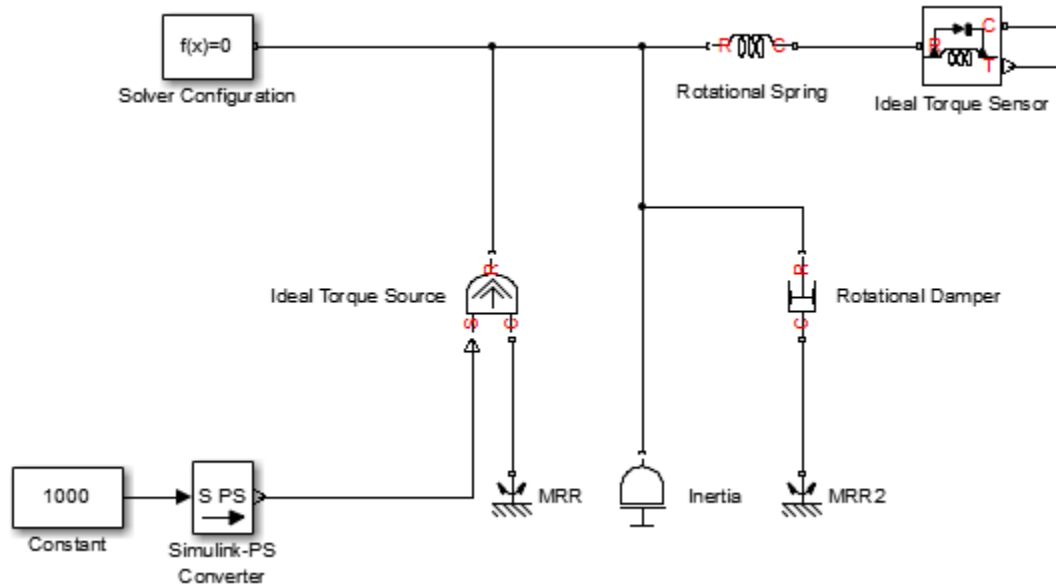


The Simulink-PS Converter block converts the input Simulink signal into a physical signal. Use this block to connect Simulink sources or other Simulink blocks to the inputs of a Physical Network diagram.

You specify the desired units as the **Input signal unit** parameter. If you leave the block unitless, with the **Input signal unit** parameter set to 1, then the physical signal units are inferred from the destination block. The default destination block units are meter-kilogram-second or MKS (SI). If you specify different units, commensurate with the expected default units of the destination block input, then the unit manager attaches these units to the input Simulink signal value and performs the necessary unit conversion when providing the signal to the destination block.

In the diagram below, the Ideal Torque Source block expects a torque signal, in $N*m$, on its S port. The Constant source block provides the value for this input signal. If you left the Simulink-PS Converter block unitless, the Ideal Torque Source block would generate torque of 1000 $N*m$. The parameters of other blocks in this example are chosen so that the output value of the Ideal Torque Sensor block is equal to the torque generated by the Ideal Torque Source block, and therefore the Display block would show the value of 1000. If you change the **Input signal unit** parameter value in the Simulink-PS Converter block to $N*cm$, the unit manager performs the conversion and the Ideal Torque Source block generates torque of 10 $N*m$; the torque value in the Display block changes to 10, as shown in the diagram.

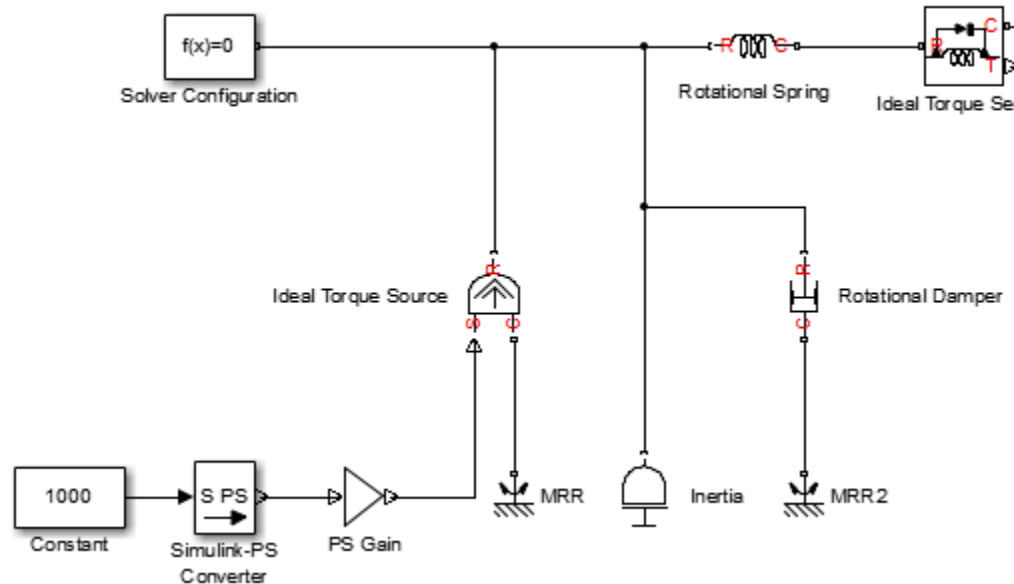
Simulink-PS Converter



Note Currently, physical units are not propagated through the blocks in the Physical Signals library, such as PS Add, PS Gain, and so on. If your diagram contains a Physical Signals block after a Simulink-PS Converter block, the unit specification in the Simulink-PS Converter block does not propagate to the rest of the network.

In the following example, the PS Gain block is installed after the Simulink-PS Converter block. It stops the unit propagation to the rest of the physical network, and the Ideal Torque Source block will generate torque of 1000 N*m regardless of the **Input signal unit** parameter setting in the Simulink-PS Converter block.

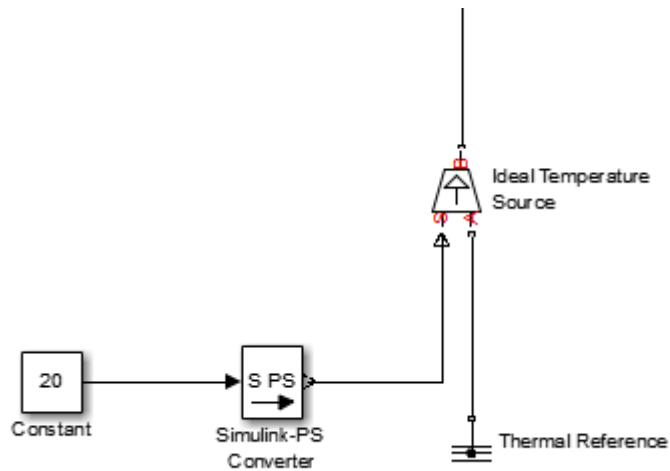
Simulink-PS Converter



When the input signal is related to thermodynamic variables and contains units of temperature, you must decide whether affine conversion needs to be applied. For more information, see “When to Apply Affine Conversion”. Usually, if the input signal represents a relative temperature, that is, a change in temperature, you need to apply linear conversion, $\Delta T_{new} = L * \Delta T_{old}$ (the default method). However, if the input signal represents an absolute temperature, you need to apply affine conversion, $T_{new} = L * T_{old} + O$.

For example, in the Simulink-PS Converter block shown in the following diagram, if you type C in the **Input signal unit** field and select the **Apply affine conversion** check box, the temperature generated by the Ideal Temperature Source block is equal to 293.15 K. However, if you leave the **Apply affine conversion** check box clear, the output of the Ideal Temperature Source block is 20 K.

Simulink-PS Converter

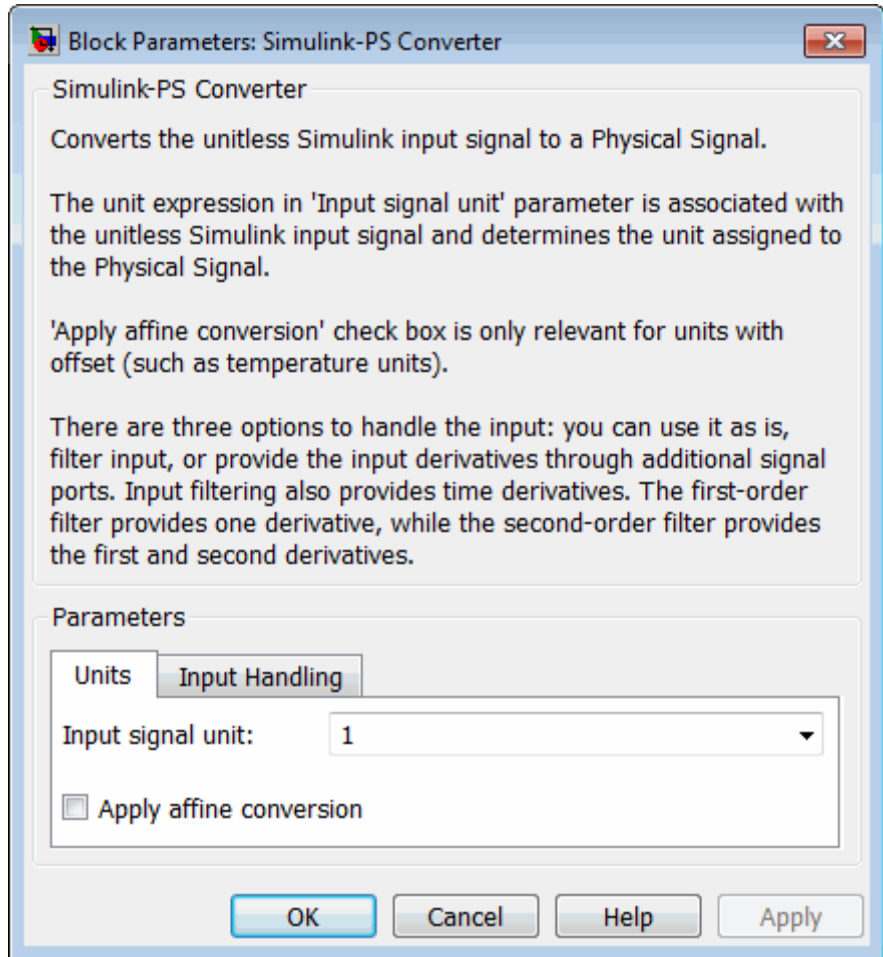


Dialog Box and Parameters

The block dialog box contains two tabs:

- “Units” on page 2-293
- “Input Handling” on page 2-295

Units



Input signal unit

Units to be assigned to the physical signal. These units must be commensurate with the expected default units of the destination block input. You can select a unit from the drop-down list, or type

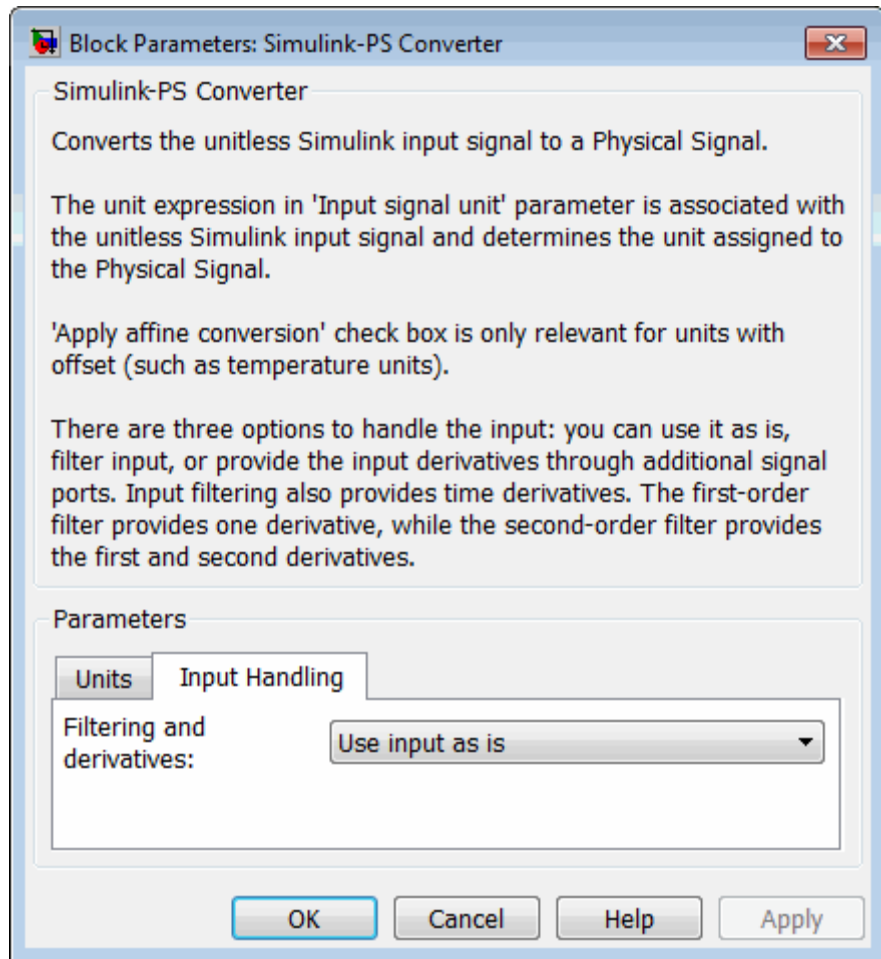
the desired unit name, such as rpm, or a valid expression, such as rad/s. For more information and a list of unit abbreviations, see “How to Specify Units in Block Dialogs” and “Unit Definitions”.

The default value is 1, which means that the units of the physical signal at the block output match the expected default units of the destination block input.

Apply affine conversion

This check box is applicable only for units that can be converted either with or without an affine offset, such as thermal units. For more information, see “Thermal Unit Conversions”.

Input Handling



Filtering and derivatives

This parameter lets you filter input and thus provide time derivatives of the input signal, or provide the time derivatives

through additional input ports on the Simulink-PS Converter block:

- **Use input as is** — Do not perform input filtering or otherwise provide time derivatives of the input signal. This is the default method. If you use an explicit solver, MathWorks recommends that you provide input derivatives by selecting one of the other options for this parameter. For more information, see “Harmonizing Simulink and Simscape Solvers”.
- **Filter input** — Provide input derivatives by Filter the input through a low-pass filter, which also provides input derivatives. In this case, the input signal is modified (through filtering) before being converted to a physical signal. The first-order filter provides one derivative, while the second-order filter provides the first and second derivatives. If you use this option, set the appropriate **Input filtering time constant** parameter value, as described below.
- **Provide input derivative(s)** — Provide time derivatives of the input signal as additional input signals to the Simulink-PS Converter block. If you select this option, the input signal is not modified. You can provide just the first derivative, or both the first and second derivatives, by using the **Input derivatives** parameter, as described below.

Input filtering order

This parameter is applicable only if the **Filtering and derivatives** parameter is set to **Filter input**. It lets you specify the number of time derivatives computed for the input signal by selecting the filter order:

- **First-order filtering** — Provides only the first derivative.
- **Second-order filtering** — Provides the first and second derivatives.

Input filtering time constant (in seconds)

This parameter is applicable only if the **Filtering and derivatives** parameter is set to **Filter input**. It specifies the

filter time constant, which controls the filtering of the input signal. The filtered input follows the true input but is smoothed, with a lag on the order of the time constant chosen. You should set the time constant to a value no larger than the smallest time interval of interest in the system. The trade-off in choosing a very small time constant is that the filtered input signal will be closer to the true input signal, at the cost of increasing the stiffness of the system and slowing down the simulation. The default value is .001 s.

Input derivatives

This parameter is applicable only if the **Filtering and derivatives** parameter is set to `Provide input derivative(s)`. It lets you provide time derivatives of the input signal as additional input signals:

- **Provide first derivative** — If you select this option, an additional Simulink input port appears on the Simulink-PS Converter block, to let you connect the signal providing input derivatives.
- **Provide first and second derivatives** — If you select this option, two additional Simulink input ports appear on the Simulink-PS Converter block, to let you connect the signals providing input derivatives.

Restricted Parameters

When your model is in Restricted editing mode, you cannot modify any of the block parameters, with the following exception: if the **Filtering and derivatives** parameter is set to `Filter input` prior to entering Restricted mode, you can change the value of the **Input filtering time constant** parameter.

Ports

The block has one or two Simulink input ports, depending on the **Input derivatives** parameter value, located on its left side, and a physical signal output port, located on its right side (in the block default orientation).

Simulink-PS Converter

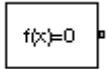
See Also

[PS-Simulink Converter](#)

Purpose Represent Physical Networks environment and solver configuration

Library Utilities

Description



Each physical network represented by a connected Simscape block diagram requires solver settings information for simulation. The Solver Configuration block specifies the solver parameters that your model needs before you can begin simulation.

Each topologically distinct Simscape block diagram requires exactly one Solver Configuration block to be connected to it.

Ports The block has one conserving port. You can add this block anywhere on a physical network circuit by creating a branching point and connecting it to the only port of the Solver Configuration block.

Solver Configuration

Dialog Box and Parameters

Block Parameters: Solver Configuration

Solver Configuration
Defines solver settings to use for simulation.

Parameters

- Start simulation from steady state
- Consistency tolerance: 1e-9
- Use local solver
- Solver type: Backward Euler
- Sample time: .001
- Use fixed-cost runtime consistency iterations
- Nonlinear iterations: 3
- Mode iterations: 2
- Linear Algebra: Sparse
- Delay memory budget [kB]: 1024

OK Cancel Help Apply

Start simulation from steady state

When this box is selected, the solver attempts to find the steady state that would result if the inputs to the system were held constant for a sufficiently large time, starting from the initial state obtained from the initial conditions computation. For more information, see “Initial Conditions Computation”. Simulation then starts from this steady state.

Note Using the **Initial state** option on the **Data Import/Export** pane of the Configuration Parameters dialog box overrides the **Start simulation from steady state** option.

Consistency tolerance

This parameter affects the nonlinear solver used for computing initial conditions and for transient initialization. It determines how accurately the algebraic constraints are to be satisfied at the beginning of simulation and after every discrete event (for example, a discontinuity resulting from a valve opening, a hard stop, and so on). Decrease the parameter value (that is, tighten tolerance) to obtain a more reliable time simulation. Increase the parameter value (that is, relax the tolerance) if solving for initial conditions failed to converge, or to reduce the computation time.

The default value is $1e-9$, which is applicable to most cases.

Use local solver

Lets you use a sample-based local solver with a sample time specified by the **Sample time** parameter. In sample-based simulation, all the Physical Network states, which are otherwise continuous, become represented to Simulink as discrete states. The solver updates the states once per time step. This option is especially useful for generated code or hardware-in-the-loop (HIL) simulations.

Solver Configuration

Note If you use a local solver, simultaneous use of Simulink or Simulink Control Design™ linearization tools is not recommended.

Solver type

Select the solver type used for updating the states: **Backward Euler** or **Trapezoidal Rule**. The **Use local solver** check box must be selected. The default is **Backward Euler**.

Sample time

Specify the sample time for the local solver. The **Use local solver** check box must be selected. The sample time must be positive. The default is .001 s.

Use fixed-cost runtime consistency iterations

Lets you perform transient initialization at a fixed computational cost.

If you select this check box, you can specify the maximum number of nonlinear and mode iterations for transient initialization. If the system does not converge upon reaching these numbers, it ignores the failure and goes to the next step.

If you clear the check box, the system uses a more robust and time-consuming algorithm, and errors out if it fails to reach convergence at the time of transient initialization.

Nonlinear iterations

Specify the maximum number of Newton iterations at the time of transient initialization. The **Use fixed-cost runtime consistency iterations** check box must be selected. The default number is 3.

Mode iterations

Specify the maximum number of mode iterations at the time of transient initialization. The **Use fixed-cost runtime**

consistency iterations check box must be selected. The default number is 2.

Only one major mode update per step is performed when using local solvers, therefore this parameter is not available if the **Use local solver** check box is selected.

Linear Algebra

Specifies how the solver treats matrices. The parameter can have one of two values: `Sparse` or `Full`. The default value of the parameter is `Sparse`.

Your choice of this parameter value, `Sparse` or `Full`, is implemented in both model simulation and code generated from your model.

Delay memory budget [kB]

Specify the maximum memory budget, in kB, allowed for processing delays when simulating models that contain either blocks from the Delays library, or custom blocks using the `delay` Simscape language construct. The purpose of this parameter is to protect against excessive memory swapping. If this budget is exceeded, simulation errors out. You can adjust this value based on your available memory resources. The default number is 1024 kB.

See Also

- “How Simscape Simulation Works”
- “Setting Up Solvers for Physical Models”
- “Customizing Solvers for Physical Models”
- “Code Generation ”
- “Real-Time Simulation”
- “Finding an Operating Point”
- “Linearizing at an Operating Point”

Switch

Purpose

Simulate switch controlled by external physical signal

Library

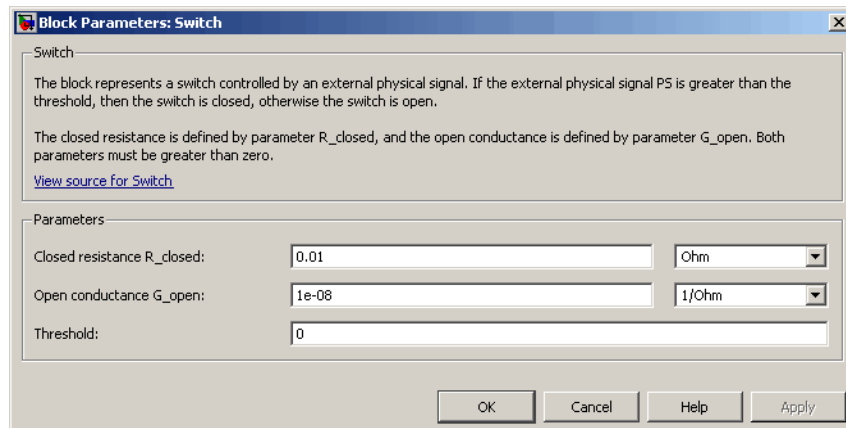
Electrical Elements

Description



The Switch block models a switch controlled by an external physical signal. If the external physical signal PS is greater than the value specified in the **Threshold** parameter, then the switch is closed, otherwise the switch is open.

Dialog Box and Parameters



Closed resistance R_{closed}

The resistance of the switch when it is closed. The parameter value must be greater than zero. The default value is 0.01Ω .

Open conductance G_{open}

The conductance of the switch when it is open. The parameter value must be greater than zero. The default value is $1e-8 \text{ 1}/\Omega$.

Threshold

The threshold value for opening and closing the switch. If the external physical signal PS is greater than this value, then the

switch is closed, otherwise the switch is open. The default value is 0.

Ports The block has two electrical conserving ports and one physical signal port PS.

See Also PS Switch

Thermal Mass

Purpose Simulate mass in thermal systems

Library Thermal Elements

Description



The Thermal Mass block represents a thermal mass, which reflects the ability of a material or a combination of materials to store internal energy. The property is characterized by mass of the material and its specific heat. The thermal mass is described with the following equation:

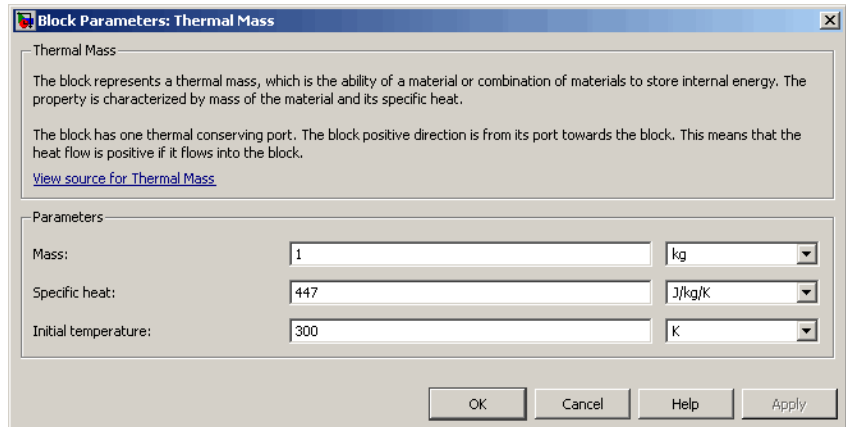
$$Q = c m \frac{dT}{dt}$$

where

- Q Heat flow
- c Specific heat of mass material
- m Mass
- T Temperature
- t Time

The block has one thermal conserving port. The block positive direction is from its port towards the block. This means that the heat flow is positive if it flows into the block.

Dialog Box and Parameters



Mass

Mass. The default value is 1 kg.

Specific heat

Specific heat of the material. The default value is 447 J/kg/K.

Initial temperature

Initial temperature of the mass. This parameter specifies the initial condition for use in computing the block's initial state at the beginning of a simulation run. For more information, see "Initial Conditions Computation". The default value is 300 K.

Ports

The block has one thermal conserving port, associated with the mass connection to the system.

See Also

Mass

Thermal Reference

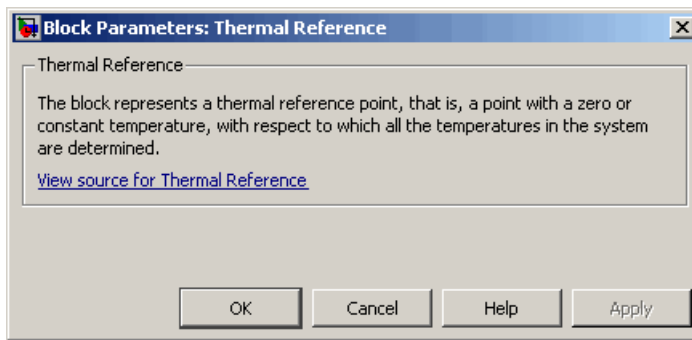
Purpose Simulate reference for thermal ports

Library Thermal Elements

Description The Thermal Reference block represents a thermal reference point, that is, a point with an absolute zero temperature, with respect to which all the temperatures in the system are determined.



Dialog Box and Parameters



The Thermal Reference block has no parameters.

Ports The block has one thermal conserving port.

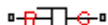
See Also

- Electrical Reference
- Hydraulic Reference
- Mechanical Rotational Reference
- Mechanical Translational Reference

Purpose Simulate viscous damper in mechanical translational systems

Library Mechanical Translational Elements

Description The Translational Damper block represents an ideal mechanical translational viscous damper, described with the following equations:



$$F = Dv$$

$$v = v_R - v_C$$

where

F Force transmitted through the damper

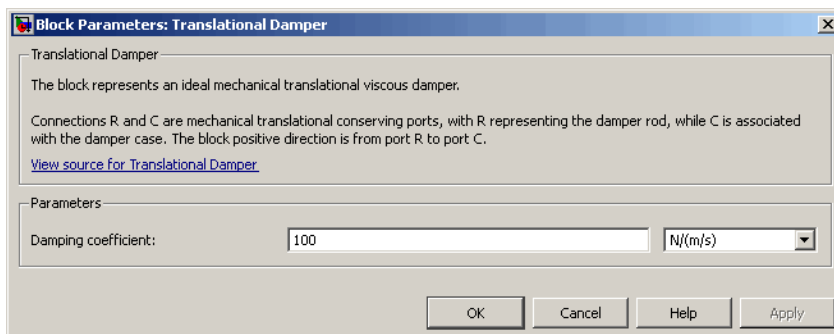
D Damping (viscous friction) coefficient

v Relative velocity

v_R, v_C Absolute velocities of terminals R and C, respectively

The block positive direction is from port R to port C. This means that the force is positive if it acts in the direction from R to C.

Dialog Box and Parameters



Damping coefficient

Damping coefficient, defined by viscous friction. The default value is 100 N/(m/s).

Translational Damper

Ports

The block has the following ports:

R

Mechanical translational conserving port associated with the damper rod.

C

Mechanical translational conserving port associated with the damper case.

See Also

Translational Friction

Translational Hard Stop

Translational Spring

Translational Electromechanical Converter

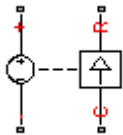
Purpose

Provide interface between electrical and mechanical translational domains

Library

Electrical Elements

Description



The Translational Electromechanical Converter block provides an interface between the electrical and mechanical translational domains. It converts electrical energy into mechanical energy in the form of translational motion, and vice versa. The converter is described with the following equations:

$$F = K U$$

$$V = K I$$

where

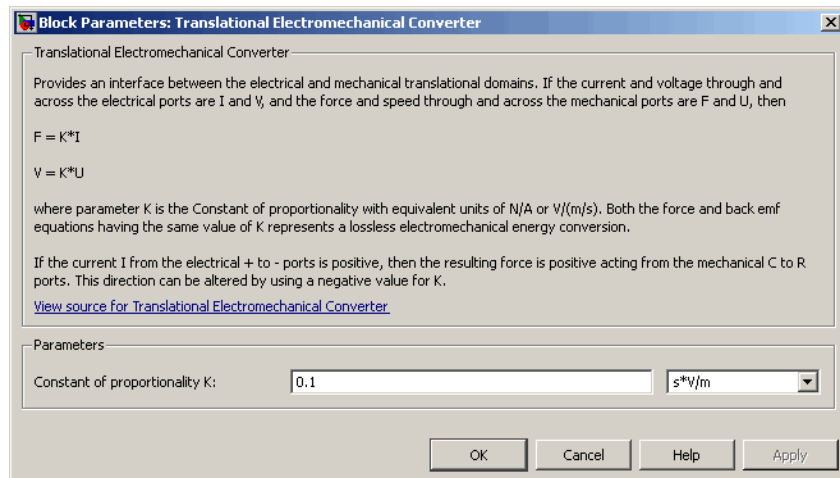
V	Voltage across the electrical ports of the converter
I	Current through the electrical ports of the converter
F	Force
U	Speed
K	Constant of proportionality

The Translational Electromechanical Converter block represents a lossless electromechanical energy conversion, therefore the same constant of proportionality is used in both equations.

Connections + and – are conserving electrical ports corresponding to the positive and negative terminals of the converter, respectively. Connections C and R are conserving mechanical translational ports. If the current flowing from the positive to the negative terminal is positive, then the resulting force is positive acting from port C to port R. This direction can be altered by using a negative value for K.

Translational Electromechanical Converter

Dialog Box and Parameters



Constant of proportionality K

Constant of proportionality for electromechanical conversions.
The default value is 0.1 V/(m/s).

Ports

The block has the following ports:

- + Electrical conserving port associated with the converter positive terminal.
- Electrical conserving port associated with the converter negative terminal.
- C Mechanical translational conserving port.
- R Mechanical translational conserving port.

See Also

Rotational Electromechanical Converter

Purpose Simulate translational port terminator with zero force

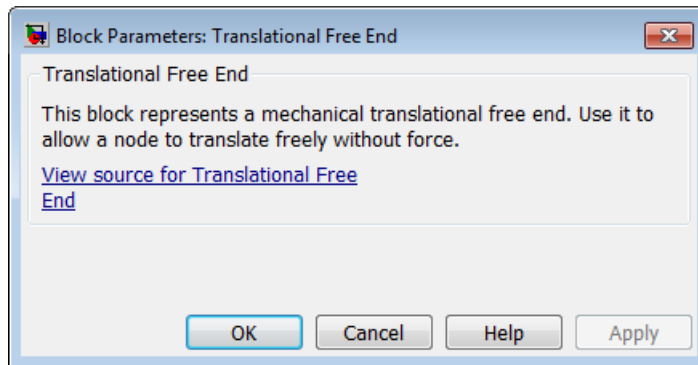
Library Mechanical Translational Elements

Description



The Translational Free End block represents a mechanical translational port that moves freely, without force. Physical Network block diagrams do not allow unconnected Conserving ports. Use this block to terminate mechanical translational ports (on other blocks) that you wish to leave unconnected.

Dialog Box and Parameters



The Translational Free End block has no parameters.

Ports The block has one mechanical translational conserving port.

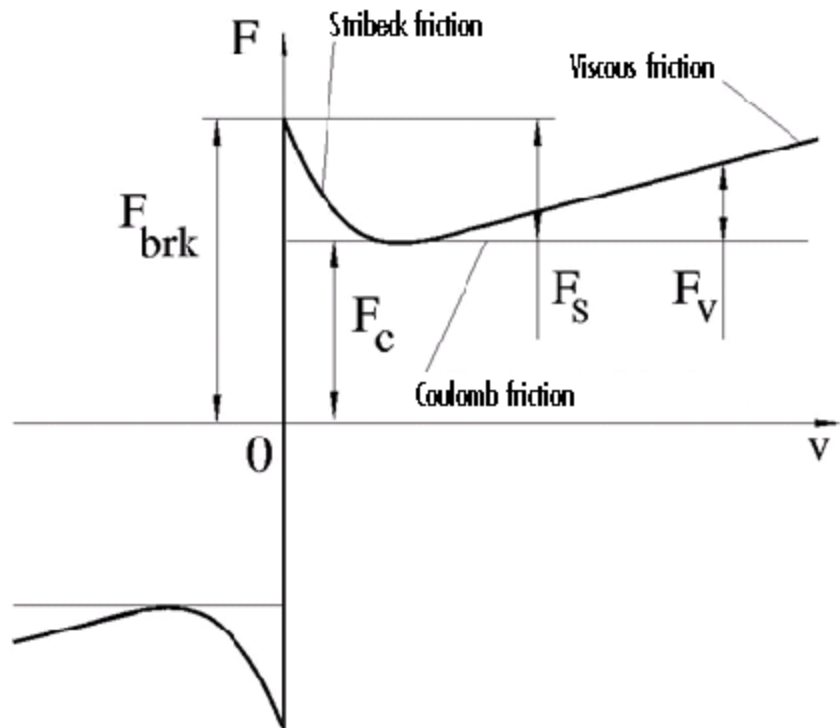
See Also Hydraulic Cap
Open Circuit
Rotational Free End

Translational Friction

Purpose Simulate friction in contact between moving bodies

Library Mechanical Translational Elements

Description The Translational Friction block represents friction in contact between moving bodies. The friction force is simulated as a function of relative velocity and is assumed to be the sum of Stribeck, Coulomb, and viscous components, as shown in the following figure.



The Stribeck friction, F_s , is the negatively sloped characteristics taking place at low velocities (see [1]). The Coulomb friction, F_c , results in a

constant force at any velocity. The viscous friction, F_v , opposes motion with the force directly proportional to the relative velocity. The sum of the Coulomb and Stribeck frictions at the vicinity of zero velocity is often referred to as the breakaway friction, F_{brk} . The friction is approximated with the following equations:

$$F = (F_C + (F_{brk} - F_C) \exp(-c_v |v|)) \text{sign}(v) + fv$$

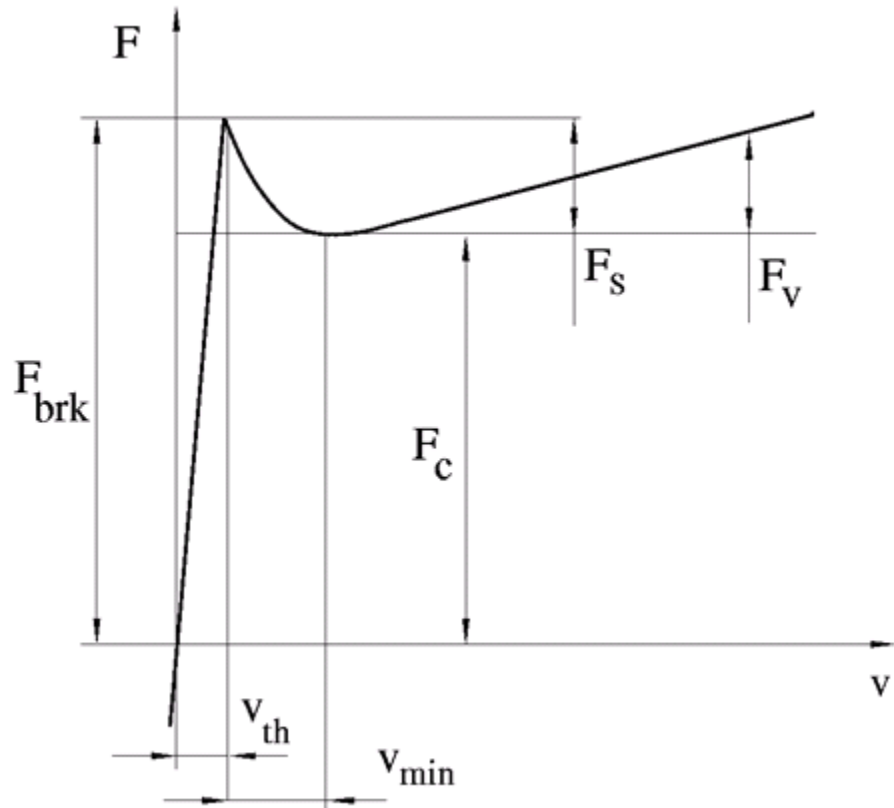
$$v = v_R - v_C$$

where

F	Friction force
F_C	Coulomb friction
F_{brk}	Breakaway friction
c_v	Coefficient
v	Relative velocity
v_R, v_C	Absolute velocities of terminals R and C, respectively
f	Viscous friction coefficient

The approximation above is too idealistic and has a substantial drawback. The characteristic is discontinuous at $v = 0$, which creates considerable computational problems. It has been proven that the discontinuous friction model is a nonphysical simplification in the sense that the mechanical contact with distributed mass and compliance cannot exhibit an instantaneous change in force (see [1]). There are numerous models of friction without discontinuity. The Translational Friction block implements one of the simplest versions of continuous friction models. The friction force-relative velocity characteristic of this approximation is shown in the following figure.

Translational Friction



The discontinuity is eliminated by introducing a very small, but finite, region in the zero velocity vicinity, within which friction force is assumed to be linearly proportional to velocity, with the proportionality coefficient F_{brk}/v_{th} , where v_{th} is the velocity threshold. It has been proven experimentally that the velocity threshold in the range between 10^{-4} and 10^{-6} m/s is a good compromise between the accuracy and computational robustness and effectiveness. Notice that friction force computed with this approximation does not actually stop relative

motion when an acting force drops below breakaway friction level. The bodies will creep relative to each other at a very small velocity proportional to acting force.

As a result of introducing the velocity threshold, the block equations are slightly modified:

- If $|v| \geq v_{th}$,

$$F = (F_C + (F_{brk} - F_C) \exp(-c_v |v|)) \text{sign}(v) + fv$$

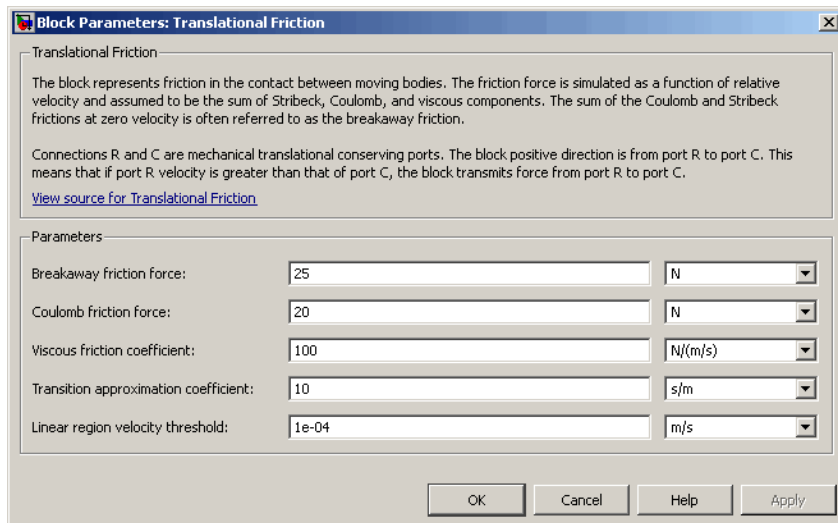
- If $|v| < v_{th}$,

$$F = v \frac{(fv_{th} + (F_C + (F_{brk} - F_C) \exp(-c_v v_{th})))}{v_{th}}$$

The block positive direction is from port R to port C. This means that if the port R velocity is greater than that of port C, the block transmits force from R to C.

Translational Friction

Dialog Box and Parameters



Breakaway friction force

Breakaway friction force, which is the sum of the Coulomb and the static frictions. It must be greater than or equal to the Coulomb friction force value. The default value is 25 N.

Coulomb friction force

Coulomb friction force, which is the friction that opposes motion with a constant force at any velocity. The default value is 20 N.

Viscous friction coefficient

Proportionality coefficient between the friction force and the relative velocity. The parameter value must be greater than or equal to zero. The default value is 100 N/(m/s).

Transition approximation coefficient

The parameter sets the value of coefficient c_v , which is used for the approximation of the transition between the static and the Coulomb frictions. Its value is assigned based on the following considerations: the static friction component reaches approximately 95% of its steady-state value at velocity $3/c_v$, and 98% at velocity $4/c_v$, which makes it possible to develop an

approximate relationship $c_v \approx 4/v_{min}$, where v_{min} is the relative velocity at which friction force has its minimum value. By default, c_v is set to 10 s/m, which corresponds to a minimum friction at velocity of about 0.4 m/s.

Linear region velocity threshold

The parameter sets the small vicinity near zero velocity, within which friction force is considered to be linearly proportional to the relative velocity. MathWorks recommends that you use values in the range between $1e-6$ and $1e-4$ m/s. The default value is $1e-4$ m/s.

Ports

The block has the following ports:

R

Mechanical translational conserving port.

C

Mechanical translational conserving port.

References

[1] B. Armstrong, C.C. de Wit, *Friction Modeling and Compensation*, The Control Handbook, CRC Press, 1995

See Also

Translational Damper

Translational Hard Stop

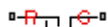
Translational Spring

Translational Hard Stop

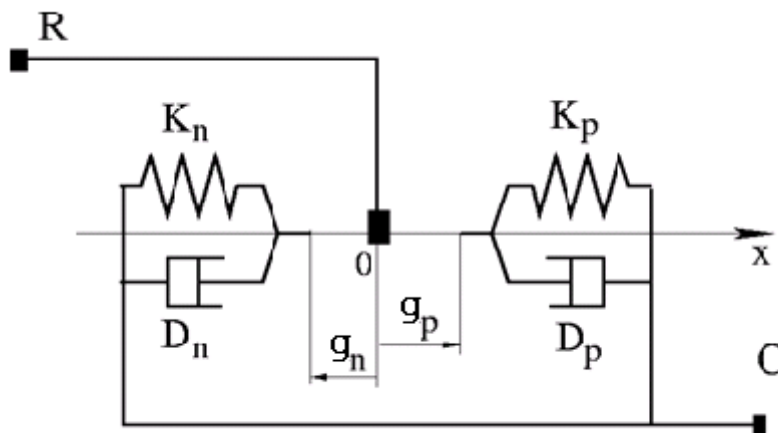
Purpose Simulate double-sided translational hard stop

Library Mechanical Translational Elements

Description



The Translational Hard Stop block represents a double-sided mechanical translational hard stop that restricts motion of a body between upper and lower bounds. Both ports of the block are of mechanical translational type. The impact interaction between the slider and the stops is assumed to be elastic. This means that the stop is represented as a spring that comes into contact with the slider as the gap is cleared and opposes slider penetration into the stop with the force linearly proportional to this penetration. To account for energy dissipation and nonelastic effects, the damping is introduced as the block's parameter, thus making it possible to account for energy loss. The following schematic shows the idealization of the mechanical translational hard stop adopted in the block:



The hard stop is described with the following equations:

$$F = \begin{cases} K_p \delta + D_p (v_R - v_C) & \text{for } \delta \geq g_p \\ 0 & \text{for } g_n < \delta < g_p \\ K_n \delta + D_n (v_R - v_C) & \text{for } \delta \leq -g_n \end{cases}$$

$$\delta = x_R - x_C$$

$$v_R = \frac{dx_R}{dt}$$

$$v_C = \frac{dx_C}{dt}$$

where

F	Interaction force between the slider and the case
δ	Relative displacement between the slider and the case
g_p	Gap between the slider and the case in positive direction
g_n	Gap between the slider and the case in negative direction
v_R, v_C	Absolute velocities of terminals R and C, respectively
x_R, x_C	Absolute displacements of terminals R and C, respectively
K_p	Contact stiffness at positive restriction
K_n	Contact stiffness at negative restriction
D_p	Damping coefficient at positive restriction
D_n	Damping coefficient at negative restriction
t	Time

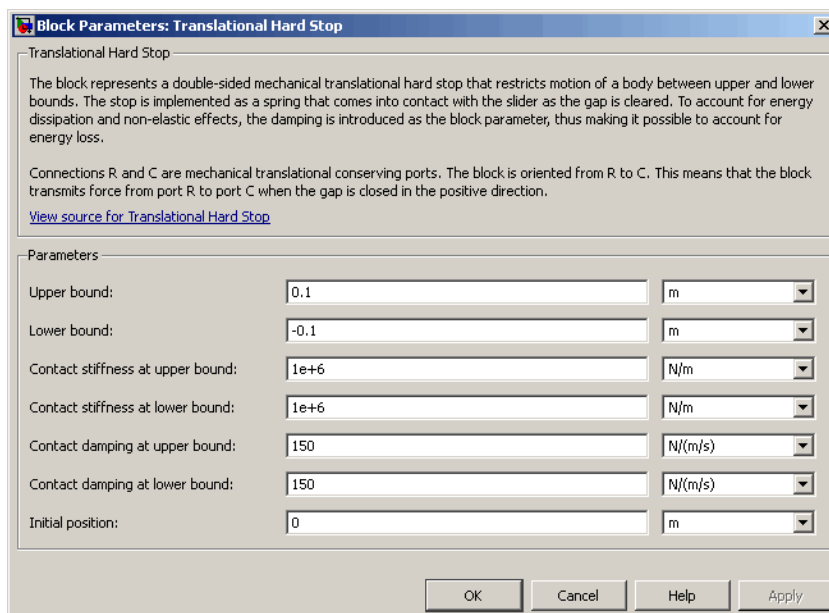
The equations are derived with respect to the local coordinate system whose axis is directed from port R to port C. The terms “positive” and “negative” in the variable descriptions refer to this coordinate system, and the gap in negative direction must be specified with negative value.

Translational Hard Stop

If the local coordinate system is not aligned with the globally assigned positive direction, the gaps interchange their values with respective sign adjustment.

The block is oriented from R to C. This means that the block transmits force from port R to port C when the gap in positive direction is cleared up.

Dialog Box and Parameters



Upper bound

Gap between the slider and the upper bound. The direction is specified with respect to the local coordinate system, with the slider located in the origin. A positive value of the parameter specifies the gap between the slider and the upper bound. A negative value sets the slider as penetrating into the upper bound. The default value is 0.005 m.

Lower bound

Gap between the slider and the lower bound. The direction is specified with respect to the local coordinate system, with the slider located in the origin. A negative value of the parameter specifies the gap between the slider and the lower bound. A positive value sets the slider as penetrating into the lower bound. The default value is -0.005 m.

Contact stiffness at upper bound

The parameter specifies the elastic property of colliding bodies when the slider hits the upper bound. The greater the value of the parameter, the less the bodies penetrate into each other, the more rigid the impact becomes. Lesser value of the parameter makes contact softer, but generally improves convergence and computational efficiency. The default value is $10e6$ N/m.

Contact stiffness at lower bound

The parameter specifies the elastic property of colliding bodies when the slider hits the lower bound. The greater the value of the parameter, the less the bodies penetrate into each other, the more rigid the impact becomes. Lesser value of the parameter makes contact softer, but generally improves convergence and computational efficiency. The default value is $10e6$ N/m.

Contact damping at upper bound

The parameter specifies dissipating property of colliding bodies when the slider hits the upper bound. At zero damping, the impact is close to an absolutely elastic one. The greater the value of the parameter, the more energy dissipates during an interaction. Keep in mind that damping affects slider motion as long as the slider is in contact with the stop, including the period when slider is pulled back from the contact. For computational efficiency and convergence reasons, MathWorks recommends that you assign a nonzero value to this parameter. The default value is 150 N*s/m.

Contact damping at lower bound

The parameter specifies dissipating property of colliding bodies when the slider hits the lower bound. At zero damping, the impact is close to an absolutely elastic one. The greater the value of the

Translational Hard Stop

parameter, the more energy dissipates during an interaction. Keep in mind that damping affects slider motion as long as the slider is in contact with the stop, including the period when slider is pulled back from the contact. For computational efficiency and convergence reasons, MathWorks recommends that you assign a nonzero value to this parameter. The default value is 150 N*s/m.

Initial position

The initial position of the slider, with respect to the local coordinate system that is used for specifying upper and lower bounds. This parameter specifies the initial condition for use in computing the block's initial state at the beginning of a simulation run. For more information, see "Initial Conditions Computation". The default value is 0.

Ports

The block has the following ports:

R

Mechanical translational conserving port associated with the slider that travels between stops installed on the case.

C

Mechanical translational conserving port associated with the case.

Examples

The Mechanical System with Translational Hard Stop example illustrates the use of the Translational Hard Stop block in mechanical systems. Two masses are interacting through a hard stop. The mass on the left is driven by an ideal velocity source. Plotting the displacement of the second mass against the displacement of the first mass produces a typical hysteresis curve.

See Also

Translational Damper

Translational Friction

Translational Spring

Translational Hydro-Mechanical Converter

Purpose

Simulate single chamber of hydraulic cylinder as building block for various cylinder models

Library

Hydraulic Elements

Description



The Translational Hydro-Mechanical Converter block models an ideal transducer that converts hydraulic energy into mechanical energy in the form of translational motion of the converter output member. Using this block as a basic element, you can build a large variety of hydraulic cylinder models by adding application-specific effects, such as fluid compressibility, leakage, friction, hard stops, and so on.

The converter is simulated according to the following equations:

$$q = A(v_R - v_C)or$$

$$F = A p or$$

where

q Flow rate due to fluid compressibility

A Effective piston area

v_R Converter rod velocity

v_C Converter case velocity

F Force developed by the converter

p Gauge pressure of fluid in the converter chamber

or Converter orientation with respect to the globally assigned positive direction. If pressure applied at port A exerts force in positive direction, or equals 1. If pressure applied at port A exerts force in negative direction, or equals -1 .

Port A is a hydraulic conserving port associated with the converter inlet. Ports R and C are translational mechanical conserving ports associated with the rod and the case of the converter, respectively.

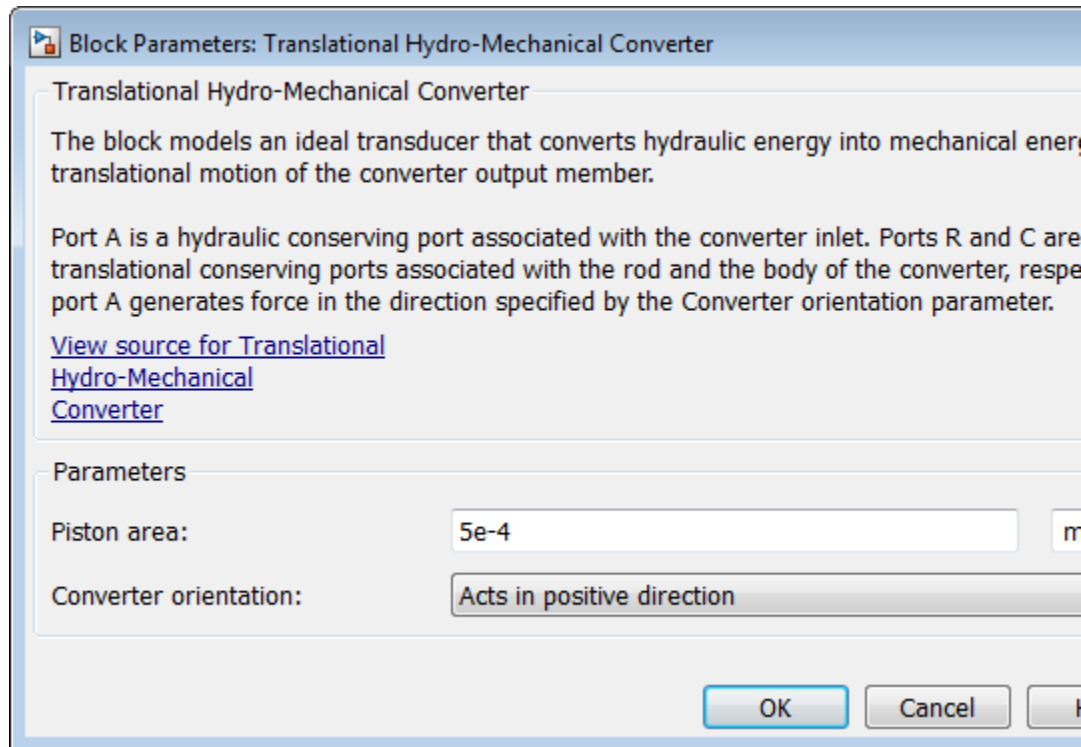
Translational Hydro-Mechanical Converter

Basic Assumptions and Limitations

The model is based on the following assumption:

- The block simulates an ideal converter, with only the transduction property considered. No inertia, friction, leakage, or other effects are taken into account.

Dialog Box and Parameters



Piston area

Effective piston area. The default value is $5e-4 \text{ m}^2$.

Converter orientation

Specifies converter orientation with respect to the globally assigned positive direction. The converter can be installed in two different ways, depending upon whether it exerts force in the

Translational Hydro-Mechanical Converter

positive or in the negative direction when pressure is applied at its inlet. If pressure applied at port A exerts force in negative direction, set the parameter to `Acts in negative direction`. The default value is `Acts in positive direction`.

Restricted Parameters

When your model is in Restricted editing mode, you cannot modify the following parameter:

- **Converter orientation**

All other block parameters are available for modification.

Ports

The block has the following ports:

- A
Hydraulic conserving port associated with the converter inlet.
- R
Mechanical translational conserving port associated with the rod of the converter.
- C
Mechanical translational conserving port associated with the case of the converter.

See Also

Rotational Hydro-Mechanical Converter

Translational Spring

Purpose Simulate ideal spring in mechanical translational systems

Library Mechanical Translational Elements

Description The Translational Spring block represents an ideal mechanical linear spring, described with the following equations:



$$F = Kx$$

$$x = x_{init} + x_R - x_C$$

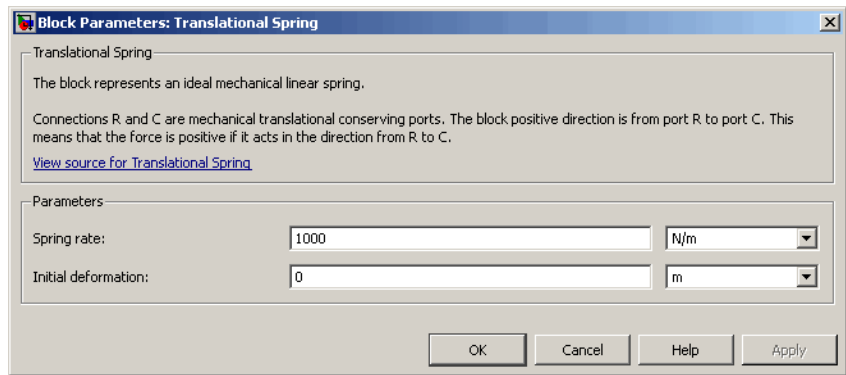
$$v = \frac{dx}{dt}$$

where

F	Force transmitted through the spring
K	Spring rate
x	Relative displacement (spring deformation)
x_{init}	Spring initial displacement (spring offset)
x_R, x_C	Absolute displacements of terminals R and C, respectively
v	Relative velocity
t	Time

The block positive direction is from port R to port C. This means that the force is positive if it acts in the direction from R to C.

Dialog Box and Parameters



Spring rate

Spring rate. The default value is 1000 N/m.

Initial deformation

Spring initial deformation, or offset, in length units. The deformation is determined as $x = x_{init} + x_R - x_C$, where x_{init} is the initial deformation, and x_R , x_C are the absolute displacements of terminals R and C in the globally assigned positive direction. The spring can be initially compressed ($x_{init} > 0$) or stretched ($x_{init} < 0$). This parameter specifies the initial condition for use in computing the block's initial state at the beginning of a simulation run. For more information, see "Initial Conditions Computation". The default value is 0.

Ports

The block has the following ports:

- R
Mechanical translational conserving port.
- C
Mechanical translational conserving port.

See Also

Translational Damper
Translational Friction

Translational Spring

Translational Hard Stop

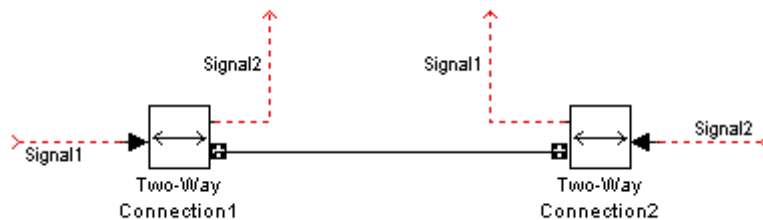
Purpose Create two-way connector port for subsystem


Library Utilities

Description



The Two-Way Connection block has a two-way connector port, which transports Simulink signals both ways. You connect this port to another two-way connector port. The schematic below illustrates how the two-way connection works. It carries the signal `Signal1` from the input port of the first Two-Way Connection block to the output port of the second Two-Way Connection block, and at the same time carries the signal `Signal2` from the input port of the second Two-Way Connection block to the output port of the first Two-Way Connection block.

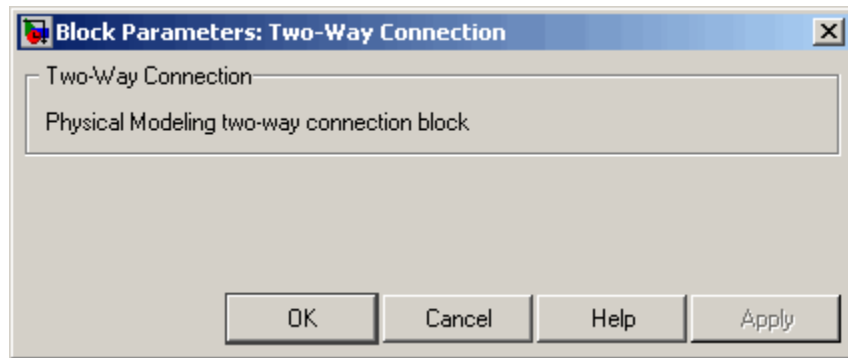


The Two-Way Connection block supports invariant model architecture for top-down or bottom-up design. It lets you build subsystems as Simulink models, based on signals, and then connect them as if they are physical systems. Place the Two-Way Connection blocks inside the subsystem and connect them to the Connection Port blocks. Then the ports on the subsystem boundary appear as two-way connector ports .

Note Two-way connection blocks cannot be connected across nonvirtual subsystems.

Two-Way Connection

Dialog Box and Parameters



The block has no parameters.

Ports

The block has a Simulink input port, a Simulink output port, and a two-way connector port.

Variable Area Hydraulic Orifice

Purpose

Simulate hydraulic variable orifice created by cylindrical spool and sleeve

Library

Hydraulic Elements

Description



The Variable Area Hydraulic Orifice block models a variable orifice created by a cylindrical sharp-edged spool and a variable-area slot in a sleeve. The area of the orifice is expected to be computed outside the block and imported via the AR physical signal connection. The minimum orifice area value is $1e-12 \text{ m}^2$. If the input signal falls below this level (for example, turns negative), the area is saturated to this value. The flow rate through the orifice is proportional to the orifice area and the pressure differential across the orifice.

The flow rate is determined according to the following equations:

$$q = \begin{cases} C_D \square A \sqrt{\frac{2}{\rho} |p| \square \text{sign}(p)} & \text{for } Re \geq Re_{cr} \\ 2C_{DL} \square A \frac{D_H}{v \square p} & \text{for } Re < Re_{cr} \end{cases}$$

$$p = p_A - p_B$$

$$Re = \frac{q \square D_H}{A \square v}$$

$$C_{DL} = \left(\frac{C_D}{\sqrt{Re_{cr}}} \right)^2$$

$$D_H = \sqrt{\frac{4A}{\pi}}$$

where

Variable Area Hydraulic Orifice

q	Flow rate
p	Pressure differential
p_A, p_B	Gauge pressures at the block terminals
C_D	Flow discharge coefficient
A	Orifice passage area, provided through the signal port
D_H	Orifice hydraulic diameter
ρ	Fluid density
ν	Fluid kinematic viscosity

The block positive direction is from port A to port B. This means that the flow rate is positive if it flows from A to B and the pressure differential is determined as $p = p_A - p_B$.

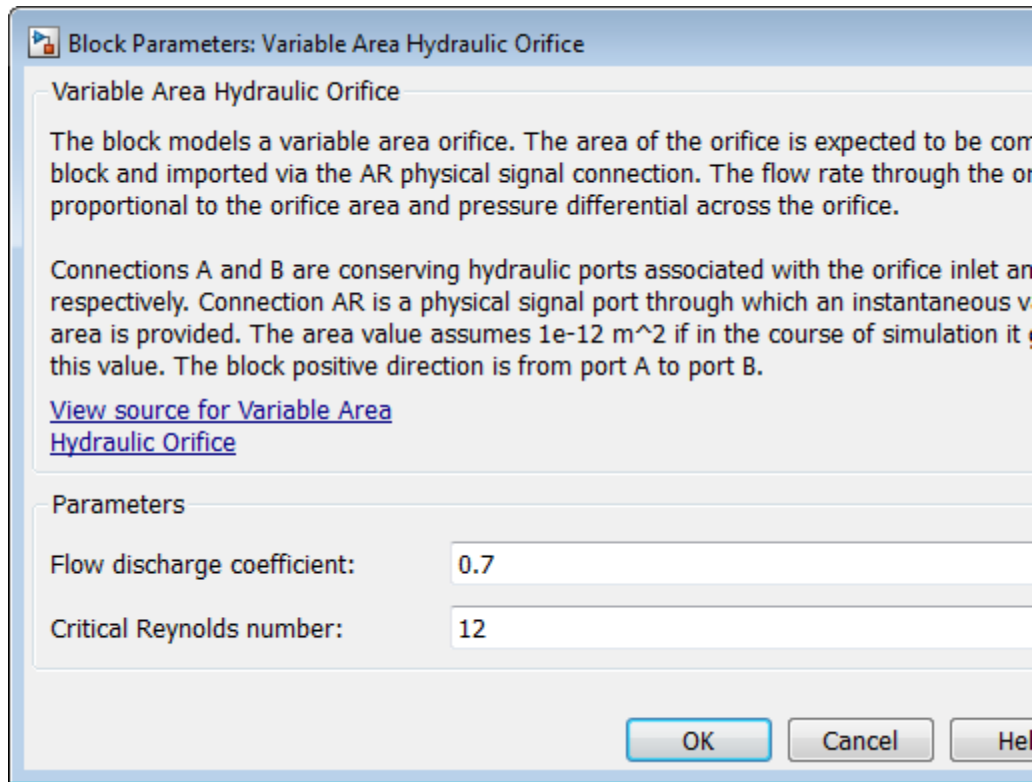
Basic Assumptions and Limitations

The model is based on the following assumptions:

- Fluid inertia is not taken into account.
- The transition between laminar and turbulent regimes is assumed to be sharp and taking place exactly at $Re=Re_{cr}$.

Variable Area Hydraulic Orifice

Dialog Box and Parameters



Flow discharge coefficient

Semi-empirical parameter for orifice capacity characterization. Its value depends on the geometrical properties of the orifice, and usually is provided in textbooks or manufacturer data sheets. The default value is 0.7.

Critical Reynolds number

The maximum Reynolds number for laminar flow. The transition from laminar to turbulent regime is supposed to take place when the Reynolds number reaches this value. The value of the parameter depends on orifice geometrical profile, and the recommendations on the parameter value can be found in

Variable Area Hydraulic Orifice

hydraulic textbooks. The default value is 12, which corresponds to a round orifice in thin material with sharp edges.

Global Parameters

Fluid density

The parameter is determined by the type of working fluid selected for the system under design. Use the Custom Hydraulic Fluid block, or the Hydraulic Fluid block available with SimHydraulics block libraries, to specify the fluid properties.

Fluid kinematic viscosity

The parameter is determined by the type of working fluid selected for the system under design. Use the Custom Hydraulic Fluid block, or the Hydraulic Fluid block available with SimHydraulics block libraries, to specify the fluid properties.

Ports

The block has the following ports:

A

Hydraulic conserving port associated with the orifice inlet.

B

Hydraulic conserving port associated with the orifice outlet.

AR

Physical signal port that provides the value of the orifice area.

See Also

Constant Area Hydraulic Orifice

Variable Area Pneumatic Orifice

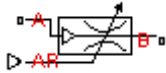
Purpose

Simulate variable orifice in pneumatic systems

Library

Pneumatic Elements

Description



The Variable Area Pneumatic Orifice block models the flow rate of an ideal gas through a sharp-edged variable-area orifice. The area of the orifice is expected to be computed outside the block and imported via the AR physical signal connection. The **Minimum area** parameter specifies the minimum orifice area value. If the input signal falls below this level (for example, turns negative), the area is saturated to this value.

The flow rate through the orifice is proportional to the orifice area and the pressure differential across the orifice.

$$G = C_d \cdot A \cdot p_i \sqrt{\frac{2\gamma - 1}{\gamma - 1} \frac{1}{RT_i} \left[\left(\frac{p_o}{p_i} \right)^{\frac{2}{\gamma}} - \left(\frac{p_o}{p_i} \right)^{\frac{\gamma+1}{\gamma}} \right]}$$

where

- G Mass flow rate
- C_d Discharge coefficient, to account for effective loss of area due to orifice shape
- A Orifice cross-sectional area
- p_i, p_o Absolute pressures at the orifice inlet and outlet, respectively. The inlet and outlet change depending on flow direction. For positive flow ($G > 0$), $p_i = p_A$, otherwise $p_i = p_B$.
- γ The ratio of specific heats at constant pressure and constant volume, c_p / c_v
- R Specific gas constant
- T Absolute gas temperature

The choked flow occurs at the critical pressure ratio defined by

Variable Area Pneumatic Orifice

$$\beta_{cr} = \frac{p_o}{p_i} = \left(\frac{2}{\gamma+1} \right)^{\frac{\gamma}{\gamma-1}}$$

after which the flow rate depends on the inlet pressure only and is computed with the expression

$$G = C_d \square A \square p_i \sqrt{\frac{\gamma}{RT_i} \beta_{cr}^{\frac{\gamma+1}{\gamma}}}$$

The square root relationship has infinite gradient at zero flow, which can present numerical solver difficulties. Therefore, for very small pressure differences, defined by $p_o / p_i > 0.999$, the flow equation is replaced by a linear flow-pressure relationship

$$G = k C_d \square A \square T_i^{-0.5} (p_i - p_o)$$

where k is a constant such that the flow predicted for p_o / p_i is the same as that predicted by the original flow equation for $p_o / p_i = 0.999$.

The heat flow out of the orifice is assumed equal to the heat flow into the orifice, based on the following considerations:

- The orifice is square-edged or sharp-edged, and as such is characterized by an abrupt change of the downstream area. This means that practically all the dynamic pressure is lost in the expansion.
- The lost energy appears in the form of internal energy that rises the output temperature and makes it very close to the inlet temperature.

Therefore, $q_i = q_o$, where q_i and q_o are the input and output heat flows, respectively.

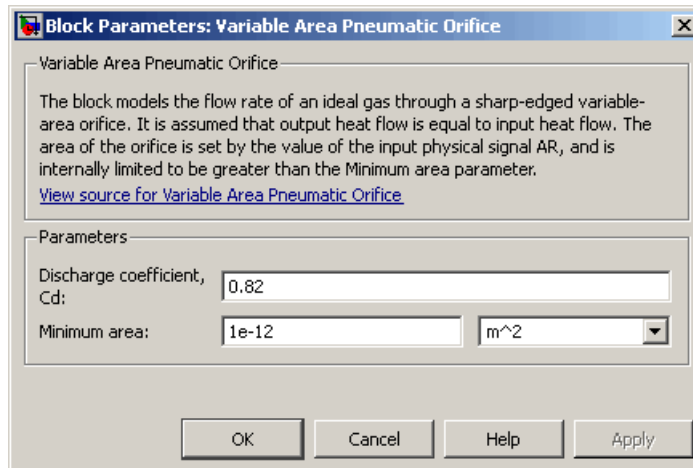
The block positive direction is from port A to port B. This means that the flow rate is positive if it flows from A to B.

Basic Assumptions and Limitations

The model is based on the following assumptions:

- The gas is ideal.
- Specific heats at constant pressure and constant volume, c_p and c_v , are constant.
- The process is adiabatic, that is, there is no heat transfer with the environment.
- Gravitational effects can be neglected.
- The orifice adds no net heat to the flow.

Dialog Box and Parameters



Discharge coefficient, Cd

Semi-empirical parameter for orifice capacity characterization.

Its value depends on the geometrical properties of the orifice, and usually is provided in textbooks or manufacturer data sheets.

The default value is 0.82.

Variable Area Pneumatic Orifice

Minimum area

Specifies the minimum orifice area value. If the input signal falls below this level (for example, turns negative), the area is saturated to this value. The default value is $1e-12 \text{ m}^2$.

Ports

The block has the following ports:

A

Pneumatic conserving port associated with the orifice inlet for positive flow.

B

Pneumatic conserving port associated with the orifice outlet for positive flow.

AR

Physical signal port that provides the value of the orifice area.

See Also

Constant Area Pneumatic Orifice

Constant Area Pneumatic Orifice (ISO 6358)

Purpose

Simulate hydraulic capacity of variable volume with compressible fluid

Library

Hydraulic Elements

Description



The Variable Hydraulic Chamber block models fluid compressibility in variable volume chambers. The fluid is considered to be a mixture of liquid and a small amount of entrained, nondissolved gas. Use this block together with the Translational Hydro-Mechanical Converter block.

Note The Variable Hydraulic Chamber block takes into account only the flow rate caused by fluid compressibility. The fluid volume consumed to create piston velocity is accounted for in the Translational Hydro-Mechanical Converter block.

The chamber is simulated according to the following equations:

$$q = \frac{V_0 + V}{E} \frac{dp}{dt}$$

$$E = E_l \frac{1 + \alpha \left(\frac{p_a}{p_a + p} \right)^{1/n}}{1 + \alpha \frac{p_a^{1/n}}{n(p_a + p)^{n+1}}} E_l$$

where

- q Flow rate due to fluid compressibility
- V_0 Initial volume of fluid in the chamber
- V Chamber volume change, provided through port V
- E Fluid bulk modulus

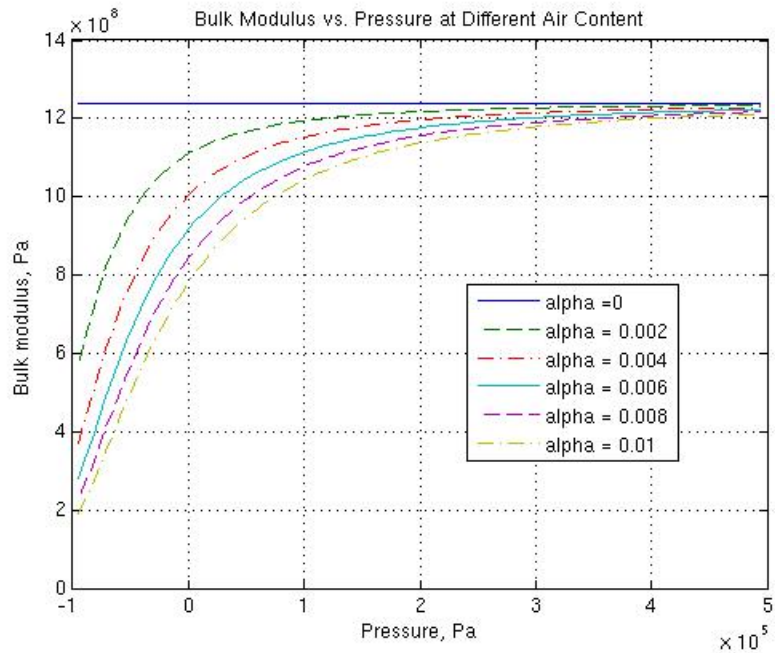
Variable Hydraulic Chamber

E_l	Pure liquid bulk modulus
p	Gauge pressure of fluid in the chamber
p_a	Atmospheric pressure
α	Relative gas content at atmospheric pressure, $\alpha = V_g/V_L$
V_g	Gas volume at atmospheric pressure
V_L	Volume of liquid
n	Gas-specific heat ratio

The main objective of representing fluid as a mixture of liquid and gas is to introduce an approximate model of cavitation, which takes place in a chamber if pressure drops below fluid vapor saturation level. As it is seen in the graph below, the bulk modulus of a mixture decreases at $p \rightarrow p_a$, thus considerably slowing down further pressure change.

At high pressure, $p \gg p_a$, a small amount of nondissolved gas has practically no effect on the system behavior.

Variable Hydraulic Chamber



Cavitation is an inherently thermodynamic process, requiring consideration of multiple-phase fluids, heat transfers, etc., and as such cannot be accurately simulated with Simscape software. But the simplified version implemented in the block is good enough to signal if pressure falls below dangerous level, and to prevent computation failure that normally occurs at negative pressures.

Port A is a hydraulic conserving port associated with the chamber inlet. Port V is a physical signal port that provides the chamber volume variation.

The block positive direction is from port A to the reference point. This means that the flow rate is positive if it flows into the chamber.

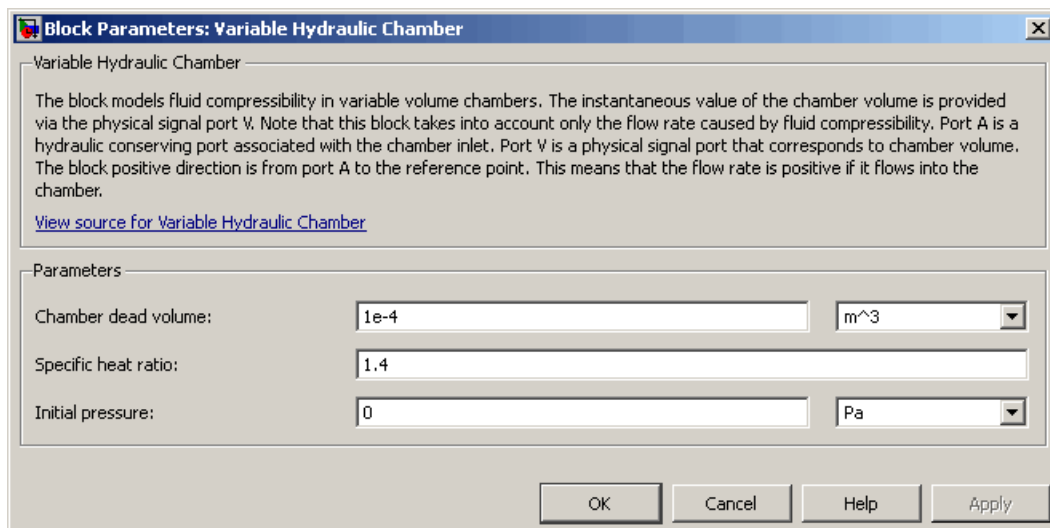
Variable Hydraulic Chamber

Basic Assumptions and Limitations

The model is based on the following assumptions:

- Fluid density remains constant.
- Chamber volume can not be less than the dead volume.
- Fluid fills the entire chamber volume.

Dialog Box and Parameters



Chamber dead volume

Minimal volume of fluid in the chamber. The default value is $1e-4 \text{ m}^3$.

Specific heat ratio

Gas-specific heat ratio. The default value is 1.4.

Initial pressure

Initial pressure in the chamber. This parameter specifies the initial condition for use in computing the block's initial state at the beginning of a simulation run. For more information, see "Initial Conditions Computation". The default value is 0.

Restricted Parameters

When your model is in Restricted editing mode, you cannot modify the following parameter:

- **Chamber orientation**

All other block parameters are available for modification.

Global Parameters

Fluid bulk modulus

The parameter is determined by the type of working fluid selected for the system under design. Use the Hydraulic Fluid block or the Custom Hydraulic Fluid block to specify the fluid properties.

Nondissolved gas ratio

Nondissolved gas relative content determined as a ratio of gas volume to the liquid volume. The parameter is determined by the type of working fluid selected for the system under design. Use the Hydraulic Fluid block or the Custom Hydraulic Fluid block to specify the fluid properties.

Ports

The block has the following ports:

A

Hydraulic conserving port associated with the chamber inlet.

V

Physical signal port that provides the chamber volume variation.

See Also

Constant Volume Hydraulic Chamber

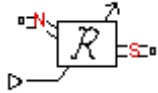
Hydraulic Piston Chamber

Variable Reluctance

Purpose Simulate variable reluctance

Library Magnetic Elements

Description



The Variable Reluctance block models a variable reluctance, that is, a component that resists flux flow. The ratio of the magnetomotive force (mmf) across the component to the resulting flux that flows through the component is defined as the reluctance, and is dependent on the value of the input physical signal.

The block is based on the following equations:

$$F = \Phi \cdot \mathfrak{R}$$

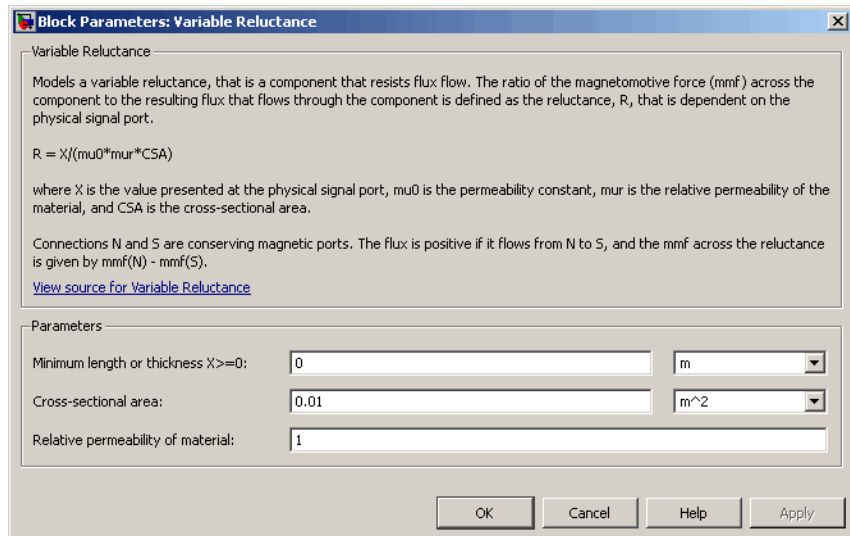
$$\mathfrak{R} = \frac{X}{\mu_0 \cdot \mu_r \cdot A}$$

where

F	Magnetomotive force (mmf) across the component
Φ	Flux through the component
\mathfrak{R}	Reluctance
X	Value presented at the physical signal port
μ_0	Permeability constant
μ_r	Relative permeability of the material
A	Cross-sectional area of the section being modeled

Connections N and S are magnetic conserving ports. The mmf across the reluctance is given by $F(N) - F(S)$, and the sign of the flux is positive when flowing through the device from N to S.

Dialog Box and Parameters



Minimum length or thickness $X \geq 0$

The minimum value of length of air gap or thickness of section. If the input signal falls below this level (for example, turns negative), this minimum value is used. The parameter value must be nonnegative. The default value is 0.

Cross-sectional area

Area of the section being modeled. The default value is 0.01 m^2 .

Relative permeability of material

Relative permeability of the section material. The default value is 1.

Ports

The block has the following ports:

N

Magnetic conserving port associated with the block North terminal.

Variable Reluctance

S

Magnetic conserving port associated with the block South terminal.

The block also has one physical signal input port that provides the value of the length of air gap or thickness of section.

See Also

Reluctance

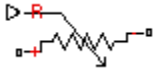
Purpose

Simulate linear variable resistor in electrical systems

Library

Electrical Elements

Description



The Variable Resistor block models a linear variable resistor, described with the following equation:

$$V = I \cdot R$$

where

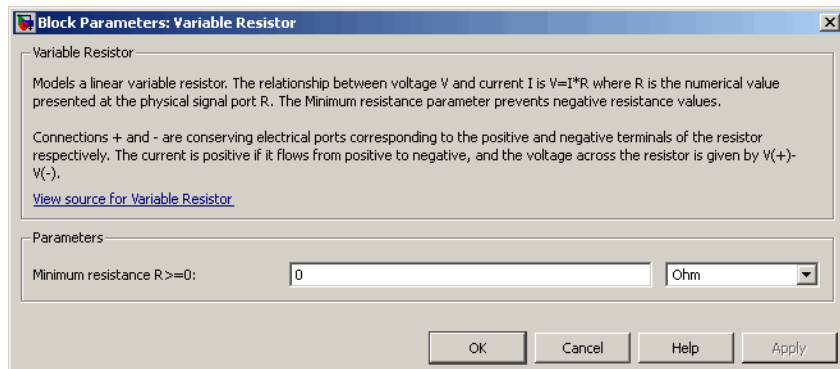
V Voltage

I Current

R Resistance, i.e., the value presented at the control port

Connections + and - are conserving electrical ports corresponding to the positive and negative terminals of the resistor, respectively. P is a physical signal input port that controls the resistance value. The current is positive if it flows from positive to negative, and the voltage across the resistor is equal to the difference between the voltage at the positive and the negative terminal, $V(+)-V(-)$.

Dialog Box and Parameters



Variable Resistor

Minimum resistance $R \geq 0$

The minimum resistance value. If the input signal falls below this level (for example, turns negative), this minimum resistance value is used. The parameter value must be nonnegative. The default value is 0.

Ports

The block has the following ports:

+

Electrical conserving port associated with the resistor positive terminal.

-

Electrical conserving port associated with the resistor negative terminal.

P

Physical signal input port that provides the resistance value.

See Also

Resistor

Purpose Simulate hydraulic capacity of variable volume with compressible fluid

Library None (kept for compatibility purposes only)

Description



Note The Variable Volume Chamber block has been deprecated and removed from the library as of Version 3.0 (R2008b). Documentation is kept for compatibility reasons. If you use this block in your older models, it will still work. However, support may be discontinued in a future version. It is recommended that you replace this block with the Hydraulic Piston Chamber block.

The Variable Volume Chamber block models fluid compressibility in variable volume chambers, such as hydraulic cylinder cavities. The fluid is considered to be a mixture of liquid and a small amount of entrained, nondissolved gas. Use this block together with the Translational Hydro-Mechanical Converter block.

Note The Variable Volume Chamber block takes into account only the flow rate caused by fluid compressibility. The fluid volume consumed to create piston velocity is accounted for in the Translational Hydro-Mechanical Converter block.

The chamber is simulated according to the following equations:

$$q = \frac{V_0 + A \Delta x}{E} \frac{dp}{dt}$$

Variable Volume Chamber

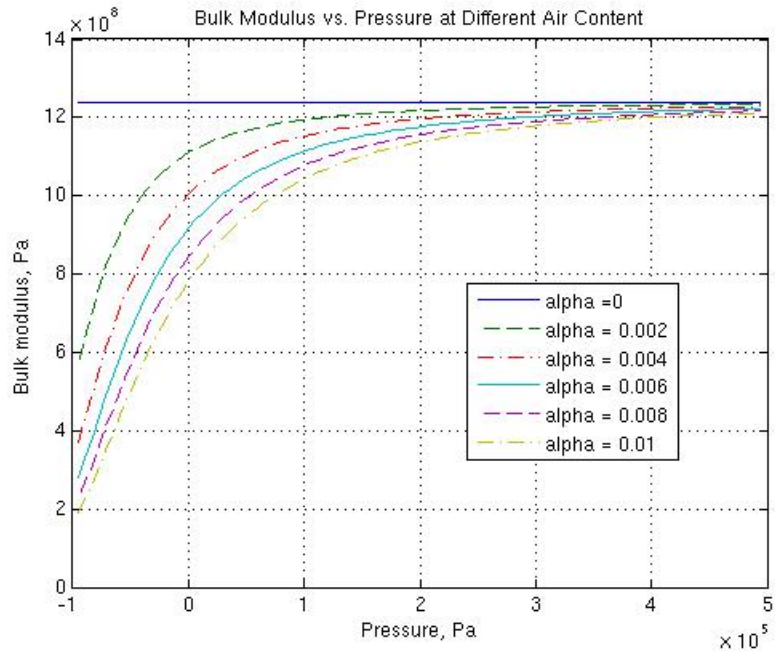
$$E = E_l \frac{1 + \alpha \left(\frac{p_a}{p_a + p} \right)^{1/n}}{1 + \alpha \frac{p_a^{1/n}}{n \left[(p_a + p) \right]^{\frac{n+1}{n}}} E_l}$$

where

- q Flow rate due to fluid compressibility
- V_0 Initial volume of fluid in the chamber
- A Effective piston area
- x Piston displacement from initial position
- or Chamber orientation with respect to the globally assigned positive direction. If displacement in positive direction increases the volume of the chamber, or equals 1. If displacement in positive direction decreases the volume of the chamber, or equals -1 .
- E Fluid bulk modulus
- E_l Pure liquid bulk modulus
- p Gauge pressure of fluid in the chamber
- p_a Atmospheric pressure
- α Relative gas content at atmospheric pressure, $\alpha = V_g/V_L$
- V_g Gas volume at atmospheric pressure
- V_L Volume of liquid
- n Gas-specific heat ratio

The main objective of representing fluid as a mixture of liquid and gas is to introduce an approximate model of cavitation, which takes place in a chamber if pressure drops below fluid vapor saturation level. As it is seen in the graph below, the bulk modulus of a mixture decreases

at $p \rightarrow p_a$, thus considerably slowing down further pressure change. At high pressure, $p \gg p_a$, a small amount of nondissolved gas has practically no effect on the system behavior.



Cavitation is an inherently thermodynamic process, requiring consideration of multiple-phase fluids, heat transfers, etc., and as such cannot be accurately simulated with Simscape software. But the simplified version implemented in the block is good enough to signal if pressure falls below dangerous level, and to prevent computation failure that normally occurs at negative pressures.

If it is known that cavitation is unlikely in the system under design, you can set the relative gas content in the fluid properties to zero, thus increasing the speed of computations.

Variable Volume Chamber

Port A is a hydraulic conserving port associated with the chamber inlet. Port P is a physical signal port that controls piston displacement.

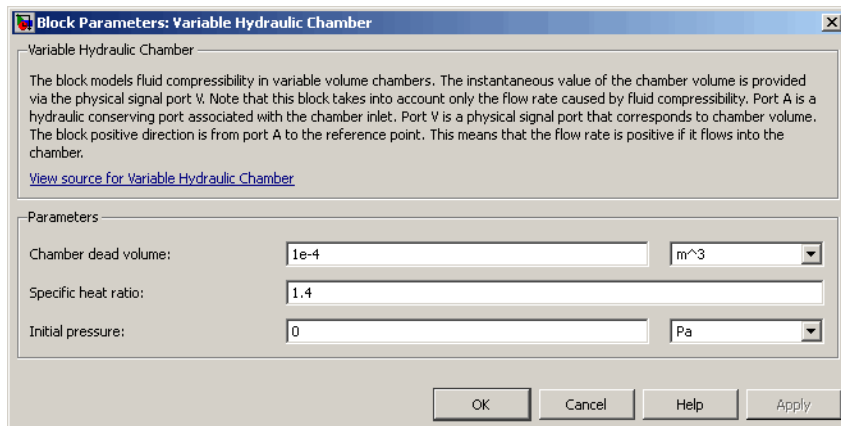
The block positive direction is from port A to the reference point. This means that the flow rate is positive if it flows into the chamber.

Basic Assumptions and Limitations

The model is based on the following assumptions:

- Fluid density remains constant.
- Fluid fills the entire chamber volume.

Dialog Box and Parameters



Piston area

Effective piston area. The default value is $5e-4 \text{ m}^2$.

Chamber orientation

Specifies chamber orientation with respect to the globally assigned positive direction. The chamber can be installed in two different ways, depending upon whether the piston motion in the positive direction increases or decreases the volume of the chamber. If piston motion in the positive direction decreases the chamber volume, set the parameter to **Decreases at positive**. The default value is **Increases at positive**.

Chamber dead volume

Volume of fluid in the chamber at initial piston position. The default value is $1e-4 \text{ m}^3$.

Specific heat ratio

Gas-specific heat ratio. The default value is 1.4.

Initial pressure

Initial pressure in the chamber. This parameter specifies the initial condition for use in computing the block's initial state at the beginning of a simulation run. For more information, see "Initial Conditions Computation". The default value is 0.

Restricted Parameters

When your model is in Restricted editing mode, you cannot modify the following parameter:

- **Chamber orientation**

All other block parameters are available for modification.

Global Parameters

Fluid bulk modulus

The parameter is determined by the type of working fluid selected for the system under design. Use the Hydraulic Fluid block or the Custom Hydraulic Fluid block to specify the fluid properties.

Nondissolved gas ratio

Nondissolved gas relative content determined as a ratio of gas volume to the liquid volume. The parameter is determined by the type of working fluid selected for the system under design. Use the Hydraulic Fluid block or the Custom Hydraulic Fluid block to specify the fluid properties.

Ports

The block has the following ports:

A

Hydraulic conserving port associated with the chamber inlet.

Variable Volume Chamber

P

Physical signal port that controls piston displacement.

See Also

Constant Volume Hydraulic Chamber

Hydraulic Piston Chamber

Translational Hydro-Mechanical Converter

Variable Hydraulic Chamber

Voltage-Controlled Current Source

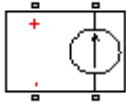
Purpose

Simulate linear voltage-controlled current source

Library

Electrical Sources

Description



The Voltage-Controlled Current Source block models a linear voltage-controlled current source, described with the following equation:

$$I = K[V(+)-V(-)]$$

where

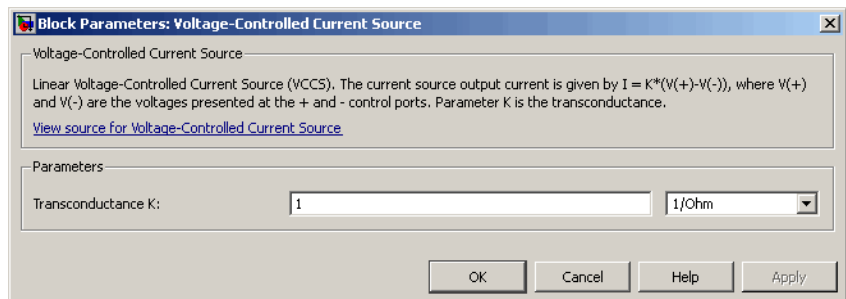
I Current

K Transconductance

$V(+), V(-)$ Voltages presented at the + and – control ports

To use the block, connect the + and – ports on the left side of the block (the control ports) to the control voltage source. The two ports on the right side of the block (the output ports) generate the output current. The arrow indicates the positive direction of the current flow.

Dialog Box and Parameters



Transconductance K

Transconductance, or the change in output current divided by the change in input voltage that causes it. The default value is 1 1/Ω.

Voltage-Controlled Current Source

Ports

The block has four electrical conserving ports. Connections + and – on the left side of the block are the control ports. The other two ports are the electrical terminals that provide the output current. The arrow indicates the positive direction of the current flow.

See Also

Current-Controlled Current Source

Current-Controlled Voltage Source

Voltage-Controlled Voltage Source

Voltage-Controlled Voltage Source

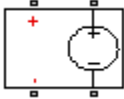
Purpose

Simulate linear voltage-controlled voltage source

Library

Electrical Sources

Description



The Voltage-Controlled Voltage Source block models a linear voltage-controlled voltage source, described with the following equation:

$$V = K[V(+)-V(-)]$$

where

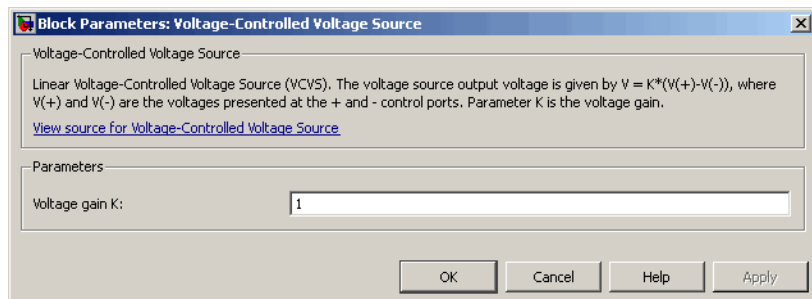
V Output voltage

K Voltage gain

$V(+), V(-)$ Voltages presented at the + and – control ports

To use the block, connect the + and – ports on the left side of the block (the control ports) to the control voltage source. The two ports on the right side of the block (the output ports) generate the output voltage. Polarity is indicated by the + and – signs.

Dialog Box and Parameters



Voltage gain K

The change in the output voltage divided by the change in the control voltage that causes it. The default value is 1.

Voltage-Controlled Voltage Source

Ports

The block has four electrical conserving ports. Connections + and – on the left side of the block are the control ports. The other two ports are the electrical terminals that provide the output voltage. Polarity is indicated by the + and – signs.

See Also

Current-Controlled Current Source

Current-Controlled Voltage Source

Voltage-Controlled Current Source

Purpose Simulate voltage sensor in electrical systems

Library Electrical Sensors

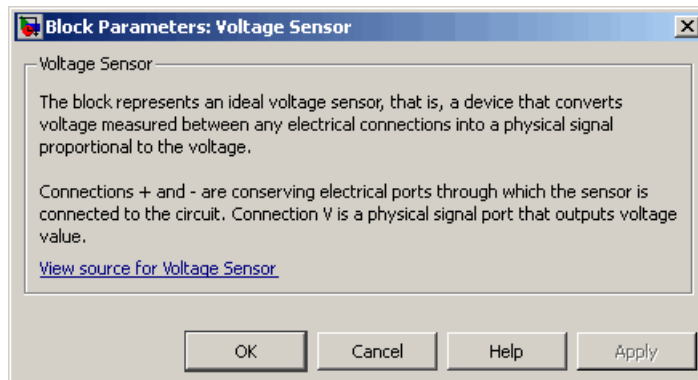
Description



The Voltage Sensor block represents an ideal voltage sensor, that is, a device that converts voltage measured between two points of an electrical circuit into a physical signal proportional to the voltage.

Connections + and – are electrical conserving ports through which the sensor is connected to the circuit. Connection V is a physical signal port that outputs the measurement result.

Dialog Box and Parameters



The block has no parameters.

Ports

The block has the following ports:

- + Electrical conserving port associated with the sensor positive terminal.
- Electrical conserving port associated with the sensor negative terminal.

Voltage Sensor

V

Physical signal output port for voltage.

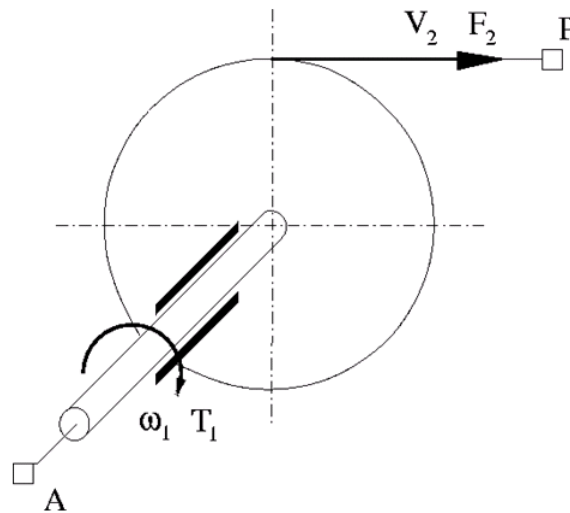
See Also

Current Sensor

Purpose Simulate wheel and axle mechanism in mechanical systems

Library Mechanisms

Description The Wheel and Axle block represents a wheel and axle mechanism shown in the following schematic.



The wheel and the axle have the same axis, and the axis is assumed to be rigidly connected to the frame, thus making this mechanism an ideal converter of mechanical rotational into mechanical translational motion. The mechanism has two connections: a mechanical rotational port A, which corresponds to the axle, and a mechanical translational port P, which corresponds to the wheel periphery. The mechanism is described with the following equations:

$$T = r \omega$$

$$v = r \omega$$

Wheel and Axle

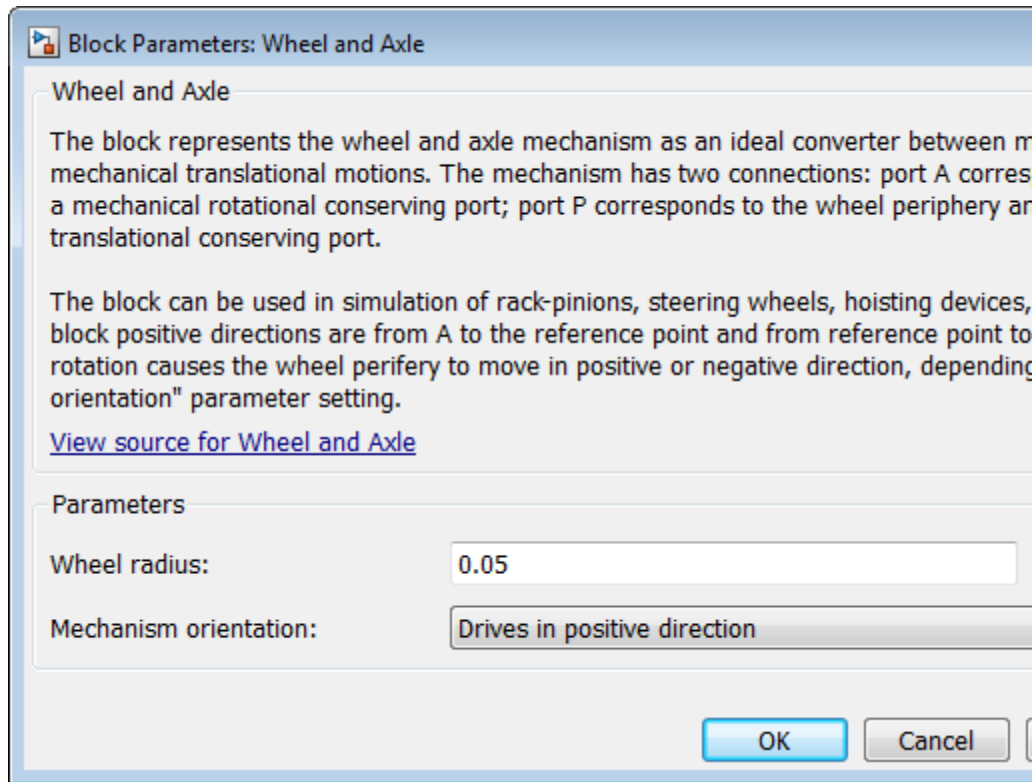
where

T	Torque on the axle
F	Force on the wheel periphery
ω	Angular velocity
v	Linear velocity on the wheel periphery
r	Wheel radius
or	Mechanism orientation indicator. The variable assumes +1 value if axle rotation in the globally assigned positive direction is converted into translational motion in positive direction, and -1 if positive rotation results in translational motion in negative direction.

The block can be used in simulation of rack-pinions, steering wheels, hoisting devices, windlasses, and so on.

The block positive directions are from A to the reference point and from the reference point to P.

Dialog Box and Parameters



Wheel radius

Radius of the wheel. The default value is 0.05 m.

Mechanism orientation

The parameter can be set to one of two options: `Drives in positive direction` or `Drives in negative direction`. The value `Drives in positive direction` specifies a mechanism where axle rotation in the globally assigned positive direction is converted into translational motion in positive direction. The value `Drives in negative direction` specifies a mechanism where axle rotation in the globally assigned positive direction is

Wheel and Axle

converted into translational motion in negative direction. The default value is `Drives in positive direction`.

Restricted Parameters

When your model is in Restricted editing mode, you cannot modify the following parameter:

- **Mechanism orientation**

All other block parameters are available for modification.

Ports

The block has the following ports:

A

Mechanical rotational conserving port associated with the axle.

P

Mechanical translational conserving port associated with the wheel periphery.

Examples

The Simple Mechanical System example illustrates the use of the Wheel and Axle block in mechanical systems.

See Also

Gear Box

Function Reference

Model Construction (p. 3-2)	Create new model populated by required blocks
Physical Units (p. 3-3)	Add and list units in unit registry
Data Logging (p. 3-4)	Work with logged simulation data
File and Model Dependencies (p. 3-5)	Check file and model dependencies
Simscape Language Support (p. 3-6)	Work with Simscape files and custom block libraries

Model Construction

`ssc_new`

Create new Simscape model populated by required and commonly used blocks

Physical Units

`pm_adddimension`

Add new dimension to unit registry

`pm_addunit`

Add new unit to unit registry

`pm_getdimensions`

Get information about all dimensions in unit registry

`pm_getunits`

Get information about all units in unit registry

Data Logging

<code>plot (simscape.logging.Node)</code>	Plot all series associated with node object
<code>plot (simscape.logging.Series)</code>	Plot series values against time
<code>plotxy (simscape.logging.Node)</code>	Plot series associated with two node objects against each other
<code>plotxy (simscape.logging.Series)</code>	Plot two series against each other
<code>print (simscape.logging.Node)</code>	Print complete logging tree of node object
<code>simscape.logging.Node</code>	Represent hierarchy tree for simulation data
<code>simscape.logging.plot</code>	Plot logged simulation data for node or series
<code>simscape.logging.plotxy</code>	Plot logged simulation data for one node or series against another
<code>simscape.logging.Series</code>	Represent time-value series for simulation data
<code>time (simscape.logging.Series)</code>	Extract time vector from simulation series
<code>values (simscape.logging.Series)</code>	Extract values vector from simulation series

File and Model Dependencies

`simscape.dependency.file`

Check dependencies for single file

`simscape.dependency.lib`

Check dependencies for library
package

`simscape.dependency.model`

Check dependencies for model

Simscape Language Support

<code>sl_postprocess</code>	Make postprocessing customizations when building custom block library
<code>ssc_build</code>	Build custom library from collection of Simscape files
<code>ssc_clean</code>	Clean all derived files generated by library build process
<code>ssc_mirror</code>	Create protected mirror of library of Simscape files
<code>ssc_protect</code>	Generate Simscape protected files from source files
<code>ssc_reserved</code>	List reserved words

Functions — Alphabetical List

pm_adddimension

Purpose Add new dimension to unit registry

Syntax `pm_adddimension(dimension, unitname)`

Description `pm_adddimension(dimension, unitname)` adds a new dimension named `dimension` with a fundamental unit, `unitname`. `dimension` may be any string. `unitname` must be a valid unit name, that is, it must begin with a letter and contain only letters and numbers.

Examples Add a new unit dimension, `length`, with a fundamental unit of meter, `m`:

```
pm_adddimension('length', 'm');
```

See Also `pm_addunit` | `pm_getdimensions` | `pm_getunits`

Purpose Add new unit to unit registry

Syntax `pm_addunit(unitname, conversion, unitexpression)`

Description `pm_addunit(unitname, conversion, unitexpression)` introduces a new unit, `unitname`, defined as `conversion * unitexpression`.

The first argument, `unitname`, must be a valid unit name, that is, it must begin with a letter and contain only letters and numbers.

The second argument, `conversion`, may be either a positive real scalar or a 1x2 array. If this argument has two elements, then it is specifying an affine conversion, with the first element (a positive real number) being the linear conversion coefficient, and the second being the offset. For more information, see “Thermal Unit Conversions”.

The third argument, `unitexpression`, must be a valid unit expression in terms of units already defined in the unit registry.

The following operators are supported in the unit mathematical expressions:

- * Multiplication
- / Division
- ^ Power
- +, - Plus, minus — for exponents only
- () Brackets to specify evaluation order

Examples Add a new unit centimeter, `cm`, in terms of meter, `m`:

```
pm_addunit('cm', 0.01, 'm');
```

Add a new unit newton, `N`, in terms of kilograms, meters, and seconds:

```
pm_addunit('N', 1, 'kg*m/s^2');
```

pm_addunit

Add a new unit Fahrenheit, Fh, in terms of Celsius:

```
pm_addunit('Fh', [5/9 -32*5/9], 'C');
```

See Also

`pm_adddimension` | `pm_getdimensions` | `pm_getunits`

Purpose Get information about all dimensions in unit registry

Syntax `[dimensions, units] = pm_getdimensions`

Description `[dimensions, units] = pm_getdimensions` returns all dimensions registered in the unit registry in a cell array, `dimensions`. Their corresponding units are returned in the `units` cell array.

Examples List all dimensions currently defined in the registry:

```
pm_getdimensions
```

```
ans =
```

```
    'charge'  
    'length'  
    'mass'  
    'mole'  
    'temperature'  
    'time'
```

See Also `pm_adddimension` | `pm_addunit` | `pm_getunits`

pm_getunits

Purpose Get information about all units in unit registry

Syntax [units, conversions, expressions] = pm_getunits

Description [units, conversions, expressions] = pm_getunits returns all units in the registry in a cell array , units. Their corresponding conversions and base expressions are returned in conversions and expressions, respectively. For fundamental units, the conversion is 1.0 and the base expression is the unit itself.

Examples List all units currently defined in the registry:

```
pm_getunits
```

```
ans =
```

```
'm'  
'kg'  
's'  
'c'  
'K'  
'mol'  
'cm'  
'mm'  
'km'  
'um'  
'C'  
'Fh'  
'R'  
'in'  
'ft'  
'mi'  
'yd'  
'l'  
'gal'  
'igal'  
'g'
```

'mg'
'lbm'
'oz'
'slug'
'N'
'lbf'
'dyn'
'lb'
'mN'
'min'
'hr'
'ms'
'us'
'ns'
'rad'
'deg'
'rev'
'mph'
'fpm'
'fps'
'rpm'
'Hz'
'kHz'
'MHz'
'GHz'
'gee'
'J'
'Btu'
'eV'
'W'
'HP'
'V'
'A'
'F'
'H'
'Ohm'
'S'

pm_getunits

'Wb'
'T'
'G'
'mV'
'kV'
'pA'
'nA'
'uA'
'mA'
'kA'
'pF'
'nF'
'uF'
'uH'
'mH'
'kOhm'
'MOhm'
'GOhm'
'nS'
'uS'
'mS'
'Pa'
'bar'
'psi'
'atm'
'lpm'
'gpm'
'Poise'
'cP'
'reyn'
'St'
'cSt'
'Newt'

See Also

`pm_adddimension` | `pm_addunit` | `pm_getdimensions`

Purpose

Check dependencies for single file

Syntax

```
[fn_list, missing] = simscape.dependency.file('fileName')  
[fn_list, missing] = simscape.dependency.file('fileName',  
    dependencyType)  
[fn_list, missing] = simscape.dependency.file('fileName',  
    dependencyType, isRecursive)  
[fn_list, missing] = simscape.dependency.file('fileName',  
    dependencyType, isRecursive, doTMWFile)
```

Description

[*fn_list*, *missing*] = `simscape.dependency.file('fileName')` returns two cell arrays of strings: full path names of existing dependency files, *fn_list*, and missing files, *missing*. These cell arrays list the existing and missing files that are needed for the specified Simscape file to build successfully, or to correctly visualize and execute in MATLAB.

[*fn_list*, *missing*] = `simscape.dependency.file('fileName', dependencyType)` returns dependency files of the specified type.

[*fn_list*, *missing*] = `simscape.dependency.file('fileName', dependencyType, isRecursive)` lets you specify whether analysis is recursive on the generated dependency files. By default, returns only the top-level dependency files.

[*fn_list*, *missing*] = `simscape.dependency.file('fileName', dependencyType, isRecursive, doTMWFile)` lets you specify whether to include files inside the MATLAB root folder (installation directory) in the analysis.

Input Arguments

dependencyType

Enumerated value of type `Simscape.DependencyType`, which specifies the type of returned files:

simscape.dependency.file

All (default)	All the dependency files
Auxiliary	Files that are not necessary to convert the file and use it in block diagrams, but are needed to visualize it correctly, for example, block icon images
Core	Files necessary to convert the file and use it in block diagrams, for example, a domain file referenced by the component file being analyzed
Derived	Internally generated files that are not necessary for sharing the component file being analyzed, but including them will avoid rebuilding the library on the same platform.
Simulink	Additional files that help visualize the block generated from the component file being analyzed. These files are not necessary for simulation.

These enumerated values have the following order: `Core`, `Derived`, `Auxiliary`, `Simulink`, `All`. The return is accumulative. This means that for a requested file type, all earlier file types are also returned. For example, if you specify `dependencyType` as `Simscape.DependencyType.Derived`, the analysis returns both `Core` and `Derived` files.

doTMWFile

Logical value that indicates whether the file analysis includes files inside the MATLAB root folder (installation directory):

`true` (default)

false

fileName

The name of the Simscape file (with path), or class method, for which the dependencies are checked. In case of multiple files with the same name, only the first file of the specified name on the MATLAB path is analyzed.

isRecursive

Logical value that indicates whether the analysis is recursive on the generated dependency files:

true
false (default)

See Also

[simscape.dependency.lib](#) | [simscape.dependency.model](#)

How To

- “Checking File and Model Dependencies”

simscape.dependency.lib

Purpose

Check dependencies for library package

Syntax

```
[fn_list, missing] = simscape.dependency.lib('libName')  
[fn_list, missing] = simscape.dependency.lib('libName',  
    dependencyType)  
[fn_list, missing] = simscape.dependency.lib('libName',  
    dependencyType, 'mdlFileName')  
[fn_list, missing] = simscape.dependency.lib('libName',  
    dependencyType, 'mdlFileName', isRecursive)  
[fn_list, missing] = simscape.dependency.lib('libName',  
    dependencyType, 'mdlFileName', isRecursive, doTMWFile)
```

Description

[*fn_list*, *missing*] = `simscape.dependency.lib('libName')` returns two cell arrays of strings: full path names of existing dependency files, *fn_list*, and missing files, *missing*. These cell arrays list the existing and missing files that are needed for the specified Simscape library package to build successfully, or to correctly visualize and execute in MATLAB.

[*fn_list*, *missing*] = `simscape.dependency.lib('libName', dependencyType)` returns dependency files of the specified type.

[*fn_list*, *missing*] = `simscape.dependency.lib('libName', dependencyType, 'mdlFileName')` lets you specify the name of the library model. When not specified, or specified as an empty string (''), *libName_lib* is used.

[*fn_list*, *missing*] = `simscape.dependency.lib('libName', dependencyType, 'mdlFileName', isRecursive)` lets you specify whether analysis is recursive on the generated dependency files. By default, returns only the top-level dependency files.

[*fn_list*, *missing*] = `simscape.dependency.lib('libName', dependencyType, 'mdlFileName', isRecursive, doTMWFile)` lets you specify whether to include files inside the MATLAB root folder (installation directory) in the analysis.

If the package contains Simscape protected files, with the corresponding Simscape source files in the same folder, the analysis returns the

names of protected files and then analyzes the source files for further dependencies. If the package contains Simscape protected files without the corresponding source files, the protected file names are returned without further analysis.

Input Arguments

dependencyType

Enumerated value of type `Simscape.DependencyType`, which specifies the type of returned files:

All (default)	All the dependency files
Auxiliary	Files that are not necessary to build the library, or run the models built from its blocks, but are needed to visualize it correctly, for example, block icon images or <code>lib.m</code> files.
Core	Files necessary to build the library or run the models built from its blocks, such as Simscape files or MATLAB files.
Derived	Internally generated files that are not necessary for sharing the library, but including them will avoid rebuilding the library on the same platform.
Simulink	Additional files that help visualize the blocks generated from the library components. These files are not necessary for simulation.

These enumerated values have the following order: `Core`, `Derived`, `Auxiliary`, `Simulink`, `All`. The return is accumulative. This means that for a requested file type, all earlier file types are also returned. For example, if you specify *dependencyType* as

simscape.dependency.lib

`Simscape.DependencyType.Derived`, the analysis returns both Core and Derived files.

doTMWFile

Logical value that indicates whether the file analysis includes files inside the MATLAB root folder (installation directory):

true (default)
false

isRecursive

Logical value that indicates whether the analysis is recursive on the generated dependency files:

true
false (default)

libName

The name of a Simscape library package. The package folder name begins with a leading + character, whereas the argument to `simscape.dependency.lib` must omit the + character. You must run the command from the folder containing the top-level package, or from inside the package folder. In the latter case, you can omit the name of the library package if it is the only argument.

mdlFileName

The name of the library model (either without path, or with relative path, or with absolute path). The model file extension (`.slx` or `.mdl`) is optional.

Default: `libName_lib`

See Also

`simscape.dependency.file` | `simscape.dependency.model`

How To

- “Checking File and Model Dependencies”

Purpose	Check dependencies for model
Syntax	<pre>[fn_list, missing, reference2fnList, reference2missing] = simscape.dependency.model('modelName')</pre>
Description	<p>[fn_list, missing, reference2fnList, reference2missing] = <code>simscape.dependency.model('modelName')</code> checks dependencies for a model containing Simscape and Simulink blocks. <i>modelName</i> specifies the name of the model (either without path, or with relative path, or with absolute path). The model file extension (<code>.slx</code> or <code>.mdl</code>) is optional.</p> <p>You must open the model first.</p> <p>This command returns dependency information regarding Simscape files and blocks only. To perform a complete dependencies check for a model, use the Simulink Manifest Tools. For more information, see “Analyze Model Dependencies” in the <i>Simulink User’s Guide</i>.</p> <p>If during the analysis this command encounters a Simscape file located inside the MATLAB root folder, it returns the file name without performing any further analysis on this file, because all the dependent files in this case are part of standard MathWorks installation.</p>
Output Arguments	<p>fn_list</p> <p>A cell array of strings containing the full paths of all existing files referenced by the model <i>modelName</i>.</p> <p>missing</p> <p>A cell array of strings containing the names of all files that are referenced by the model <i>modelName</i> but cannot be found.</p> <p>reference2fnList</p> <p>A list of structures, each of which includes a field 'names' as a list of file names causing the reference, and a field 'type' as the reference type for each file. Two reference types are used: 'Simscape component'</p>

simscape.dependency.model

indicates reference from a model block. 'Simscape' indicates reference from a file.

reference2missing

A list of structures, each of which includes a field 'names' as a list of missing file names, and a field 'type' as the reference type for each file. Two reference types are used: 'Simscape component' indicates reference from a model block. 'Simscape' indicates reference from a file.

See Also

`simscape.dependency.file` | `simscape.dependency.lib`

How To

- “Checking File and Model Dependencies”

Purpose

Plot logged simulation data for node or series

Syntax

```
h = simscape.logging.plot(obj,Name,Value)
```

Description

`h = simscape.logging.plot(obj,Name,Value)` plots the simulation series values along the *y*-axis, with time along the *x*-axis. `obj` is an object (or a homogeneous cell array of objects) of class `simscape.logging.Node` or `simscape.logging.Series`. If `obj` is a node, plots all nonempty series associated with the specified node and its children. You can filter data being plotted by using the name-value pair arguments. Depending on the type of `obj`, `h` is a structure (for a node) or a cell array (for a series) of handles to the resulting figures.

Tips

- Plotting simulation data for a high-level node and its children can generate a large number of plots. By default, the plots are not docked in the desktop, which results in a multitude of separate figure windows. To avoid this inconvenience, you can issue a command to make figures automatically dock in the desktop. For more information, see “Docking Figures Automatically” in the MATLAB documentation.

Input Arguments

obj

An object of class `simscape.logging.Node` or `simscape.logging.Series`. Can also be a homogeneous cell array of objects of either of these two classes. `obj` must include a full identifier path to the node or series, starting with the workspace log variable name.

The following table describes the resulting plots based on the type of the `obj` argument:

Scalar series object	Plots the simulation series values along the <i>y</i> -axis, with time along the <i>x</i> -axis.
Nonscalar series object	Plots each dimension of the series values on a different axis in the same figure window.

Cell array of series objects	<p>Plots all series objects with commensurate units on the same axis (superimposed), and each dimension for a nonscalar series on a different axis in the same figure window.</p> <p>The input arguments are binned based on commensurate units. For each bin, all series objects with the same dimension as the first series object in that bin are plotted and others are ignored.</p>
Node object	<p>Plots all nonempty series associated with the node and its children (up to the level defined by the depth). If a node has multiple children, at level 1, that are simulation variable nodes, these children are plotted in the same figure window but on a different axis. Descendants at other levels are plotted in different figure windows. All dimensions of a nonscalar series are plotted on the same axis.</p>
Cell array of node objects	<p>Plots commensurate series superimposed on the same axis.</p> <p>Intended for use to compare simulation data from different runs. All entries of the cell array are required to be equivalent to each other, meaning that the node objects must have same hierarchy, and the series objects for each node must have the same dimensions and commensurate units.</p>

Name-Value Pair Arguments

Specify optional comma-separated pairs of **Name**, **Value** arguments, where **Name** is the argument name and **Value** is the corresponding value. **Name** must appear inside single quotes (' '). You can specify several name and value pair arguments in any order as **Name1**, **Value1**, ..., **NameN**, **ValueN**.

depth

Plot data for children at n levels, where n is a nonnegative integer, for example:

- | | |
|---|---|
| 0 | No children; plot the nonempty series of the specified node only. |
| 1 | Plot the nonempty series of the specified node and its children. |
| 2 | Plot the nonempty series of the specified node, its children, and their children. |

This argument is ignored if `obj` is a series.

Default: Plots all descendants of the node object that have nonempty series.

names

Adds the plot legend. The number of elements must be same as the number of elements of `obj`.

Default: No legend.

time

Plot data in the specified time range only. Provide a 1x2 vector [`start_time end_time`] to specify the time range. [] plots all data.

Default: Plots all data.

units

Plot the series values in the specified units. This argument filters the data to plot only nodes and series that are commensurate with the specified unit. The value can be a single unit or a cell array of units. Unit names must appear inside single quotes (' ').

Default: Plots all data.

simscape.logging.plot

Output Arguments

h

A structure or a cell array of handles to the resulting plot figure windows, depending on the type of `obj`. If `obj` is a series, `h` is a cell array. If `obj` is a node, `h` is a structure with the same hierarchy as the object being plotted. For example, if a specific child is not plotted then that field in the output structure is empty.

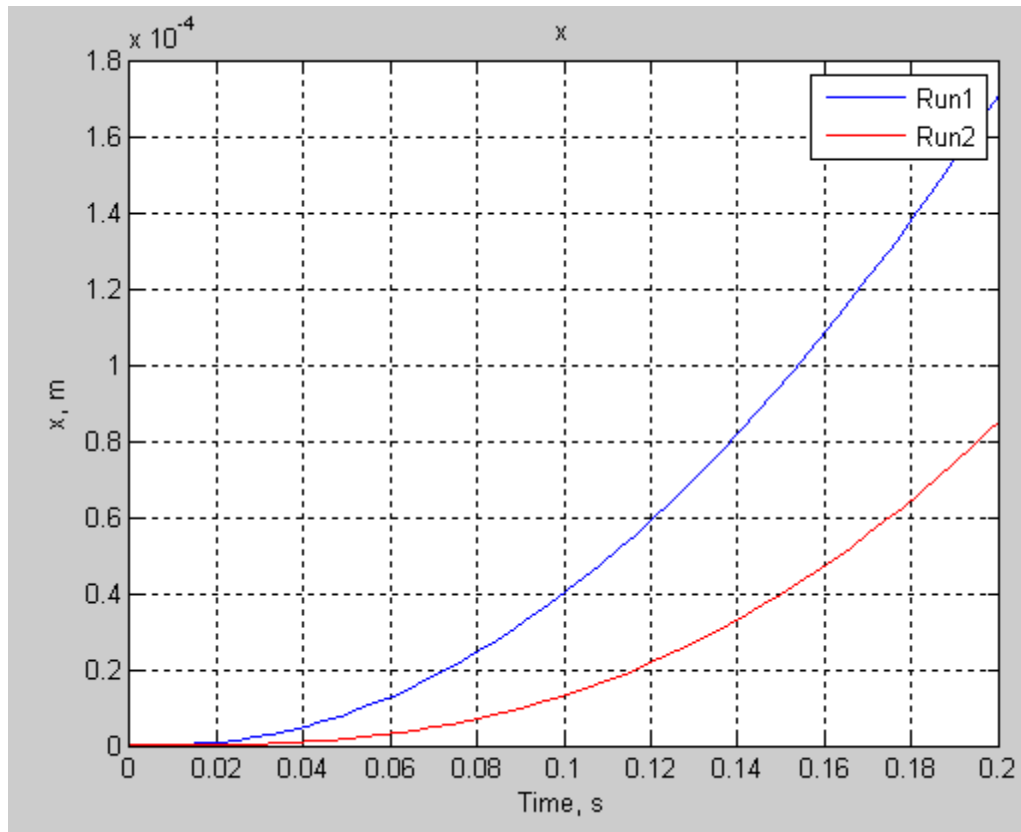
Examples

Plot all positions and velocities (series that are commensurate with units of mm and mm/s) in those units, respectively, for the top-level model node (with the default workspace variable name, `simlog`), its children and their children, within the time range between 1 and 3 seconds:

```
h = simscape.logging.plot(simlog, 'units', {'mm', 'mm/s'}, 'time', [1 3],
```

Compare data from two simulation runs. Supposing you use the workspace variable name `simlog1` to log the data from the first run, and the workspace variable name `simlog2` to log the data from the second run, the following command plots deformation of the Translational Spring block TS from both runs on the same axis, with the corresponding legend:

```
simscape.logging.plot({simlog1.TS.x simlog2.TS.x}, 'names', {'Run1' 'Run2'}
```

See Also

[simscape.logging.plotxy](#) | [simscape.logging.Node.plot](#) | [simscape.logging.Series.plot](#)

How To

- “Log and Plot Simulation Data”

simscape.logging.plotxy

Purpose Plot logged simulation data for one node or series against another

Syntax `h = simscape.logging.plotxy(x,y,Name,Value)`

Description `h = simscape.logging.plotxy(x,y,Name,Value)` plots the simulation series values of object `y` along the `y`-axis, with series values of object `x` along the `x`-axis. `x` and `y` are objects (or homogeneous cell arrays of objects) of class `simscape.logging.Series` or `simscape.logging.Node`. If `x` or `y` is a node, it must be a simulation variable node (one that has a direct child series). The values of this child series are then plotted along the respective axis.

If `x` and `y` are cell arrays, they must be of the same size, or one of them can be a scalar. `x` and `y` must have the same time vectors. The remaining arguments are optional and provided as name-value pairs.

`h` is a cell array of figure handles, one for each `y` versus `x` plot generated.

Input Arguments

x

An object of class `simscape.logging.Series`. Can also be an object of class `simscape.logging.Node`, in which case it must be a simulation variable node (one that has a direct child series). The values of this series are plotted along the `x`-axis. Can also be a homogeneous cell array of objects of either of these two classes. `x` must include a full identifier path to the node or series, starting with the workspace log variable name.

y

An object of class `simscape.logging.Series`. Can also be an object of class `simscape.logging.Node`, in which case it must be a simulation variable node (one that has a direct child series). The values of this series are plotted along the `y`-axis. Can also be a homogeneous cell array of objects of either of these two classes. `y` must include a full identifier path to the node or series, starting with the workspace log variable name. If `x` and `y` are cell arrays, they must be of the same size, or one of them can be a scalar. `x` and `y` must have the same time vectors.

Name-Value Pair Arguments

Specify optional comma-separated pairs of `Name`, `Value` arguments, where `Name` is the argument name and `Value` is the corresponding value. `Name` must appear inside single quotes (' '). You can specify several name and value pair arguments in any order as `Name1, Value1, ..., NameN, ValueN`.

time

Plot data in the specified time range only. Provide a 1x2 vector [`start_time end_time`] to specify the time range. [] plots all data.

Default: Plots all data.

xname

Adds the *x*-axis name to the plot. Must be either a scalar or a cell array of the same size as `x`. Axis names must appear inside single quotes (' ').

Default: Variable name.

yname

Adds the *y*-axis name to the plot. Must be either a scalar or a cell array of the same size as `y`. Axis names must appear inside single quotes (' ').

Default: Variable name.

xunit

Plot the series values along the *x*-axis in the specified units. The specified unit must be commensurate with the unit of the series values. Unit name must appear inside single quotes (' ').

Default: Default unit of the series values.

yunit

Plot the series values along the y -axis in the specified units. The specified unit must be commensurate with the unit of the series values. Unit name must appear inside single quotes (' ').

Default: Default unit of the series values.

Output Arguments

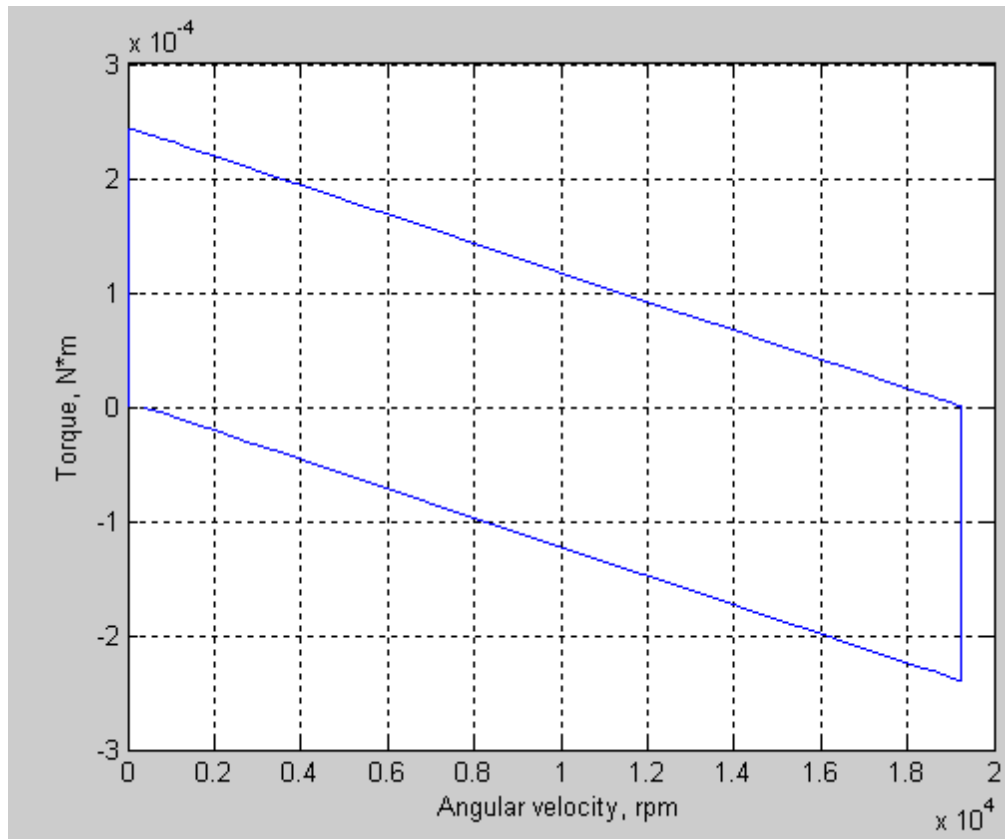
h

A cell array of handles to the resulting plot figure windows.

Examples

Plot the motor torque, in default units, against its angular velocity, in rpm, and add axis names:

```
plotxy(simlog.Rotational_Electromechanical_Converter.R.w, simlog.Motor_I  
      'xunit', 'rpm', 'xname', 'Angular velocity', 'yname', 'Torque')
```



See Also

[simscape.logging.plot](#) | [simscape.logging.Node.plotxy](#) | [simscape.logging.Series.plotxy](#)

How To

- “Log and Plot Simulation Data”

simscape.logging.Node

Purpose Represent hierarchy tree for simulation data

Description This class represents the hierarchy of nodes for logging simulation data in a model. The tree starts with the workspace variable, which represents simulation data for the whole model, and recursively creates nodes for each of the children. The children are defined depending on the type of the parent node:

- For the top-level simulation log workspace variable, the children are all the Simscape blocks (and subsystems containing Simscape blocks) in the top-level model diagram.
- For a subsystem or a structural block, the children are all the constituent Simscape blocks and subsystems.
- For a block, the children are all its physical ports, Through and Across variables, and all internal variables defined in the block's Simscape file.
- For a physical port, the children are all its Across variables.

Final nodes in this recursion correspond to all the variables logged for the model. Final nodes do not have children nodes, and contain the series data logged during simulation.

You cannot construct an object of this class. The object is constructed automatically during simulation, as part of the simulation log workspace variable, if you enable data logging for the model.

Properties **id**

The string identifying the Node object. For the simulation log workspace variable, this is the name of the top-level block diagram. For blocks and subsystems, the `id` is constructed automatically as a valid MATLAB identifier based on the name of the block or subsystem. For other types, the `id` is the name of the corresponding port or variable.

series

For `Node` objects that do not have children nodes, and therefore correspond to the logged variables, the `series` property returns an object of the `simscape.logging.Series` class that contains the simulation series data for this variable. For nodes that do not represent variables, the `series` property is hidden. If you access the hidden `series` property for such node, the property returns an object of the `simscape.logging.Series` class representing an empty series (with zero points).

The other properties are dynamic, and represent all the children of the `Node` object.

Methods

<code>plot</code>	Plot all series associated with node object
<code>plotxy</code>	Plot series associated with two node objects against each other
<code>print</code>	Print complete logging tree of node object

Copy Semantics

Handle. To learn how handle classes affect copy operations, see Copying Objects in the MATLAB Programming Fundamentals documentation.

See Also

`simscape.logging.Series`

Tutorials

- “Log and Plot Simulation Data”

How To

- “How to Log Simulation Data”

simscape.logging.Node.plot

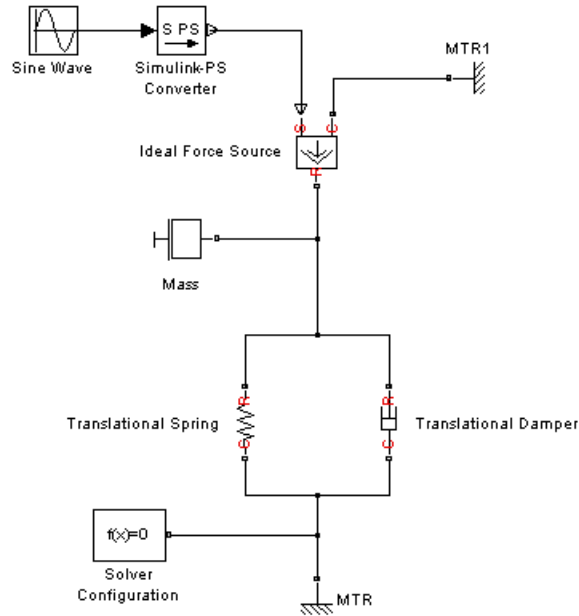
Purpose Plot all series associated with node object

Syntax `h = plot(node,Name,Value)`

Description `h = plot(node,Name,Value)` plots all nonempty series associated with the specified node and its children. You can filter data being plotted by using the name-value pair arguments. `h` is a structure of handles to the resulting figures. `node` is an object of class `simscape.logging.Node`. `node` must include a full identifier path to the node, starting with the workspace log variable name.

For more information, including the descriptions of name-value pair arguments, see the `simscape.logging.plot` reference page.

Examples Consider the following model. The model name is `simple_mech2`, and data logging is enabled with the default workspace variable name, `simlog`.



The following is a complete logging tree for the model:

```

simlog.print
  simple_mech2
    +- Ideal_Force_Source
      | +-C
      | | +-v
      | +-R
      | | +-v
      | +-S
      | +-f
      | +-v
    +-MTR
      | +-V
      | | +-v
      | +-f
  
```

simscape.logging.Node.plot

```
+ -MTR1
| +-V
| | +-v
| +-f
+ -Mass
| +-M
| | +-v
| +-f
+ -Simulink_PS_Converter
+ -Translational_Damper
| +-C
| | +-v
| +-R
| | +-v
| +-f
| +-v
+ -Translational_Spring
+-C
| +-v
+-R
| +-v
+-f
+-v
+-x
```

Plot velocities of all the blocks in the model:

```
plot(simlog, 'units', 'm/s', 'depth', 2)
```

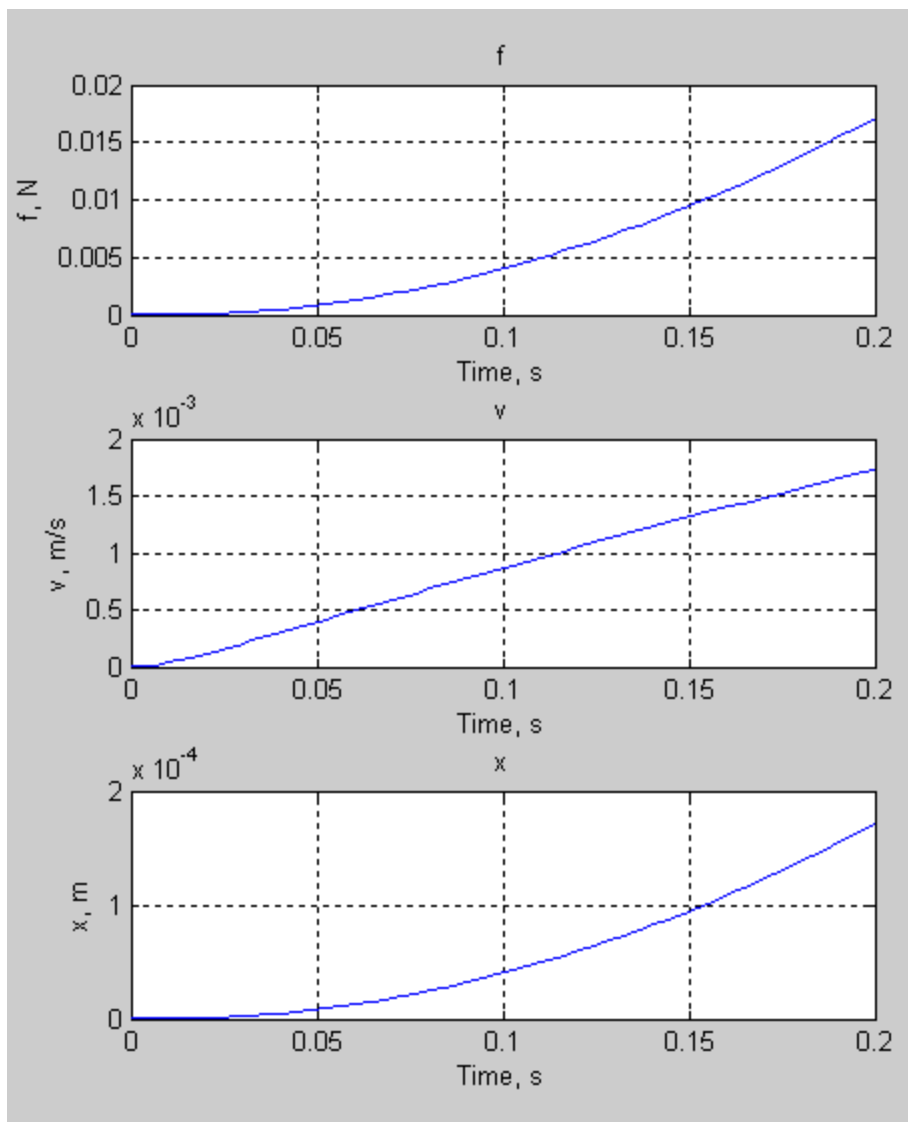
This command filters simulation data in two ways. It plots only series that are commensurate with units `m/s` (that is, velocities), based on the `units` argument. And because of the `depth` argument, it plots only those velocity variables that are associated with the block itself. If you refer to the logging tree, only the Ideal Force Source, Translational Damper, and Translational Spring blocks have a velocity (`v`) variable

at the second level. Because of the `depth` argument, velocities of the block ports (one level down) do not get plotted.

The next command plots all the variables associated with the Translational Spring block, but not with its ports:

```
plot(simlog.Translational_Spring, 'depth', 1)
```

simscape.logging.Node.plot



Alternatives Use the `simscape.logging.plot` function.

See Also `simscape.logging.Node` | `simscape.logging.Node.plotxy`

Tutorials • “Log and Plot Simulation Data”

simscape.logging.Node.plotxy

Purpose Plot series associated with two node objects against each other

Syntax `h = plotxy(x,y,Name,Value)`

Description `h = plotxy(x,y,Name,Value)` plots the simulation series values of node `y` along the `y`-axis, with series values of node `x` along the `x`-axis. `h` is a cell array of handles to the resulting figures. Arguments `x` and `y` are objects (`y` can be a cell array of objects) of class `simscape.logging.Node`. Each object must be a simulation variable node (one that has a direct child series). The values of this child series are plotted along the respective axis. All series must have the same time vectors.

Each object name must include a full identifier path to the node, starting with the workspace log variable name. The remaining arguments are optional and provided as name-value pairs.

For more information, including the descriptions of name-value pair arguments, see the `simscape.logging.plotxy` reference page.

Examples Plot velocities of ports C and R of the Translational Spring block TS against each other, in mm/s:

```
plotxy(simlog.TS.C.v, simlog.TS.R.v, 'xunits', 'mm/s', 'yunits', 'mm/s')
```

Alternatives Use the `simscape.logging.plotxy` function.

See Also `simscape.logging.Node` | `simscape.logging.Node.plot`

Tutorials

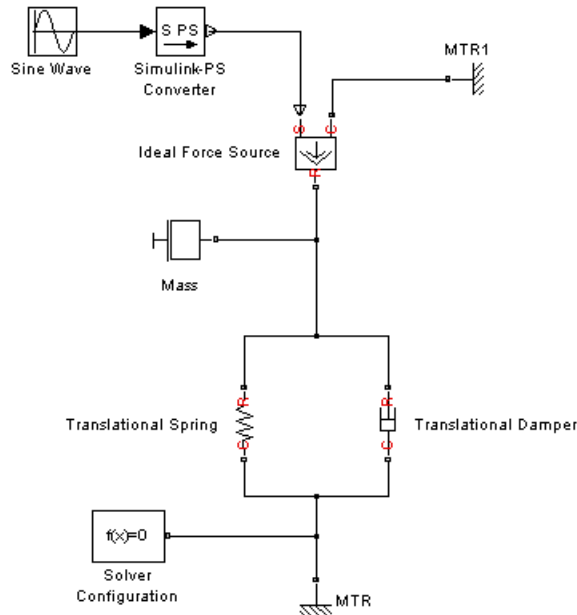
- “Log and Plot Simulation Data”

Purpose Print complete logging tree of node object

Syntax `path_to_node.print`

Description `path_to_node.print` prints the complete logging tree starting with the specified node. `path_to_node` is a full identifier path to the node, starting with the workspace log variable name.

Examples Consider the following model. The model name is `simple_mech2`, and data logging is enabled with the default workspace variable name, `simlog`.



Return the complete logging tree for the whole model:

```
simlog.print
simple_mech2
```

simscape.logging.Node.print

```
+ -Ideal_Force_Source
| +-C
| | +-v
| +-R
| | +-v
| +-S
| +-f
| +-v
+ -MTR
| +-V
| | +-v
| +-f
+ -MTR1
| +-V
| | +-v
| +-f
+ -Mass
| +-M
| | +-v
| +-f
+ -Simulink_PS_Converter
+ -Translational_Damper
| +-C
| | +-v
| +-R
| | +-v
| +-f
| +-v
+ -Translational_Spring
+-C
| +-v
+-R
| +-v
+-f
+-v
+-x
```

Print the logging tree just for the Mass block:

```
simlog.Mass.print
  Mass
  +-M
  | +-v
  +-f
```

See Also

`simscape.logging.Node`

Tutorials

- “Log and Plot Simulation Data”

simscape.logging.Series

Purpose Represent time-value series for simulation data

Description This class represents simulation data for a variable in a model. The series is a representation containing time-value pairs for each simulation step. The size of the series is determined by the number of simulation steps. You can also limit the size by specifying the maximum number of logged steps when you set your data logging preferences.

You cannot construct an object of this class. The object is constructed automatically during simulation, as part of the simulation log workspace variable, if you enable data logging for the model.

Properties

points

Size or number of steps in the simulation series.

dimension

Dimension of variable represented by the series.

unit

The default unit associated with the values in the series.

Methods

plot	Plot series values against time
plotxy	Plot two series against each other
time	Extract time vector from simulation series
values	Extract values vector from simulation series

Copy Semantics

Handle. To learn how handle classes affect copy operations, see Copying Objects in the MATLAB Programming Fundamentals documentation.

See Also

`simscape.logging.Node`

Tutorials

- “Log and Plot Simulation Data”

How To

- “How to Log Simulation Data”

simscape.logging.Series.plot

Purpose Plot series values against time

Syntax `h = plot(series,Name,Value)`

Description `h = plot(series,Name,Value)` plots the simulation series values along the *y*-axis, with time along the *x*-axis. You can filter data being plotted by using the name-value pair arguments. `h` is a cell array of handles to the resulting figures. `series` is an object of class `simscape.logging.Series`. `series` must include a full identifier path to the series, starting with the workspace log variable name.

For more information, including the descriptions of name-value pair arguments, see the `simscape.logging.plot` reference page.

Examples Plot velocity of port R of the Translational Spring block, in mm/s:

```
plot(simlog.Translational_Spring.R.v.series, 'units', 'mm/s')
```

Alternatives Use the `simscape.logging.plot` function.

See Also `simscape.logging.Series` | `simscape.logging.Series.plotxy`

Tutorials

- “Log and Plot Simulation Data”

Purpose	Plot two series against each other
Syntax	<code>h = plotxy(x,y,Name,Value)</code>
Description	<p><code>h = plotxy(x,y,Name,Value)</code> plots values of the simulation series <code>y</code> along the <code>y</code>-axis, with values of the simulation series <code>x</code> along the <code>x</code>-axis. <code>h</code> is a cell array of handles to the resulting figures. Arguments <code>x</code> and <code>y</code> are objects (<code>y</code> can be a cell array of objects) of class <code>simscape.logging.Series</code>. Each object name must include a full identifier path to the series, starting with the workspace log variable name. The series must have the same time vectors. The remaining arguments are optional and provided as name-value pairs.</p> <p>For more information, including the descriptions of name-value pair arguments, see the <code>simscape.logging.plotxy</code> reference page.</p>
Examples	<p>Plot velocities of ports C and R of the Translational Spring block TS against each other, in mm/s:</p> <pre>plotxy(simlog.TS.C.v.series, simlog.TS.R.v.series, 'xunits', 'mm/s',</pre>
Alternatives	Use the <code>simscape.logging.plotxy</code> function.
See Also	<code>simscape.logging.Series</code> <code>simscape.logging.Series.plot</code>
Tutorials	<ul style="list-style-type: none">“Log and Plot Simulation Data”

simscape.logging.Series.time

Purpose Extract time vector from simulation series

Syntax `ta = path_to_var.series.time`

Description `ta = path_to_var.series.time` returns a row vector of simulation times contained in the series. `path_to_var` is a full identifier path to the variable node associated with the series.

Examples Return simulation time data for the deformation of a Translational Spring block, located at the top level of the model diagram:

```
t1 = simlog.Translational_Spring.x.series.time
```

```
t1 =
```

```
          0
    0.0020
    0.0040
    0.0060
    0.0100
    0.0140
    0.0180
    0.0220
    0.0260
    0.0300
    0.0340
    0.0380
    0.0420
    0.0460
    0.0500
    0.0540
    0.0580
    0.0620
    0.0660
    0.0700
    0.0740
    0.0780
```

0.0820
0.0860
0.0900
0.0940
0.0980
0.1020
0.1060
0.1100
0.1140
0.1180
0.1220
0.1260
0.1300
0.1340
0.1380
0.1420
0.1460
0.1500
0.1540
0.1580
0.1620
0.1660
0.1700
0.1740
0.1780
0.1820
0.1860
0.1900
0.1940
0.1980
0.2000

See Also

[simscape.logging.Series](#) | [simscape.logging.Series.values](#)

Tutorials

- “Log and Plot Simulation Data”

simscape.logging.Series.values

Purpose Extract values vector from simulation series

Syntax
`va = path_to_var.series.values`
`va = path_to_var.series.values('unit')`

Description `va = path_to_var.series.values` returns a row vector of variable values contained in the series, in default units. `path_to_var` is a full identifier path to the variable node associated with the series.

`va = path_to_var.series.values('unit')` returns a row vector of variable values in the specified units. `unit` must be commensurate with the default units of the variable.

For nonscalar variables of size m -by- n , this method returns a row vector of $m*n*steps$ size, where `steps` is the number of steps in the series, and each $m*n$ block represents the logged value for the variable in a column major form. For example, if a variable size is 2-by-2, then the first four elements in the row vector are the a_{11} , a_{21} , a_{12} , and a_{22} elements at the first time step.

Examples Return the deformation values of a Translational Spring block, located at the top level of the model diagram:

```
v1 = simlog.Translational_Spring.x.series.values
```

```
v1 =  
  
1.0e-003 *  
  
0  
0.0000  
0.0000  
0.0001  
0.0002  
0.0004  
0.0007  
0.0012  
0.0018
```


0.0025
0.0034
0.0044
0.0056
0.0070
0.0085
0.0101
0.0119
0.0139
0.0160
0.0183
0.0207
0.0233
0.0260
0.0289
0.0319
0.0351
0.0384
0.0419
0.0455
0.0492
0.0531
0.0572
0.0614
0.0657
0.0702
0.0748
0.0796
0.0845
0.0895
0.0947
0.1000
0.1055
0.1111
0.1168
0.1227
0.1287

simscape.logging.Series.values

```
0.1348
0.1411
0.1475
0.1540
0.1607
0.1675
0.1710
```

The previous command returns the deformation values in meters (the default unit of the series). To return the same deformation values in different units, for example, in inches, type:

```
v1 = simlog.Translational_Spring.x.series.values('in')
```

```
v1 =
```

```
0
0.0000
0.0000
0.0000
0.0000
0.0000
0.0000
0.0000
0.0000
0.0001
0.0001
0.0001
0.0001
0.0002
0.0002
0.0003
0.0003
0.0004
0.0005
0.0005
0.0006
0.0007
```

0.0008
0.0009
0.0010
0.0011
0.0013
0.0014
0.0015
0.0016
0.0018
0.0019
0.0021
0.0023
0.0024
0.0026
0.0028
0.0029
0.0031
0.0033
0.0035
0.0037
0.0039
0.0042
0.0044
0.0046
0.0048
0.0051
0.0053
0.0056
0.0058
0.0061
0.0063
0.0066
0.0067

See Also

[simscape.logging.Series](#) | [simscape.logging.Series.time](#)

Tutorials

- “Log and Plot Simulation Data”

sl_postprocess

Purpose Make postprocessing customizations when building custom block library

Syntax `sl_postprocess(h)`

Description `sl_postprocess(h)` takes a handle to the custom block library, `h`, and allows you to make library postprocessing customizations (for example, add a forwarding table).

If a Simscape file package being built contains a `sl_postprocess.m` file, then `ssc_build` calls `sl_postprocess` once the block library (`package_name_lib`) is generated but before it is saved to disk. If `sl_postprocess` generates an error, the library does not build.

You can include a `sl_postprocess.m` file at any level in the library package. At the top level, it makes postprocessing changes to the whole custom block library. Similarly, if the `sl_postprocess.m` file resides in a sublibrary in the package, it takes a handle to that sublibrary and makes the corresponding changes.

Examples Consider the following directory structure:

```
- +MySimscape
  |-- +Mechanical
  |   |-- spring.ssc
  |   |-- ...
```

For example, you have restructured your custom `Mechanical` library to have two sublibraries, `Rotational` and `Translational`, and moved the `spring` block to the `Rotational` sublibrary. To update old models that reference the block, you need to add a forwarding table.

Instead of manually adding a forwarding table, which will get overwritten every time you rebuild the library, you can include a `sl_postprocess.m` file in the library package, which will add the forwarding table automatically upon rebuilding the library:

```
- +MySimscape
|-- sl_postprocess.m
|-- +Mechanical
| |-- +Rotational
| | |-- spring.ssc
| | |-- ...
| |-- +Translational
| |-- ...
```

The `sl_postprocess.m` file contains a forwarding table:

```
function sl_postprocess(h)
% Forwarding table for the spring block
ft = { {'MySimscape_lib/Mechanical/spring', 'MySimscape_lib/Mechanical/Rotational/spring'} }
set_param(h, 'ForwardingTable', ft);
end
```

Note that if you have customized the library names (using `lib.m` files) or the block name, you have to use these custom names in the forwarding table (for example, 'Rotational Spring' instead of 'spring').

See Also

`ssc_build`

ssc_build

Purpose Build custom library from collection of Simscape files

Syntax `ssc_build package`

Description `ssc_build package` generates a custom Simscape library file, named `package_lib`, containing all the sublibraries and blocks generated from the Simscape files (either source or protected) located in the package and its subdirectories. Simscape protected files have higher precedence than the source files when you build a library. If both the protected and the source files are present in the package, and the source files are out of date, `ssc_build` will use the protected files to build the library, but you will get a warning.

The argument, `package`, must be a top-level package name.

Note The package directory name begins with a leading + character, whereas the argument to `ssc_build` must omit the + character.

The package must be located in a directory on the MATLAB path. The `package_lib` is automatically placed in the package parent directory. For more information, see “Generate Custom Block Libraries from Simscape Component Files”.

If you run the `ssc_build` command from inside the package directory structure, you can omit the argument.

Examples For example, your top-level package directory, where you store your Simscape files, is named `+SimscapeCustomBlocks`. To generate a custom block library, at the MATLAB Command prompt, type:

```
ssc_build SimscapeCustomBlocks;
```

This command generates a Simulink model file called `SimscapeCustomBlocks_lib` in the parent directory of the top-level package (that is, in the same directory that contains your `+SimscapeCustomBlocks` package).

See Also

sl_postprocess | ssc_clean | ssc_mirror | ssc_protect

ssc_clean

Purpose Clean all derived files generated by library build process

Syntax `ssc_clean package`

Description `ssc_clean package` deletes all derived files generated by `ssc_build` in the package named *package*, including the library file.

The argument, *package*, must be a top-level package name.

Note The package directory name begins with a leading + character, whereas the argument to `ssc_clean` must omit the + character.

Examples To clean all derived files from the package directory `+MyPackage`, invoke the following from the directory containing the package directory `+MyPackage`:

```
ssc_clean MyPackage;
```

See Also `ssc_build`

Purpose Create protected mirror of library of Simscape files

Syntax `ssc_mirror package mirrordir buildmirror`

Description The `ssc_mirror` command lets you protect and build a whole package of Simscape files in one step.

`ssc_mirror package mirrordir buildmirror` creates a protected mirror of a package of Simscape files in a specified directory *mirrordir*, and also optionally builds a custom library from these files.

The first argument, *package*, must be a top-level package name.

Note The package directory name begins with a leading + character, whereas the argument to `ssc_mirror` must omit the + character.

The second argument, *mirrordir*, is the directory where the protected package is placed. The `ssc_mirror` command creates this directory, if it does not exist, recreates the whole package structure under it, generates the protected files, and places them in the appropriate mirror locations.

If the `buildmirror` flag is set to `true`, the `ssc_mirror` command also builds a custom Simscape library file, named *package_lib*, containing all the sublibraries and blocks generated from the Simscape files in the mirrored package (similar to the `ssc_build` command), and places the *package_lib* file in the *mirrordir* directory. The `buildmirror` flag is optional and the default is `false`, that is, by default the package is mirrored and protected but the library is not built.

For more information, see “Using Source Protection for Simscape Files”.

Examples

For example, your top-level package directory, where you store your Simscape files, is named `+SimscapeCustomBlocks`. To protect, mirror, and generate a custom block library from this package in the directory `C:\Work\deploy`, at the MATLAB Command prompt, type:

```
ssc_mirror SimscapeCustomBlocks C:\Work\deploy true;
```

ssc_mirror

This command creates a mirror package, equivalent to the +SimscapeCustomBlocks package but consisting of Simscape protected files, in the directory C:\Work\deploy, and generates a file called SimscapeCustomBlocks_lib in the C:\Work\deploy directory.

See Also

sl_postprocess | ssc_build | ssc_clean | ssc_protect

Purpose Create new Simscape model populated by required and commonly used blocks

Syntax

```
ssc_new
ssc_new('modelname')
ssc_new('modelname','domain')
ssc_new('modelname','domain','solver')
```

Description ssc_new creates a new Simscape model, with required and commonly used blocks already on the model canvas, and opens the Simscape library. By default, it uses the Simulink default new model name `untitled` and the recommended solver `ode15s`.

`ssc_new('modelname')` creates a new Simscape model with the specified name.

`ssc_new('modelname','domain')` creates a new Simscape model with the specified name, and with domain-specific reference block added to the model canvas. Valid domains types are 'electrical', 'hydraulic', 'magnetic', 'pneumatic', 'rotational', 'translational', and 'thermal'. You can use a cell array of domain types to add more than one type of reference block.

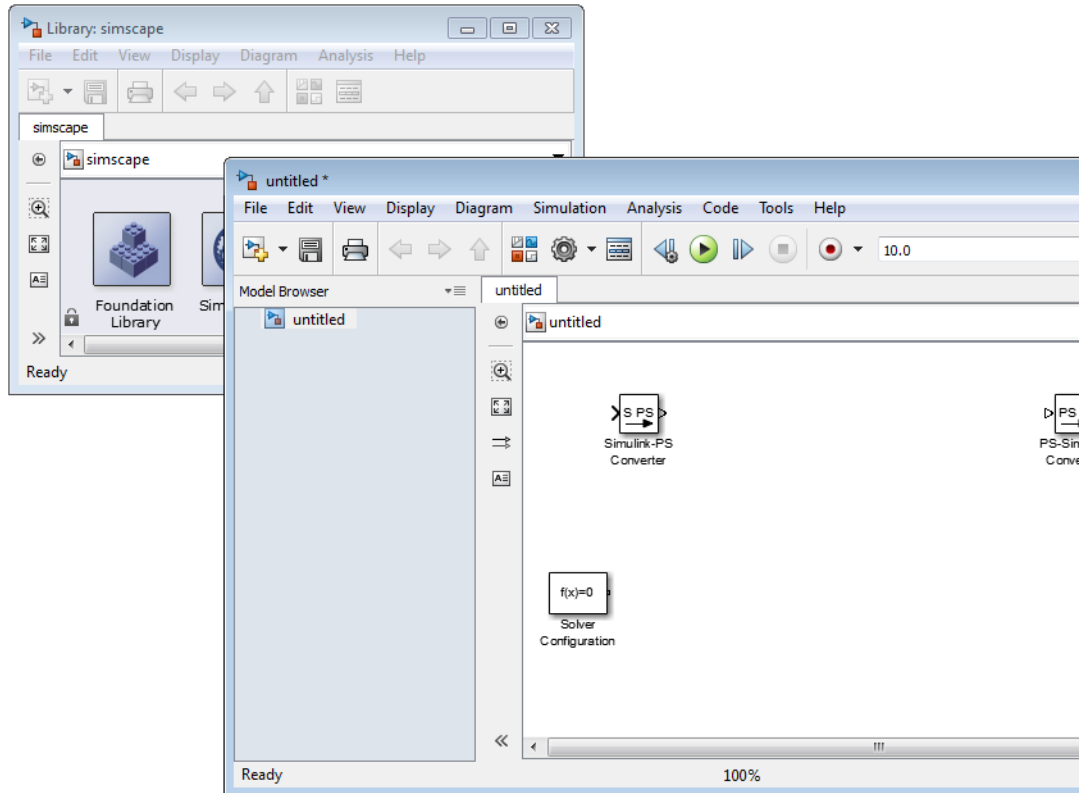
`ssc_new('modelname','domain','solver')` creates a new Simscape model with the specified name and domain type, and with the specified solver type. Recommended solver types for Simscape models are 'ode15s', 'ode23t', and 'ode14x'. You can use other Simulink solvers, but, depending on the particular model, they may be less suitable. For more information, see “Setting Up Solvers for Physical Models”.

Examples To create a generic Simscape model, type:

```
ssc_new
```

The software opens the main Simscape library and creates a new untitled model, which contains a Solver Configuration block with the

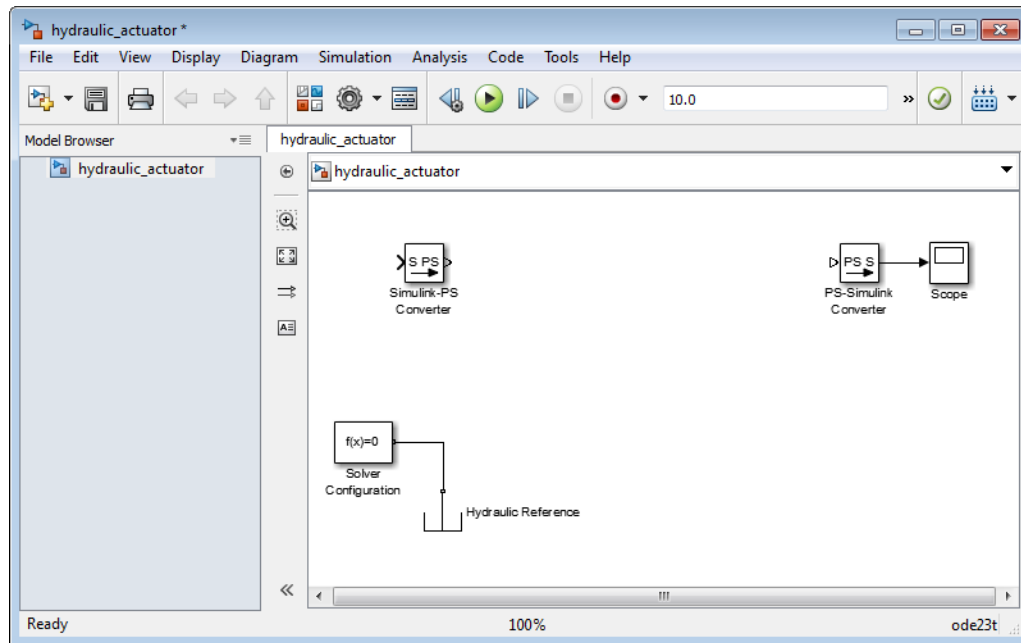
default solver set to ode15s, a Simulink-PS Converter block, and a PS-Simulink Converter block connected to a Scope block.



To create a hydraulic model, called hydraulic_actuator and using the ode23t solver, type:

```
ssc_new('hydraulic_actuator','hydraulic','ode23t')
```

The software opens the main Simscape library and creates the following model.



After using ssc_new, continue developing your model by copying the blocks, as needed, and adding other blocks from the Simscape libraries.

How To

- “Creating a New Simscape Model”

ssc_protect

Purpose Generate Simscape protected files from source files

Syntax

```
ssc_protect filename  
ssc_protect filename -inplace  
ssc_protect dirname  
ssc_protect dirname -inplace
```

Description The `ssc_protect` command creates content-obscured files (Simscape protected files) from Simscape source files, to enable model sharing without disclosing the component or domain source. While Simscape source files have the extension `.ssc`, Simscape protected files have the extension `.sscp`.

`ssc_protect filename` generates a Simscape protected file, named `filename.sscp`, from the Simscape source file named `filename.ssc`, and places the protected file in your current working directory. `filename` can include absolute path to the file, or relative path if the file is in a subfolder of the current working directory. If this path includes package directories, the package structure will be recreated under the current working directory (unless it already exists) and the protected file placed in the package (see examples). The extension `.ssc` in `filename` is optional.

`ssc_protect filename -inplace` generates a Simscape protected file, named `filename.sscp`, from the Simscape source file named `filename.ssc`, and places the protected file in the same directory as the source file.

`ssc_protect dirname` generates Simscape protected files from all the Simscape source files in the directory named `dirname`, and places the protected files under your current working directory. If the path to `dirname` includes package directories, the package structure will be recreated under the current working directory (unless it already exists) and the protected files placed in the package, similar to when protecting a single file.

`ssc_protect dirname -inplace` generates Simscape protected files from all the Simscape source files in the directory named `dirname`, and places the protected files in the same directory as the source files.

Note Existing Simscape protected files are overwritten without warning.

For more information, see “Using Source Protection for Simscape Files”.

Simscape protected files have higher precedence than the source files when you build a library. If the protected and the source files are in the same directory, and protected files are out of date, `ssc_build` will use the protected files to build the library, but you will get a warning.

Examples

To protect a single file, with the protected file placed under your current working directory, at the MATLAB Command prompt, type:

```
ssc_protect C:\Work\libraries\source\+SimscapeLibrary\+MechanicalElements\my_spring.ssc
```

This command creates a folder called `+SimscapeLibrary` and a subfolder called `+MechanicalElements` in your current working directory (unless these folders already exist) and generates a file called `my_spring.ssc` in the `+MechanicalElements` folder.

To protect a single file, with the protected file placed in the same directory as the source file, type:

```
ssc_protect C:\Work\libraries\source\+SimscapeLibrary\+MechanicalElements\my_spring.ssc -inplace
```

This command generates a file called `my_spring.sscp` in the `C:\Work\libraries\source\+SimscapeLibrary\+MechanicalElements` folder.

To protect all files in a directory, with the protected files placed under your current working directory, type:

```
ssc_protect C:\Work\libraries\source\+SimscapeLibrary\+MechanicalElements
```

This command generates protected files for each source file in the `C:\Work\libraries\source\+SimscapeLibrary\+MechanicalElements` folder, and places the protected files in a folder called

ssc_protect

+SimscapeLibrary\+MechanicalElements in your current working directory (creating this folder structure, if it does not exist).

To protect all files in a directory, with the protected files placed in the same directory as the source files, type:

```
ssc_protect C:\Work\libraries\source\+SimscapeLibrary\+MechanicalElements -inplace
```

This command generates protected files for each source file in the C:\Work\libraries\source\+SimscapeLibrary\+MechanicalElements folder, and places the protected files in the same folder.

See Also

[ssc_build](#) | [ssc_clean](#) | [ssc_mirror](#)

Purpose List reserved words

Syntax `ssc_reserved`
`words = ssc_reserved`

Description `ssc_reserved` returns a list of reserved Simscape language words. Simscape language has certain words, in addition to its keywords, that you cannot use as model or member names. This list may change from release to release, as limitations are removed. Use the `ssc_reserved` command to see the current list of reserved words.

`words = ssc_reserved` returns a list of reserved words in `words` as a cell array of strings.

`ssc_reserved` does not list the Simscape language keywords.

Examples List the currently reserved words:

```
ssc_reserved

ans =

    'across_variable'
    'build'
    'description'
    'descriptor'
    'element'
    'input'
    'interface_input'
    'interface_node'
    'interface_output'
    'item_type'
    'local_variable'
    'name'
    'node'
    'output'
    'parameter'
    'setup'
```

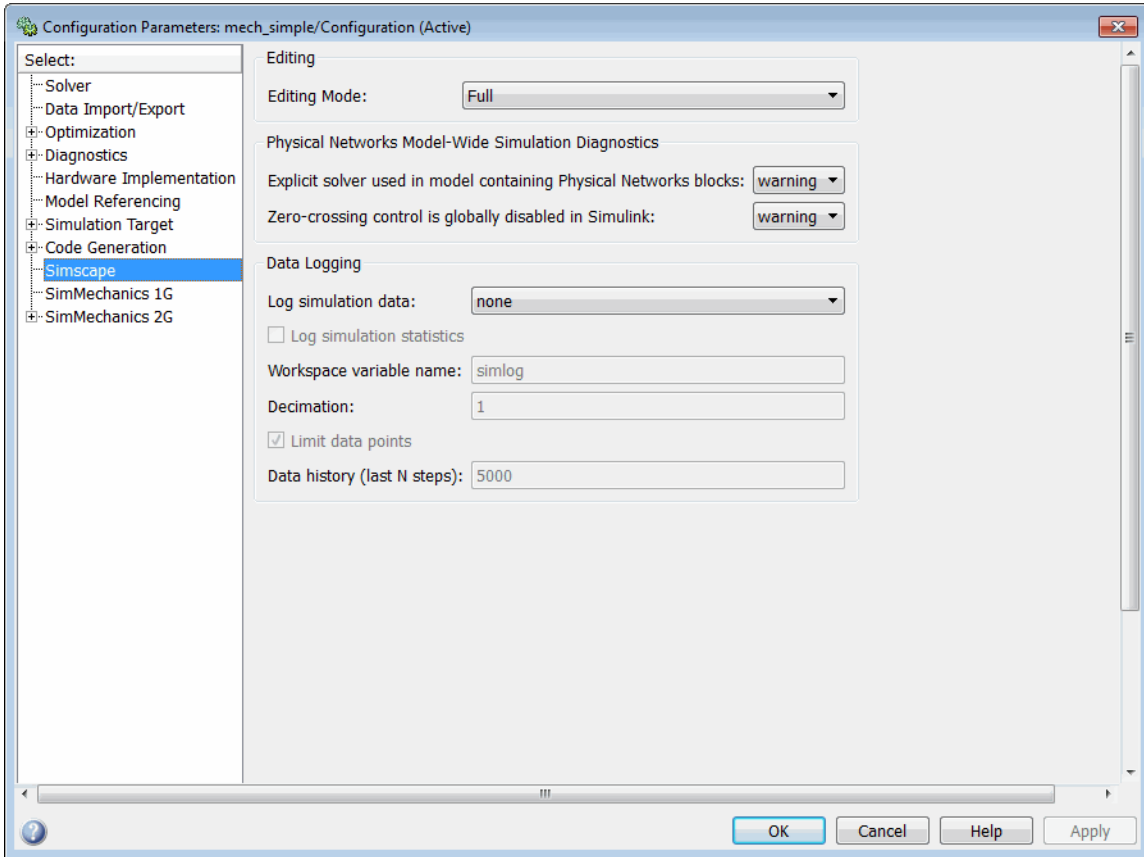
ssc_reserved

```
'signal'  
'source'  
'terminal'  
'through_variable'  
'variable'
```

You cannot use any of these words as model names (domain or component) or member names (parameter, variable, and so on). In addition to these reserved words, you cannot use any of the Simscape language keywords as model or member names.

Configuration Parameters

Simscape Pane: General



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“Editing Mode” on page 5-5

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“Zero-crossing control is globally disabled in Simulink” on page 5-9

“Log simulation data” on page 5-10

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“Data history (last N steps)” on page 5-15

Simscape Pane Overview

The **Editing Mode** parameter controls the Simscape Editing Mode functionality, which allows you to open, simulate, and save models that contain blocks from add-on products in Restricted mode, without checking out add-on product licenses, as long as the products are installed on your machine. Simscape add-on products include SimDriveline™, SimElectronics®, SimHydraulics, and SimMechanics. Use this functionality to perform multidomain physical modeling and simulation while minimizing the number of required licenses.

Note Unless your organization uses concurrent licenses, see the Simscape product page on the MathWorks Web site for specific information on how to install add-on products on your machine, to be able to work in Restricted mode.

The parameters in the **Physical Networks Model-Wide Simulation Diagnostics** section let you configure your preferences for solver-related warnings when you simulate models containing blocks from Simscape libraries.

The parameters in the **Data Logging** section let you log simulation data to workspace.

Configuration

This pane appears only if your model contains a block from the Simscape libraries (including Simscape add-on products).

See Also

- About the Simscape Editing Mode
- Working with Restricted and Full Modes
- Harmonizing Simulink and Simscape Solvers
- About Simulation Data Logging

Editing Mode

Set the editing mode of the model to either Full or Restricted.

Settings

Default: Full

Full

Sets the editing mode of the model to Full. In this mode, you can make any modifications to the model.

When you open a model in Full mode, the license manager checks out all the add-on product licenses for the blocks present in the model.

When you switch from Restricted to Full mode, the license manager checks whether the required add-on product licenses are available and checks them out. If some of the add-on product licenses are not available, the license manager issues an error and the model stays in Restricted mode.

Restricted

Sets the editing mode of the model to Restricted. In this mode, you can simulate the model, generate code, and make limited modifications.

When you open a model in Restricted mode, the license manager does not check out the add-on product licenses.

When you switch from Full to Restricted mode, all the add-on product licenses for the blocks present in the model remain checked out until the end of the MATLAB session.

Command-Line Information

Parameter: EditingMode

Type: string

Value: 'Full' | 'Restricted'

Default: 'Full'

See Also

- Saving a Model in Restricted Mode
- Switching from Restricted to Full Mode

Explicit solver used in model containing Physical Networks blocks

Specify whether or not the system will issue a warning or error upon simulation if the model uses an explicit solver.

Settings

Default: warning

warning

Makes the system issue a warning upon simulation if the model uses an explicit solver.

It is possible to choose any variable-step or fixed-step solver for models containing Simscape blocks. When you first create a model, the default Simulink solver is ode45. However, implicit solvers, such as ode14x, ode23t, and ode15s, are a better choice for a typical model. In particular, for stiff systems, implicit solvers typically take many fewer timesteps than explicit solvers, such as ode45, ode113, and ode1. To alert you to a potential issue, the system issues a warning when you use an explicit solver in a model containing Simscape blocks.

error

Makes the system issue an error upon simulation if the model uses an explicit solver.

If your model is stiff, and the use of explicit solvers undesirable, you may choose to select this option to avoid troubleshooting errors in the future.

none

Turns off issuing a warning or error upon simulation with explicit solver.

For models that are not stiff, explicit solvers can be effective, often taking fewer timesteps than implicit solvers. If you work with such models and use explicit solvers, select this option to turn off the warning upon simulation.

Command-Line Information

Parameter: ExplicitSolverDiagnosticOptions

Type: string

Value: 'warning' | 'error' | 'none'

Default: 'warning'

See Also

Switching from the Default Explicit Solver to Other Simulink Solvers

Zero-crossing control is globally disabled in Simulink

Specify whether or not the system will issue a warning or error upon simulation if the **Zero-crossing control** parameter in the **Solver** pane is set to `Disable all`, which means that zero-crossing control is globally disabled.

Settings

Default: warning

warning

Makes the system issue a warning upon simulation if zero-crossing control is globally disabled.

error

Makes the system issue an error upon simulation if zero-crossing control is globally disabled.

Command-Line Information

Parameter: GlobalZcOffDiagnosticOptions

Type: string

Value: 'warning' | 'error'

Default: 'warning'

See Also

Enabling or Disabling Simulink Zero Crossing Detection

Log simulation data

Specify whether or not the system logs simulation data to workspace.

Settings

Default: none

none

Performs no data logging upon simulation.

all

Upon simulating the model, logs all simulation data from Simscape blocks to a workspace variable specified by the **Workspace variable name** parameter.

Command-Line Information

Parameter: SimscapeLogType

Type: string

Value: 'none' | 'all'

Default: 'none'

See Also

How to Log Simulation Data

Log simulation statistics

Specify whether to log simulation statistics as part of simulation data.

Settings

Default: off

On
Logs simulation statistics.

Off
Does not log simulation statistics.

Command-Line Information

Parameter: SimscapeLogSimulationStatistics

Type: string

Value: 'on' | 'off'

Default: 'off'

See Also

How to Log Simulation Data

Workspace variable name

Specify the name of the workspace variable for simulation data logging.

Settings

Default: simlog

- The default value logs all the simulation data to a workspace variable named simlog.
- You can specify any other valid string as the workspace variable name.

Command-Line Information

Parameter: SimscapeLogName

Type: string

Value: any valid value

Default: 'simlog'

See Also

How to Log Simulation Data

Decimation

Lets you limit data points being logged, by skipping time steps. Logs data points for the first time step and every n th time step thereafter, where n is the decimation factor.

Settings

Default: 1

- The default value logs simulation data for each step.
- You can specify any other positive integer number. For example, specifying 2 logs data points for every other time step, while specifying 10 logs data points for just one in ten steps.

Tips

- Saving data to workspace can slow down the simulation and consume memory. Use this parameter to limit the number of data points saved.
- Another way to limit the number of data points saved is using the **Limit data points** check box in conjunction with the **Data history (last N steps)** parameter. The two methods work independently from each other and can be used separately or together.

Command-Line Information

Parameter: SimscapeLogDecimation

Type: numeric

Value: any positive integer value

Default: 1

See Also

How to Log Simulation Data

Limit data points

Specify that the number of data points logged to workspace is limited to the value corresponding to the number of simulation steps specified by the **Data history (last N steps)** parameter.

Settings

Default: on



On

Limits the number of data points exported to workspace to those for the number of steps specified by the **Data history (last N steps)** parameter.



Off

Does not limit the number of data points.

Tips

- Saving data to workspace can slow down the simulation and consume memory. Use this parameter to limit the number of data points saved.
- Another way to limit the number of data points saved is using the **Decimation** parameter. The two methods work independently from each other and can be used separately or together.
- You must select the **Limit data points** check box before specifying the number of steps in the **Data history (last N steps)** parameter.

Command-Line Information

Parameter: SimscapeLogLimitData

Type: string

Value: 'on' | 'off'

Default: 'on'

See Also

How to Log Simulation Data

Data history (last N steps)

Specify the number of simulation steps to limit the number of data points output to workspace. The workspace variable defined by the **Workspace variable name** parameter contains the data points corresponding to the last N steps of the simulation, where N is the value you specify for the **Data history (last N steps)** parameter. If the simulation contains fewer steps than the number specified, the workspace variable contains the data points for the whole simulation.

Settings

Default: 5000

- The default value logs simulation data for the last 5000 steps.
- You can specify any other positive integer number.

Tips

- Saving data to workspace can slow down the simulation and consume memory. Use this parameter to limit the number of data points saved.
- You must select the **Limit data points** check box before specifying the number of steps in the **Data history (last N steps)** parameter.

Command-Line Information

Parameter: SimscapeLogDataHistory

Type: numeric

Value: any positive integer value

Default: 5000

See Also

How to Log Simulation Data

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across variables

Variables that are measured with a gauge connected in parallel to an element.

add-on products

Products in the Physical Modeling family that use Simscape platform and, as a result, share common functionality such as physical units management, editing modes, and so on.

conserving ports

Bidirectional hydraulic or mechanical ports that represent physical connections and relate physical variables based on the Physical Network approach.

globally assigned positive direction

Direction considered positive for a model diagram.

nonrestricted parameters

Parameters that are available for modification when you open a model in Restricted mode. Usually, these are the block parameters with plain numerical values, such as **Chamber volume** or **Wheel radius**. Information on restricted and nonrestricted parameters is listed in block reference pages.

physical connections

Bidirectional connections between the blocks that mimic physical connections between elements.

physical signal ports

Unidirectional ports (inports and outports) transferring signals that use an internal Simscape engine for computations.

restricted parameters

Parameters that are not available for modification when you open a model in Restricted mode. You have to be in Full mode to modify them. Usually, these are the block parameterization options, such as **Chamber specification** or **Mechanism orientation**. Information

on restricted and nonrestricted parameters is listed in block reference pages.

through variables

Variables that are measured with a gauge connected in series to an element.

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